Shailendra Education Society's ARTS, COMMERCE & SCIENCE COLLEGE

NAAC Re-accreditated 'B++' grade with CGPA score 2.98 Shailendra Nagar, Dahisar (East), Mumbai - 400 068.



CERTIFICATE

B.Sc. (IT) Coordinator	College Seal
Internal Examiner	External Examiner
Place: Mumbai Date: / /2023	
University of Mumbai.	
fulfillment of the curriculum of Master of S	cience in Information Technology,
the guidance of Asst. Prof. Vibhuti Borse be	eing the partial requirement for the
"Advanced Mobile Programming" during	the academic year 2022-23 under
of B.Sc. (I.T.) Semester VI has completed the	ne practical work in the subject of
This is to certify that Mr. /Miss.	

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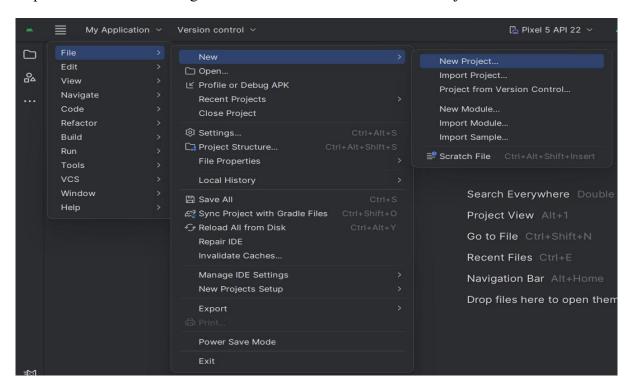
Sr.No.	Practical Title	Signature
1	Using Android Studio Create Hello World Program.	
2	Android Resources: (Color, Theme, String, Drawable, Dimension, Image)	
3	Create an android application that display a welcome message on the click of button. In this program show the various stages of the lifecycle of an activity.	
3B	Creating a Fragment	
4A	Program related to different layouts.	
4B	Create an android application using gridview layout and insert images of different animals a the toast the animal namely clicking the image.	
4C	Create a table of button. On clicking the button it toast should appear mentioning on button clicked	
5A	Create an android application with two fragments and load tem on the click of button's. Display two buttons and a fragment in our activity and perform setOnClickListener event on both Button's. On the click of first button replace first fragment and on second button replace the second fragment with the layout. In the both fragment's display a TextView and a Button and click of button we display the name of the fragment with the help of the toast.	
5B	Create an android application that display a login form with text from username and password and button for submit and reset. On submitting, toast should be display	

	accordingly. i.e. "Correct Username and Password" if username and password match	
	and "Incorrect Username and Password" if username and password do not match.	
	Create an android application to demonstrate the use of menu the toast should be	
6A	appeared by selecting the menu items.	
6B	Create an android application to display alert dialog on pressing the Back Button	
	Create an android application to pass the data from one activity to another activity	
7	or one application to another application in a same application using the Intent.	
8	Create an android application to generate notification on button-click	
9	Create an android application for threads.	

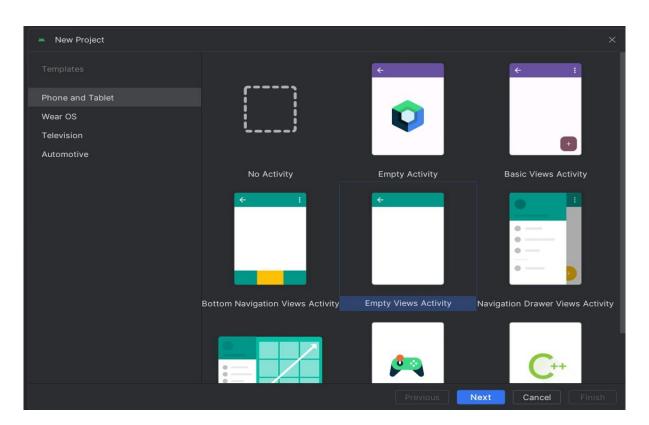
Aim: - Using Android Studio Create Hello World Program.

Step 1: Create New Project in Android Studio

Open Android Studio and go to the File Menu >> New >> New Project .



Select>> Empty Views Activity

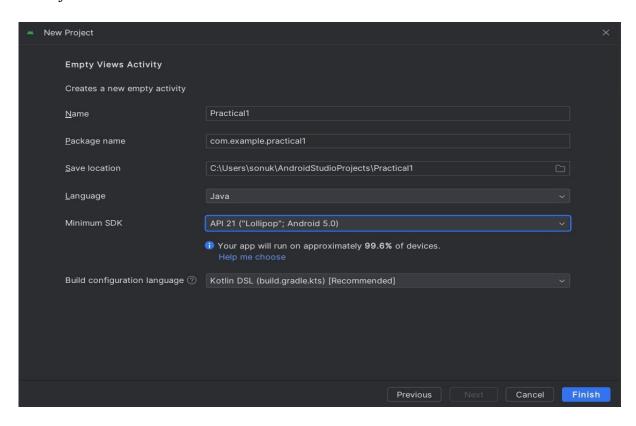


Step 2: Configure Your New Project

Add your application details over here and hit "Next" button.

i.e.

- Application name
- Package name
- Language
- Project location



> Activity_main.xml

```
android:text="Hello World!"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintLayout.widget.ConstraintLayout>
```

> MainActivity.java

```
package com.example.practical1;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;

public class MainActivity extends AppCompatActivity {
     @Override     protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
}
}
```



Aim: - Android Resources: (Color, Theme, String, Drawable, Dimension, Image)

1. Color:-

> Colors.xml

> Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/t1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:background="@color/orange"
    android:text="color 1"
    tools:ignore="TextContrastCheck"
    tools:layout editor absoluteX="28dp"
    tools:layout editor absoluteY="70dp" />
```

