

## Chapter 14:Indexing

Dr. Abu Raihan Mostofa Kamal

November 22, 2022



# Table of Contents

- 1 Indexing: Basic Concept
- 2 Index Types: Primary and Secondary Index
- 3 Index Types: Dense and Sparse Index



# Indexing: Basic Concepts

## Indexing

An index for a file in a database system works in much the same way as the index in this textbook. If we want to learn about a particular topic (specified by a word or a phrase) in this textbook, we can search for the topic in the index at the back of the book, find the pages where it occurs, and then read the pages to find the information for which we are looking.

### —Index—

#### —A—

about the author 128, 132, 412  
account info 295  
active table of contents 34, 120-124, 238-239,  
285-286, 354, 366, 370  
ACX 865-867  
Adobe 306  
advertising 434, 439-449  
age 312  
aggregator 17-18, 322  
alignment 68, 101-103, 105-106, 229-230, 261-262, 353-  
354, 386, 389  
AI: codes 39  
Amazon Associates 415  
Amazon Follow 430, 437, 480  
Amazon Giveaway 436-439  
Amazon Marketing Services (AMS) 439-449  
Android 167-169, 171, 371-375  
apostrophe 40, 42-44  
app 141-142  
Apple 169, 342, 372, 396

automatic renewal 327-329, 341, 343  
Automatically Update 77-75, 94, 144  
AZK 371

#### —B—

back matter 124-129  
background 47, 93, 181, 184, 192-193, 246, 252-253, 355,  
370, 385, 390  
bank information 295  
Barnes & Noble 306  
biography 128, 132, 410  
black 47, 93, 184, 192, 252-253, 355, 370, 385, 390  
Blackberry 372-373  
blank line 27-28, 116, 112-114, 276-277, 284-285, 385  
blank page 354, 385-386  
block indent 50, 52, 67, 82, 106-107, 234-235  
blog 411, 429, 479  
Blogger 429  
bloggers 327, 430  
blurb 300-306, 364, 486, 411-412, 417, 477  
blurry 162-164, 172, 175, 193, 246, 387, 389  
body text 66, 68, 79-82, 92-94, 115, 233-235



# Indexing: Basic Purpose

## —Index—

### —A—

about the author 326, 332, 412  
account info 295  
active table of contents 34, 120-124, 238-239,  
285-286, 354, 366, 370  
ACX 465-467  
Adobe 506  
advertising 434, 439-449  
age 312  
aggregator 17-18, 322  
alignment 68, 101-103, 105-106, 229-230, 261-262, 353-  
354, 380, 389  
Alt codes 39  
Amazon Associates 415  
Amazon Follow 430, 437, 480  
Amazon Giveaway 436-439  
Amazon Marketing Services (AMS) 439-449  
Android 167-169, 171, 371-375  
apostrophe 40, 42-44  
app 141-142  
Apple 169, 342, 372, 396

automatic renewal 327-329, 341, 343  
Automatically Update 73-75, 94, 144  
AZK 371

### —B—

back matter 124-129  
background 47, 93, 181, 184, 192-193, 246, 252-253, 355,  
370, 385, 390  
bank information 295  
Barnes & Noble 506  
biography 128, 132, 410  
black 47, 93, 184, 192, 252-253, 355, 370, 385, 399  
Blackberry 372-373  
black line 27-28, 116, 112-114, 276-277, 284-285, 385  
blank page 354, 385-386  
black indent 50, 52, 67, 82, 106-107, 234-235  
blog 411, 429, 479  
Blogger 429  
bloggers 327, 430  
blurb 300-306, 364, 406, 411-412, 417, 477  
blurry 162-164, 172, 175, 193, 246, 367, 389  
body text 66, 68, 79-82, 92-94, 113, 233-235

- **Fast and efficient** processing of queries in databases.
- These are sophisticated techniques that **reduce the overhead of reading the entire contents** of the database. (Typically records of database are enormous in number)

# Indexing: Implementation Complexity

## An Example

Suppose we need to search a student's information based on its ID. Now one simple solution is to sort them based on the search key (i.e. ID).

**But** it may not work in reality, because:

- 1 The index would itself be **very large** (hard to fit in main memory for millions of records)
- 2 Even though keeping the index sorted reduces the search time, finding a student can still be rather **time-consuming**.
- 3 Updating a sorted list whenever students are **added or removed** from the database can be **very expensive**.

Hence, more **sophisticated indexing techniques** are used in database systems.



