

Bilevel Learning for Inverse Problems

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Joint work with:

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Outline

1) Motivation



$$\min_x \frac{1}{2} \|Ax - y\|_2^2 + \lambda \mathcal{R}(x)$$

2) Bilevel Learning

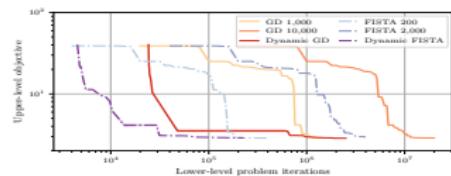
$$\min_{x,y} f(x,y)$$

$$x \in \arg \min_z g(z,y)$$

3) Efficient solution?

Yes, e.g. inexact DFO algorithms

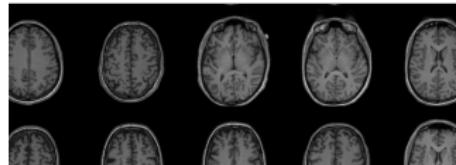
[Ehrhardt and Roberts JMIV 2021](#)



4) High-dimensional learning?

Yes, e.g. learn MRI sampling

[Sherry et al. IEEE TMI 2020](#)



Inverse problems

$$A \textcolor{red}{x} = \textcolor{blue}{y}$$

$\textcolor{red}{x}$: desired solution

$\textcolor{blue}{y}$: observed data

A : mathematical model

Goal: recover $\textcolor{red}{X}$ given $\textcolor{blue}{y}$

Inverse problems

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Hadamard (1902): We call an inverse problem

$A\textcolor{red}{x} = \textcolor{blue}{y}$ **well-posed** if

- (1) a solution $\textcolor{red}{x}^*$ **exists**
- (2) the solution $\textcolor{red}{x}^*$ is **unique**
- (3) $\textcolor{red}{x}^*$ depends **continuously** on data $\textcolor{blue}{y}$.

Otherwise, it is called **ill-posed**.



Jacques Hadamard

Most interesting problems are **ill-posed**.

How to solve inverse problems?

Variational regularization (~ 1990)

Approximate a solution \hat{x}^* of $Ax = y$ via

$$\hat{x} \in \arg \min_{\color{red}x} \left\{ \mathcal{D}(Ax, y) + \lambda \mathcal{R}(x) \right\}$$

\mathcal{D} data fidelity, related to noise statistics

\mathcal{R} **regularizer**: penalizes unwanted features, ensures stability and uniqueness

λ **regularization parameter**: $\lambda \geq 0$. If $\lambda = 0$, then an original solution is recovered. As $\lambda \rightarrow \infty$, more and more weight is given to the regularizer \mathcal{R} .

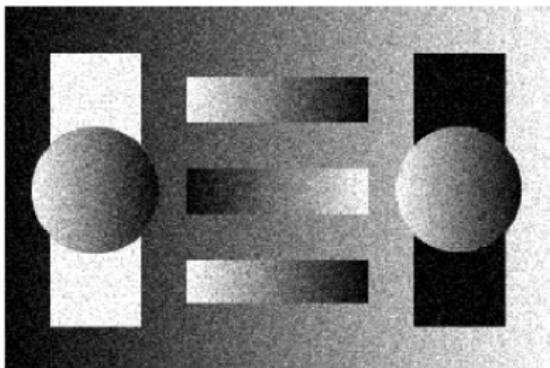
textbooks: Scherzer et al. 2008, Ito and Jin 2015, Benning and Burger 2018

Example: Regularizers

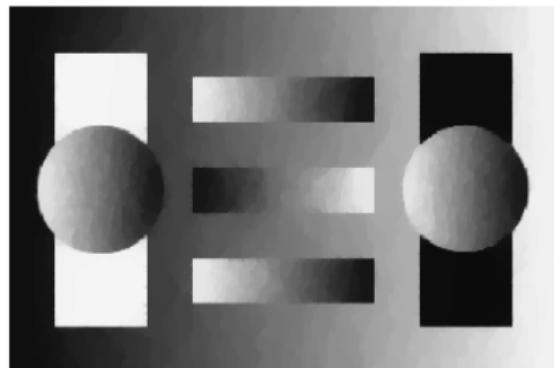
- ▶ Tikhonov regularization: $\mathcal{R}(x) = \frac{1}{2} \|x\|_2^2$
- ▶ H^1 squared semi-norm: $\mathcal{R}(x) = \frac{1}{2} \|\nabla x\|_2^2$

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- ▶ Total Variation $\mathcal{R}(x) = \|\nabla x\|_1$ Rudin, Osher, Fatemi 1992



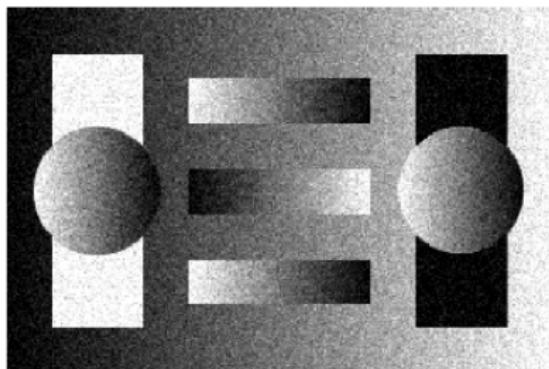
Noisy image



TV denoised image

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- ▶ Total Generalized Variation
$$\mathcal{R}(x) = \inf_v \|\nabla x - v\|_1 + \beta \|\nabla v\|_1$$
 Bredies, Kunisch, Pock 2010



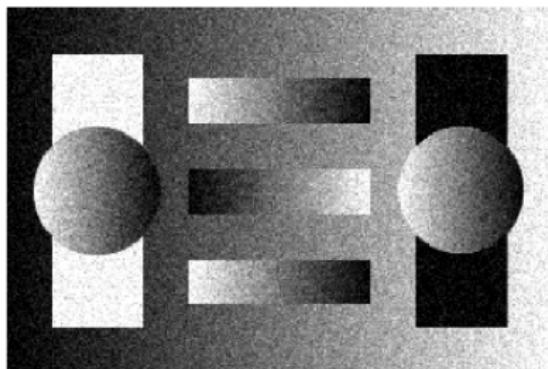
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TGV² denoised image

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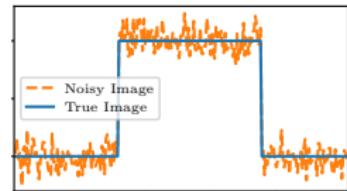


TGV² denoised image

How to choose the regularization?