```
<TextView
    android:id="@+id/t2"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:background="@color/blue"
    android:text="color 2"
    tools:ignore="TextContrastCheck"
    tools:layout_editor_absoluteX="28dp"
    tools:layout_editor_absoluteY="70dp" />
  <TextView
    android:id="@+id/t3"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:background="@color/green"
    android:text="color 3"
    tools:layout_editor_absoluteX="28dp"
    tools:layout_editor_absoluteY="70dp"/>
</LinearLayout>
```



2. Theme:-

> AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data extraction rules"
    android:fullBackupContent="@xml/backup rules"
    android:icon="@mipmap/ic launcher"
    android:label="@string/app name"
    android:roundIcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/mytheme"
    tools:targetApi="31">
    <activity
       android:name=".MainActivity"
       android:exported="true">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
   > Styles.xml
<resources>
<!-- Base application theme. -->
```

```
<resources>
<!-- Base application theme. -->
<style name="AppTheme" parent="Theme.AppCompat.Light.DarkActionBar">
<!-- Customize your theme here. -->
<item name="colorPrimary">@color/colorPrimary</item>
<item name="colorPrimaryDark">@color/colorPrimaryDark</item>
<item name="colorAccent">@color/colorAccent</item>
</style>
<style name="BlueTheme" parent="Theme.AppCompat.Light.DarkActionBar">
<item name="colorPrimary">@color/colorPrimary</item>
<item name="colorPrimaryDark">@color/colorPrimary</item>
<item name="colorAccent">@color/colorPrimaryDark</item>
<item name="android:Background">#00FF00</item>
<item name="android:textColor">#000000</item>
```

```
</style>
</resources>
```

3. Dimension:-

▶ Dimens.xml

</LinearLayout>

```
<resources>
  <string name="app name">theme</string>
  <dimen name="myfontsize">20dp</dimen>
  <dimen name="myheight">200dp</dimen>
  <dimen name="mywidth">200dp</dimen>
  <string name="mystring">Shailendra college</string>
</resources>
   > Activity main xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="@string/mystring"
    android:textSize="@dimen/myfontsize"
    android:textColor="@color/mycolor"
    tools:ignore="MissingConstraints" />
  <TextView
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="Welcome to Shailendra"
    android:textSize="12pt"
    tools:ignore="MissingConstraints" />
  <ImageView
    android:layout width="@dimen/mywidth"
    android:layout height="@dimen/myheight"
    android:src="@drawable/scenery"/>
```



4. String:-

> Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    tools:context=".MainActivity">

<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="@string/ParaHead"
    />
```

```
<TextView
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="@string/Description"
/>
</LinearLayout>
```

> Strings.xml

```
<resources>
    <string name="app_name">My Application</string>
    <string name="ParaHead">Programming Media</string>
    <string name="Description">The android Multimedia Framework</string>
</resources>
```

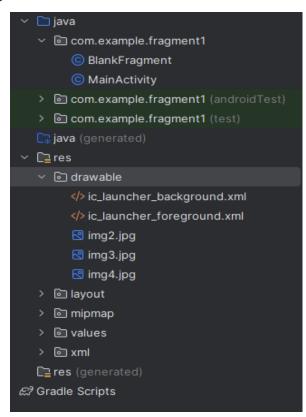


5. Drawable and Images:-

> Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/img1"
    android:layout width="259dp"
    android:layout height="150dp"
    android:src="@drawable/img2" />
  <ImageView
    android:id="@+id/img2"
    android:layout width="230dp"
    android:layout height="136dp"
    android:src="@drawable/img3" />
  <ImageView
    android:id="@+id/img3"
    android:layout width="304dp"
    android:layout height="165dp"
    android:src="@drawable/img4" />
</LinearLayout>
```

> Add Images





A:- Create an android application that display a welcome message on the click of button. In this program show the various stages of the lifecycle of an activity.

> activity_main.xml.

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/b1"
    android:layout width="197dp"
    android:layout height="67dp"
    android:text="Click Here"
    android:onClick="MessageButton"
    tools:layout editor absoluteX="107dp"
    tools:layout editor absoluteY="222dp"
    tools:ignore="MissingConstraints" />
```

</androidx.constraintlayout.widget.ConstraintLayout>

> MainActivity.java

```
package com.example.a3a;
import androidx.appcompat.app.AppCompatActivity;
import android.view.View;
import android.widget.Toast;
import android.os.Bundle;
import android.util.Log;
public class MainActivity extends AppCompatActivity {
String tag="lifecycle";
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Log.d(tag,"in the onCreate event");
  }
  @Override
  protected void onStart() {
```

```
super.onStart();
  Log.d(tag,"in the onStart event");
}
@Override
protected void onRestart() {
  super.onRestart();
  Log.d(tag,"in the onRestart event");
@Override
public void onResume()
  super.onResume();
  Log.d(tag,"In the onResume() event");
}
@Override
protected void onPause() {
  super.onPause();
  Log.d(tag,"in the onPause event");
@Override
protected void onStop() {
  super.onStop();
  Log.d(tag,"in the onStop event");
@Override
protected void onDestroy() {
  super.onDestroy();
  Log.d(tag,"in the onDestroy event");
public void MessageButton(View v)
  if(v.getId() == R.id.b1)
     MessageBox("Welcome Akanksha!!!");
public void MessageBox(String message)
  Toast.makeText(this, message, Toast.LENGTH SHORT).show();
```



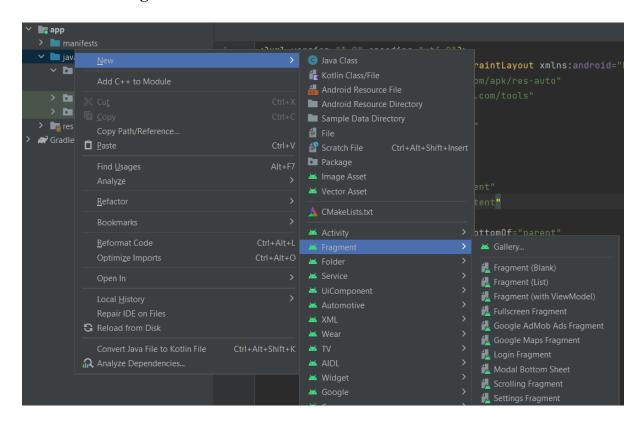


B:- Creating a Fragment.

> activity_main.xml

> Create New Fragment.

</LinearLayout>



In Fragment select → Fragment(Blank)

> Fragment blank.xml

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".BlankFragment">
    <TextView
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:layout_height="match_parent"
        android:text="Check Logcat"/>
</FrameLayout>
```

