Exceptions and Threading

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Exceptions

Anticipated

Unanticipated

Where to Catch?

UI Event Handlers Non UI Threads Global Exception Handler

Threads

How do I start a task on a background thread?

How do I...

ThreadPool?

BackgroundWorker?

Task Parallel Library?

Update the UI?

Cancel the task?

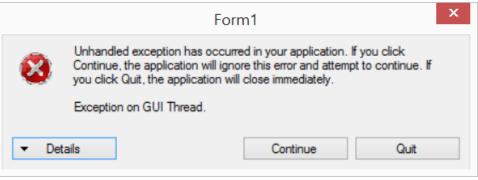
Avoid re-entrancy?

Report progress

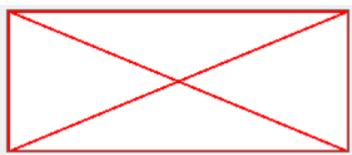
Report completion?

Unhandled Exceptions

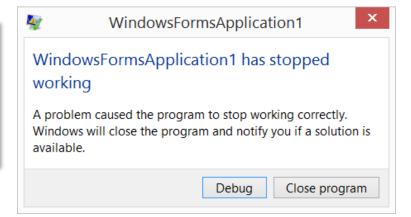
UI Thread (e.g. Button Click)



Paint Event Handler



Non UI Thread



Global Exception Handlers

```
Application.SetUnhandledExceptionMode(
       UnhandledExceptionMode.CatchException);
// catch exceptions on UI thread
Application. ThreadException +=
        ApplicationOnThreadException;
// option to continue or call Application.Exit
// catch exceptions on other threads
AppDomain.CurrentDomain.UnhandledException +=
        CurrentDomainOnUnhandledException;
// application will terminate
```

Exception Handling Guidelines

- Don't use the global exception handler for everything
 - Only use it

"Defensive Coding in C#"
Deborah Kurata

- Handle excep
 - Handle as close to source of exception as possible
- Catch specific exceptions
 - Only catch if you can do something
- Log everything
 - Message
 - Stack Trace
 - Inner Exception

Where to Handle

- User initiated actions (e.g. Button clicks)
 - Report the error to user
 - Perform any cleanup
- Other UI events
 - e.g. Timer, Paint, MouseMove
 - Avoid displaying multiple error dialogs
- Background Threads
 - Handle for each task

myDelegate. ThreadPool. BeginInvoke() Thread.Start() QueueUser (APM) WorkItem() background Task.Run() await Worker1.Run (TPL) myAsyncFunc WorkerAsync()

myDelegate.
BeginInvoke()
(APM)

Thread.Start()

ThreadPool QueueUser WorkItem()

Call EndInvoke to get result and catch exceptions

Can poll for completion with IAsyncResult.IsCompleted

(IPL)

myAsyncFunc

myDelegate. BeginInvoke() (APM)

Thread.Start()

ThreadPool QueueUser WorkItem()

Can set thread name and priority

Allows us to wait or poll for completion

May be appropriate for long-running tasks

await

yAsyncFunc

myDelegate. BeginInvoke() (APM)

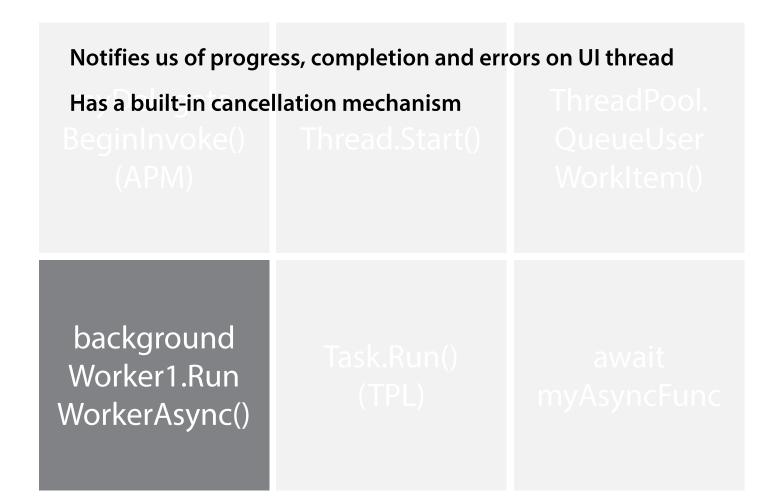
Thread.Start()

ThreadPool.
QueueUser
WorkItem()

Runs immediately or queues for available ThreadPool thread

No completion notification or exception handling

Worker1.Run WorkerAsync(Task.Run() (TPL) await AsyncFunc



Powerful and comprehensive, introduced in .NET 4
Ability to compose tasks

Cancellation token system

ThreadPool QueueUser WorkItem()

- раскground - Worker1.Run WorkerAsync()

Task.Run() (TPL)

await myAsyncFunc

async and await keywords part of C# 5, introduced with .NET 4.5

Can be used with .NET 4

Synchronous-looking code flow

Catch exceptions over multiple threads

Continues on UI thread

background Worker1.Run WorkerAsync()

Task.Run() (TPL) ThreadPool QueueUser WorkItem()

await myAsyncFunc

http://markheath.net/post/starting-threads-in-dotnet

myDelegate. ThreadPool. BeginInvoke() Thread.Start() QueueUser (APM) WorkItem() background Task.Run() await Worker1.Run (TPL) myAsyncFunc WorkerAsync()

Updating the User Interface

- Background threads cannot update UI
 - InvalidOperationException

Solutions

```
control.BeginInvoke
label1.BeginInvoke((Action)(() => label1.Text = "Hello"));
```

SynchronizationContext.Post

```
syncContext.Post(s => label1.Text = "Hello", null);
```

- Poll with a Timer
- BackgroundWorker
- async/await

While a Task is Running

- Disable any controls to prevent re-entrancy
 - Disabling a container disables child controls
- Show progress
 - □ Cursor = Cursors.WaitCursor



- ProgressBar
- Offer a cancelation option
 - Or automatically timeout

Module Summary

Exceptions

Robustness

Threads

Responsiveness

Best Practices



Handle anticipated exceptions "locally"

Report to the user

Clean up

Provide a global exception handler

Log everything Exit the application

Perform long-running tasks in background threads

Task Parallel Library (TPL) async & await

Always update the UI from the UI thread

await long-running tasks