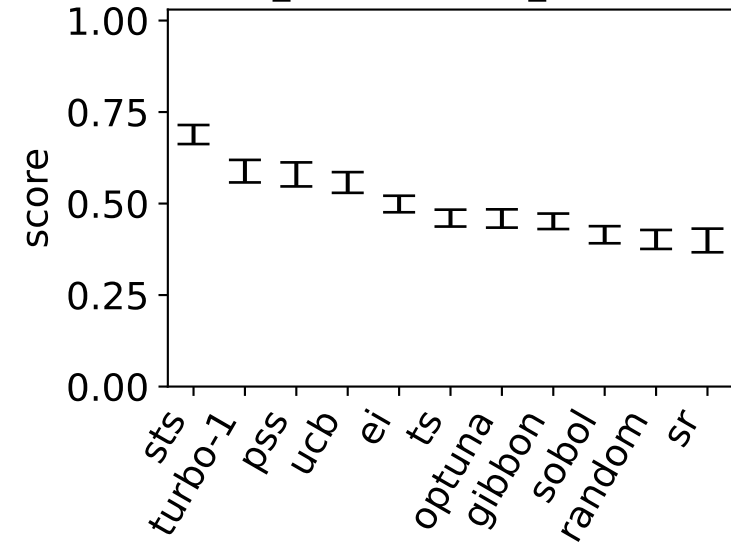
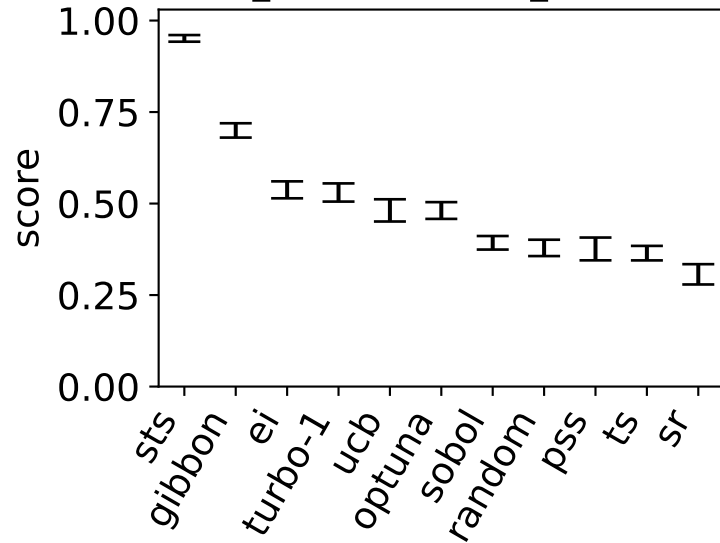


num\_dim = 3 num\_arms = 1



num\_dim = 30 num\_arms = 1



num\_dim = 300 num\_arms = 1

