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Computer Networks 1

DATA TRANSMISSION

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DEFINITIONS

□ Data

- Entities that convey meaning

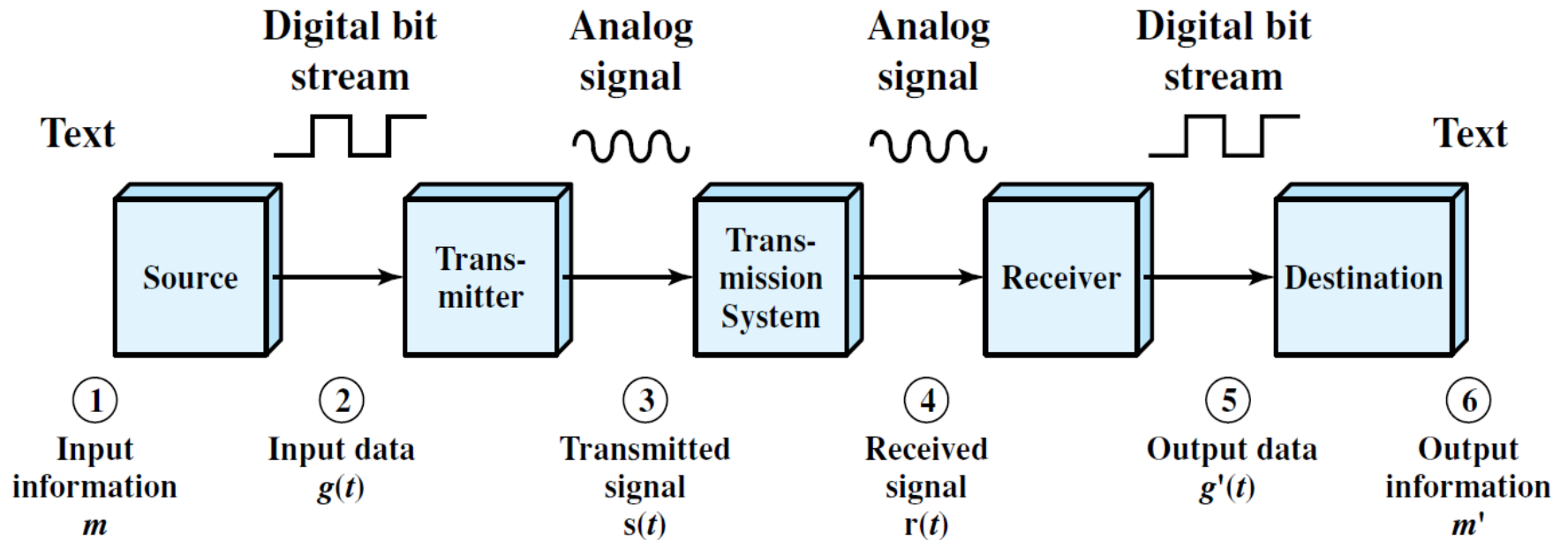
□ Signals

- Electric or electromagnetic representations of data

□ Data Transmission

- Communication of data
- Through propagation and processing of signals representing them

DATA COMMUNICATIONS SYSTEM



DATA TYPES

Analog Data

- Continuous values
- Examples
 - audio, video

Digital Data

- Discrete values
(not necessarily binary)
- Examples
 - integers, text characters
 - 194, “Hello”, Chapter 12

SIGNAL TYPES

Analog signal

- Continuously variable in time and amplitude

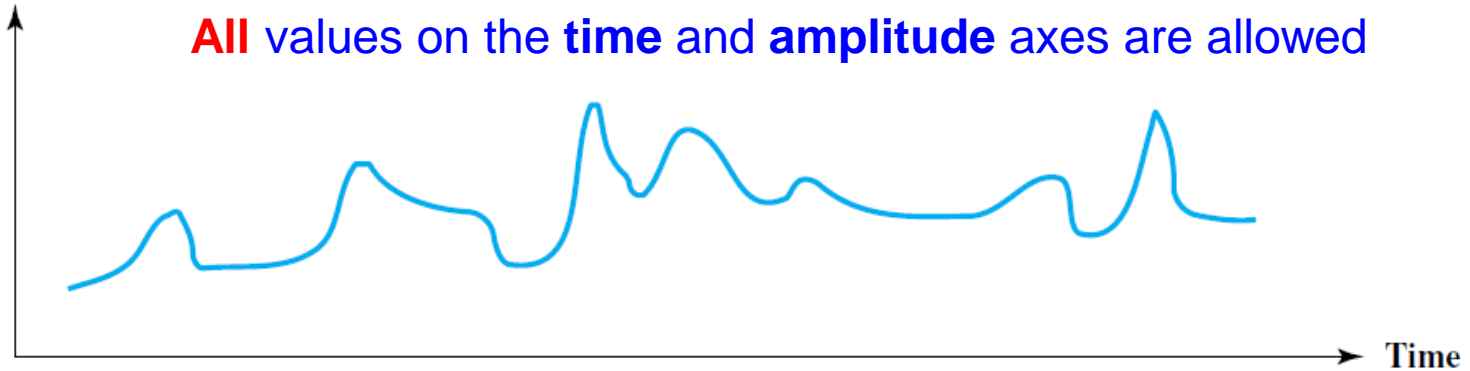
Digital signal

- Amplitude takes only a finite number of discrete levels

ANALOGUE & DIGITAL SIGNALS

Amplitude
(volts)

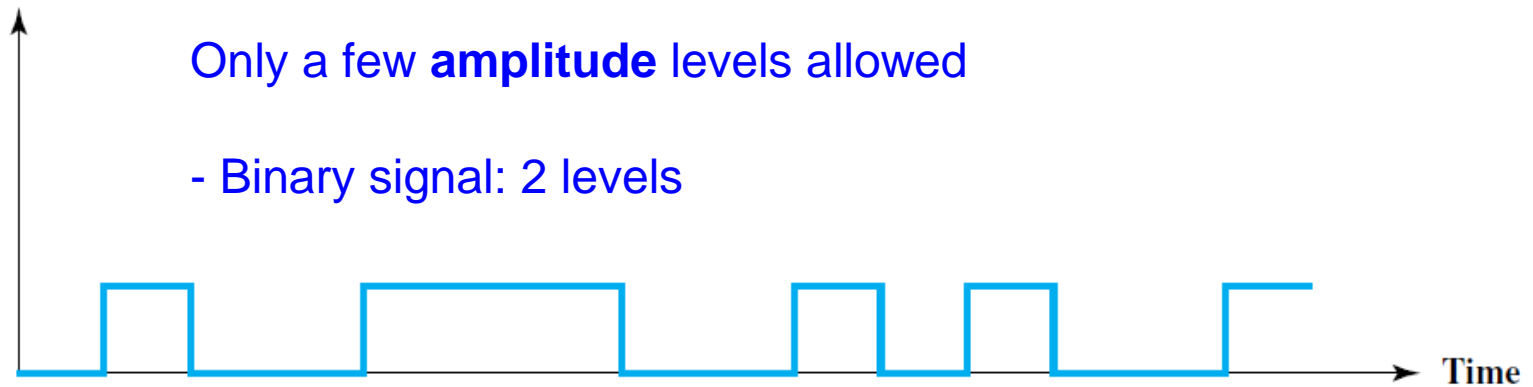
All values on the **time** and **amplitude** axes are allowed