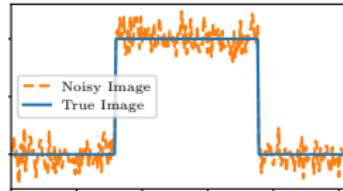
More “complicated” regularizers

$$\min_x \frac{1}{2} \|Ax - y\|_2^2 + \alpha \left(\underbrace{\sum_j \|(\nabla x)_j\|_2}_{=TV(x)} \right)$$



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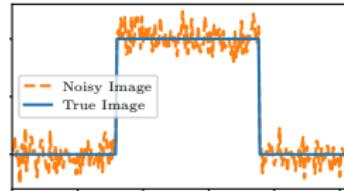
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- ▶ Smooth and strongly convex
- ▶ Solution depends on choices of α , ν and ξ

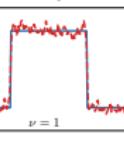
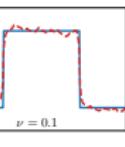
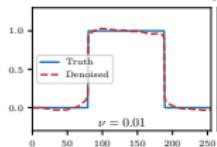
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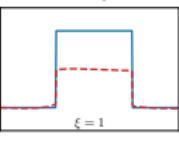
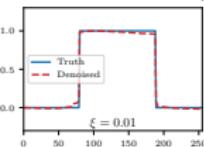


- ▶ Smooth and strongly convex
- ▶ Solution depends on choices of α , ν and ξ

Vary ν ($\alpha = 1$, $\xi = 10^{-3}$)



Vary ξ ($\alpha = 1$, $\nu = 10^{-3}$)

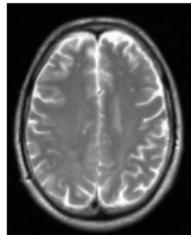


How to choose all these parameters?

Example: Magnetic Resonance Imaging (MRI)



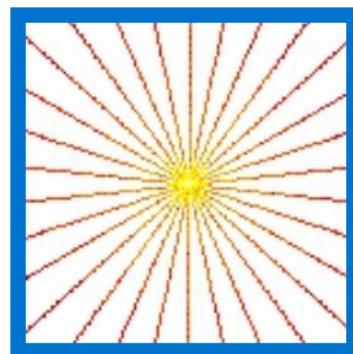
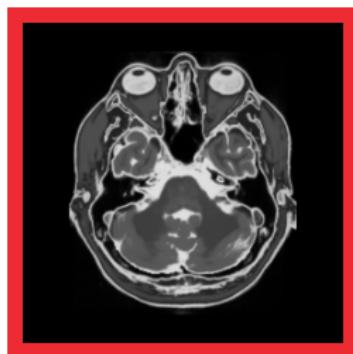
MRI scanner



Continuous model: Fourier transform

$$Ax(s) = \int_{\mathbb{R}^2} x(s) \exp(-ist) dt$$

Discrete model: $A = SF \in \mathbb{C}^{n \times N}$



Solution not unique.

Example: MRI reconstruction

Compressed Sensing MRI:

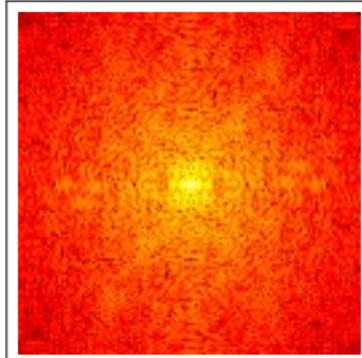
$A = S \circ F$ Lustig, Donoho, Pauly 2007

Fourier transform F , sampling $Sw = (w_i)_{i \in \Omega}$

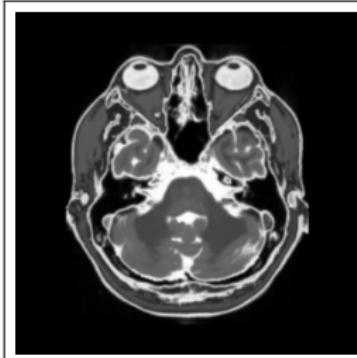
$$\hat{x} \in \arg \min_{x} \left\{ \sum_{i \in \Omega} |(Fx)_i - y_i|^2 + \lambda \|\nabla x\|_1 \right\}$$



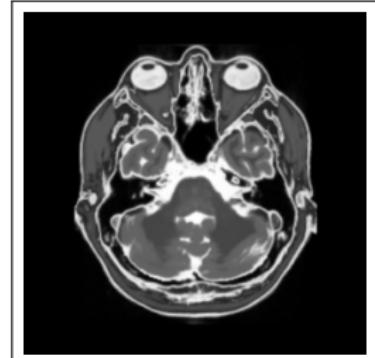
Miki Lustig



sampling S^*y



$\lambda = 0$



$\lambda = 1$

Example: MRI reconstruction

Compressed Sensing MRI:

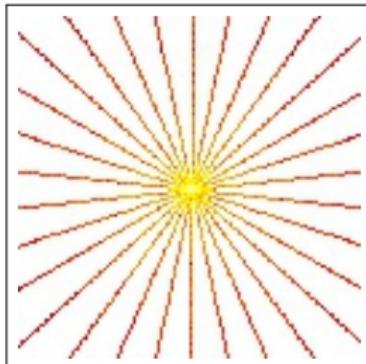
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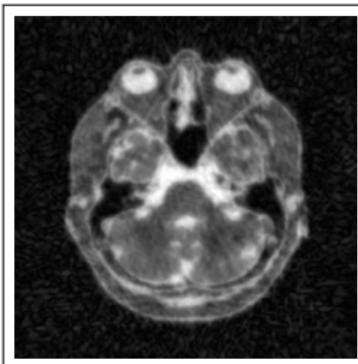
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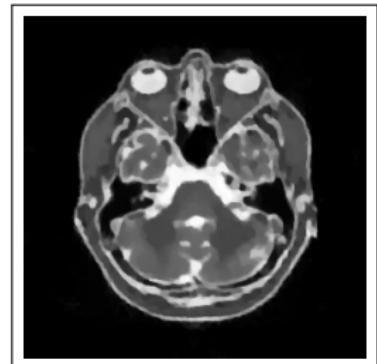
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sampling S^*y



