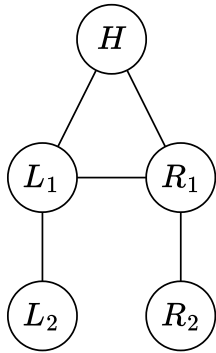


palette

variable



OR-gadget