

Snort – Intrusion Detection

This lab was developed for the Labtainer framework by the Naval Postgraduate School, Center for Cybersecurity and Cyber Operations under National Science Foundation Award No. 1438893. This work is in the public domain, and cannot be copyrighted.

1 Overview

This exercise introduces the use of the snort system to provide intrusion detection within a Linux environment. Students will configure simple snort rules and experiment with a network intrusion detection system, (IDS).

2 Lab Environment

This lab runs in the Labtainer framework, available at <http://nps.edu/web/c3o/labtainers>. That site includes links to a pre-built virtual machine that has Labtainers installed, however Labtainers can be run on any Linux host that supports Docker containers.

From your labtainer-student directory start the lab using:

```
labtainer snort
```

A link to this lab manual will be displayed.

3 Network Configuration

This lab includes several networked computers as shown in Figure 1. When the lab starts, you will get virtual terminals, one connected to each component. The gateway is configured with `iptables` to use NAT to translate sources addresses of traffic from internal IP addresses, e.g., 192.168.2.1, to our external address, i.e., 203.0.113.10. The `iptables` in the gateway also routes web traffic (ports 80 and 443) to the `web_server` component by translating the externally visible destination address to the internal web server address.

The gateway is also configured to mirror traffic that enters the gateway via either the 203.0.113.10 link, or the link to the web server. This mirrored traffic is routed to the `snort` component. This mirroring allows the snort component to reconstruct TCP sessions between the web server and external addresses.

The snort component includes the Snort IDS utility. It also includes Wireshark to help you observe traffic being mirrored to the snort component.

The web server runs Apache and is configured to support SSL for web pages in the `www.example.com` domain.

The `remote.ws` component includes the Firefox browser, and a local `/etc/hosts` file that maps `www.example.com` to the external address of the gateway, i.e., 203.0.113.10. The internal workstation (`ws2`) also includes Firefox and an entry in `/etc/hosts` for `www.example.com`. Both workstations also include the `nmap` utility.

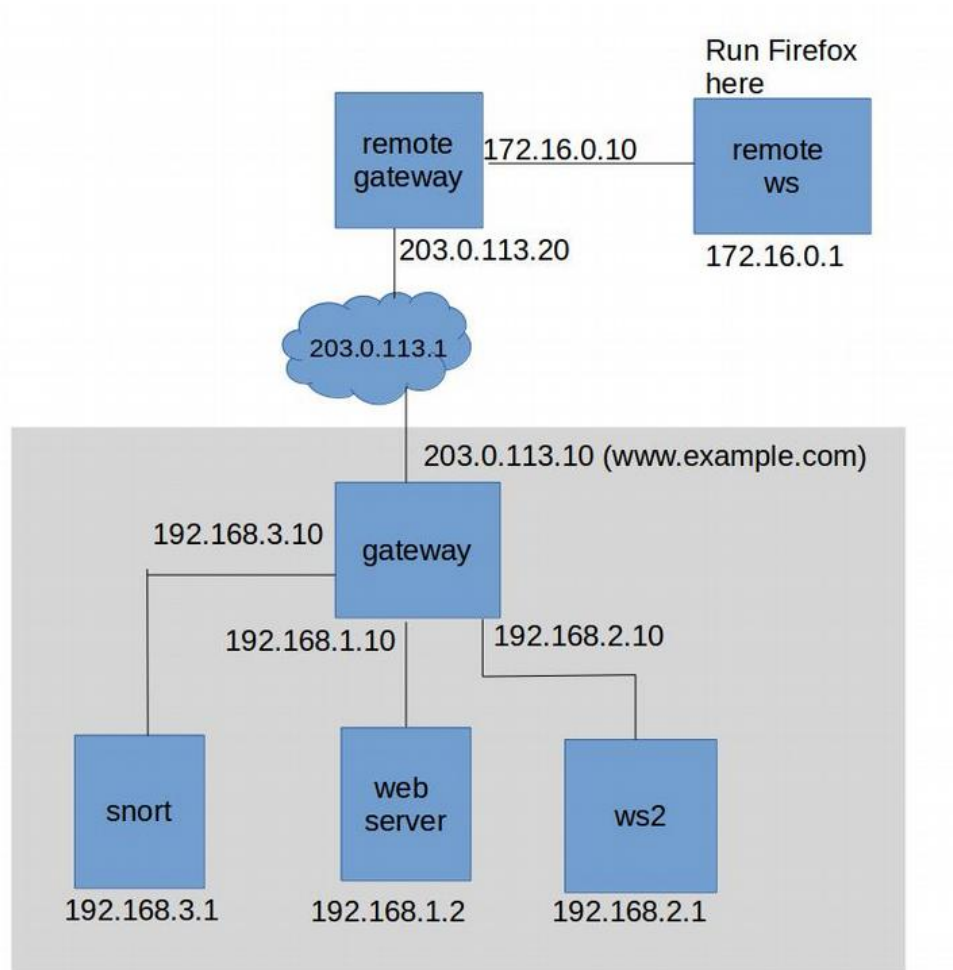


Figure 1: Network topology for the snort lab

4 Lab Tasks

It is assumed that the student has received instruction or independent study on the basic operation of Snort, and the general goals and mechanics of network intrusion detection.

Review the network topology. In particular, consider the `iptables` settings on the gateway. These can be seen by reviewing the commands in `/etc/rc.local`, which are used to define the NAT translations and, critically for this lab, mirror traffic to the snort component.

