

# Java Interview Questions

## Java Basics & Features

Q: What is Java?

Q: What is Java and what are its main features?

## Explain "Write Once, Run Anywhere" principle in Java.

Q: What are the advantages and disadvantages of Java?

Q: How is Java platform-independent?

Q: What is bytecode in Java?

## Memory Management

## Explain Java memory management and garbage collection.

Q: What is the difference between stack and heap memory?

Q: How does garbage collection work in Java?

Q: What are memory leaks in Java and how to prevent them?

## Explain different types of references in Java (Strong, Weak, Soft, Phantom).

## Default Values & Variables

Q: What are the default values assigned to variables in Java?

Q: What happens if you don't initialize a local variable?

Q: What are the different types of variables in Java?

## Explain the difference between instance and static variables.

Q: What is the scope of variables in Java?

## Public Static Void Main

## Explain each keyword in public static void main(String[] args).

Q: Why is the main method static in Java?

Q: Can we have multiple main methods in a Java class?

Q: Can we overload the main method?

Q: What happens if we remove 'static' from the main method?

## **Packages & Access Modifiers**

### **Packages**

- Q: What are packages in Java and why are they used?
- Q: How many built-in packages does Java have?
- Q: What is the difference between import and static import?
- Q: Can a class belong to multiple packages?
- Q: What is the naming convention for packages?

### **Wrapper Classes**

- Q: What are wrapper classes in Java?
- Q: What is autoboxing and unboxing?
- Q: When should you use wrapper classes vs primitives?
- Q: What is the difference between == and .equals() with wrapper classes?

### **Explain the Integer cache in Java.**

### **Default Values & Variable Assignment**

- Q: What are default values for different data types?
- Q: Can you change the default values of instance variables?
- Q: What is the difference between declaration and initialization?

### **Explain variable shadowing in Java.**

- Q: What happens when you access an uninitialized variable?

### **System.out vs System.err**

- Q: What is the difference between System.out and System.err?
- Q: Can you redirect System.out and System.err?
- Q: What is System.in used for?

### **Explain the PrintStream class.**

- Q: How do you format output using System.out.printf()?

### **Classes & Objects**

- Q: What is the difference between a class and an object?
- Q: How many objects can be created from a single class?
- Q: What is a constructor and its types?
- Q: Can a class exist without a constructor?

Q: What is the difference between default and parameterized constructors?

## **Object-Oriented Programming**

### **Explain OOPs Concepts**

Q: What are the four pillars of Object-Oriented Programming?

### **Explain encapsulation with an example.**

Q: What is inheritance and its types?

### **Explain polymorphism and its types.**

Q: What is abstraction and how is it achieved?

## **Abstract Class vs Interface**

Q: What is the difference between abstract class and interface?

Q: When would you use an abstract class vs an interface?

Q: Can an abstract class have constructors?

## **Can an interface have concrete methods? (Java 8+)**

Q: What are default and static methods in interfaces?

## **String & StringBuffer**

Q: What is the difference between String, StringBuffer, and StringBuilder?

Q: Why are Strings immutable in Java?

Q: What is the String pool?

Q: When should you use StringBuilder over String concatenation?

## **Explain the intern() method in String class.**

## **Collections Framework**

### **Java Collections**

Q: What is the Collection Framework in Java?

Q: What are the main interfaces in the Collection Framework?

### **Explain the hierarchy of Collection classes.**

Q: What is the difference between Collection and Collections?

Q: When to use ArrayList vs LinkedList vs Vector?

## **List, Set, Map**

Q: What is the difference between List, Set, and Map?

## **Explain HashMap vs HashTable vs ConcurrentHashMap.**

Q: What is the difference between HashSet and TreeSet?

Q: How does HashMap work internally?

Q: What is the load factor in HashMap?

## **Coding & Pattern Problems**

### **Basic Programming**

**Write a program to check if a number is prime.**

**Write a program to find factorial of a number.**

**Write a program to generate Fibonacci series.**

**Write a program to reverse a string.**

**Write a program to check if a string is palindrome.**

### **Pattern Printing**

**Write a program to print a pyramid pattern.**

**Write a program to print diamond pattern.**

**Write a program to print number patterns.**

**Write a program to print Floyd's triangle.**

**Write a program to print Pascal's triangle.**

## **Advanced Java Concepts**

### **Exception Handling**

Q: What is exception handling in Java?

Q: What is the difference between checked and unchecked exceptions?

**Explain try-catch-finally blocks.**

Q: What is the difference between throw and throws?

Q: Can you have multiple catch blocks for a single try?

### **Multithreading**

Q: What is multithreading in Java?

Q: What are the ways to create threads in Java?

**Explain synchronization in Java.**

Q: What is deadlock and how to prevent it?

Q: What is the difference between wait() and sleep() methods?

## **Java 8 Features**

Q: What are lambda expressions?

**Explain the Stream API in Java 8.**

Q: What is the Optional class?

Q: What are method references?

Q: What are functional interfaces?

## **Practical Scenario Questions**

Q: How would you design a simple library management system?

**Explain how you would implement a parking lot system.**

Q: How would you handle a situation where multiple threads access shared data?

**Design a simple calculator using OOP principles.**

Q: How would you optimize the performance of a Java application?

## **Bonus Questions for Depth**

### **Explain JVM architecture.**

Q: What is reflection in Java?

Q: What are annotations and how are they used?

### **Explain the Singleton design pattern.**

Q: What is dependency injection?