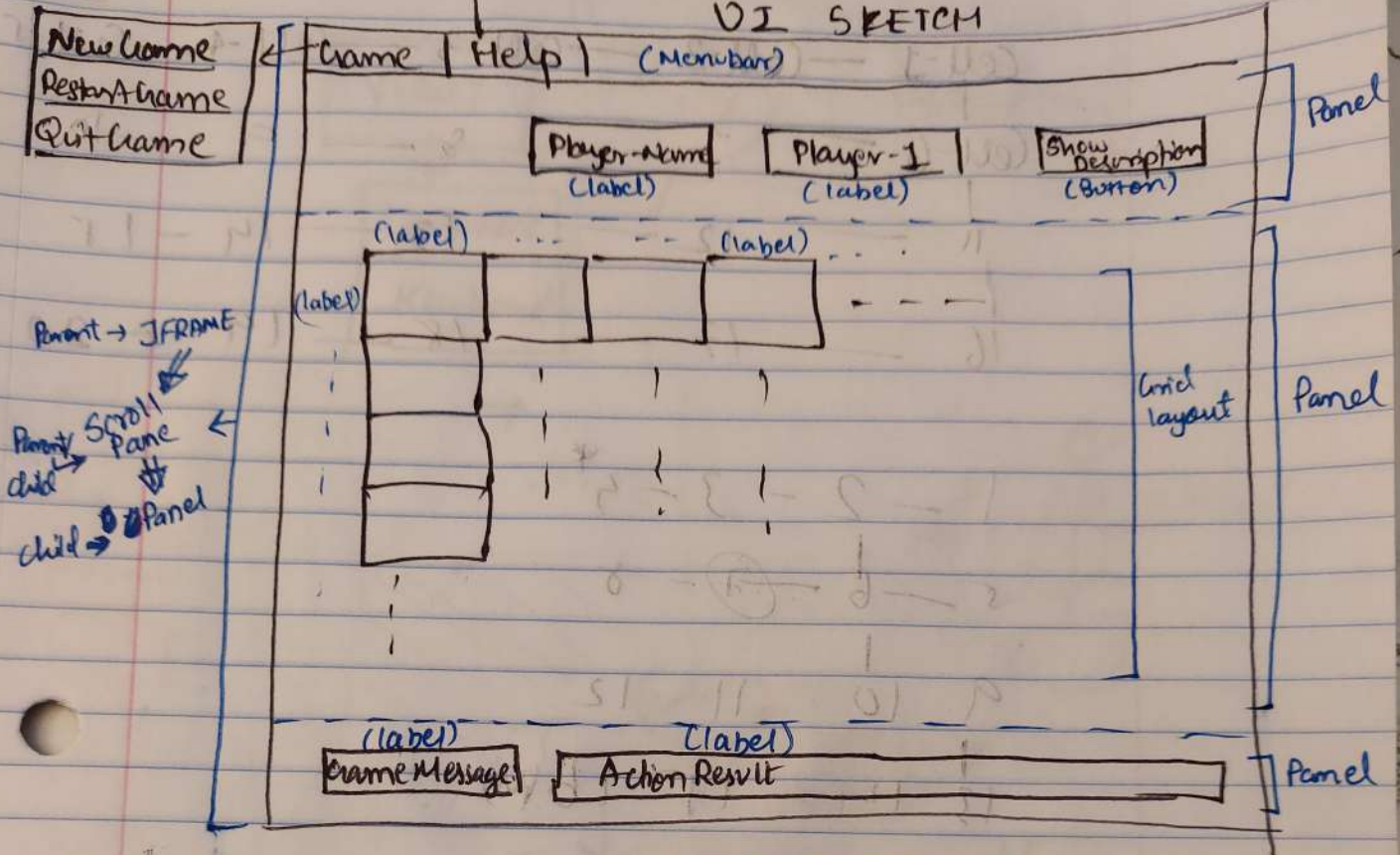


PROJECT-5

DUNGEON GAME

Controls

UI SKETCH



NewGame → Settings UI

Player's Name: (TextField)

Wrap Type: ☒ (ComboBox)

Rows: (TextField)

Columns: (TextField)

Interconnectivity: (TextField)

Treasure Distribution: (TextField)

Monster Count: (TextField)

(Button)