> BlankFragment.java

```
package com.example.a3b;
import android.content.Context;
import android.os.Bundle;
import android.net.Uri;
import androidx.annotation.NonNull;
import androidx.annotation.Nullable;
import androidx.fragment.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
public class BlankFragment extends Fragment {
  String tag="lifecycle";
  public BlankFragment() {
    // Required empty public constructor
  @Override
  public void onAttach(Context context) {
    super.onAttach(context);
  @Override
  public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
  @Override
  public View on Create View (Layout Inflater inflater, View Group container,
                 Bundle savedInstanceState) {
    // Inflate the layout for this fragment
    return inflater.inflate(R.layout.fragment blank, container, false);
  }
```

```
@Override
  public void on View Created (@NonNull View view, @Nullable Bundle
savedInstanceState) {
    super.onViewCreated(view, savedInstanceState);
  @Nullable
  @Override
  public View getView() {
    return super.getView();
  @Override
  public void onActivityCreated(@Nullable Bundle savedInstanceState) {
    super.onActivityCreated(savedInstanceState);
  @Override
  public void onStart() {
    super.onStart();
  @Override
  public void onResume() {
    super.onResume();
  @Override
  public void onPause() {
    super.onPause();
  @Override
  public void onStop() {
    super.onStop();
  @Override
  public void onDestroyView() {
    super.onDestroyView();
  @Override
  public void onDestroy() {
    super.onDestroy();
```





A: - Program related to different layouts.

```
> activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TextView
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Layouts Demonstration"
    android:textSize="24dp"
    android:layout gravity="center"/>
  <Button
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Relative Layout"
    android:layout gravity="center"
    android:id="@+id/btnRelative" />
  <Button
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Linear Layout Horizontal"
    android:layout gravity="center"
    android:id="@+id/btnLinearH" />
  <Button
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Linear Layout Vertical"
    android:layout gravity="center"
```

➤ MainActivity.java

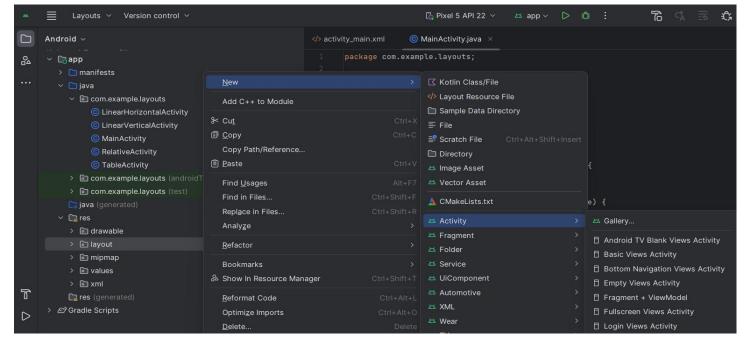
</LinearLayout>

package com.example.a4a; import androidx.appcompat.app.AppCompatActivity;

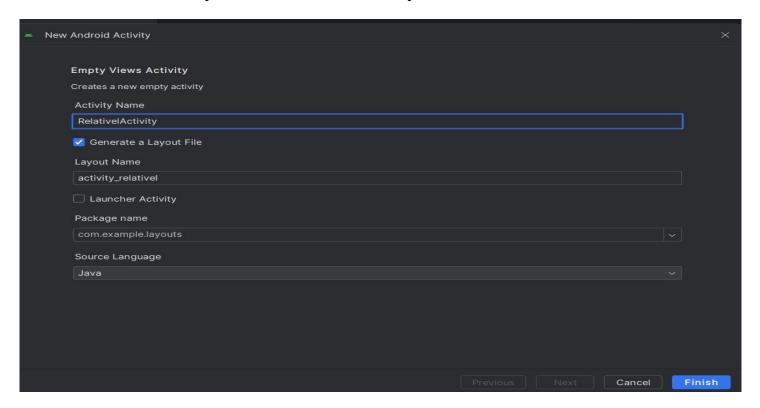
android:id="@+id/btnLinearV" />

```
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button relative=findViewById(R.id.btnRelative);
    Button linearH=findViewById(R.id.btnLinearH);
    Button linearV=findViewById(R.id.btnLinearV);
    relative.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Intent i=new Intent(getApplicationContext(), RelativeActivity.class);
         startActivity(i);
       }
    });
    linearH.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Intent i=new Intent(getApplicationContext(), LinearHorizontal.class);
         startActivity(i);
       }
    });
    linearV.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Intent i=new Intent(getApplicationContext(), LinearVertical.class);
         startActivity(i);
    });
}
   → Adding Layouts :-
```

a. Right Click on layout→ Click activity → and select empty views activity



b. Give Activity name as RelativeActivity



→ Similarly add LinearVertical and LinearHorizontal activities and their corresponding layouts.

1. Activity Name = RelativeActivity

Layout Name= activity_relative App -> res -> layout -> activity relative.xml

> activity relative.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".RelativeActivity">
  <TextView
    android:id="@+id/lblComments"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Comments"
    android:layout alignParentTop="true"
    android:layout alignParentLeft="true" />
  <EditText
    android:id="@+id/txtComments"
    android:layout width="fill parent"
    android:layout height="170px"
    android:textSize="18dp"
    android:layout alignLeft="@id/lblComments"
    android:layout below="@id/lblComments"
    android:layout centerHorizontal="true" />
  <Button
    android:id="@+id/btnSave"
    android:layout width="220px"
    android:layout height="wrap content"
    android:text="Save"
    android:layout below="@id/txtComments"
    android:layout alignRight="@id/txtComments" />
  <Button
    android:id="@+id/btnCancel"
    android:layout width="250px"
    android:layout_height="wrap_content"
    android:text="Cancel"
    android:layout below="@id/txtComments"
    android:layout alignLeft="@id/txtComments" />
</RelativeLayout>
```

2. Activity Name = LinearHorizontal

Layout Name= activity_linear_horizontal App -> res -> layout -> activity relative.xml

> activity linear horizontal.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="horizontal"
  tools:context=".LinearHorizontal">
  <Button
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:id="@+id/b1"
    android:text="Button1" />
  <Button
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:id="@+id/b2"
    android:text="Button2" />
  <Button
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:id="@+id/b3"
    android:text="Button3" />
  <Button
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:id="@+id/b4"
    android:text="Button4" />
</LinearLayout>
```