(a) Analog

Only a few **amplitude** levels allowed

- Binary signal: 2 levels



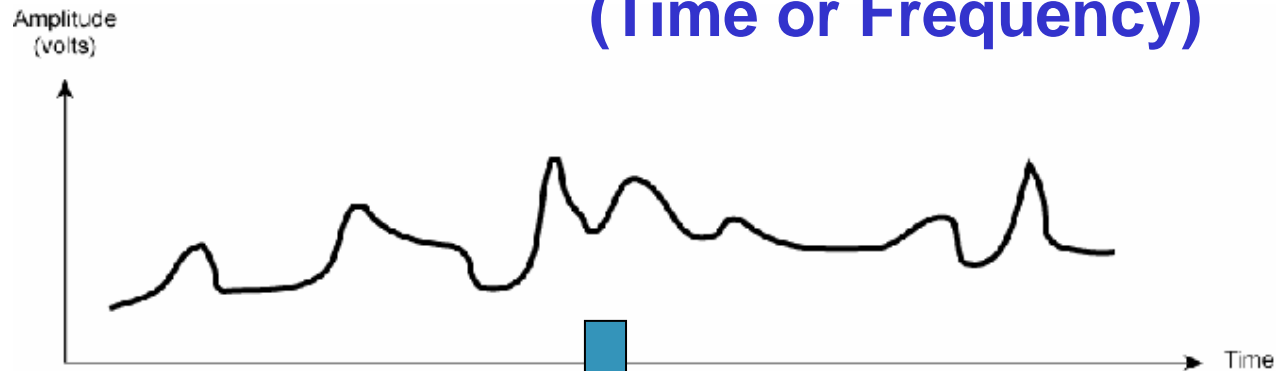
(b) Digital

CONTINUOUS VERSUS DISCRETE

Availability of the signal over the horizontal axis

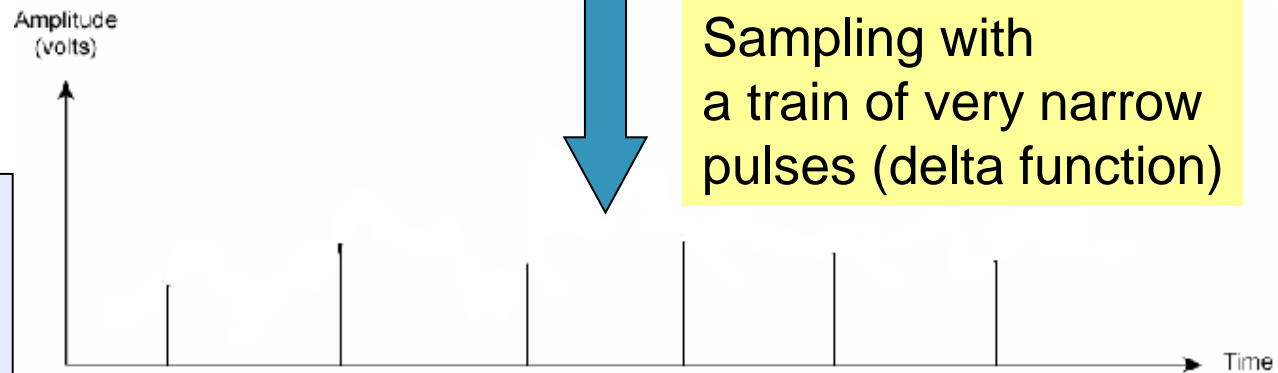
Continuous:

Signal is defined
at *all points* on
the horizontal axis

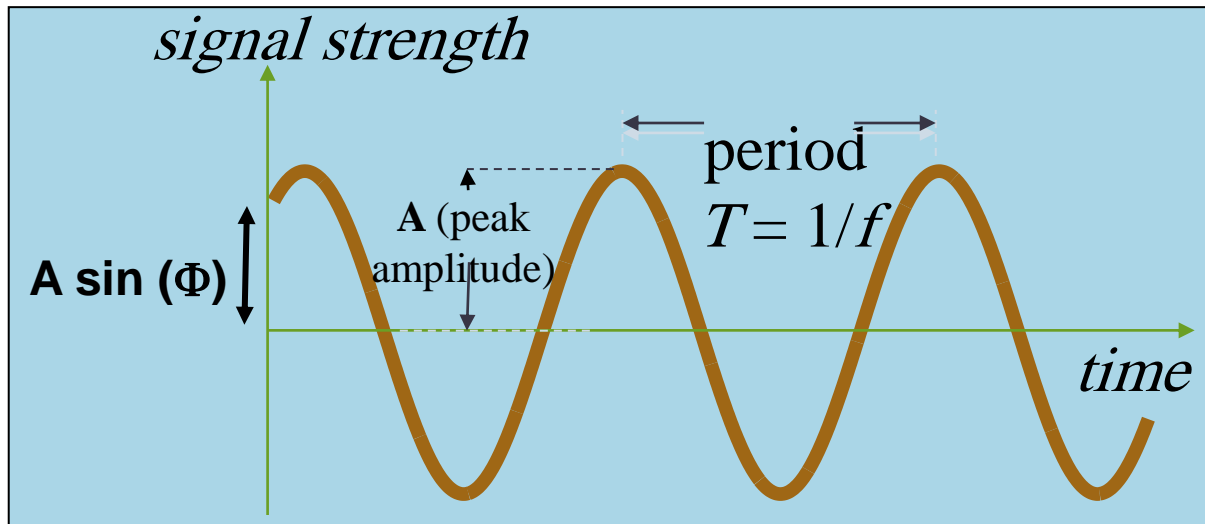


Discrete:

Signal is defined
Only at *certain points*
on the horizontal axis



SINE WAVES



□ General form: $x(t) = A \sin(2\pi ft + \phi)$

□ Angular Frequency (ω), Radians/s ω
 $\omega = \text{radians per second} = 2\pi f = 2\pi / T$

