

'C' Language Training Evaluation Form

Employee Name: Sahu Shreshtha Kumar Designation: Embedded Engineer

Start Date: 3rd September

End Date: 12th September

#	Session	Module	Start Date	End Date	Total Days	Score	MAX. SCORE
1.	Session 1	Scalar data types Operators	5 rd September	5 th September	1.5		10
		Control flow Loops	5 rd September	5 rd September			10
		Functions	5 th September	6 th September			5
2.	Session 2	Pointers	6 th September	6 th September	2		15
		Pointer array	6 th September	6 th September			15
		Pointer to pointer	6 th September	7 th September			15
		Multidimensional Array	7 th September	7 th September			10
3.	Session 3	Structures	8 th September	8 th September	2.5		10
		File operations	9 th September	12 th September			10
	Total →				6		100

Evaluation Criteria

Session 1, 2 and 3 will be evaluated based on exercise and overall understanding of section. The evaluation criteria are described below.

- | | |
|----------------------|--------|
| 1. Coding Style | - 30 % |
| 2. Code | - 30 % |
| 3. Timely completion | - 30 % |
| 4. Mentor's feedback | - 10 % |

Signature of Mentor: _____ Date: _____

C Training (6 days)

In this phase you will go through the C training. You will explore and understand the details of C language.

All the Exercises are from the book '*The C Language Programming Language, by Kernighan and Ritchie.*'

Sr. No.	Task Name	Status
1.	Scalar Data Types <ul style="list-style-type: none">Numbers – Integer, Float, Octal and Hex Notation.Constants and escape sequences. Operators <ul style="list-style-type: none">Arithmetic OperatorsRelational and Logical operatorsIncrement and decrement operatorsBit-wise operatorPrecedence and order of evaluationPractical Exercises · Exercise 2.4, 2.5.	
2.	Control Flow <ul style="list-style-type: none">If-else. Else-if, Exercise 3.1Switch Exercise 3.2. Loops <ul style="list-style-type: none">While and For, Exercise atoi function (topic 3.5)Do-While, Exercise itoa function (topic 3.6)Break-Continue	
3.	Functions <ul style="list-style-type: none">Basics of functionsScope ruleExternal variables Exercise 4.4, 4.5 <ul style="list-style-type: none">Header filesStatic variable Exercise 4.11 <ul style="list-style-type: none">Register variableRecursion Exercise 4.12	
4.	Pointers <ul style="list-style-type: none">Pointers and AddressesPointers and function argument Exercise 5.1 <ul style="list-style-type: none">Pointers and arrays	
5.	Pointers <ul style="list-style-type: none">Address arithmetic Exercise 5.3, 5.4	

	<p>Pointer arrays, pointer to pointer Exercise 5.7</p> <p>Multidimensional array Exercise 5.8</p>	
6.	<p>Structure</p> <ul style="list-style-type: none"> • Basics of structures • Structure and functions • Array of structure <p>· Exercise 6.1</p> <p>Structure + Pointer</p> <ul style="list-style-type: none"> • Pointers to structures • Self-referential Structures • Type def • Unions • Bit-fields 	
7.	<ul style="list-style-type: none"> • Command line argument <p>Exercise 5.11</p> <ul style="list-style-type: none"> • Standard input and output • Formatted output-Printf <p>Exercise 7.3</p> <ul style="list-style-type: none"> • Formatted input-Scanf <p>Exercise 7.5</p> <ul style="list-style-type: none"> • File Access • File open(fopen) • File read(fread) • File write(fwrite) • File Close(fclose) • File print(fprintf) • File Scan(fscanf) • File seek • File line in(fgets) • File line out(fputs) • File length <p>Exercise 7.6, 7.7</p>	