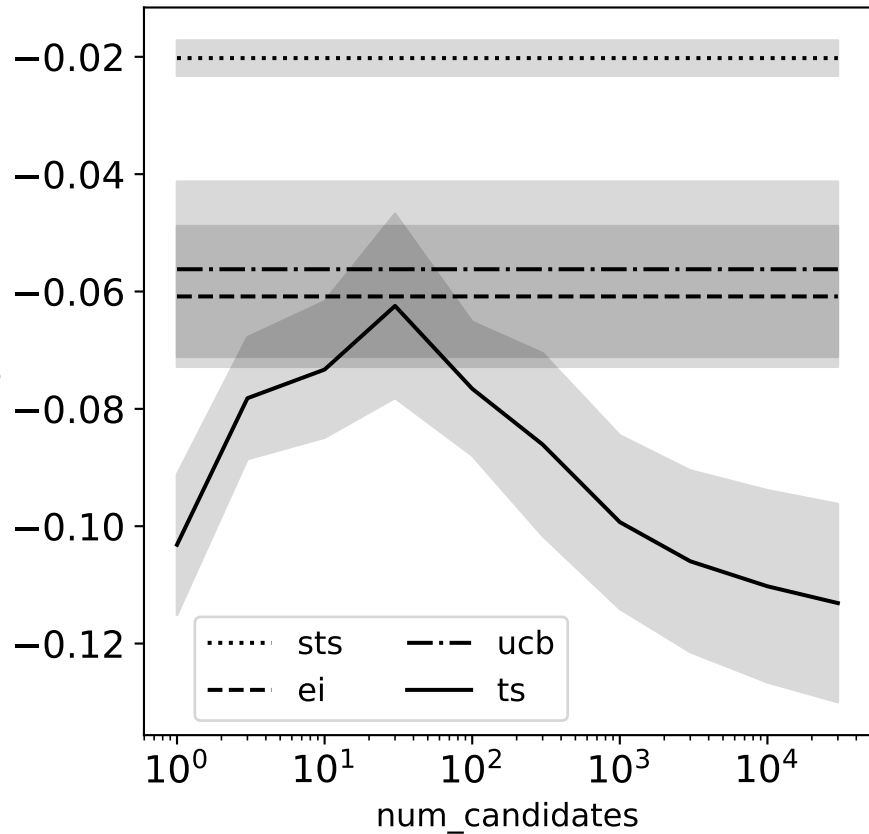


sphere
num_dim=3 num_arms=1



sphere
num_dim=10 num_arms=1

