

# Readiness Quiz

LATEST SUBMISSION GRADE

80%

1. For a given input list: 1, 2, 3, 4

1 / 1 point

1. Cube (element to power 3) each element
2. Return the results as a list

```
1 def get_cubed(lst):
2     '''
3     INPUT: LIST (containing numeric elements)
4     OUTPUT: LIST (cubed value of each even number in originals list)
5     return a list containing each element cubed
6     '''
7     cube_lst = list(map(lambda x: x ** 3, lst))
8     return cube_lst
9 lst = [1, 2, 3, 4]
10 get_cubed(lst)
11
```

Run

Reset

[1, 8, 27, 64]



Correct

Good Job!

2. For a given input list: 1,2,3,4,5,6,7

1 / 1 point

1. Inspect each number in the input list and determine if it is even
2. Next square the even values
3. Finally return the results as a list

```
1 def get_squared_evens(lst):
2     '''
3     INPUT: LIST (containing numeric elements)
4     OUTPUT: LIST (squared value of each even number in originals list)
5     return squared evens in a list
6     '''
7     evens = list(filter(lambda x: (x%2 == 0) , lst))
8     squared_evens = list(map(lambda x: x ** 2, evens))
9     return squared_evens
10 lst = [1, 2, 3, 4, 5, 6, 7]
11 get_squared_evens(lst)
12
13
```

Run

Reset

[4, 16, 36]



Correct

Good job!

3. Which of the following **are not** an example of a native or built-in data type in Python

1 / 1 point

☐ boolean

☐ integer

☐ float

☒ heap



Correct

Correct!

☐ string

☒ varchar



Correct

Correct!

4. For given input lists: a,b,c and 1,2,3

1 / 1 point

Create a dictionary from two input lists

```
1 def make_dict(lst1,lst2):
2     '''
3     INPUT: LST1, LST2
4     OUTPUT: DICT (LST 1 are the keys and LST2 are the values)
5     Given equal length lists create a dictionary where the first list is the
6     keys
7     '''
8     res = dict(zip(lst1, lst2))
9     return res
10 lst1 = ['a', 'b', 'c']
11 lst2 = [1, 2, 3]
12 make_dict(lst1, lst2)
```

Run

13  
14

[Reset](#)

```
{'a': 1, 'b': 2, 'c': 3}
```



**Correct**

Good job!

5. Mutable data types/collections in Python can be changed in place. Immutable ones can not change in place. Which of the following are mutable? **1 / 1 point**

☐ bool

☐ int

☐ float

☒ set



**Correct**

Correct!

☒ list



**Correct**

Correct!

☐ string

☐ tuple

☐ complex

6. Python is a general-purpose language, but which (1 or more) of the following ideas is not realistic with Python? **1 / 1 point**

Python makes it easy to:

☐ save files with an editor then subsequently execute them from the command line

- ☐ save multiple functions in a file then import those functions from a different file
- ☐ to prototype and explore data using lpython and Jupyter notebooks
- ☐ carry out unit testing
- ☒ naturally parallelizes across cores and machines with little to no overhead



Correct

Correct!

- ☐ include comments/pseudocode to better organize code
- ☐ interactively work to test and understand algorithms

7. For a given input list: abbccddddddeeeeffffffggggggghhhhhhhh

1 / 1 point

Return a dictionary of character counts

1. Count the of the number of times each character appears in the string
2. Characters with a count of 0 should not be included in the output dictionary

```
1 def count_characters(string):
2     '''
3     INPUT: STRING
4     OUTPUT: DICT (with counts of each character in input string)
5
6     Return a dictionary of character counts
7     '''
8     res = {}
9     for keys in string:
10         res[keys] = res.get(keys, 0) + 1
11     return res
12 string = 'abbccddddddeeeeffffffggggggghhhhhhhh'
13 count_characters(string)
14
15
16
```

Run

Reset

```
{'a': 1, 'b': 2, 'c': 3, 'd': 4, 'e': 5, 'f': 6, 'g': 7, 'h': 8}
```



Correct

Good job!

8. For the vector  $v = [2.0, -3.5, 5.1]$ :

1 / 1 point

1. Find the L1 norm of  $v$
2. Return the result as a float

```
1 import numpy as np
2 from numpy import array
3 from numpy.linalg import norm
4
5 def calculate_l1_norm(v):
6     '''
7     INPUT: LIST or ARRAY (containing numeric elements)
8     OUTPUT: FLOAT (L1 norm of v)
9     calculate and return a norm for a given vector
10    '''
11    l1 = norm(v, 1)
12    return l1
13
14 v = array([2.0, -3.5, 5.1])
15 calculate_l1_norm(v)
16
```

Run

Reset

10.6



Correct

Good job!

9. NumPy array practice

1 / 1 point

1. Create a vector that starts at 1 and increases until 150
2. Turn the vector into a matrix with 10 rows and 15 columns
3. Return the sum for the 10 rows. HINT: there should be ten values for the printed sum

Use the following input vector values: vectorLower = 1; vectorUpper = 151

```
1 import numpy as np
2
3 def get_vector_sum(vectorLower, vectorUpper):
4     '''
5     INPUT: vector lower and upper bounds
6     OUTPUT: calculated value for vector sum
7     (1) create a vector ranging from 1:150
8     (2) transform the vector into a matrix with 10 rows and 15 columns
9     (3) print the sum for the 10 rows
10    '''
11    v = np.arange(vectorLower, vectorUpper)
12    v = v.reshape(10, 15)
13    return np.sum(v, axis=1)
14
15 vectorLower = 1
16 vectorUpper = 151
17 get_vector_sum(vectorLower, vectorUpper)
```

Run

Reset

[ 120 345 570 795 1020 1245 1470 1695 1920 2145]



Correct

Good job!