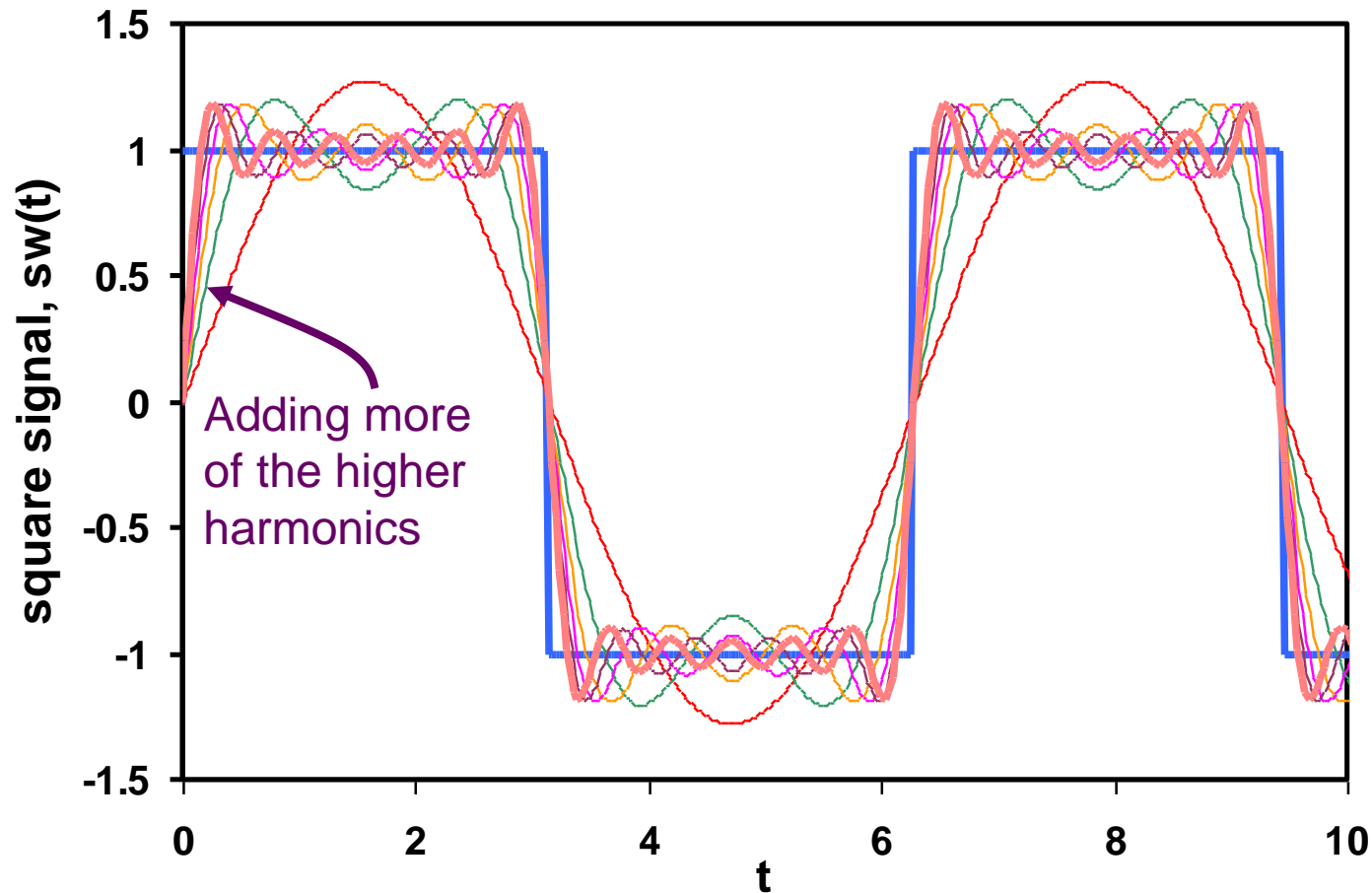
□ Temporal (time) Period, $T = 1/f$

□ Phase Angle (ϕ), Radians

FREQUENCY DOMAIN CONCEPTS

- ❑ Response of systems to a **sine waves** is easy to analyze
- ❑ signals we deal with in practice are **not** all sine waves
- ❑ Can we relate waves we deal with in practice to sine waves?
- ❑ **Fourier analysis** shows that **any signal** can be treated as the sum of many sine wave components having different frequencies, amplitudes, and phases
- ❑ This forms the basis for **frequency domain analysis**
- ❑ Dealing with functions in the frequency domain is simpler

ASYMPTOTICALLY APPROACHING A SQUARE WAVE



Combining the fundamental + an infinite number of **odd** harmonics at proper amplitudes

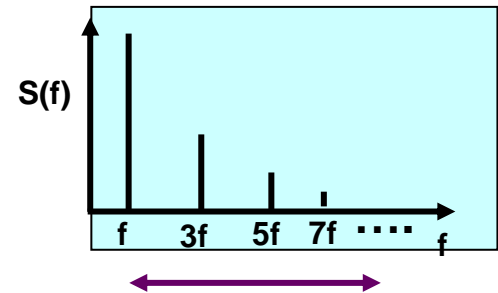
SPECTRUM & BANDWIDTH OF A SIGNAL

□ Spectrum of a signal

- Range of **frequencies** contained in a signal

□ Absolute (theoretical) Bandwidth (BW):