# Indexing: Broad Classification

There are two basic kinds of indices:

- 1 **Ordered indices**. Based on a sorted ordering of the values.
- 2 **Hash indices**. Based on a uniform distribution of values across a range of **buckets**. The bucket to which a value is assigned is determined by a function, called a hash function.

**Note:** Concentration will be on ordered indexing.



## Indexing Technique: Which one to use?

**No one technique is the best.** Rather, each technique is best suited to particular database applications. Each technique must be evaluated on the basis of these factors:

- ❶ **Access types:** The types of access that are supported efficiently. Access types can include finding records with a specified attribute value and finding records whose attribute values fall in a specified range.
- ❷ **Access time:** The time it takes to find a particular data item, or set of items, using the technique in question.
- ❸ **Insertion and Deletion time:** The time it takes to insert a new data item or to remove a data. This value includes the time it takes to update the index structure.
- ❹ **Space overhead:** The additional space occupied by an index structure. Provided that the amount of additional space is moderate, it is usually worthwhile to sacrifice the space to achieve improved performance.



# Search Key

## Search Criteria

An attribute or set of attributes used to look up records in a file is called a search key. Note that this definition of key **differs** from that used in primary key, candidate key, and superkey. Multiple search keys are common in use.



## Ordered Index: Types

Ordered index can be of 2 types:

- 1 **Clustering Index:** Cluster index is a type of index which sorts the data rows in the table on their key values. In the Database, there is only one clustered index per table. A clustered index defines the order in which data is stored in the table which can be sorted in only one way. So, there can be an only a single clustered index for every table. In an RDBMS, usually, the primary key allows you to create a clustered index based on that specific column. This also called **Primary Index**.
- 2 **Nonclustering Indices:** A Non-clustered index stores the data at one location and indices at another location. The index contains pointers to the location of that data. A single table can have many non-clustered indexes as an index in the non-clustered index is stored in different places. Called **Secondary Index**.

(Definitions have been adopted from [www.guru99.com](http://www.guru99.com))



# Primary and Secondary Index: Concepts

Primary Index on ID

ID	Name	CGPA
1	b	3.2
2	a	3.9
7	c	3.1
10	d	3.0
12	m	3.6
14	x	3.4
15	K	3.5
20	S	3.7

Students Table

Secondary Index on Name

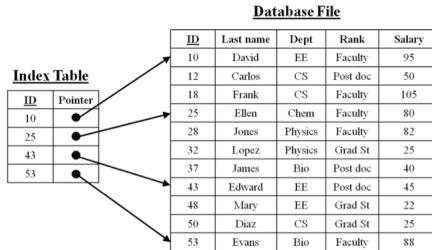
Name
a
b
c
d
K
m
S
x



# Dense and Sparse Index

## Index Entry

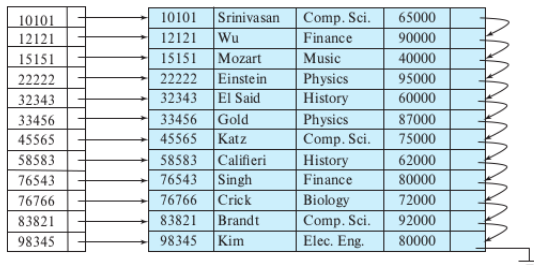
An index entry, or index record, consists of a **search-key value** and **pointers** to one or more records with that value as their search-key value. The pointer to a record consists of the **identifier of a disk block** and an **offset within the disk block** to identify the record within the block.



## Dense Index

### Dense Index: Definition

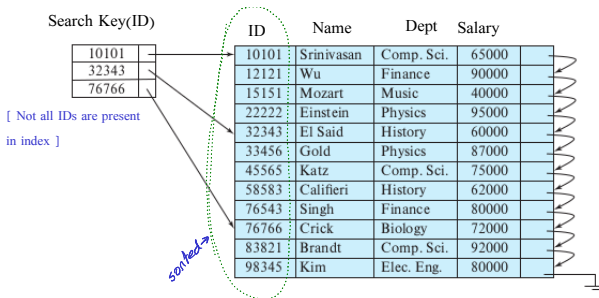
In a dense index, an index entry appears for every search-key value in the file. In a dense clustering index, the index record contains the search-key value and a pointer to the first data record with that search-key value.



# Sparse Index

## Sparse Index: Definition

In a sparse index, an index entry appears for **only some of the search- key values**. Sparse indices can be used only if the relation is stored in **sorted order** of the search key; that is, if the index is a clustering index.