10. Which of the following pairs of events are **mutually exclusive**. There can be more than one answer. **1 / 1 point**

- ☐ Odd numbers and the number 3
- ☐ Even numbers and numbers greater than 10
- ☒ Negative numbers and positive numbers less than 25



Correct

Correct!

- ☒ Numbers between 100-200 and numbers between 201-300



Correct

Correct!

- ☐ None of the above

11. Geometric distribution

**0 / 1 point**

The geometric distribution is a useful tool for modeling time to event data. A successful street vendor says that on average 1 out of every 10 people who walk by on the street stop to buy a taco.

1. Represent these data with a geometric distribution
2. What is the probability that the vendor *has to wait* until 20 people walk buy before someone buys a taco?

```
1 import scipy.stats as stats
2 from scipy.stats import geom
3
4 def geometric_distribution(p,k):
5     '''
6     INPUT: probability of success and trials
```

```

7  OUTPUT: determined probability
8  '''
9  r = geom.rvs(p, size=1000)
10 f = (1-p) ** (k-1) * p
11 rv = geom(p)
12 prob = geom.cdf(k, p)
13 return prob
14
15 p = 0.1
16 k = 20
17 geometric_distribution(n, k)

```

Run

Reset

0.878423345409

! Incorrect

Try again!

## 12. Poisson distribution

0 / 1 point

The Poisson distribution is a useful tool for modeling count data given discrete intervals. Based on historical data the expected number of accidents at a busy intersection is 4 per month.

1. Represent these data with a Poisson distribution
2. What is the probability of more than 7 accidents at that intersection next month?

```

1  import scipy.stats as stats
2  from scipy.stats import poisson
3
4  def poisson_distribution(k1,k2):
5      '''
6      INPUT: probability of event interval
7      OUTPUT: determined probability
8      '''
9      rv = poisson(k1)
10     prob = poisson.cdf(k2, k1)
11     return prob
12     k1 = 4
13     k2 = 7
14     poisson_distribution(k1, k2)
15

```

Run

Reset

0.948866384207

! Incorrect

Try again!

## 13. Gaussian distribution

0 / 1 point

The Gaussian or Normal distribution is use heavily throughout statistics and data science.  
Lets assume scores for this assessment have a mean of 50% and a standard deviation of 10.

1. Represent these data with a Normal distribution
2. What is the probability of observing a score  $\geq 80$ ?

Use 50.0, 20.0, and 80 for your input values

```
1 import scipy.stats as stats
2 from scipy.stats import norm
3
4 def gaussian_distribution(loc_val, scale_val, cdf_val):
5     '''
6     INPUT: loc, scale, and cdf values
7     OUTPUT: determined probability
8     '''
9     #s = stats.norm(loc_val, scale_val)
10    #prob = norm.cdf(cdf_val, s)
11    return stats.norm.cdf(cdf_val, loc_val, scale_val)
12 loc_val = 50
13 scale_val = 10 # mean and standard deviation
14 cdf_val = 80
15 gaussian_distribution(loc_val, scale_val, cdf_val)
```

Run

Reset

0.998650101968

**Incorrect**

Try again!

## 14. Which statement(s) about Pearson correlation and cosine similarity are true?

1 / 1 point

☐ The dot product of two sample vectors divided by the product of their norms yields the correlation coefficient

☒ The cosine similairity of two centered vectors yields the correlation coefficient

**Correct**

Correct!

☐ The product of two sample vector norms that have been centered yields the correlation coefficient

☒ The dot products of centered vectors divided by the product of their norms yields the correlation coefficient

**Correct**

Correct!



- ☐ Two normalized sample vectors divided by centered dot products yield the correlation coefficient
- ☐ The cosine similarity of the dot product of two sample vectors is the correlation coefficient

15. Perform matrix multiplication on a square matrix HINT: A 2X2 matrix times a 2x2 matrix should yield a 2x2 matrix

1 / 1 point

```
1 import math
2 def matrix_multiplication(A,B):
3     '''
4     INPUT: LIST (of length n) OF LIST (of length n) OF INTEGERS
5     LIST (of length n) OF LIST (of length n) OF INTEGERS
6     OUTPUT: LIST OF LIST OF INTEGERS
7     (storing the product of a matrix multiplication operation)
8     Return the matrix which is the product of matrix A and matrix B
9     where A and B will be (a) integer valued (b) square matrices
10    (c) of size n-by-n (d) encoded as lists of lists, e.g.
11    A = [[2, 3, 4], [6, 4, 2], [-1, 2, 0]] corresponds to the matrix
12    | 2 3 4 |
13    | 6 4 2 |
14    |-1 2 0 |
15    You may not use numpy. Write your solution in straight python
16    '''
17    res = [[0 for x in range(3)] for y in range(3)]
18    for i in range(len(A)):
19        for j in range(len(B[0])):
20            for k in range(len(B)):
21                # resulted matrix
22                res[i][j] += A[i][k] * B[k][j]
23    return res
24 A = [[2, 3, 4], [6, 4, 2], [-1, 2, 0]]
25 B = [[2, 3, 4], [6, 4, 2], [-1, 2, 0]]
26 matrix_multiplication(A,B)
```

Run

Reset

```
[[18, 26, 14], [34, 38, 32], [10, 5, 0]]
```

✓ Correct

Good job!