$\lambda = 0$



$\lambda = 10^{-4}$

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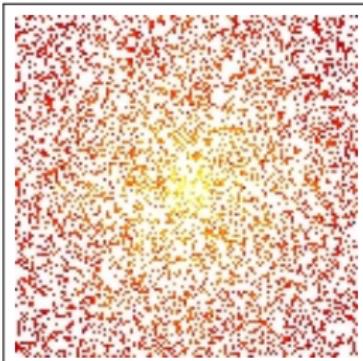
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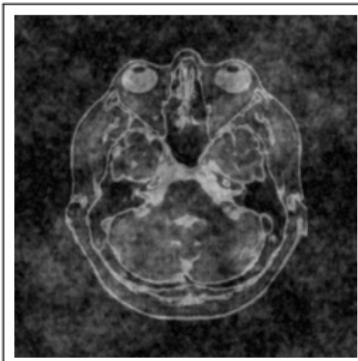
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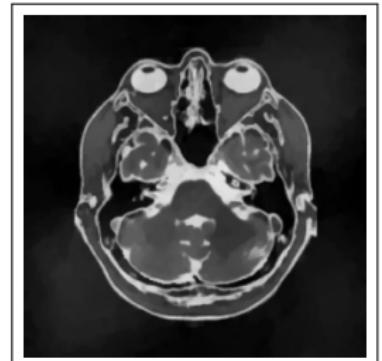
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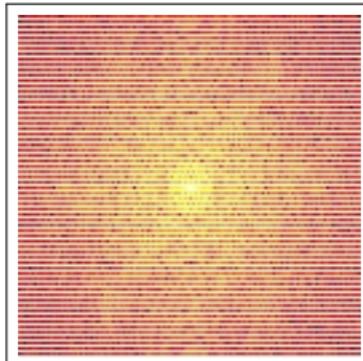
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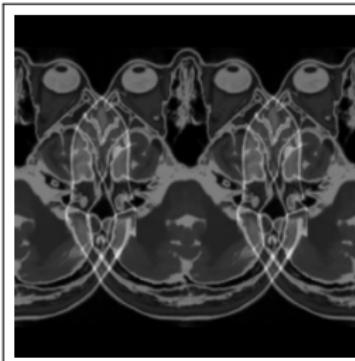
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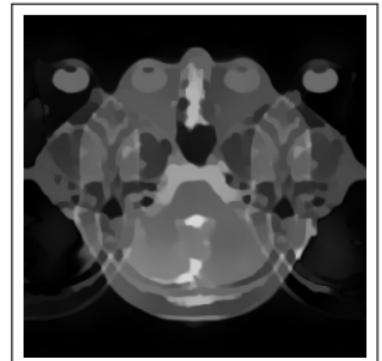
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How to choose the sampling Ω ? Is there an optimal sampling?

Does a good sampling depend on \mathcal{R} and λ ?

Motivation

- ▶ Inverse problems can be solved via variational regularization

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- ▶ These models have a number of parameters: regularizer, regularization parameter, sampling, smoothness, strong convexity ...

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- ▶ Inverse problems can be solved via variational regularization
- ▶ These models have a number of parameters: regularizer, regularization parameter, sampling, smoothness, strong convexity ...
- ▶ Some of these parameters have underlying theory and heuristics but are generally still difficult to choose in practice

Bilevel Learning

Bilevel learning for inverse problems

$$\hat{x} \in \arg \min_z \{\mathcal{D}(Az, y) + \lambda \mathcal{R}(z)\}$$

Bilevel learning for inverse problems

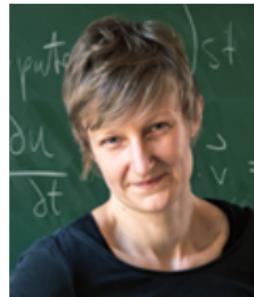
Upper level (learning):

Given $(x, y), y = Ax + \varepsilon$, solve

$$\min_{\lambda \geq 0, \hat{x}} \|\hat{x} - x\|_2^2$$

Lower level (solve inverse problem):

$$\hat{x} \in \arg \min_z \{\mathcal{D}(Az, y) + \lambda \mathcal{R}(z)\}$$



Carola Schönlieb

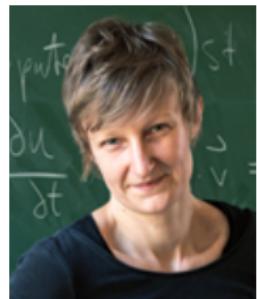
von Stackelberg 1934, Kunisch and Pock 2013, De los Reyes and Schönlieb 2013

Bilevel learning for inverse problems

Upper level (learning):

Given $(x_i, y_i)_{i=1}^n, y_i = Ax_i + \varepsilon_i$, solve

$$\min_{\lambda \geq 0, \hat{x}_i} \frac{1}{n} \sum_{i=1}^n \|\hat{x}_i - x_i\|_2^2$$

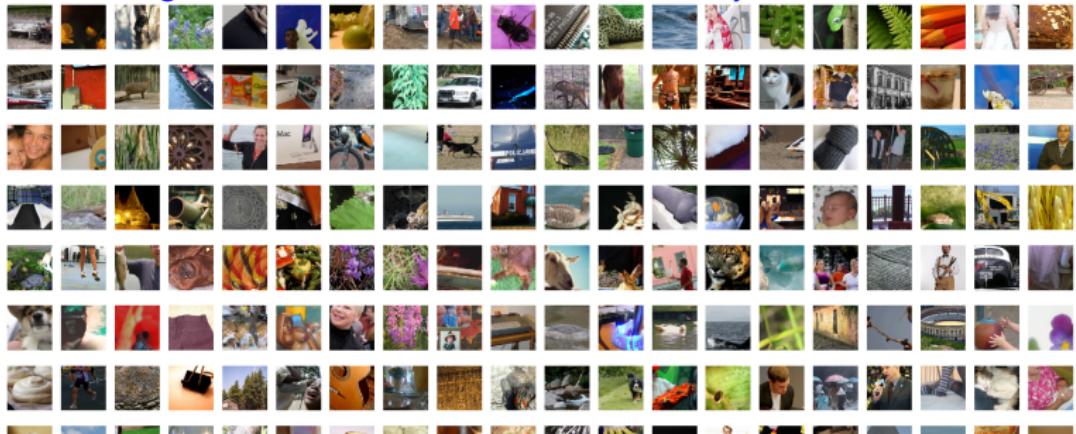


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Carola Schönlieb

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Inexact Algorithms for Bilevel Learning

Bilevel learning: Reduced formulation

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Bilevel learning: Reduced formulation

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$$\nabla \tilde{U}(\lambda) = (\hat{x}'(\lambda))^* \nabla U(\hat{x}(\lambda))$$

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$$\begin{aligned}\nabla \tilde{U}(\lambda) &= (\hat{x}'(\lambda))^* \nabla U(\hat{x}(\lambda)) \\ &= -A^* B^{-1} \nabla U(\hat{x}(\lambda)) = -A^* w\end{aligned}$$

where w solves $Bw = \nabla U(\hat{x}(\lambda))$.