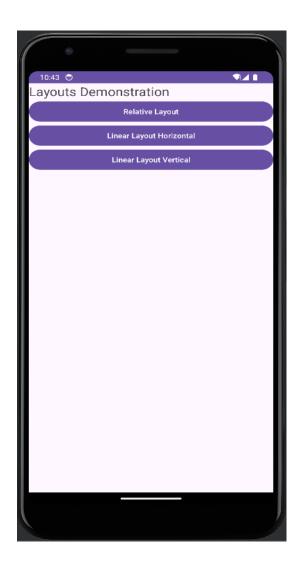
3. Activity Name = LinearVertical

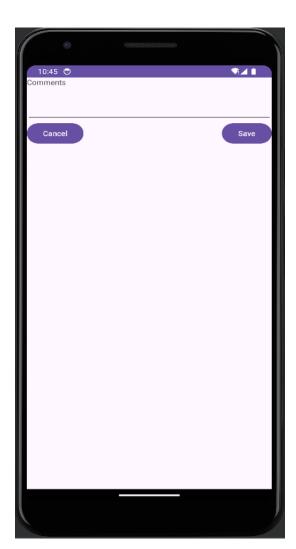
```
Layout Name= activity_ linear_vertical
App -> res -> layout -> activity_relative.xml
```

> activity_linear_vertical.xml

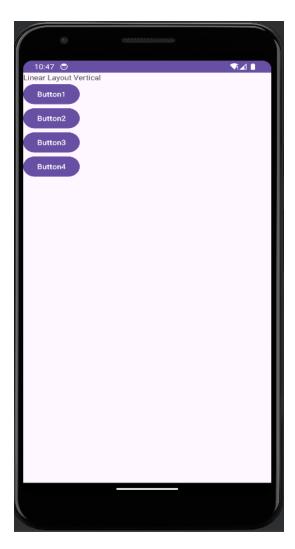
```
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".LinearVertical">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Linear Layout Vertical" />
  <Button
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:id="@+id/b1"
    android:text="Button1"/>
  <Button
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:id="@+id/b2"
    android:text="Button2" />
  <Button
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:id="@+id/b3"
    android:text="Button3" />
  <Button
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:id="@+id/b4"
    android:text="Button4" />
</LinearLayout>
Note:- No change in all activities' java file
1. RelativeActivity.java
2. LinearHorizontal.java
3. LinearVertical.java
}
```









B: - Create an android application using gridview layout and insert images of different animals and toast the animal namely clicking the image.

> activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <GridView
    android:id="@+id/myGridview1"
    android:layout width="match parent"
    android:layout height="match parent"
    android:layout gravity="center"
    android:columnWidth="100dp"
    android:gravity="center"
    android:minHeight="90dp"
    android:numColumns="auto fit"
    android:stretchMode="columnWidth"
    />
</LinearLayout>
```

➤ MainActivity.java

```
package com.example.fragment1;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Context;
import android.view.View;
import android.view.ViewGroup;
import android.widget.AdapterView;
import android.widget.BaseAdapter;
import android.widget.GridView;
import android.widget.ImageView;
import android.widget.Toast;
import android.os.Bundle;
import java.util.ArrayList;
```

```
public class MainActivity extends AppCompatActivity {
  GridView androidGridView;
  Integer[] imageIDs={
       R.drawable.cat, R.drawable.koala, R.drawable.alpaca,
       R.drawable.panda, R.drawable.dog, R.drawable.penguin
  };
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    androidGridView = (GridView) findViewById(R.id.myGridview1);
    androidGridView.setAdapter(new ImageAdapterGridView(this));
    final ArrayList<String> message = new ArrayList<>();
    message.add("cat.bmp");
    message.add("Koala.bmp");
    message.add("alpaca.bmp");
    message.add("Panda.bmp");
    message.add("dog.bmp");
    message.add("penguin.bmp");
    androidGridView.setOnItemClickListener(new AdapterView.OnItemClickListener() {
       public void onItemClick(AdapterView<?> parent,
                     View v, int position, long id) {
         String m = message.get(position);
         Toast.makeText(MainActivity.this, "" + m, Toast.LENGTH LONG).show();
    });
  public class ImageAdapterGridView extends BaseAdapter {
    private Context mContext;
    public ImageAdapterGridView(Context c) {
       mContext = c;
    public int getCount() {
       return imageIDs.length;
    public Object getItem(int position) {
       return null;
    public long getItemId(int position) {
       return 0;
    public View getView(int position, View convertView, ViewGroup parent) {
       ImageView mImageView;
       if (convertView == null) {
```

```
mImageView = new ImageView(mContext);
    mImageView.setLayoutParams(new GridView.LayoutParams(130, 130));
    mImageView.setScaleType(ImageView.ScaleType.CENTER_CROP);
    mImageView.setPadding(16, 16, 16, 16);
} else {
    mImageView = (ImageView) convertView;
}
    mImageView.setImageResource(imageIDs[position]);
    return mImageView;
}
}
```













C: - Create a table of button. On clicking the button it toast should appear mentioning on button clicked.

> activity_main.xml

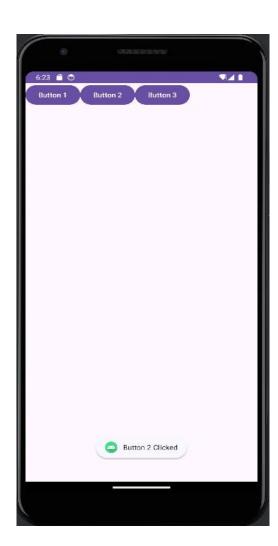
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TableLayout
    android:layout width="409dp"
    android:layout height="729dp"
    tools:layout editor absoluteX="1dp"
    tools:layout editor absoluteY="1dp">
    <TableRow
       android:layout width="match parent"
       android:layout height="match parent">
       <Button
         android:id="@+id/b1"
         android:text="Button 1" />
       <Button
         android:id="@+id/b2"
         android:text="Button 2" />
       <Button
         android:id="@+id/b3"
         android:text="Button 3" />
    </TableRow>
  </TableLayout>
</LinearLayout>
```

