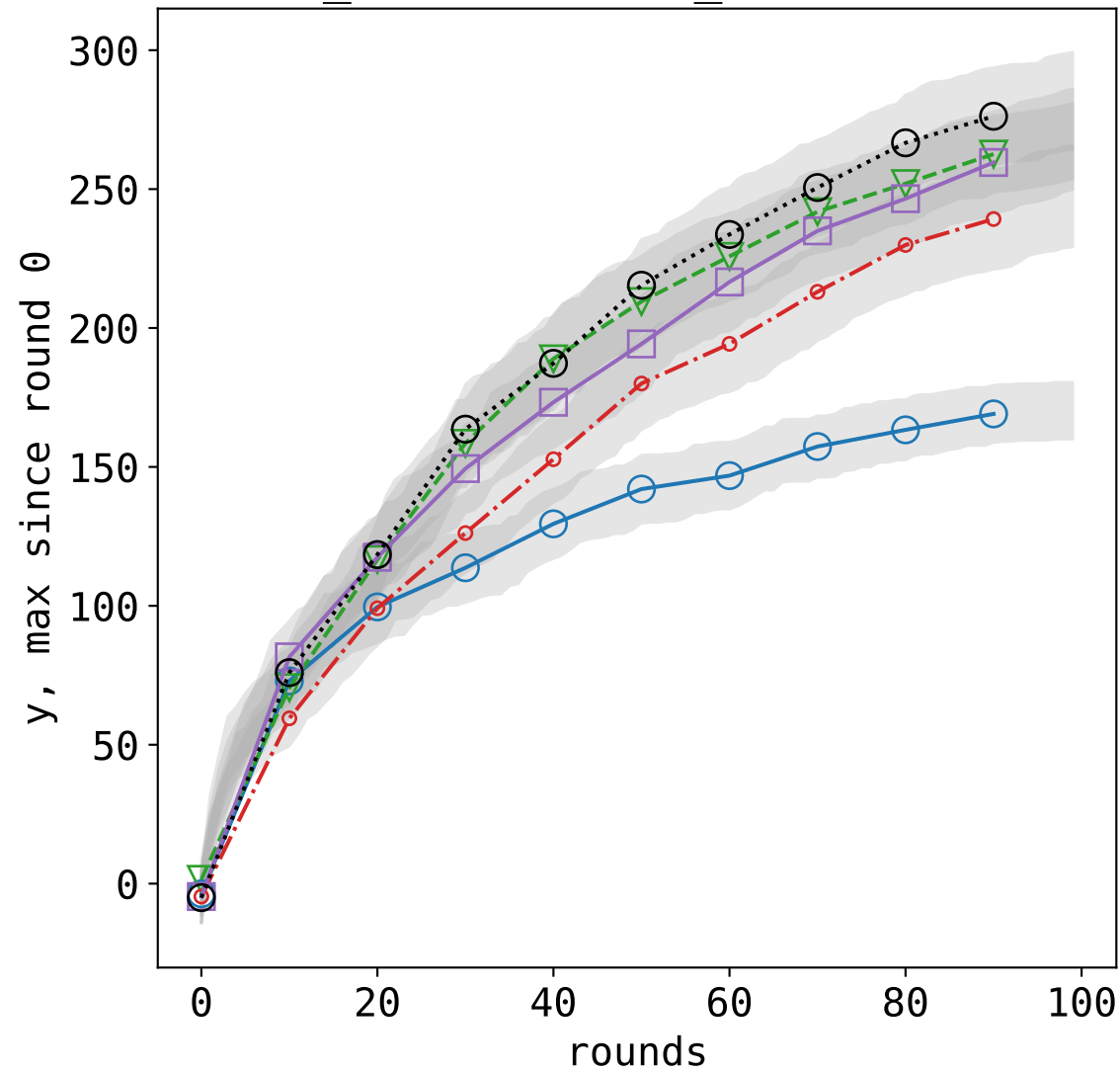
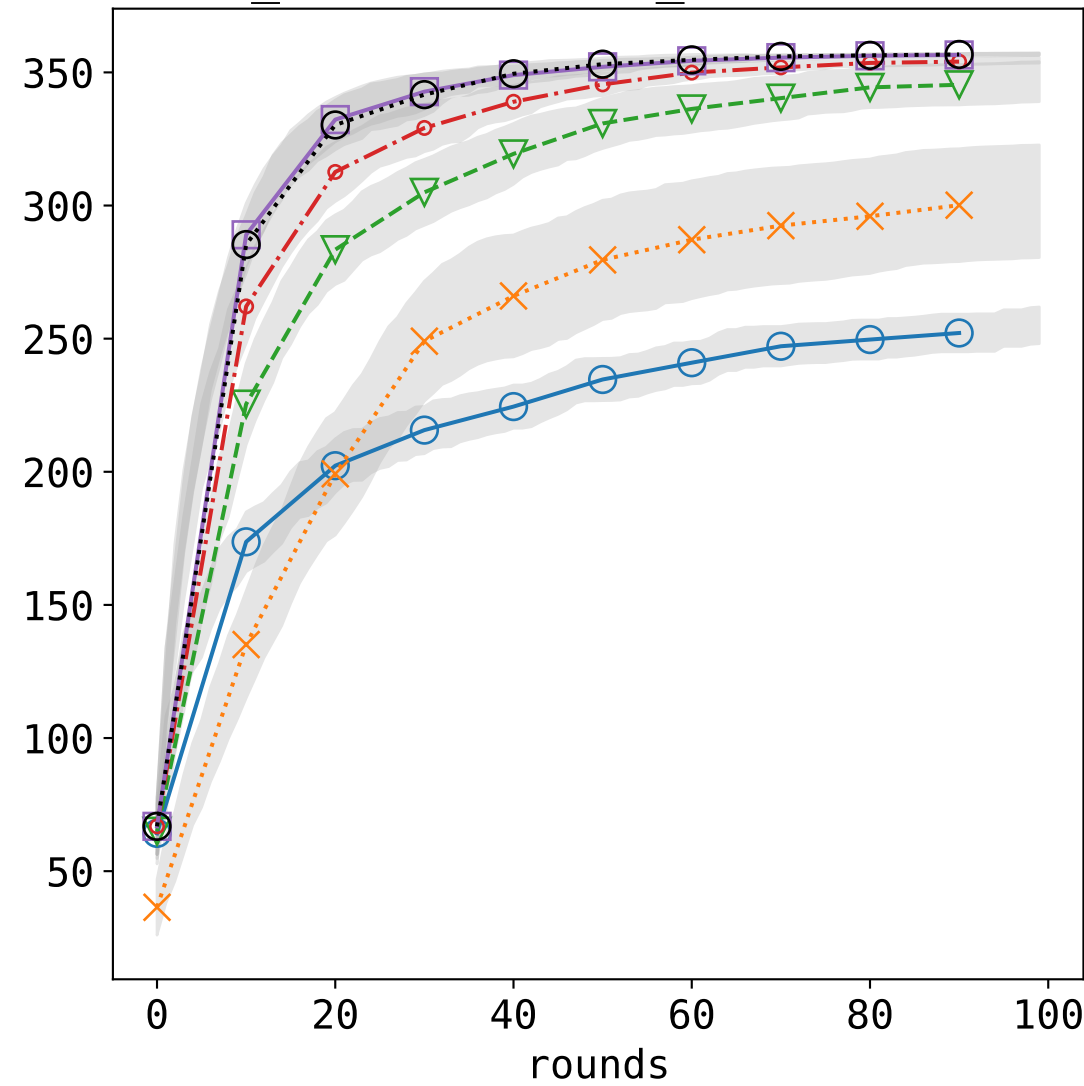


num\_arms = 1 num\_denoise = 1



num\_arms = 10 num\_denoise = 10



num\_arms = 50 num\_denoise = 50