Algorithm for Bilevel learning

Upper level: $\min_{\lambda \geq 0, \hat{x}} U(\hat{x})$

Lower level: $\hat{x}(\lambda) := \arg \min_z L(z, \lambda)$

Reduced formulation: $\min_{\lambda \geq 0} U(\hat{x}(\lambda)) =: \tilde{U}(\lambda)$

- ▶ Solve reduced formulation via L-BFGS-B [Nocedal and Wright 2000](#)
- ▶ Compute gradients: Given λ
 - (1) Compute $\hat{x}(\lambda)$, e.g. via PDHG [Chambolle and Pock 2011](#)
 - (2) Solve $Bw = \nabla U(\hat{x}(\lambda))$, $B := \partial_x^2 L(\hat{x}(\lambda), \lambda)$ e.g. via CG
 - (3) Compute $\nabla \tilde{U}(\lambda) = -A^* w$, $A := \partial_\lambda \partial_x L(\hat{x}(\lambda), \lambda)$

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This approach has a number of problems:

- ▶ $\hat{x}(\lambda)$ has to be computed
- ▶ Derivative assumes $\hat{x}(\lambda)$ is exact minimizer
- ▶ Large system of linear equations has to be solved

How to solve Bilevel Learning Problems?

- ▶ Most people: Ignore “problems”, just compute it. e.g. [Sherry et al. 2020](#)
- ▶ Semi-smooth Newton: similar fundamental problems [Kunisch and Pock 2013](#)
- ▶ Replace lower level problem by finite number of iterations of algorithms: not bilevel anymore [Ochs et al. 2015](#)

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Use algorithm that acknowledges difficulties:

e.g. **inexact DFO** [Ehrhardt and Roberts 2021](#)

Dynamic Accuracy Derivative Free Optimization

$$\min_{\theta} f(\theta)$$

Key idea: Use f_ϵ :

$$|f(\theta) - f_\epsilon(\theta)| < \epsilon$$

Accuracy as low as possible, but as high as necessary.

E.g. if

$$f_{\epsilon^{k+1}}(\theta^{k+1}) < f_{\epsilon^k}(\theta^k) - \epsilon^k - \epsilon^{k+1},$$

then

$$f(\theta^{k+1}) < f(\theta^k)$$

Dynamic Accuracy Derivative Free Optimization

$$\min_{\theta} f(\theta)$$

For $k = 0, 1, 2, \dots$

- 1) Sample f_{ϵ^k} in a neighbourhood of θ_k
- 2) Build model $m_k(\theta) \approx f_{\epsilon^k}$
- 3) Minimise m_k around θ_k to get θ_{k+1}
- 4) If model decrease is sufficient compared to function error: accept step

Algorithm 1 Dynamic accuracy DFO algorithm for (22).

```

Inputs: Starting point  $\theta^0 \in \mathbb{R}^n$ , initial trust-region radius  $0 < \Delta^0 \leq \Delta_{\max}$ .
Parameters: strictly positive values  $\Delta_{\max}, \gamma_{\text{dec}}, \gamma_{\text{inc}}, \eta_1, \eta_2, \eta'_1, \epsilon$  satisfying  $\gamma_{\text{dec}} < 1 < \gamma_{\text{inc}}$ ,  $\eta_1 \leq \eta_2 < 1$ , and  $\eta'_1 < \min(\eta_1, 1 - \eta_2)/2$ .
1: Select an arbitrary interpolation set and construct  $m^0$  (26).
2: for  $k = 0, 1, 2, \dots$  do
3:   repeat
4:     Evaluate  $\tilde{f}(\theta^k)$  to sufficient accuracy that (32) holds with  $\eta'_1$  (using  $s^k$  from the previous iteration of this inner repeat/until loop).
      Do nothing in the first iteration of this repeat/until loop.
5:     if  $\|x^k\| \leq \epsilon$  then
6:       By replacing  $\Delta^k$  with  $\gamma'_{\text{dec}} \Delta^k$  for  $i = 0, 1, 2, \dots$ , find  $m^k$  and  $\Delta^k$  such that  $m^k$  is fully linear in  $B(\theta^k, \Delta^k)$  and  $\Delta^k \leq \|s^k\|$ . [criticality phase]
7:     end if
8:     Calculate  $s^k$  by (approximately) solving (27).
9:     until the accuracy in the evaluation of  $\tilde{f}(\theta^k)$  satisfies (32) with  $\eta'_1$  [accuracy phase]
10:    Evaluate  $\tilde{f}(\theta^k + s^k)$  so that (32) is satisfied with  $\eta'_1$  for  $\tilde{f}(\theta^k + s^k)$ , and calculate  $\hat{\rho}^k$  (29).
11:    Set  $\theta^{k+1}$  and  $\Delta^{k+1}$  as:

$$\theta^{k+1} = \begin{cases} \theta^k + s^k, & \hat{\rho}^k \geq \eta_2, \text{ or } \hat{\rho}^k \geq \eta_1 \text{ and } m^k \\ \theta^k, & \text{otherwise,} \end{cases} \quad (33)$$

12:    and

$$\Delta^{k+1} = \begin{cases} \min(\gamma_{\text{inc}} \Delta^k, \Delta_{\max}), & \hat{\rho}^k \geq \eta_2, \\ \Delta^k, & \hat{\rho}^k < \eta_2 \text{ and } m^k \text{ not} \\ & \text{fully linear in } B(\theta^k, \Delta^k), \\ \gamma_{\text{dec}} \Delta^k, & \text{otherwise.} \end{cases} \quad (34)$$

13: end for
14: If  $\theta^{k+1} = \theta^k + s^k$ , then build  $m^{k+1}$  by adding  $\theta^{k+1}$  to the interpolation set (removing an existing point). Otherwise, set  $m^{k+1} = m^k$  if  $m^k$  is fully linear in  $B(\theta^k, \Delta^k)$ , or form  $m^{k+1}$  by making  $m^k$  fully linear in  $B(\theta^{k+1}, \Delta^{k+1})$ .
```