4.1 Starting and stopping snort

The Snort utility is installed on the snort component. The home directory includes a `start_snort.sh` script that will start the utility in *Network Intrusion Detection Mode*, and display alerts to the console. For this lab, you are required to start snort with:

```
./start_snort.sh
```

When it comes time to stop snort, e.g., to add rules, simply use `CTL-C`.

4.2 Pre-configured Snort rules

The Snort utility includes a set of pre-configured rules that create alerts for known suspicious network activity. The configuration on the snort component is largely as it exists after initial installation of the snort utility. To see an example of some of the preconfigured rules, perform an nmap scan of `www.example.com` from the remote workstation:

```
sudo nmap www.example.com
```

Note the alerts displayed at the snort console. The rules that generate these alerts can be seen, along with all rules, in `/etc/snort/rules/`

4.3 Write a simple (bad) rule

Custom rules are typically added to the file at `/etc/snort/rules/local.rules`. Stop snort and add a rule that generates an alert for each packet within a TCP stream. For example:

```
alert tcp any any -> any any (msg:"TCP detected"; sid:00002;)
```

That rule can be read as: “Generate an alert whenever a TCP packet from any address on any port is sent to any address on any port, and include the message tagged as `msg:`, and give the rule an identifier of 00002.” Then restart snort. Test this rule by starting Firefox on the remote workstation:

```
firefox www.example.com
```

As you can see, the rule you wrote will overwhelm you with useless information. So, stop snort and delete the rule.

4.4 Custom rule for CONFIDENTIAL traffic

At the Firefox browser, which should be displaying the webpage from `www.example.com`, we will display an unpublished web page that we know exists on the website. In particular, we have heard that the keen minds at the startup company have placed their confidential business plan at `www.example.com/plan.html`. Take a look at it.

Now add a rule to your `local.rules` file on snort that will generate an alert whenever the text “CONFIDENTIAL” is sent out to the internet. Reference the snort manual <https://www.snort.org/#documents> or existing rules to understand how to qualify alerts based on *content*. Be sure to include the word “CONFIDENTIAL” in the alert message, and give the rule its own unique sid. After adding the rule, restart snort.

On the browser at the remote workstation, clear your history (Menu / Preferences Security & Privacy), and then refresh the `plan.html` page. You should see an alert at the snort console.

4.5 Effects of encryption

Back at the Firefox browser, again clear the browser history. Now alter the URL to make use of the web server SSL function. Change the url to `https://www.example.com/plan.html`. Do you see a new snort alert? Why?

One solution to this problem is to use a reverse proxy in front of the web server. This reverse proxy would handle the incoming web traffic and manage the SSL connections. The web server would then receive only clear-text HTTP traffic, and outgoing traffic from the web server could then be mirrored to the IDS. We will not pursue that solution in this lab.

4.6 Watching internal traffic

Go to the ws2 (mary) component and run nmap:

```
sudo nmap www.example.com
```

What do you see on the snort component? Does it include the ICMP PING NMAP alert that you saw when the remote workstation ran nmap? Why not?

Go to the gateway component and edit the `/etc/rc.local` script so that traffic from Mary's workstation is mirrored to the snort component. You can do this by adding this line to the section of that file that defines the packet mirroring:

```
iptables -t mangle -A PREROUTING -i $lan2 -j TEE --gateway 192.168.3.1
```

Then run the script to replace the `iptables` rules with your new rules:

```
sudo /etc/rc.local
```

Now restart snort and again run nmap from mary's ws2 computer.

4.7 Distinguishing traffic by address

Start Firefox on mary's ws2 computer to view the confidential business plan:

```
firefox www.example.com/plan.html
```

Then observe the snort console. This will not do! The keen minds at the startup need to view their confidential business plan without IDS alerts firing off. But they do want to monitor internal computers for suspicious traffic, e.g., nmap scans. In this task, you will adjust your snort rule so that the CONFIDENTIAL alert only fires when the plan is accessed by addresses outside of the site.

If you review rules found in the `/etc/snort/rules` directory, you will see that rules have the general form of:

```
alert <protocol> <source_addr> <src_port> -> \
    <dest_addr> <dest_port> <rule options in parens>
```

The snort rules include two address fields: `source_addr` and `dest_addr`. These addresses are used to check the source from which the packet originated and the destination of the packet. The address may be a single IP address or a network address. You likely have used the *any* keyword to apply a rule on all addresses. For network addresses, the address is followed by a slash character and number of bits in the netmask. For example, a network address of `192.168.2.0/24` represents C class network 192.168.2.0 with 24 bits in the network mask.

Note that as a result of our use of NAT, all traffic from the web server destined for an external address will have a destination address of the gateway, (i.e., 192.168.1.10), while web traffic destined for internal users will have destination addresses that match the internal user.

For this task, you must set your snort rules and traffic mirroring such that:

1. External access to the business plan generates an alert;
2. Internal access to the business plan does not generate an alert;
3. External or internal use of nmap will generate an ICMP NMAP PING alert.

You must test each of these criteria during a single snort session, i.e., if you change a snort rule, or port mirroring, you must restart your tests.

5 Submission

After finishing the lab, go to the terminal on your Linux system that was used to start the lab and type:

```
stoplab snort
```

When you stop the lab, the system will display a path to the zipped lab results on your Linux system. Provide that file to your instructor, e.g., via the Sakai site.