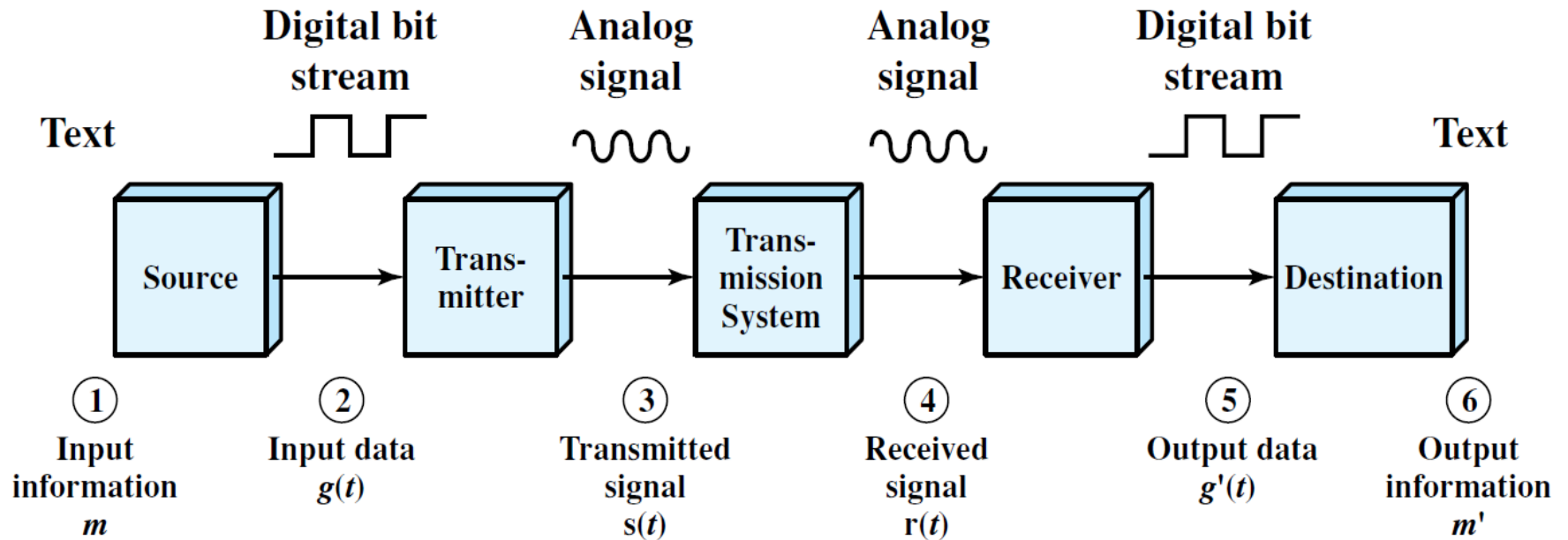
- Is the full width of spectrum = $f_{\max} - f_{\min}$
- But in many situations, $f_{\max} = \infty$!
(e.g. a square wave)



□ Effective Bandwidth

- Often called just *bandwidth*
- Narrow band of frequencies containing **most** of the signal energy
- Somewhat arbitrary: what is “**most**”?
 - e.g. that contains say 95% of the energy of the signal

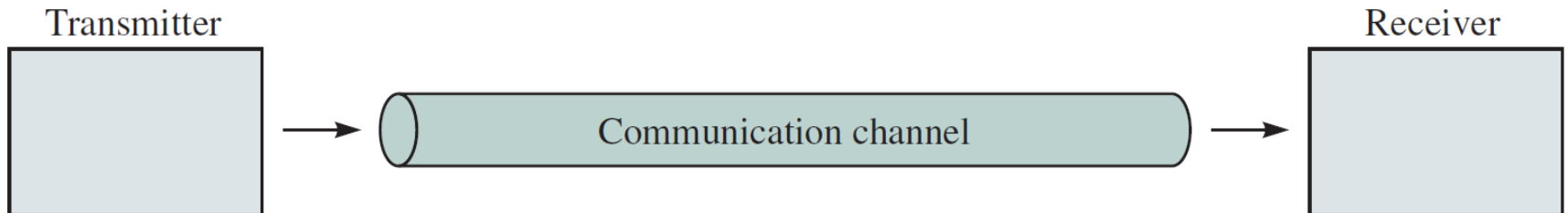
DATA COMMUNICATIONS SYSTEM



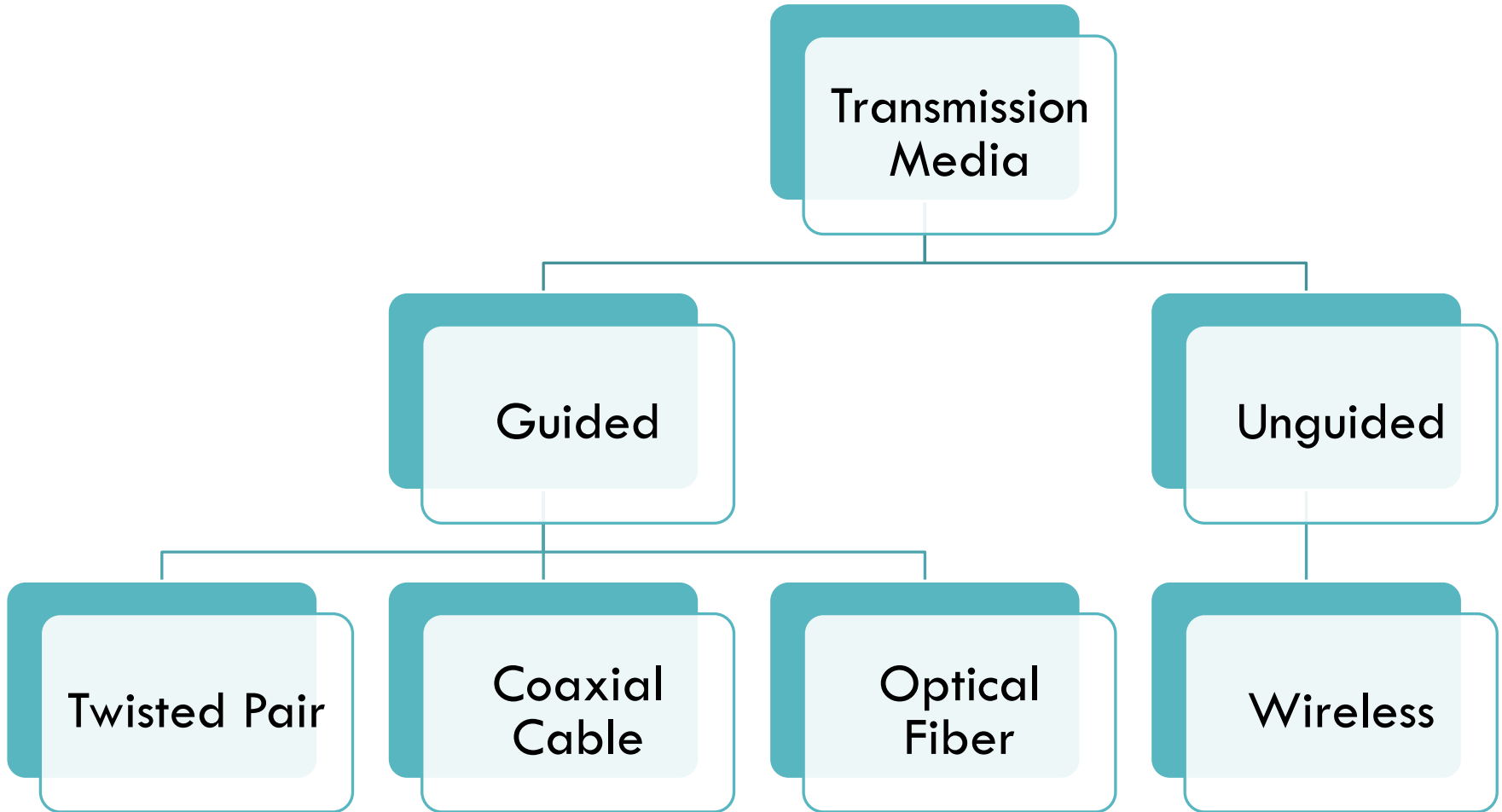
TRANSMISSION SYSTEM

□ Transmission Medium:

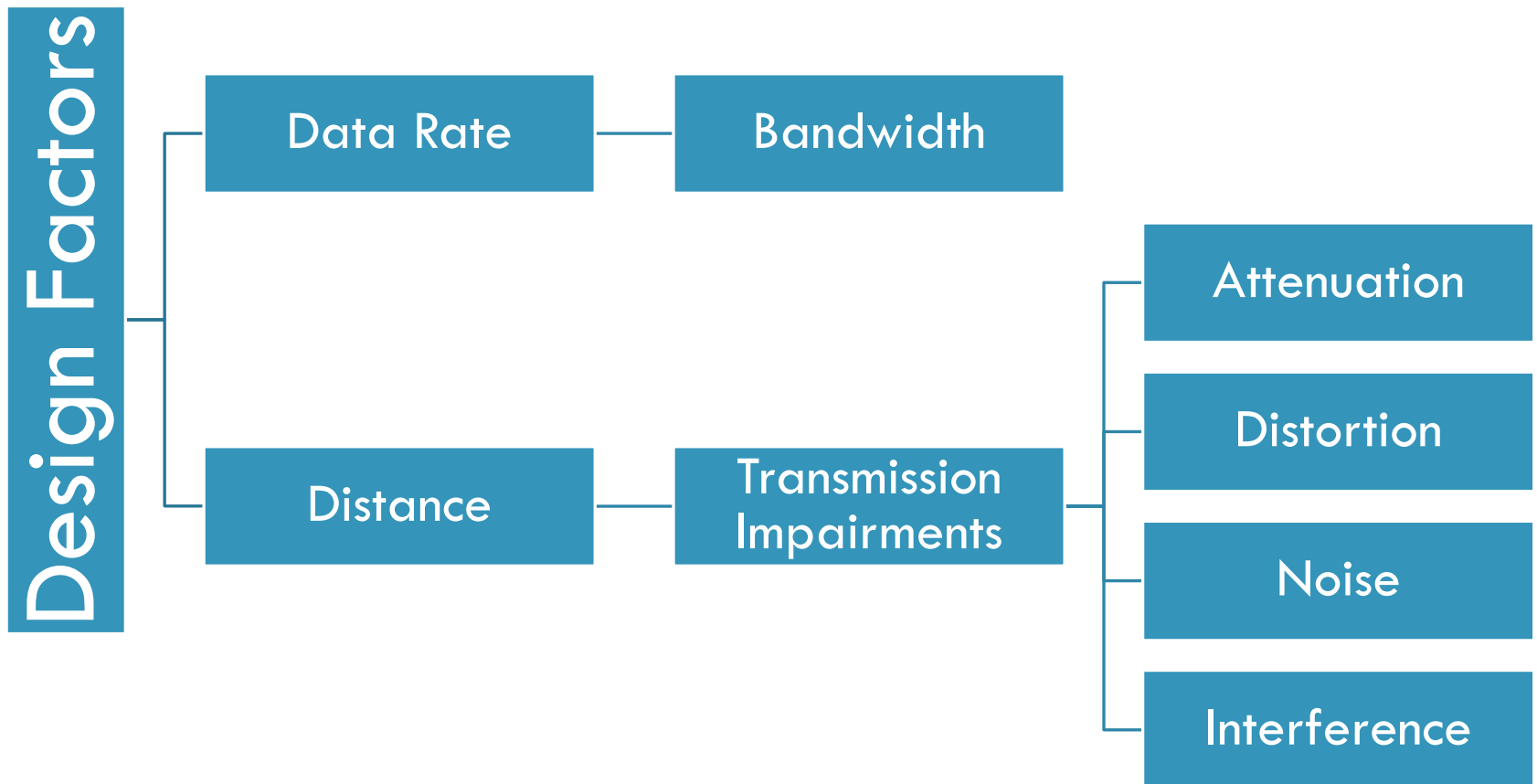
- Transmitting Electromagnetic Wave
- Channel
 - Designing of Tx/Rx



TRANSMISSION MEDIA

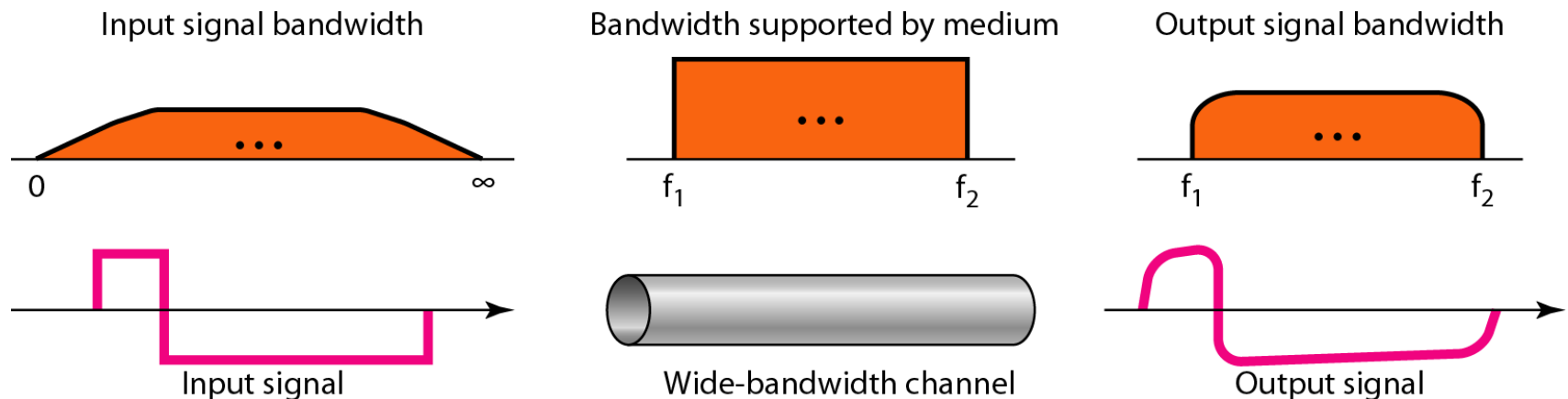


KEY CONCERNS OF TRANSMISSION MEDIUM



BANDWIDTH OF A TRANSMISSION SYSTEM

- Is the Range of signal frequencies that are adequately **passed by** the system
- Effectively, the transmission system (TX, medium, RX) acts as a **filter**
 - Poor transmission media, e.g. twisted pairs, have a narrow bandwidth