Theorem Ehrhardt and Roberts 2021

If f is sufficiently smooth and bounded below, then the algorithm is globally convergent in the sense that

$$\lim_{k \rightarrow \infty} \|\nabla f(\theta_k)\| = 0.$$

1D Denoising Problem (learn α , ν and ξ) Ehrhardt and Roberts 2021

$$\min_{\theta} \left\{ \frac{1}{2} \sum_i \|\hat{x}_i(\theta) - x_i\|_2^2 + \beta \kappa^2(\theta) \right\}, \quad \theta = (\alpha, \nu, \xi)$$

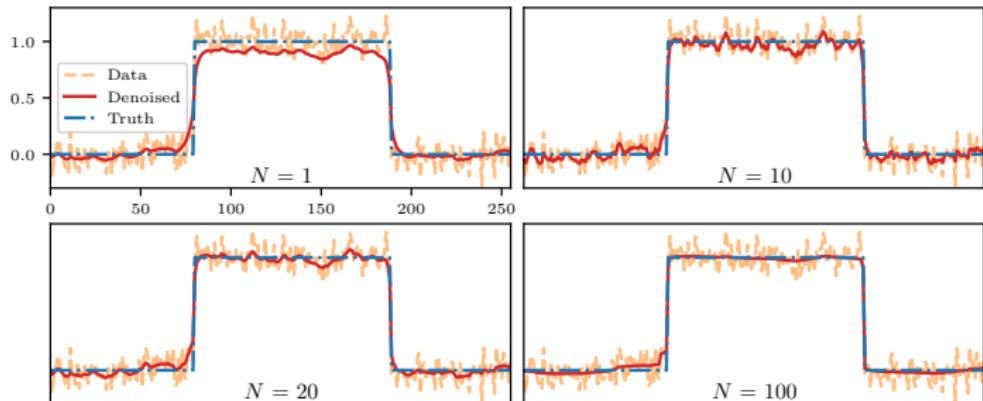
$$\hat{x}_i(\theta) = \arg \min_z \frac{1}{2} \|z - y_i\|_2^2 + \alpha \left(\sum_j \sqrt{\|(\nabla z)_j\|_2^2 + \nu^2} + \frac{\xi}{2} \|z\|_2^2 \right)$$

1D Denoising Problem (learn α , ν and ξ) Ehrhardt and Roberts 2021

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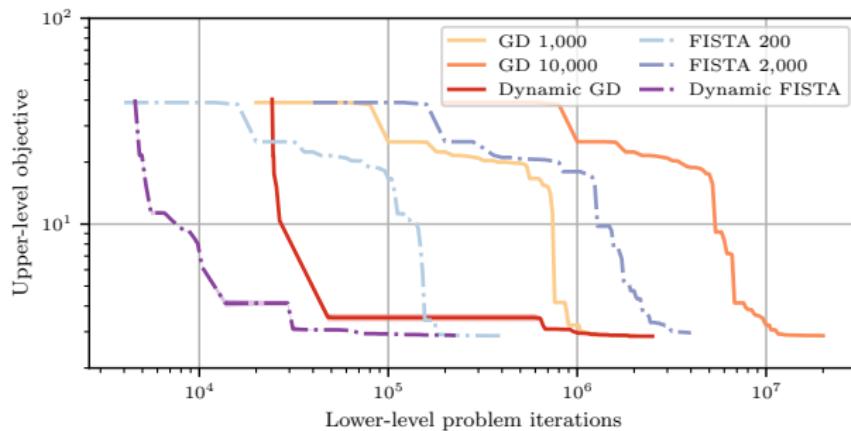
With more evaluations of $f(\theta)$, the parameter choices give better reconstructions:



Reconstruction of \hat{x}_1 after N evaluations of $f(\theta)$

1D Denoising Problem (learn α , ν and ξ) Ehrhardt and Roberts 2021

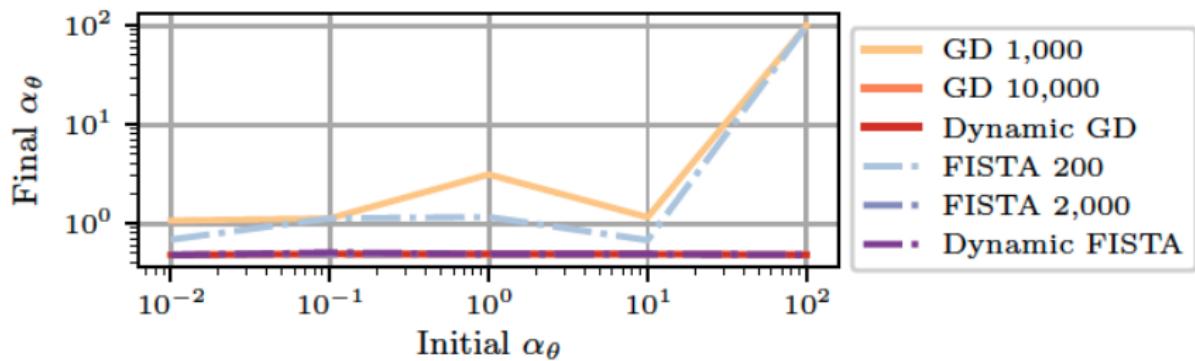
Dynamic accuracy is faster than “fixed accuracy” (at least 10x speedup):



Objective value $f(\theta)$ vs. computational effort

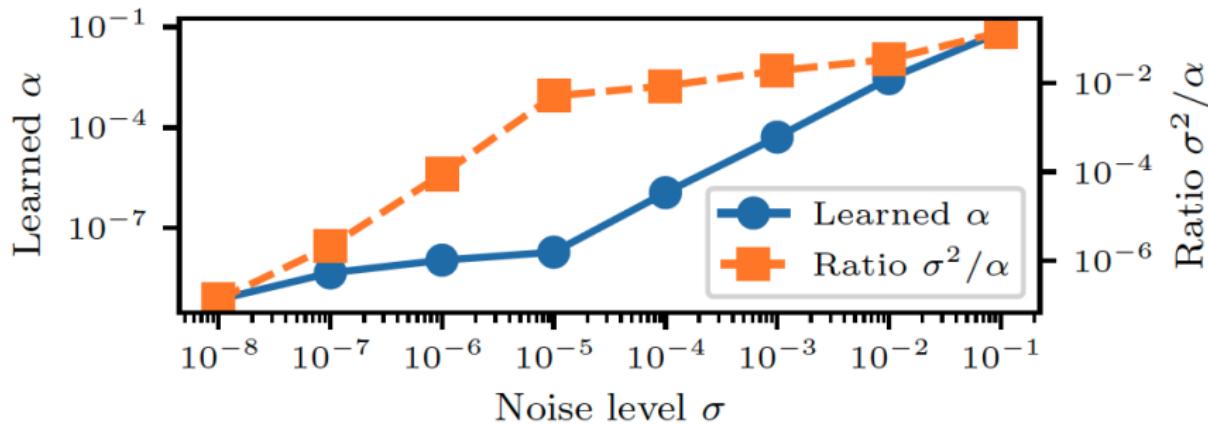
1D Denoising Problem Ehrhardt and Roberts 2021

Always learns the same parameter for sufficient accuracy.



