



W E L C O M E   T O

# AN EXPERIMENTAL COMPARISON OF KNOWLEDGE REPRESENTATION SCHEMES

Which AI method works best for expert systems in risk management?

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# Outline



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# introduction

## Objective:

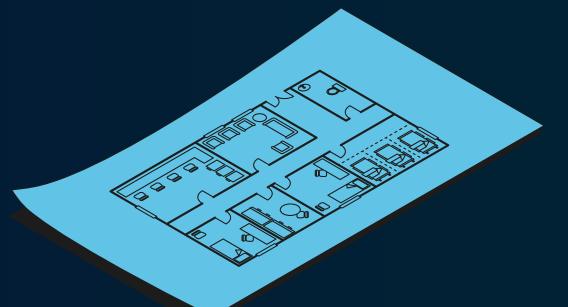
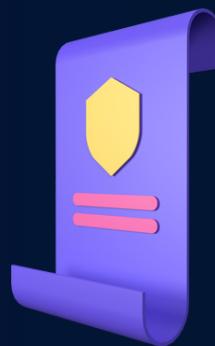
Compare 4 AI knowledge representation methods for expert systems.

## Domain:

Risk management in large construction projects (delays, cost overruns, technical failures).

## Why It Matters:

- Poor knowledge representation → Slow, unscalable, or inaccurate Or Unreliable decisions. (trads off)
- Helps developers choose the right balance of speed, scalability, and ease of use.

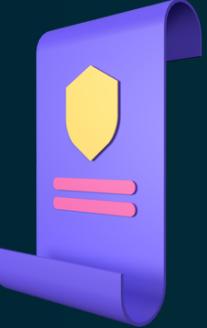




# Knowledge Representation Methods

## Simple Production System

- IF-THEN rules ("If laws are complex → contract defects").



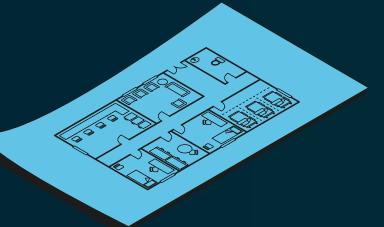
## Simple Production System

- Rules grouped into knowledge sources (e.g., "causes," "risks").



## Frame System

- Hierarchical objects with slots (e.g., "Risk: Delay" → causes, consequences).



## Logic System

- Horn clauses (e.g., " $\neg\text{complex\_laws} \vee \neg\text{poor\_planning} \vee \text{defect}$ ").



# System Functionality

please key-in strings for risk causes or?

)customer, law, project manager

\*please select risk cause codes

1g05 contractual defect in time for approval

3Q01 lack in customer english ability

3Q01 lack in customer or consultant ability

3Q03 different business practices of customers

3k01 complicated laws or those different from Japan's

3k02 law or regulation change

2e31 project manager misguidance

2g31 lack in examination of project managers

)3k01, 3Q03, 2g31

\*please select activity codes or all

)all

rule 1016 deduced(1d02 contractual defect in technical  
guarantee)

deduced(1f01 contractual defect in material  
standard)

rule 3018 deduced(6105011 spare parts air cargo due to  
incomplete delivery)

\*\*\*risk alarm\*\*\*

2103002 approval delay due to misguiding spare parts  
amount

2103011 civil approval delay due to loading data  
between civil and equipment differences

2202013 Additional equipment because no one  
examines all specifications thoroughly

2202012 spare parts re-order due to number disorder

5103013 pipe foundation change for big equipment  
carry-in

2304003 material re-test due to inspection company  
poor interpretation

6105011 spare parts air cargo due to incomplete  
delivery

## Forward Reasoning:

- Input causes → Output risks.

## Backward Reasoning:

- Hypothetical risk → Root causes.

User Input → Inference Engine → Risk Alerts.

Like a doctor diagnosing a disease  
systems reason forward (symptoms → illness)  
or backward (illness → causes)

please key-in strings for risk

)consultant

\*please select risk codes

2103003 consultant's approval delay

41 030 civil work delay due to bad negotiation with  
consultant

51 051 sudden material change due to consultant error

)2103003

\*hypothesis 2103003

is this true (2h31 lack in project manager coordination)

)no

is this true 3k01 complicated laws or those different from  
Japan's

)no

is this true (3Q01 lack in customer and consultant ability)

)yes

is this true (2e31 project manager misguidance)

)yes

is this true (2103 approval activity)

)yes

\*hypothesis 2103003(consultant's approval delay) may occur.  
Do you want to know how it is deduced?