## Dense and Sparse Index: Pros and Cons

### Dense Index:

- It is generally **faster** to locate a record if we have a dense index rather than a sparse index

### Sparse Index:

- Sparse indices have advantages over dense indices in that they **require less space** and they impose **less maintenance overhead** for insertions and deletions.



## Access Time and Space Overhead: A trade-off

- There is a trade-off that the system designer must make between access time and space overhead.
- Trade-off depends on the specific application
- The **dominant cost** in processing a **database request** is the time that it takes to **bring a block from disk into main memory**.
- Once we have brought in the block, the time to scan the entire block is negligible.



## Multilevel Indices

Why?

**Large indices are stored as sequential files on disk because of its size (can not be directly loaded into Main Memory).**

For instance, Suppose we build a dense index on a relation with 1,000,000 tuples. Index entries are smaller than data records, so let us assume that 100 index entries fit on a 4-kilobyte block. Thus, our index occupies 10,000 blocks. If the relation instead had 100,000,000 tuples, the index would instead occupy 1,000,000 blocks, or 4 gigabytes of space. (Main Memory has other functions as well)





## Multilevel Indices (Cont.)

- If an index is **small** enough to be **kept entirely in main memory**, the search time to find an entry is low.
- However, for larger size index, the search for an entry in the index then requires **several disk-block reads**.
- Binary search can be used on the index file to locate an entry, but the search still has a large cost. If the index would occupy **b** blocks, binary search requires as many as  $\lceil \log_2 b \rceil$  blocks to be read. Even this is quite high for a very large database.
- To deal with this problem, we treat the index just as we would treat any other sequential file, and we construct a **sparse outer index** on the original index, which we now call the **inner** index.



## Multilevel Indices (Cont.): A simple Analogy

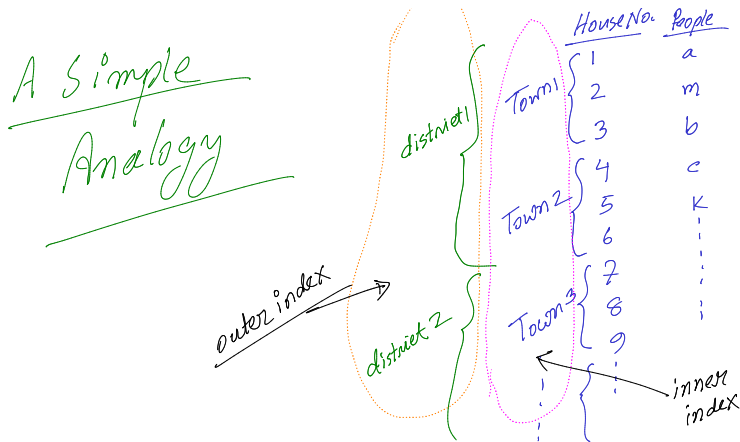


Figure: Multi-level index: Analogy

## Multilevel Indices (Cont.):

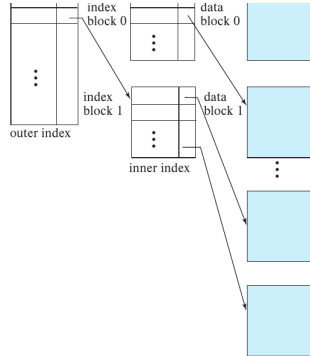


Figure: Multi-level index: Basic Idea

# B+ Tree

To cover this topic we need to recap few concepts:

- Disk Structure
- How data is stored on disk
- Concept of indexing
- Multi-level Indexing (already done)
- m-way search trees
- B Trees
- B+ Trees



## Bitmap Indices

### Defintion

A **bitmap** is simply an array of bits. In its simplest form, a bitmap index on the attribute A of relation r consists of one bitmap for each value that A can take. Each bitmap has **as many bits as the number of records** in the relation.

### Where to use?

It has an efficient implementation when total number of distinct values of the selected attribute is limited. Example: Gender, Blood Group, or any customized class. Class must be non-overlapping.



## Bitmap Indices: General Idea

record number	ID	gender	income_level	Bitmaps for <i>gender</i>		Bitmaps for <i>income_level</i>	
0	76766	m	L1	m	10010	L1	10100
1	22222	f	L2	f	01101	L2	01000
2	12121	f	L1			L3	00001
3	15151	m	L4			L4	00010
4	58583	f	L3			L5	00000

Now consider the following SQL:

```
select ID  
from citizens  
where gender='m' and income=L1;
```

Now we can readily get the result (i.e. index of record) by **and-ing the vectors**. You will special benefit when you need **count(\*)** function. No need to look for the records even, only bit vectors can compute the result.