Robustness to initialization

Denoising Problem (learn α , ν and ξ) Ehrhardt and Roberts 2021



Bilevel learning is a convergent regularization?

Learn sampling pattern in MRI

Some important works on sampling for MRI

Uninformed

- ▶ Cartesian, radial, variable density ... e.g. Lustig et al. '07
 - ✓ simple to implement
 - ✗ not tailored to application or reconstruction method
- ▶ compressed sensing e.g. Candes and Romberg '07, Kutyniok and Lim '18
 - ✓ mathematical guarantees
 - ✗ limited to sparse signals and sparsity promoting regularizers

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Learned

- ▶ **Largest Fourier coefficients** of training set Knoll et al. '11
 - ✓ simple to implement, computationally efficient
 - ✗ not tailored to reconstruction method
- ▶ **greedy**: iteratively select “best” sample e.g. Gözcü et al. '18
 - ✓ adaptive to dataset, reconstruction method
 - ✗ only discrete values; computationally heavy
- ▶ **Deep learning**: e.g. parameters in network Wang et al. '21
 - ✓ realistic and easy to implement sampling patterns; end-to-end
 - ✗ limited to neural network reconstruction

Learn sampling pattern in MRI

Lower level (MRI reconstruction):

$$\hat{x}_i(\lambda, s) = \arg \min_z \left\{ \sum_{j=1}^N s_j^2 |(Fz - y_i)_j|^2 + \lambda \mathcal{R}(z) \right\} \quad s_j \in \{0, 1\}$$

Sherry et al. 2020

Learn sampling pattern in MRI

Upper level (learning):

Given **training data** $(x_i, y_i)_{i=1}^n$, solve

$$\min_{\lambda \geq 0, s \in \{0,1\}^m} \frac{1}{n} \sum_{i=1}^n \|\hat{x}_i(\lambda, s) - x_i\|_2^2$$

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Sherry et al. 2020

Learn sampling pattern in MRI

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Sherry et al. 2020

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Sherry et al. 2020

Warm up

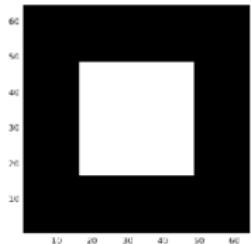
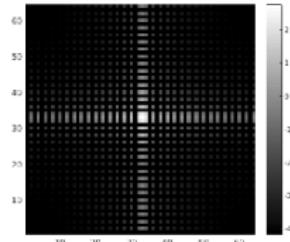
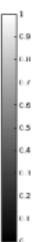
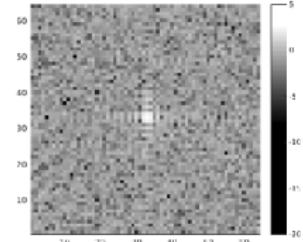


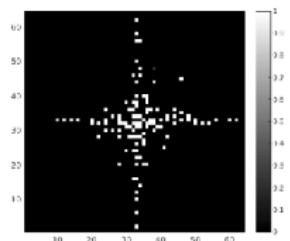
Figure: Discrete 2d bump



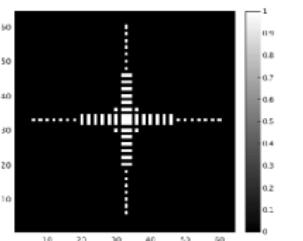
(a) Original data: $\log |y|$



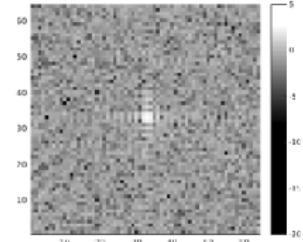
(b) Noisy data: $\log |\tilde{y}|$



(c) Learned sampling pattern



(d) Largest 2.76% Fourier Coefficients



Warm up

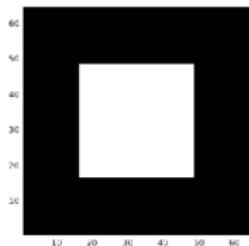
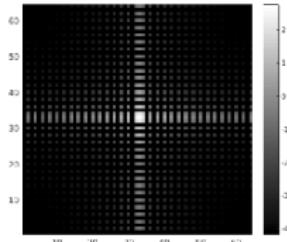
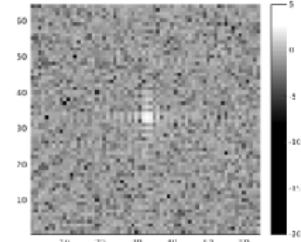


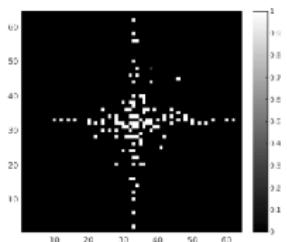
Figure: Discrete 2d bump



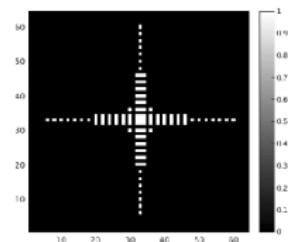
(a) Original data: $\log |\mathbf{y}|$



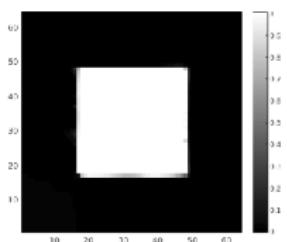
(b) Noisy data: $\log |\tilde{\mathbf{y}}|$



