

CS 2132 - Object Oriented Programming

Final Project Report - Spring 2022

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Contents

1	Objectives	2
2	Learning Outcomes	2
3	UML DIAGRAMS	2
4	CLASSES METHODS 4.1 Flight Class . 4.2 WaitingList Class . 4.3 SeatingChart Class . 4.4 Airline Class . 4.5 Reservation Class .	3 3
5	USER MANUAL	4
6	MEMBERS CONTRIBUTION 6.1 Danah Milyani	6
7	SHORT VIDEO	6
Q	FUTURE RECOMMENDATIONS AND CONCLUSION	G

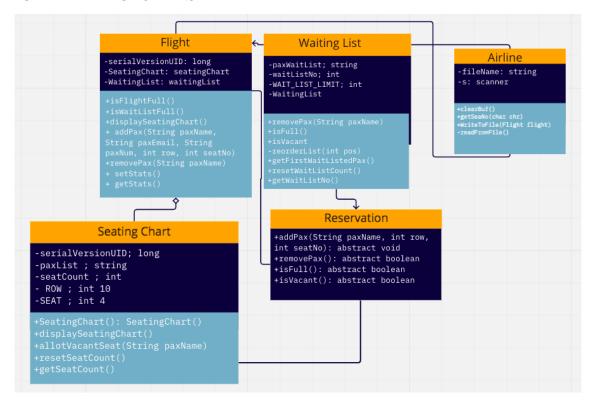
1 Objectives

• To learn how to build and evolve middle-scale programs using object-oriented programming, and work in teams learning from each other.

2 Learning Outcomes

- CLO2: Implement classes (base and derived) using java programming language and use function overloading appropriately. (PLO: B)
- CLO4: Build complete java programs from textual description using exceptions and java collections and iterators when needed. (PLO: A)
- CLO5: Work in teams to in the design and implementation process. (PLO: E)
- CLO6: Document programming projects and present programming projects. (PLO: C)

3 UML DIAGRAMS



4 CLASSES METHODS

4.1 Flight Class

Initializes the attributes seating chart and waiting list, add default constructors seating Chart and waiting List. Methods include checking if the flight is full and returns seating chart, checks if waiting list is full and returns wait list. Displays seating chart and then adds passenger onto flight, also removes passenger when asked (from waiting list and seating chart). Set and get static counter variables of Seating Chart and Waiting List.

4.2 WaitingList Class

Attributes include paxWaitList, waitListNo, and WAIT-LIST-LIMIT. It contains overrides from flight class, such as: check lists in full and add or remove passengers. Methods include, reorders the waiting list after deletion of a passenger and returns the first waitlisted passenger.

4.3 SeatingChart Class

Implements reservation class , attributes include paxList; seatCount; transient int ROW = 10; transient int SEAT = 4; contains overrides from flight class, such as: check lists in full and add or remove passengers. Methods include alloting the recent vacated seat to the first wait-listed passenger, eeturn the seat count after reading from file and return the seatCount

4.4 Airline Class

The Attributes are fileName and s which is a Scanner type. Methods include, getting the seat numbers, and writing to the file and reading from the file (Exception was used in both methods).

4.5 Reservation Class

This is an interface which is an abstract that is used to group the methods with empty bodies. To achieve security, having this class hides certain details and only show the important details of an object (interface). Since, java does not support "multiple inheritance", by having an interface, the class can implement multiple interfaces. The reservation interface has four abstract classes that are addPax(String paxName, int row, int seatNo), removePax(String paxName), isFull(), and isVacant().

5 USER MANUAL

The user is first shown 3 options as they run the program which are to add a passenger, remove a passenger, or exit the program.

```
AIRLINE RESERVATION SYSTEM
The services we provide you with inloude:
1. Add a passenger to the system
2. Remove a passenger from the system
3. Exit the system
Enter your choice :
```

To add a passenger the user has to enter passenger details such as name, email, and phone number. Once the details are added, they choose a the seat by entering row and column number.

To remove a passenger, the user has to enter the passenger details, if there is a match, the passenger reservation is cancelled. However, if there is no match, they get a message saying "no such passenger exists".

ATRLINE RESERVATION SYSTEM

The services we provide you with inloude:

- 1. Add a passenger to the system
- 2. Remove a passenger from the system
- 3. Exit the system

Enter your choice :

2

Enter passenger's information:

Mageda, ma@gmail.com, 0555555555

Passenger removed from seating chart

When the user chooses to exit the program, they get the flight status which is the number of booked seats and number of people in the waiting list.

AIRLINE RESERVATION SYSTEM

The services we provide you with inloude:

- 1. Add a passenger to the system
- 2. Remove a passenger from the system
- 3. Exit the system

Enter your choice :

3

FLIGHT STATUS

Total seats taken: 3

Total number of passengers in waiting list: 1

If the flight is full the user will get a message saying it's full and their name will be added to the waiting list.

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```

AIRLINE RESERVATION SYSTEM

The services we provide you with inloude:

- Add a passenger to the system
- Remove a passenger from the system
- Exit the system

Enter your choice :

1

Enter passenger's name , email and phone number : mehreen m@gmail.com 1233

Flight is full. Passenger added to the wait list Do you want to continue[Y/N] :

6 MEMBERS CONTRIBUTION

6.1 Danah Milyani

- Flight and Airline classes.
- UML diagrams for flight, seating class, and waiting list class
- classes methods description for those classes (in report)
- future recommendation (in report)

6.2 Mehreen Junaid

- WaitingList and SeatingList classes
- UML diagram for reservation class
- Classes methods description for the reservation class(in report)
- User manual (in report)

6.3 Mageda Alasabi

- The UML for Airline class,
- Reservations class
- classes methods description for Airline class (in report)
- Required video of our project

7 SHORT VIDEO

https://youtu.be/Y6tfvinZxDs

8 FUTURE RECOMMENDATIONS AND CONCLUSION

Unfortunately due to time constraints the GUI section was not able to be completed however we have provided a future recommendation section in hopes this could also be allowed and counted as a bonus (if the doctor wishes to grant it). Using APACHE NETBEANS 13 a java gui for 'Airline Reservation System 'project could be generated , with Java OOP , JSwing/Form and MYSQL Database. Users can register and create accounts for the reservation system, they would be able to input details in their passenger information section (including name , email , passport number, picture etc), they can book tickets and see the flights that they would be able to book.

Below is an example of what it would look like (these screenshots are from our work not outside sources)