> MainActivity.java

```
package com.example.a4b;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
```

```
@Override
protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity main);
   Button b1=(Button)findViewById(R.id.b1);
   Button b2=(Button)findViewById(R.id.b2);
   Button b3=(Button)findViewById(R.id.b3);
   b1.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       Toast.makeText(getApplicationContext(), "Button 1 Clicked",
            Toast.LENGTH SHORT).show();
     }
   });
   b2.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       Toast.makeText(getApplicationContext(), "Button 2 Clicked",
            Toast.LENGTH SHORT).show();
     }
   });
   b3.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       Toast.makeText(getApplicationContext(), "Button 3 Clicked",
            Toast.LENGTH SHORT).show();
  });
}
```

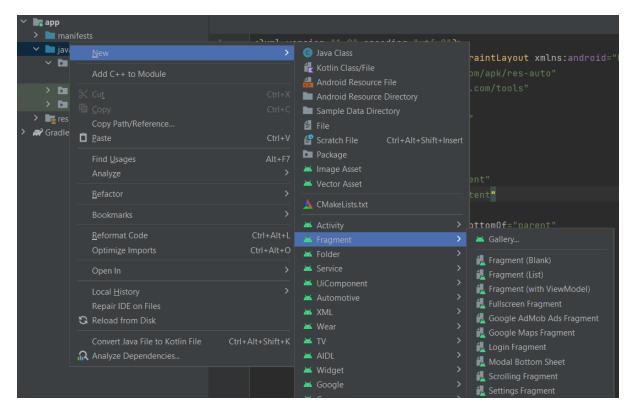




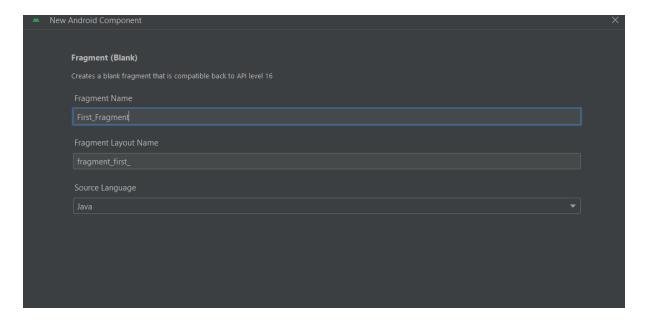


A: - Create an android application with two fragments and load them on the click of button's. Display two buttons and a fragment in our activity and perform setOnClickListener event on both Button's. On the click of first button replace first fragment and on second button replace the second fragment with the layout. In the both fragment's display a TextView and a Button and click of button we display the name of the fragment with the help of the toast.

> Add 2 Blank Fragments, First Fragment and Second Fragment



In Fragment select → Fragment(Blank)



→ Similarly add Second Fragment

> activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <LinearLayout
    android:id="@+id/frag contain"
    android:layout width="312dp"
    android:layout height="564dp"
    android:layout marginStart="24dp"
    android:layout marginTop="24dp"
    android:layout marginEnd="24dp"
    android:layout marginBottom="24dp"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent">
    <Button
       android:id="@+id/b1"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout weight="1"
       android:text="Fragment1" />
    <Button
       android:id="@+id/b2"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout weight="1"
       android:text="Fragment2" />
  </LinearLayout>
</FrameLayout>
```

> MainActivity.java

```
package com.example.a5a;
import androidx.appcompat.app.AppCompatActivity;
import androidx.fragment.app.Fragment;
```

```
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import androidx.fragment.app.FragmentManager;
import androidx.fragment.app.FragmentTransaction;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
  private Button clickbutton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    OnClickListener listener = new OnClickListener() {
       public void onClick(View view) {
         Fragment fragment = null;
         if(view == findViewById(R.id.b1)){
           fragment = new First Fragment();
         } else {
           fragment = new Second Fragment();
         FragmentManager manager = getSupportFragmentManager();
         FragmentTransaction transaction = manager.beginTransaction();
         transaction.replace(R.id.frag contain, fragment);
         transaction.commit();
       }
    };
    Button btn1 = (Button)findViewById(R.id.b1);
    btn1.setOnClickListener(listener);
    Button btn2 = (Button)findViewById(R.id.b2);
    btn2.setOnClickListener(listener);
}
   > fragment first .xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".First Fragment">
  <TextView
    android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginStart="24dp"
```

```
android:layout marginTop="24dp"
    android:text="First Fragment"
    />
  <Button
    android:id="@+id/button1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginStart="24dp"
    android:layout marginTop="40dp"
    android:text="click First Fragment"
    />
</LinearLayout>
   > First Fragment.java
package com.example.a5a;
import android.os.Bundle;
import androidx.fragment.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.Button;
import android.widget.Toast;
public class First Fragment extends Fragment {
  private Button button;
  public First Fragment() {
    // Required empty public constructor
  @Override
  public View on Create View (Layout Inflater inflater, View Group container,
                 Bundle savedInstanceState) {
       View view = inflater.inflate(R.layout.fragment first, container, false);
       button = view.findViewById(R.id.button1);
       button.setOnClickListener(new View.OnClickListener() {
         @Override
         public void onClick(View v) {
           Toast.makeText(getActivity(), "First Fragment",
Toast.LENGTH SHORT).show();
         }
       });
       return view;
  }
```

> fragment second .xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".Second Fragment">
  <TextView
    android:id="@+id/textView2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginStart="24dp"
    android:layout marginTop="24dp"
    android:text="Second fragment"
     />
  <Button
    android:id="@+id/button2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginStart="24dp"
    android:layout marginTop="40dp"
    android:text="Click Second Fragment"
     />
</LinearLayout>
```

> Second Fragment.java

```
package com.example.a5a;
import android.os.Bundle;
import androidx.fragment.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.Button;
import android.widget.Toast;

public class Second_Fragment extends Fragment {
    private Button button;
    public Second Fragment() {
```







Practical No:-5

B: - Create an android application that display a login form with text from username and password and button for submit and reset. On submitting, toast should be display accordingly. i.e. "Correct Username and Password" if username and password match and "Incorrect Username and Password" if username and password do not match.

> activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
tools:context=".MainActivity">
  <LinearLayout
    android:layout width="300dp"
android:layout height="600dp"
android:orientation="vertical"
app:layout constraintEnd toEndOf="parent"
app:layout constraintHorizontal bias="0.333"
app:layout constraintStart toStartOf="parent"
tools:layout editor absoluteY="65dp">
    <TextView
       android:id="@+id/textView"
android:layout width="match parent"
android:layout height="wrap content"
android:text="LOGIN" />
    <TextView
       android:id="@+id/tv1"
       android:layout width="wrap content"
android:layout height="wrap content"
android:text="Username" />
    <EditText
       android:id="@+id/field1"
android:layout width="wrap content"
android:layout height="wrap content"
                                            android:ems="10"
       android:inputType="textPersonName" />
    <TextView
       android:id="@+id/tv2"
       android:layout width="wrap content"
android:layout height="wrap content"
android:text="Password" />
    <EditText
```

```
android:id="@+id/field2"
android:layout width="wrap content"
android:layout height="wrap content"
       android:ems="10"
       android:inputType="textPassword" />
    <Button
       android:id="@+id/send"
android:layout width="wrap content"
android:layout height="wrap content"
       android:text="Send" />
    <Button
       android:id="@+id/reset"
android:layout width="wrap content"
android:layout height="wrap content"
       android:text="Reset" />
  </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

> MainActivity.java

```
package com.example.validate;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import
android.widget.Button;
import
android.widget.EditText;
import android.widget.Toast;
import java.lang.String;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
setContentView(R.layout.activity main);
Button send= (Button)findViewById(R.id.send);
Button reset=(Button)findViewById(R.id.reset);
send. string=username.getText().toString();
         String password string=password.getText().toString();
         System.out.println(username string);
         if(username string.equals("admin")&&password string.equals("12345"))
           Toast.makeText(getApplicationContext(),"Correct Username & Password",
Toast.LENGTH SHORT).show();
else
```



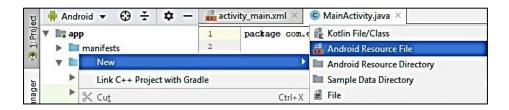


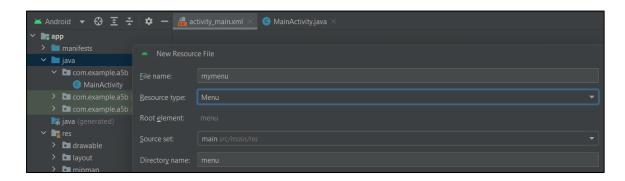
Practical No :- 6

A: - Create an android application to demonstrate the use of menu the toast should be appeared by selecting the menu items.

> Create New xml file for menu.

In java → New → Android Resource File



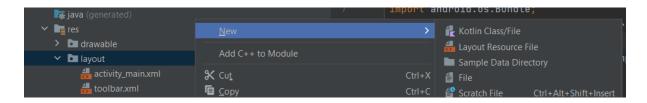


➤ In mymenu.xml

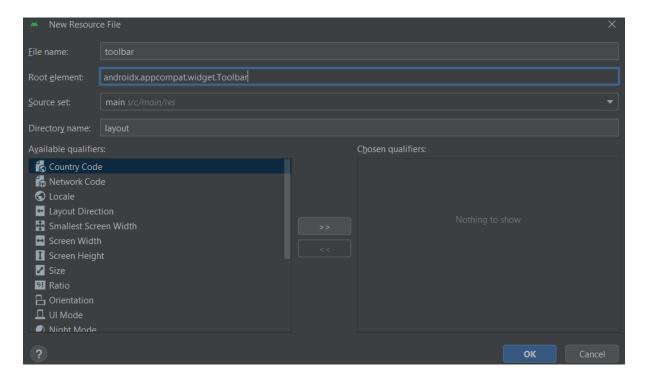
```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout width="wrap content"
  android:layout height="wrap content">
  <item
    android:id="@+id/newb"
    android:title="Bookmarks"/>
    android:id="@+id/search"
    android:title="Search"/>
  <item
    android:id="@+id/save"
    android:title="Save"/>
  <item
    android:id="@+id/share"
    android:title="Share"/>
  <item
    android:id="@+id/delete"
    android:title="Delete"/>
  <item
    android:id="@+id/exit"
```

```
android:title="Exit"/> </menu>
```