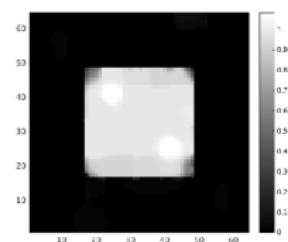
(c) Learned sampling pattern



(d) Largest 2.76% Fourier Coefficients



(e) Learned sampling pattern



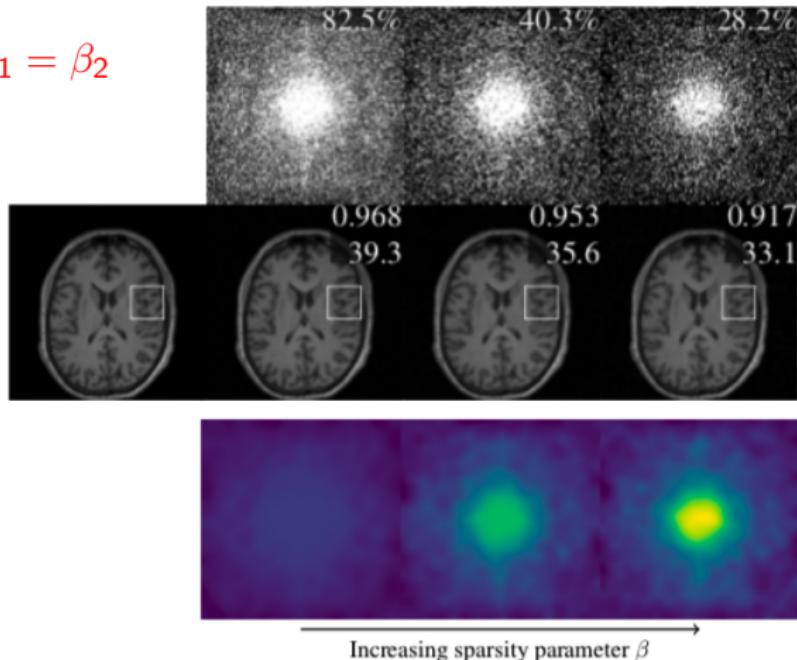
(f) Largest 2.76% Fourier Coefficients

Increasing sparsity Sherry et al. 2020

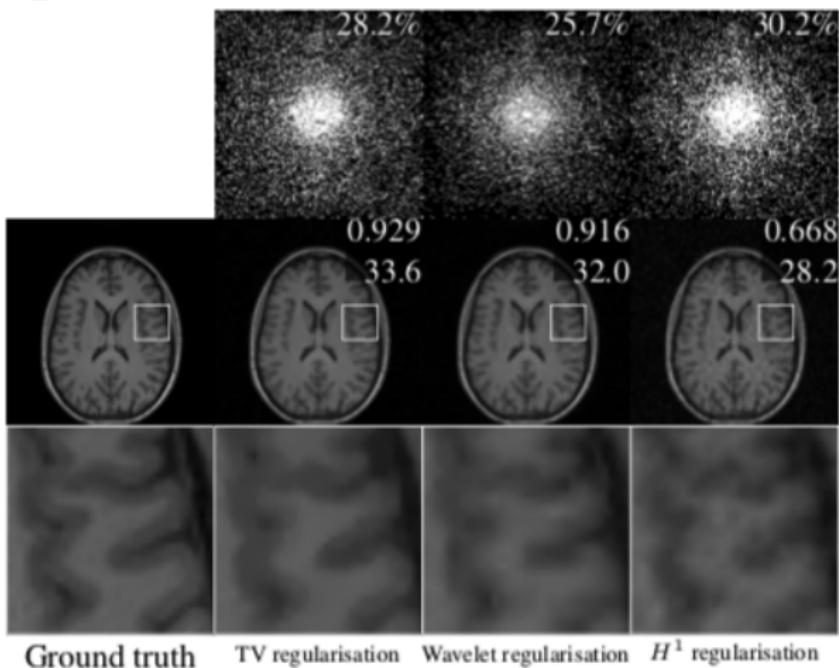
Reminder: **Upper level** (learning)

$$\min_{\lambda \geq 0, s \in [0,1]^m} \frac{1}{n} \sum_{i=1}^n \|\hat{x}_i(\lambda, s) - x_i^\dagger\|_2^2 + \beta_1 \sum_{j=1}^m s_j + \beta_2 \sum_{j=1}^m s_j(1 - s_j)$$

