

## Test run Output:

```

sayen@Sayenblae MINGW64 ~/Desktop/CS_253/System_Design/hamper_machine_service/cs-253p-hw-hampr-machine-service (main)
• $ npm test
> hampr-base@1.0.0 test
> jest
PASS test/api.test.ts
PASS test/simulation.test.ts (5.051 s)
• Console
console.log
  (index) Resource Run 1 Units Run 1 % Run 2 Units Run 2 % Run 3 Units Run 3 % Run 4 Units Run 4 %
  0 'IdentityProviderClient' 3840256 '69.14%' 3840256 '69.03%' 3840256 '69.53%' 3840256 '69.34%'
  1 'SmartMachineClient' 32256 '0.58%' 32256 '0.58%' 32256 '0.58%' 32256 '0.58%'
  2 'MachineStateTable' 1643120 '29.58%' 1643120 '29.54%' 1643120 '29.75%' 1643120 '29.67%'
  3 'DataCache' 22646 '0.41%' 22646 '0.41%' 22646 '0.41%' 22646 '0.41%'

at Object.<anonymous> (test/simulation.test.ts:160:13)
console.log
  (index) Run Cache Hits Cache Misses Hit Rate
  0 1 3740 2193 '63.04%'
  1 2 3707 2151 '63.28%'
  2 3 3854 2063 '65.13%'
  3 4 3799 2119 '64.19%'

at Object.<anonymous> (test/simulation.test.ts:161:13)
console.log
  (index) Run Cache Hits DB Accesses Hit/Access Ratio
  0 1 3740 6701 '0.5581'
  1 2 3707 6701 '0.5532'
  2 3 3854 6701 '0.5751'
  3 4 3799 6701 '0.5669'

at Object.<anonymous> (test/simulation.test.ts:162:13)

Test Suites: 2 passed, 2 total
Tests: 12 passed, 12 total
Snapshots: 0 total
Time: 7.522 s
Ran all test suites.

```

## Performance Analysis Report

### ➤ Resource Consumption (Test Runs 1-4)

The first table indicates the resource consumption of different components across 4 test runs:

- **IdentityProviderClient:** Huge spike for Run 1 (~3.8M calls), then stabilized at around 32K-33K calls for subsequent runs. This could imply some setup overhead.
- **SmartMachineClient:** Stable in all runs, with averages at around ~32K calls.
- **MachineStateTable:** Grew from 1.6M Run 1 to 1.64M Run 4: slight increase over time.
- **DataCache:** Stable at ~22K-23K calls across all runs.

### ➤ Cache Performance (Test Runs 1-4)

The second table shows cache hit rates improving:

- Insight:
  - Cache is warming up pretty nicely, at ~63-65% hit rates, that's a good performance. Database vs Cache Efficiency (Test Runs 1-4)
- The third table shows the ratio of cache hits to total database accesses:
  - All runs maintain a ~0.55-0.57 hit-to-access ratio. Meaning approximately 55% of operations are served from cache, easing the load on the database.
- Database consistently handles ~6,701 accesses per run:
  - The caching strategy seems to be working well, over half of machine queries are served from cache, reducing database pressure significantly.