> Create New xml file for toolbar



→ In new, select Layout Resource file



➤ In toolbar.xml

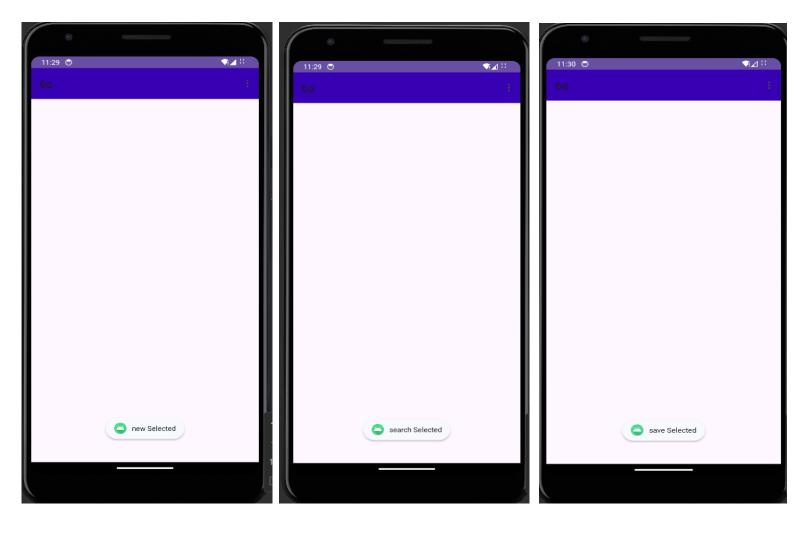
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.appcompat.widget.Toolbar
xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:background="@color/design_default_color_primary_dark"
    android:elevation="4dp"
    >
</androidx.appcompat.widget.Toolbar>
```

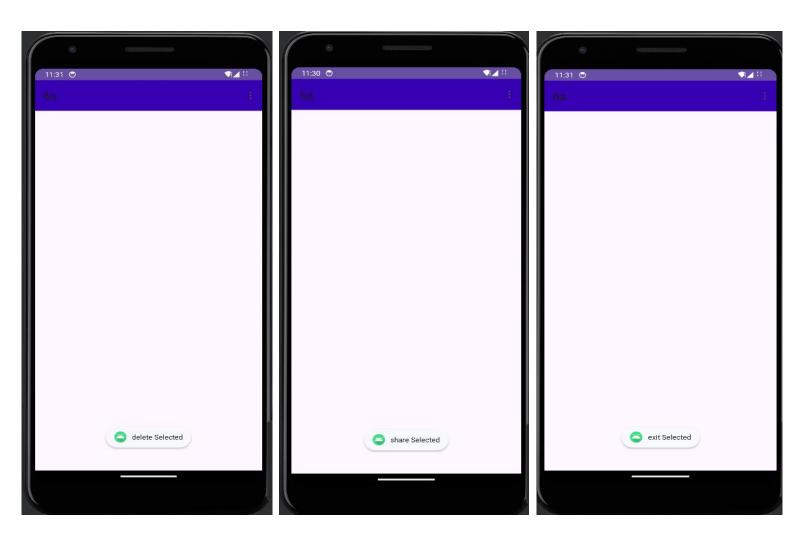
> Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
   <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
     xmlns:app="http://schemas.android.com/apk/res-auto"
     xmlns:tools="http://schemas.android.com/tools"
     android:layout width="match parent"
     android:layout height="match parent"
     tools:context=".MainActivity">
     <include layout="@layout/toolbar"
        android:id="@+id/toolbar"
        />
     <TextView
       android:layout width="wrap_content"
        android:layout height="wrap content"
        android:text="Hello World!"
   </LinearLayout>
➤ MainActivity.java
   package com.example.a6a;
   import androidx.appcompat.app.AppCompatActivity;
   import android.view.Menu;
   import android.view.MenuInflater;
   import android.view.MenuItem;
   import android.widget.Toast;
   import android.os.Bundle;
   import androidx.appcompat.widget.Toolbar;
   public class MainActivity extends AppCompatActivity {
     @Override
     protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        Toolbar toolbar=findViewById(R.id.toolbar);
        setSupportActionBar(toolbar);
     public boolean onCreateOptionsMenu(Menu menu)
        MenuInflater mi=getMenuInflater();
        mi.inflate(R.menu.mymenu,menu);
        return true;
        public boolean onOptionsItemSelected(MenuItem item)
if(item.getItemId()==R.id.newb)
   Toast.makeText(this,"new Selected",Toast.LENGTH SHORT).show();
```

return true;

```
else if(item.getItemId()==R.id.search)
  Toast.makeText(this,"search Selected",Toast.LENGTH SHORT).show();
  return true;
else if(item.getItemId()==R.id.save)
  Toast.makeText(this,"save Selected",Toast.LENGTH_SHORT).show();
  return true;
else if(item.getItemId()==R.id.delete)
  Toast.makeText(this,"delete Selected",Toast.LENGTH SHORT).show();
  return true;
else if(item.getItemId()==R.id.exit)
  Toast.makeText(this,"exit Selected",Toast.LENGTH SHORT).show();
  return true;
else if(item.getItemId()==R.id.share)
  Toast.makeText(this, "share Selected", Toast.LENGTH SHORT).show();
  return true;
return super.onOptionsItemSelected(item);
```





Practical No:-6

B: - Create an android application to display alert dialog on pressing the Back Button.

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello Akanksha!"
        />
    </LinearLayout>
```

➤ MainActivity.java

```
package com.example.a6b;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.content.DialogInterface;
import android.os.Bundle;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AlertDialog.Builder;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
  @Override
  public void onBackPressed() {
    Builder box = new Builder(this);
    box.setTitle("AlertDialog Title");
    box.setMessage("Do you want to save this? ");
    box.setPositiveButton("YES", new DialogInterface.OnClickListener() {
       @Override
       public void onClick(DialogInterface dialog, int which) {
         finish();
    box.setNegativeButton("NO", new DialogInterface.OnClickListener() {
```

```
@Override
    public void onClick(DialogInterface dialog, int which) {
        dialog.cancel();
    }
});
AlertDialog alert = box.create();
alert.show();
}
```



Practical No.: -7

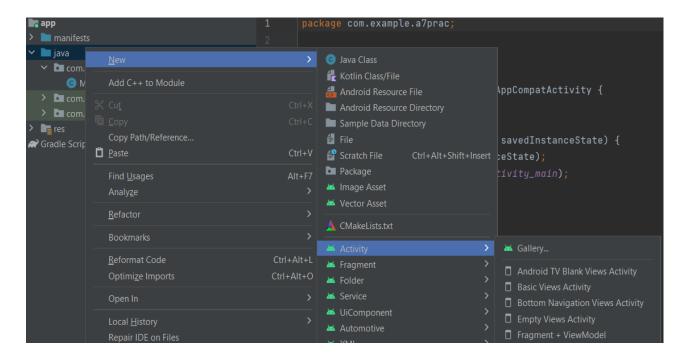
Aim: - Create an android application to pass the data from one activity to another activity or one application to another application in a same application using the Intent.

> activity_main.xml

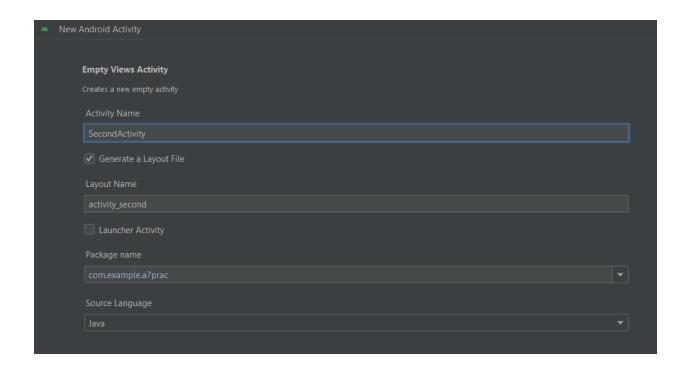
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <EditText
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:hint="Type something"
    android:id="@+id/edittext1"/>
  <Button
    android:id="@+id/button1"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Click"
    android:layout below="@+id/edittext1"
    android:textSize="20sp"/>
</RelativeLayout>
   MainActivity.java
package com.example.a7prac;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
  Button btn:
  EditText et;
  String st;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
```

```
btn=findViewById(R.id.button1);
et=findViewById(R.id.edittext1);
btn.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
        Intent i=new Intent(MainActivity.this,SecondActivity.class);
        st=et.getText().toString();
        i.putExtra("Value",st);
        startActivity(i);
        finish();
     }
});
}
```