$$\beta = \beta_1 = \beta_2$$



Compare regularizers Sherry et al. 2020

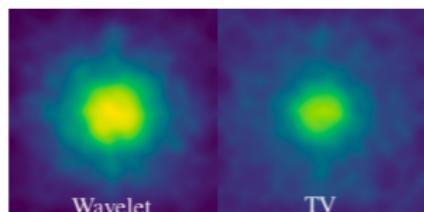


Ground truth

TV regularisation

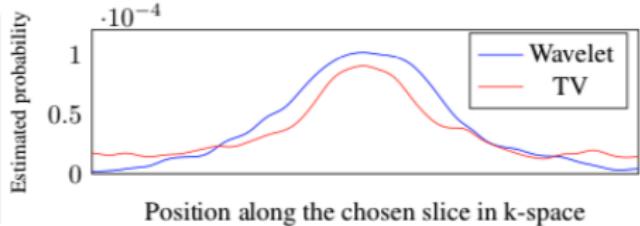
Wavelet regularisation

H^1 regularisation



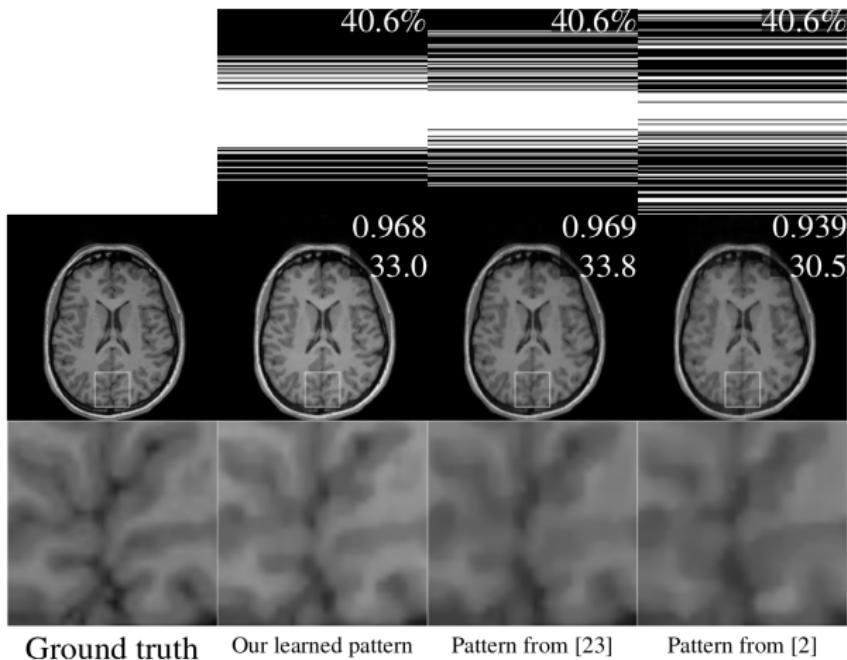
Wavelet

TV



Position along the chosen slice in k-space

Compare Cartesian samplings Sherry et al. 2020



"ours" = Sherry et al. 2020

[23] = Gözcü et al. 2018

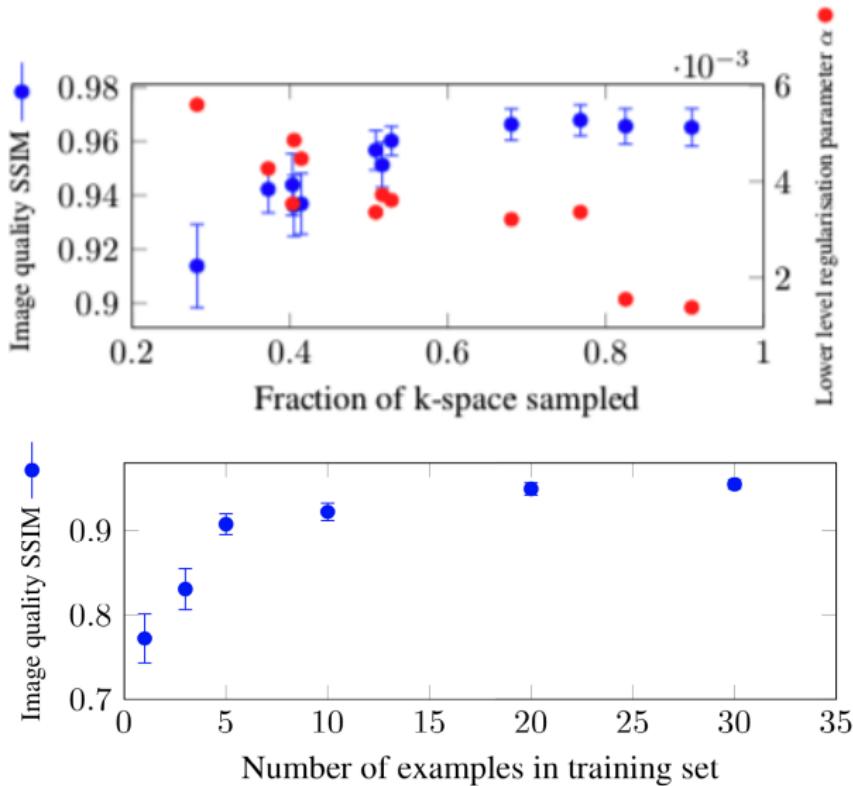
[2] = Lustig et al. 2007

number of lower-level solves

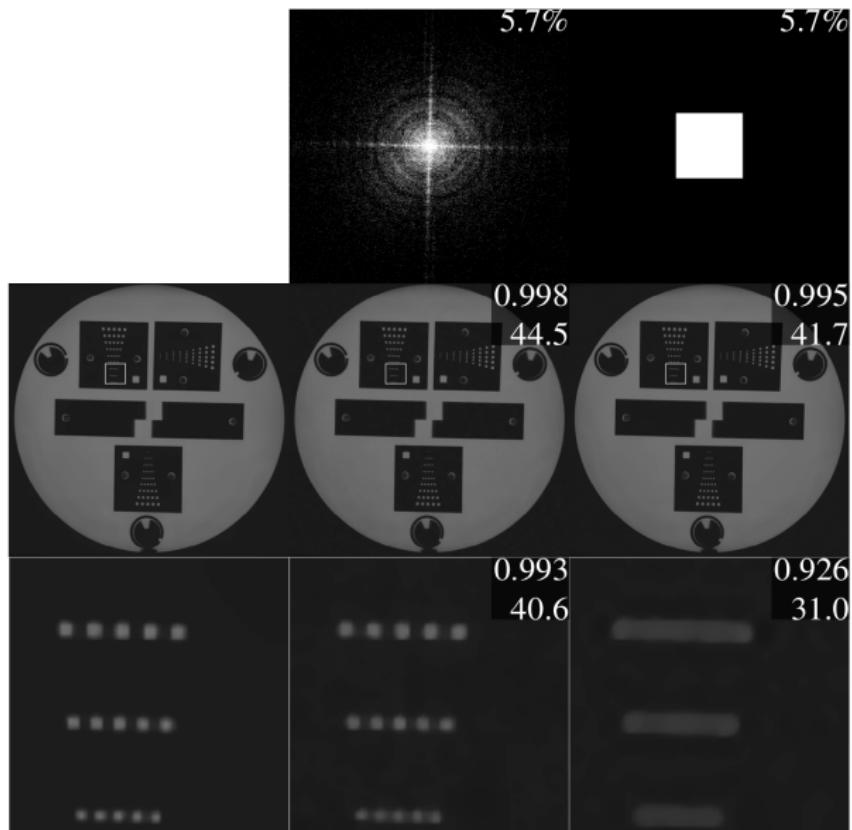
regularizer = TV

	Line sampling (40.6%)	Free pattern (34.7%)
Our method	4192	6494
The method from [23]	12087	$3.90 \cdot 10^8$

More insights: sampling and number of data [Sherry et al. 2020](#)



High resolution imaging: 1024^2 Sherry et al. 2020



Conclusions

- ▶ **Bilevel learning**: supervised learning framework to learn parameters in variational regularization
- ▶ **Optimization** plays a key role in bilevel learning
 - ▶ Dynamic accuracy: no need to specify number of iterations
 - ▶ Make learning surprisingly robust
- ▶ **Learned sampling** better than generic sampling
 - ▶ “Optimal” sampling depends on regularizer
 - ▶ Very little data needed

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Future work

- ▶ **Stochastic** algorithms (like stochastic gradient descent etc)
- ▶ **Nonsmooth or nonconvex** lower-level problems
- ▶ **Inexact gradient** methods
- ▶ **Neural network** regularization