TRANSMITTER/ RECEIVER FUNCTIONS

Transmitter

Amplification

Modulation

Coding

Receiver

Amplification

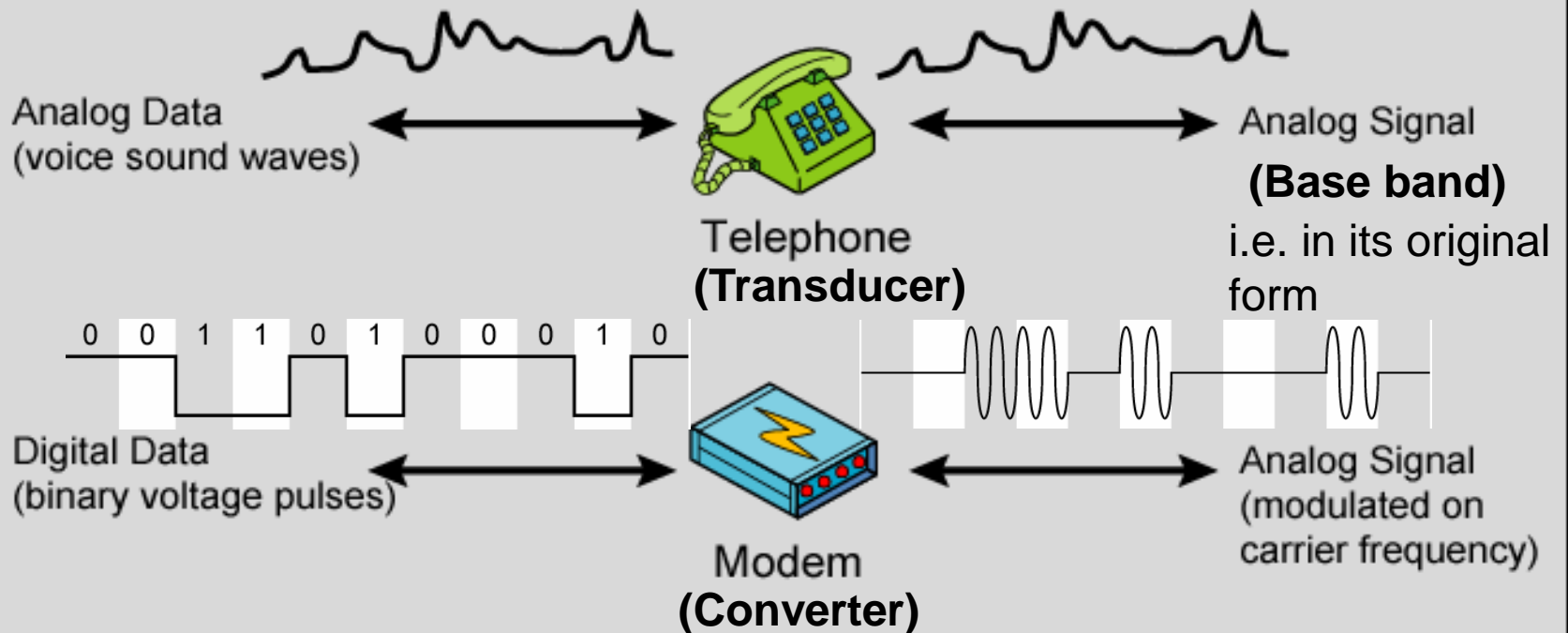
Demodulation

Decoding

Filtering

MODULATION

Analog Signals: Represent data with continuously varying electromagnetic wave

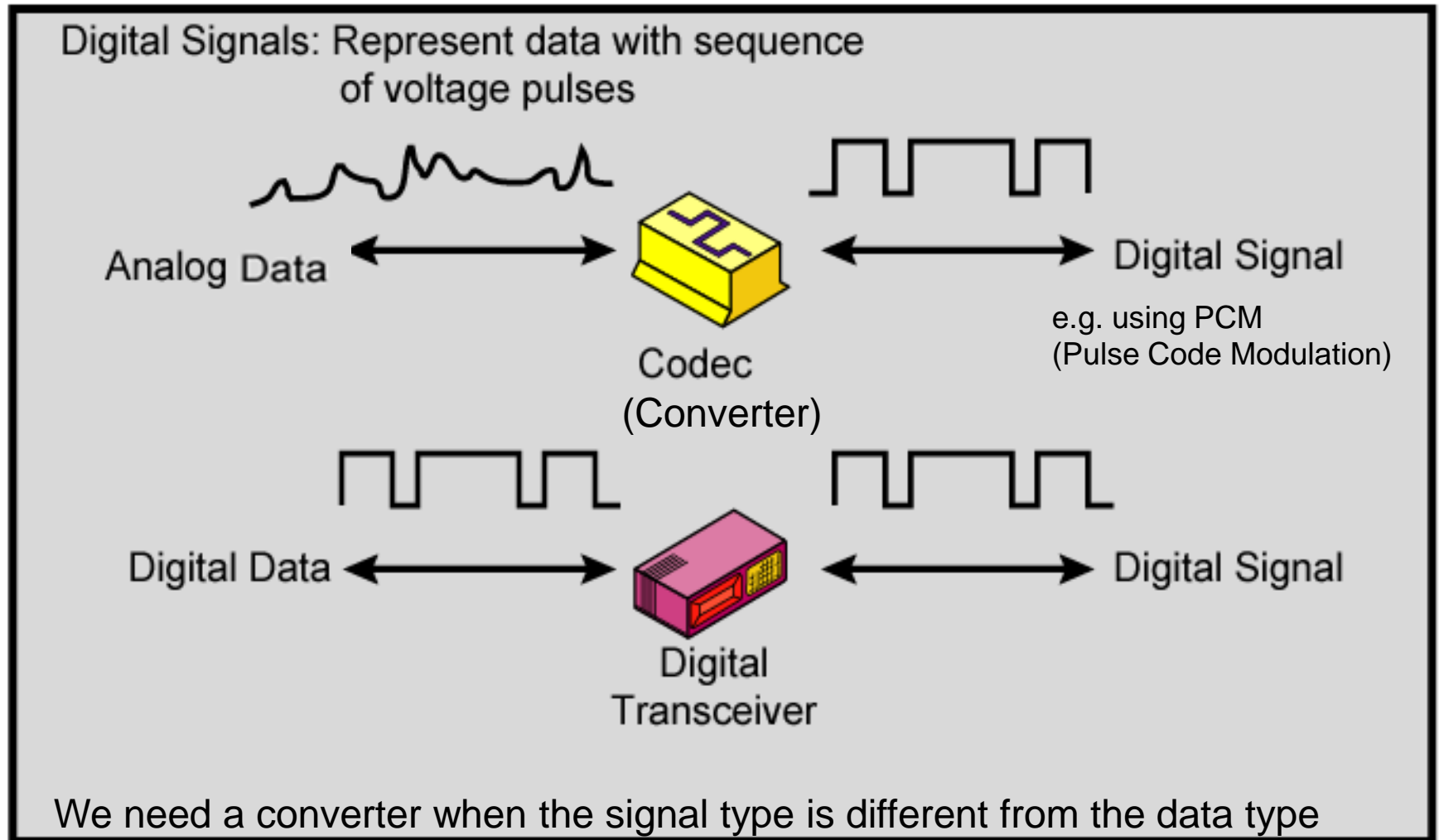


We need a converter when the signal type is different from the data type

ANALOG DATA TO ANALOG SIGNAL SPEECH TRANSMISSION

- ❑ Mechanical sound waves (data)
 - ❑ Easily converted into electromagnetic signal
 - ❑ For processing and transmission
- Mechanical waves (Sound) of varying pitch and loudness (Data)
is represented as:
Electromagnetic signals of different frequencies and amplitudes (Signal)

ENCODING



TYPES OF MODULATION AND ENCODING

Line Coding

- **Digital Data, Digital Signals**

Source Coding

- **Analog Data, Digital Signals**

Digital Modulation

- **Digital Data, Analog Signals**

Analog Modulation

- **Analog Data, Analog Signals**

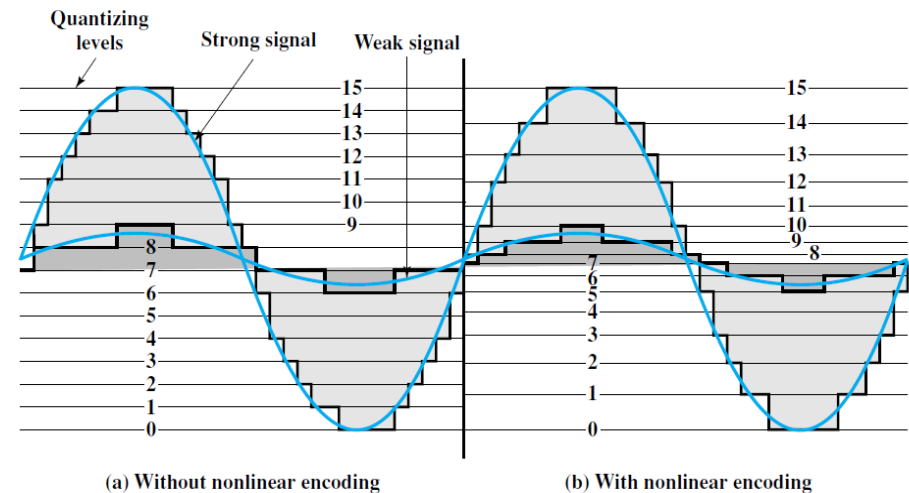
The simplest form

