

BITWISE MANIPULATION ROADMAP (SORTED + INDEXED + PATTERNS)

EASY LEVEL (1–20)

1. Set a bit
2. Clear a bit
3. Toggle a bit
4. Check ith bit
5. Count set bits (Kernighan)
6. Check power of 2
7. Swap using XOR
8. Even or odd check
9. Uppercase ↔ lowercase via bits
10. Turn off rightmost set bit
11. Rightmost set bit position
12. log2 via shifts
13. Check one-bit difference
14. Count total set bits 1 to N
15. Binary representation
16. Add without +
17. Find MSB position
18. Find LSB position
19. Bitwise NOT explanation
20. Left vs right shift

MEDIUM LEVEL (21–50)

21. Single number (others twice)
22. Two unique numbers
23. Number once others thrice
24. Missing number XOR
25. Duplicate number XOR
26. Two-sum XOR variant

- 27. Subset mask generation
- 28. Generate all subsets
- 29. Generate string combinations
- 30. Decimal-binary-mask tricks
- 31. Nth magic number
- 32. Fast exponentiation
- 33. Fast multiplication
- 34. Reverse bits
- 35. Alternating bits check
- 36. Hamming distance
- 37. Total Hamming distance
- 38. Count bits DP
- 39. Max XOR pair (Trie)
- 40. Max XOR subarray
- 41. Min XOR pair
- 42. Duplicate letters using mask
- 43. First repeated char mask
- 44. Toggle char case using bits
- 45. Frequency via bits
- 46. Bit rotate
- 47. Binary GCD
- 48. LCM using bit-GCD
- 49. Divide without /
- 50. Multiply using bits

HARD LEVEL (51–85)

- 51. TSP Bitmask DP
- 52. Assignment problem bit DP
- 53. Subset sum bit DP
- 54. Partition array bit DP
- 55. Min XOR pairings

- 56. Shortest Hamiltonian path
- 57. Gray code generate
- 58. Gray to binary
- 59. Gray sequence recursion
- 60. K-th Gray code
- 61. Range AND
- 62. Range OR
- 63. Range XOR
- 64. Max XOR via Trie
- 65. Max XOR with limit
- 66. XOR subset sum
- 67. XOR of all subsets
- 68. AND of all subsets
- 69. Graph adjacency mask
- 70. Binary trie insert
- 71. Trie max XOR query
- 72. Trie min XOR query
- 73. Trie delete
- 74. Highest power of $2 \leq N$
- 75. Next power of 2
- 76. Previous power of 2
- 77. Bitwise division
- 78. Bit compression subsets
- 79. Graph bipartite using bitset
- 80. Bitset sieve optimization
- 81. Smallest XOR subset
- 82. Maximum XOR subset (linear basis)
- 83. Unique binary string length N
- 84. Min flips to reach OR target
- 85. Hard mask graph DP

BONUS (86–90)

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- 86. Java BitSet usage
 - 87. BitSet vs boolean array
 - 88. Custom mask uppercase/lowercase
 - 89. Bit ops with chars
 - 90. Permission system via bitmask