Core Types



Outline

DependencyObject

Visual, UIElement and ContentElement

FrameworkElement and FrameworkContentElement

Freezable



DependencyObject

- CLR properties are very basic
- DependencyObject and DependencyProperty fill gaps
- Base class of many WPF types

Property Requirements
Change Notifications
Default Values
Type Coercion
Data Binding
Attached Properties
Validation
Inheritance
Styling



DependencyProperty



Metadata

- Default value
- Change callback
- Coercion callback



Change Notification

```
public static readonly DependencyProperty RoughnessProperty =
    DependencyProperty.Register("Roughness", typeof(double),
        typeof(Foo),
        new UIPropertyMetadata(0.0, OnRoughnessChanged));
private static void OnRoughnessChanged(DependencyObject source,
   DependencyPropertyChangedEventArgs e)
   Foo target = (Foo) source;
   target.OnRoughnessChanged(e);
private void OnRoughnessChanged(DependencyPropertyChangedEventArgs e)
   ...handle change...
```



Attached Properties

```
<AnyElement Foo.Bar="42" />
```

```
public static double GetBar(DependencyObject obj)
   return (double) obj.GetValue(BarProperty);
public static void SetBar(DependencyObject obj, double value)
   obj.SetValue(BarProperty, value);
public static readonly DependencyProperty BarProperty =
   DependencyProperty.RegisterAttached("Bar", typeof(double),
        typeof(Foo), new UIPropertyMetadata(0.0));
```

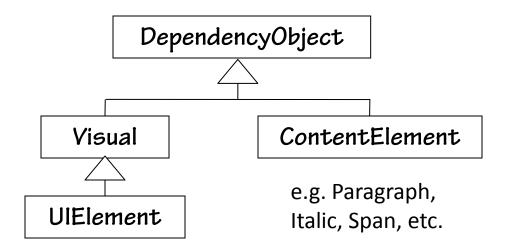


Inheritance

By containment hierarchy (not type)



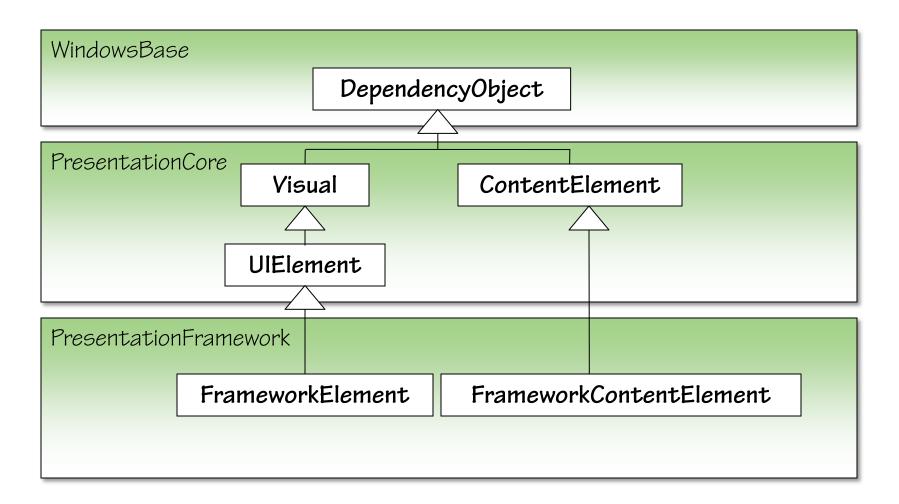
UIElement and ContentElement



e.g. Button, Ellipse, TextBlock, etc.



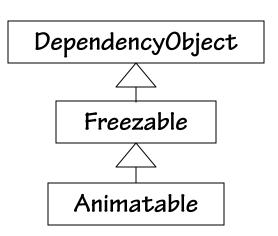
Core and Framework





Freezable & Animatable

- Brushes, Pens
- Geometries, Drawings, Transforms
- BitmapEffect, TextEffect
- Animations
- 3D Models





Summary

DependencyObject

Visual, UIElement and ContentElement

FrameworkElement and FrameworkContentElement

Freezable