- ## More complex encoding schemes

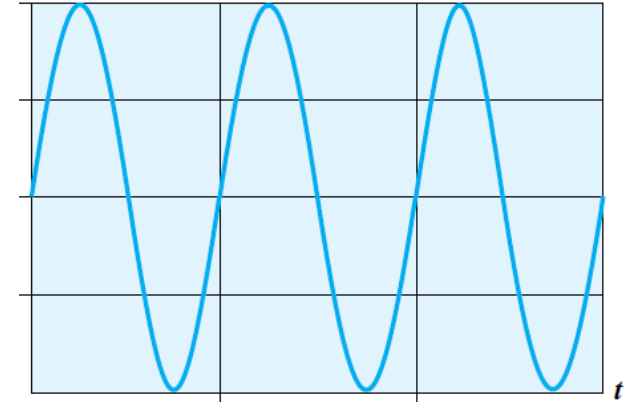
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ANALOG DATA, DIGITAL SIGNAL

- Digitizing analog data to use digital transmission facilities
- The simplest technique
 - Pulse code modulation (PCM)
 - Sampling the analog data
 - Quantizing the samples



ANALOG SIGNALING



□ Carrier signal

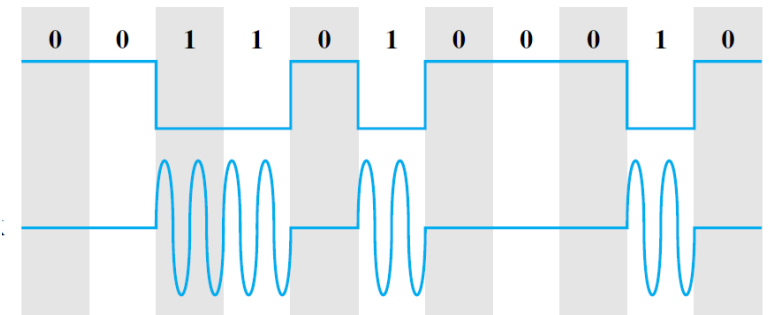
- A continuous constant-frequency signal
- Its frequency is compatible with the transmission medium

□ Modulation

- Encoding source data onto a carrier signal with frequency f_c
- Operation on one or more of the 3 fundamental parameters
 - Amplitude
 - Frequency
 - Phase

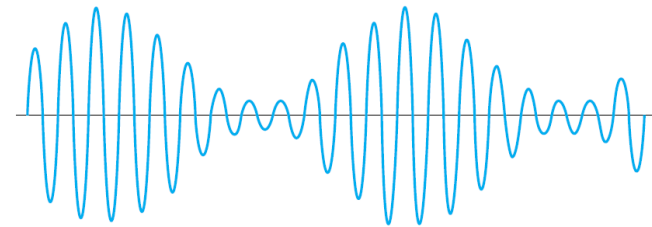
DIGITAL DATA, ANALOG SIGNAL

- ❑ A modem converts digital data to an analog signal
- ❑ To be transmitted over an analog line
- ❑ Altering one or more characteristics of a carrier signal to represent binary data
- ❑ The basic techniques
 - Amplitude shift keying (ASK)
 - Frequency shift keying (FSK)
 - Phase shift keying (PSK)