> Create New Activity



→ In activity, select Empty Views Activity



> activity_second.xml

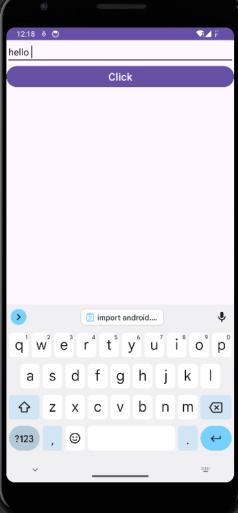
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".SecondActivity">
    <TextView
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Value"
        android:textSize="30sp"
        android:gravity="center" />
</RelativeLayout>
```

> SecondActivity.java

```
package com.example.a7prac;
import androidx.appcompat.app.AppCompatActivity;
import android.widget.TextView;
import android.os.Bundle;
public class SecondActivity extends AppCompatActivity {
```

```
TextView tv;
String st;
@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_second);
    tv=findViewById(R.id.textView);
    st=getIntent().getExtras().getString("Value");
    tv.setText(st);
}
```







Practical No: -8

Aim: - Create an android application to generate notification on button-click.

activity_main.xml

</androidx.constraintlayout.widget.ConstraintLayout>

> MainActivity.java

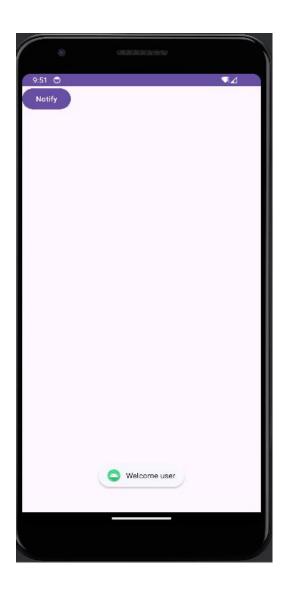
```
package com.example.practical8;
import androidx.appcompat.app.AppCompatActivity;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.os.Build;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationManagerCompat;
import android.view.View;
import android.widget.Toast;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
    public final String CHANNEL_ID="personal_notification";
```

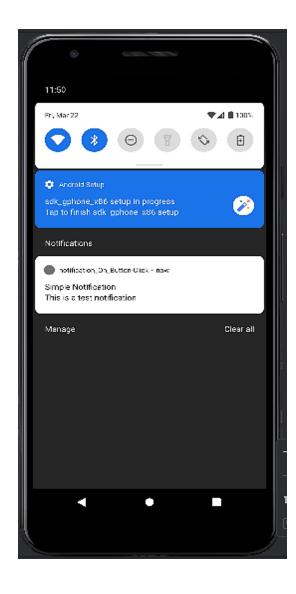
```
public final int NOTIFICATION ID=001;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button b1=(Button)findViewById(R.id.b1);
    b1.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
         createNotificationChannel();
         Toast.makeText(getApplicationContext(), "Welcome user",
Toast.LENGTH SHORT).show();
         NotificationCompat.Builder builder=new
             NotificationCompat.Builder(getApplicationContext(), CHANNEL ID);
         builder.setSmallIcon(R.mipmap.ic launcher);
         builder.setContentTitle("Simple Notification");
         builder.setContentText("This is a test notification");
         builder.setPriority(NotificationCompat.PRIORITY DEFAULT);
         NotificationManagerCompat
notificationManagerCompat=NotificationManagerCompat.from(getApplicationContext());
         notificationManagerCompat.notify(NOTIFICATION ID,builder.build());
      }
    });
  private void createNotificationChannel() {
    if(Build.VERSION.SDK INT>=Build.VERSION CODES.O)
      CharSequence name="Personal Notification";
      String description="This is description";
      int importance= NotificationManager.IMPORTANCE DEFAULT;
      NotificationChannel notificationChannel=new
           NotificationChannel(CHANNEL ID,name,importance);
      notificationChannel.setDescription(description);
```

NotificationManager

 $notification Manager = (Notification Manager) get System Service (NOTIFICATION_SERVICE); \\ notification Manager.create Notification Channel (notification Channel); \\$

```
}
}
```





Practical No: - 9

Aim: - Create an android application for threads.

> activity_main.xml

}

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <ProgressBar
    android:id="@+id/progress"
    style="@style/Base.Widget.AppCompat.ProgressBar.Horizontal"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:indeterminate="false"
    android:max="10"
    android:padding="4dp"/>
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Progress"
    android:onClick="startProgress"/>
</LinearLayout>
   ➤ MainActivity.java
package com.example.a9prac;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ProgressBar;
import java.util.*;
public class MainActivity extends AppCompatActivity {
  private ProgressBar bar;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    bar=findViewById(R.id.progress);
```

```
public void startProgress(View view){
    bar.setProgress(0);
    new Thread(new Task()).start();
}
private class Task implements Runnable {
    @Override
    public void run() {
        for(int i=0;i<=10;i++) {
            final int value=i;
            try {
                Thread.sleep(1000);
            } catch (InterruptedException e) {
                 e.printStackTrace();
            }
            bar.setProgress(value);
        }
}</pre>
```