)yes

\*\*following rules were used\*\*\*

rule 3002 (if part 2103007 2103)deduced 2103003

\*2103007 material upgrade request for customer's  
future plan

\*2103 approval activity(yes input)

rule 2002 (if part 1a01 2103)deduced 2103007

\*1a01 contractual defect in scope of equipment  
supply

\*2103 approval activity(yes input)

rule 1003 (if part 3Q01 2e31)deduced 1a01

\*3Q01 lack in customer and consultant ability  
(yes input)

\*2e31 project manager misguidance  
(yes input)

Figure 3. Forward Reasoning Example.

Figure 4. Backward Reasoning Example.



## Experimental Setup

### Hardware/Software

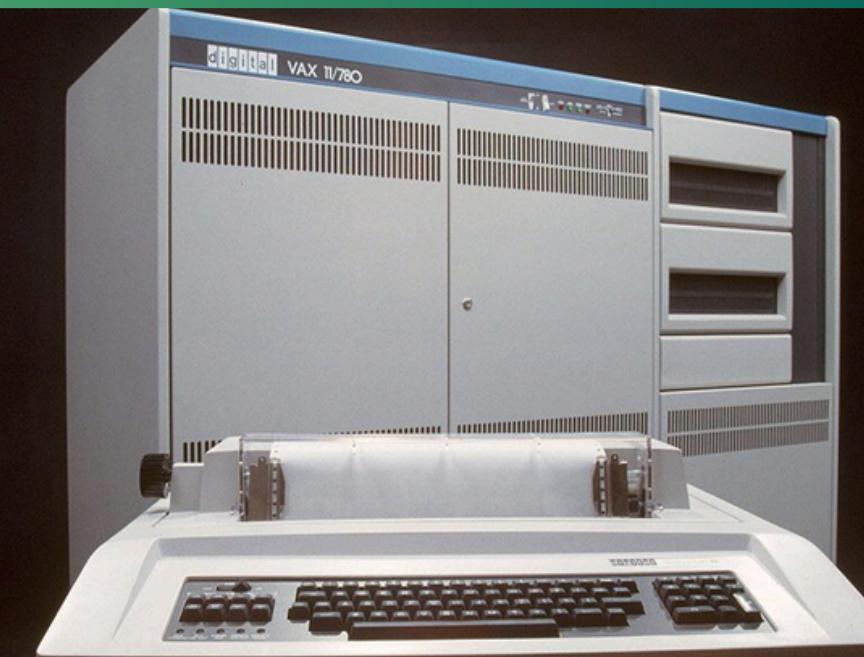
Franz Lisp programming language

```
Terminal
name# man lisp
LISP(1)          UNIX Programmer's Manual          LISP(1)

NAME
    lisp - lisp interpreter

NOPSIS
    lisp

DESCRIPTION
    Lisp is a lisp interpreter for a dialect which closely
    resembles MIT's MACLISP. This lisp, known as FRANZ LISP,
    features an I/O facility which allows the user to change the
    input and output syntax, add macro characters, and maintain
    compatibility with upper-case only lisp systems; infinite
    precision integer arithmetic, and an error facility which
    allows the user to trap system errors in many different
    ways. Interpreted functions may be mixed with code compiled
    by liszt(1) and both may be debugged using the ``Joseph Lis-
    ter'' trace package. A lisp containing compiled and inter-
    preted code may be dumped into a file for later use.
```



VAX 1980 computer version

### Metrics Tested:

- Implementation difficulty (knowledge base, inference engine).
- Runtime efficiency (CPU time).
- Scalability (performance as knowledge grows).



## Key Findings

### Implementation Difficulty

#### Easiest to Build:

- **Simple Production Rules** (like basic IF-THEN statements).
- **Logic Systems** (because they use formal math, but only if you're comfortable with logic).

#### Hardest to Build:

- **Frame Systems** (because you must design complex hierarchies, like folders within folders).

### Runtime Efficiency (Speed)

#### Fastest:

- **Frame Systems** (they use pointers, like shortcuts, to find answers quickly).
- Frames group related knowledge together, so the AI doesn't waste time searching.

#### Slowest :

- **Logic Systems** (they solve problems step-by-step like a math proof, which takes time).

### Scalability (Handling Large Systems)

#### Best for Big Systems:

- **Frame Systems** and **Structured Production Rules** (they stay organized as they grow).

#### Worst for Big Systems:

- **Simple Production Rules** (they become a tangled mess, like a closet with no shelves).
- **Logic Systems** (they get slower as you add more rules).



## Q&A / Discussion

# Thank You any question?

See You Next