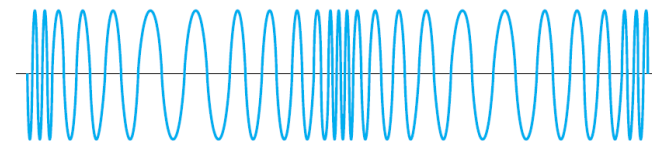


ANALOG DATA, ANALOG SIGNAL

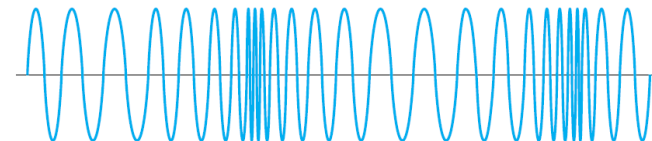
- ❑ Analog data are modulated by a carrier signal
- ❑ Produce an analog signal in a different frequency band
- ❑ Can be utilized on an analog transmission system
- ❑ The basic techniques
 - ❑ Amplitude modulation (AM)
 - ❑ Phase modulation (PM)
 - ❑ Frequency modulation (FM)



Amplitude-modulated (DSBTC) wave

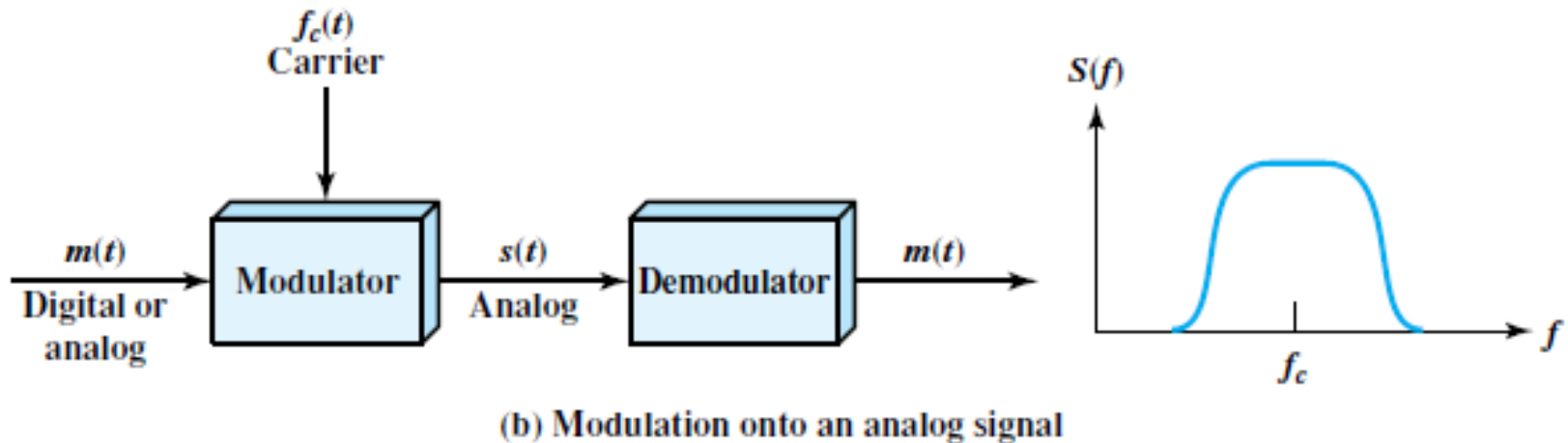
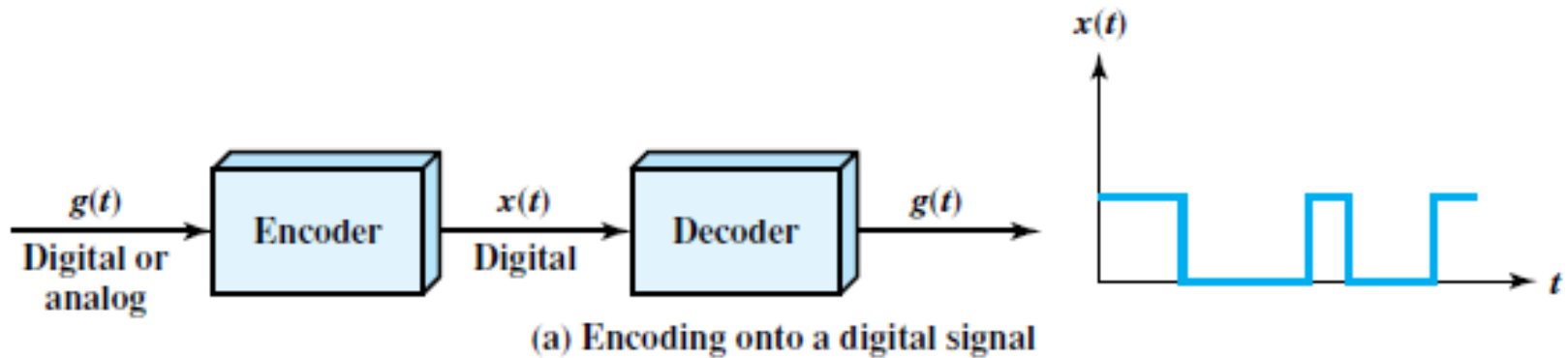


Phase-modulated wave



Frequency-modulated wave

ENCODING AND MODULATION TECHNIQUES



ANALOG TRANSMISSION

- ❑ Transmitting analog signals
 - Without regard to their content
 - Signals may represent analog data or digital data
- ❑ Amplifiers overcome attenuation
- ❑ Amplifiers boosts the noise components
 - Cumulative noise and distortion
 - More distortion in case of cascaded amplifiers
- ❑ Introducing errors in digital data

DIGITAL TRANSMISSION

□ Assume digital content

- Transmitted signal can be digital or analog

□ Repeaters overcome attenuation

- Extract the data bit stream from the received signal
- Recovers the pattern of 1s and 0s
- Retransmit a fresh, strong signal representing the bit stream

□ Noncumulative noise and distortion

SIGNALS AND TRANSMISSION

	Analog Transmission	Digital Transmission
Analog Signal	Analog Data/ Digital Data	Digital Data
Digital Signal	Not used	Digital Data/ Encoded Analog Data

DIGITAL TRANSMISSION ADVANTAGES

- ❑ Digital technology
 - Cheaper and Smaller
- ❑ Data integrity
 - Noncumulative noise and distortion
 - Transmit data longer distances
- ❑ Capacity utilization
 - More easily and cheaply multiplexing (TDM)
- Security and privacy
 - Easily apply encryption techniques
- ❑ Integration
 - Similarly treat with voice, video, and digital data