```
In [1]:
            import cv2 as cv
            import numpy as np
            import matplotlib.pyplot as plt
            import os
            %matplotlib inline
In [2]:
            def load(path):
              img=cv.imread(path)
              img=cv.cvtColor(img,cv.COLOR BGR2RGB)
              return img
In [3]:
            def display(img1,cmap="gray"):
               fig=plt.figure(figsize=(12,14))
              ax=fig.add subplot()
              ax.imshow(img1,cmap="gray")
In [4]:
            path="/Users/mehradhq/Computer Vision/Research 2/dataset/train/Prohibition Signs/45.jpeg"
            img=load(path)
            print ("this is our initial image")
            display(img)
```

this is our initial image



```
In [5]:

#hough tranformation only accepts gray-scale images
img_gray=cv.cvtColor(img,cv.COLOR_BGR2GRAY)
rows=img.shape[0]
circles = cv.HoughCircles(img_gray, cv.HOUGH_GRADIENT, 1, rows/6, param1=100, param2=50, minRadius=5

if circles is not None:
circles = np.uint16(np.around(circles))
for i in circles[0, :]:
center = (i[0], i[1])
# circle center
cv.circle(img, center, 1, (0, 0, 255), 3)
# circle outline
radius = i[2]
```

cv.circle(img, center, radius, (0, 0, 255), 3)

display(img)



```
In [6]:

#hough tranformation only accepts gray-scale images
img_gray=cv.cvtColor(img,cv.COLOR_BGR2GRAY)
rows=img.shape[0]
circles = cv.HoughCircles(img_gray, cv.HOUGH_GRADIENT, 1, rows, param1=100, param2=50, minRadius=50,

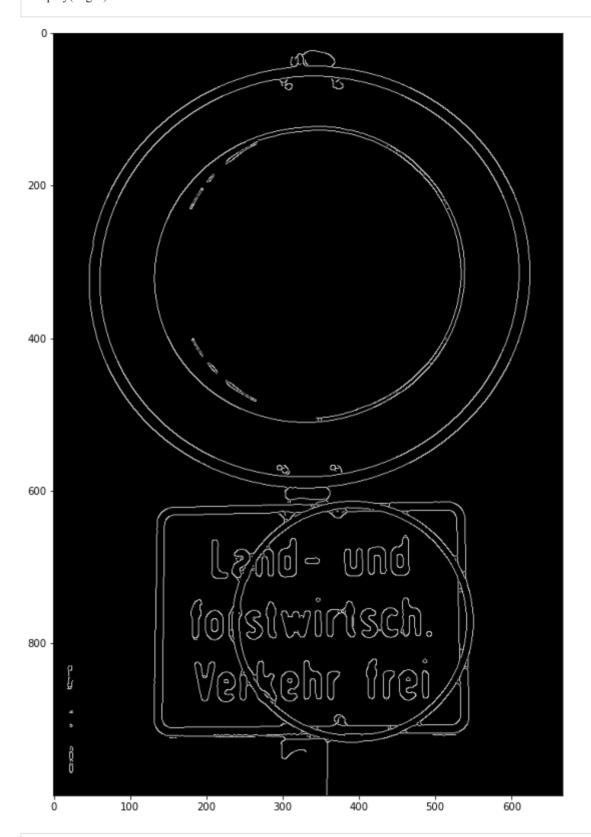
if circles is not None:
    circles = np.uint16(np.around(circles))
    for i in circles[0, :]:
    center = (i[0], i[1])
```

```
# circle center
cv.circle(img, center, 1, (0, 0, 255), 3)
# circle outline
radius = i[2]
cv.circle(img, center, radius, (0, 0, 255), 3)
display(img)
```



```
In [7]: #median_blur
img_blur=cv.medianBlur(img,11)
#canny
med_val=np.median(img_blur)
lower=int(max(0,0.7*med_val))
```

upper=int(min(255,1.3*med_val))
edges=cv.Canny(img_blur,lower,upper)
display(edges)



In [8]: #inorder to blend to images the shapes must be equal so because our initial image has 3 channels, our edges must h edges=cv.cvtColor(edges,cv.COLOR_GRAY2RGB)

In [9]: #masking

#In masking we first convert our image to HSV. Then given that the red channel in HSV contains hues from 0-10 and #We get our ultimate mask by combining these two masks.

img_hsv=cv.cvtColor(img, cv.COLOR_RGB2HSV)

```
# lower mask (0-10)
lower\_red = np \cdot array([0,50,50])
upper red = np.array([10,255,255])
mask0 = cv.inRange(img hsv, lower red, upper red)
# upper mask (170-180)
lower red = np.array([170,50,50])
upper red = np.array([180,255,255])
mask1 = cv.inRange(img hsv, lower red, upper red)
# join my masks
mask = mask0 + mask1
# set my output img to zero everywhere except my mask
output img = img.copy()
output_img[np.where(mask==0)] = [0,0,0]
output img[np.where(mask!=0)] = [255,0,0]
#plt.imshow(output img)
#use blending for each image to get the red parts with a more emphasis in the initial image.
blended=cv.addWeighted(output img,0.5,edges,0.5,0)
display(blended)
```



```
In [10]: #hough tranformation on the masked image img_gray=cv.cvtColor(blended,cv.COLOR_BGR2GRAY) rows=blended.shape[0] circles = cv.HoughCircles(img_gray, cv.HOUGH_GRADIENT, 1, rows/6, param1=100, param2=50, minRadius=5 if circles is not None: circles = np.uint16(np.around(circles)) for i in circles[0, :]: center = (i[0], i[1]) # circle center cv.circle(blended, center, 1, (0, 0, 255), 3) # circle outline radius = i[2]
```

cv.circle(blended, center, radius, (0, 0, 255), 3)

display(blended)

