



CS193E

Lecture 15

Core Data

Agenda

- Questions
- Final Projects
- Core Data (and a little more bindings as well)

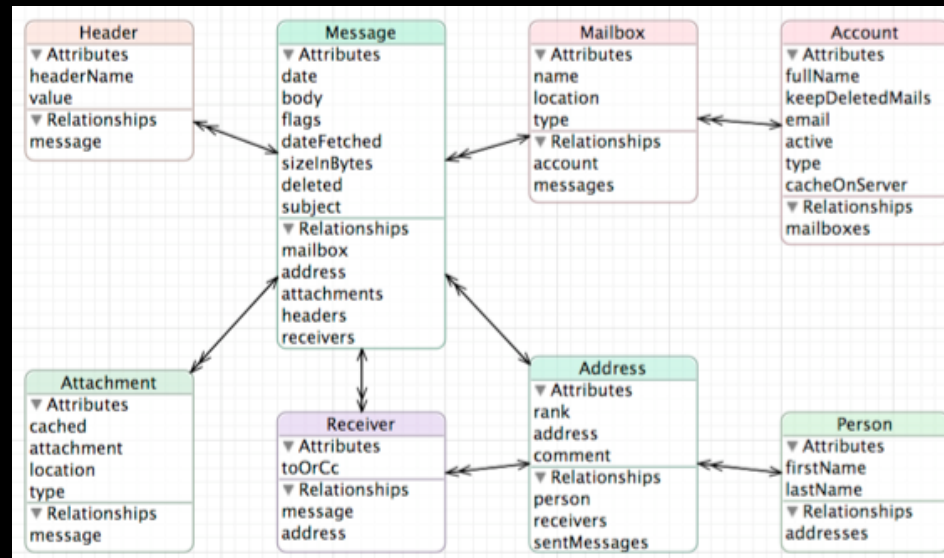
Core Data Introduction

- Continues initiative started with Cocoa Bindings: more functionality with less code
- Core Data addresses a different area of your code
 - Solves much more difficult problems
- Core Data is about fine-grained management of data objects
- Core Data is a “model-driven object graph management and persistency framework”

What?!?

Model-driven Development

- You create a description of your data objects in Xcode



- Core Data handles most aspects of your data objects, both in-memory and on-disk
- You focus on the application logic

What does Core Data do for you?

- Automatic undo/redo
- Scalable object lifecycle management
- Data consistency and correctness
- User interface synchronization through bindings integration

What does Core Data do for you?

Read/write to various types of files

	Scalable to large data sets	Performance	Human Readable	Atomic Access
SQLite	✓	best		
XML		good	✓	✓
Binary		better		✓

Core Data owns the schemas

Example Use Cases

Safari	History, bookmarks
Address Book	Persons, groups database
Mail	Mailboxes files
iPhoto	Music library
iTunes	Photo library
iCal	Calendars
Xcode	Project data

- Every application that manages lots of objects

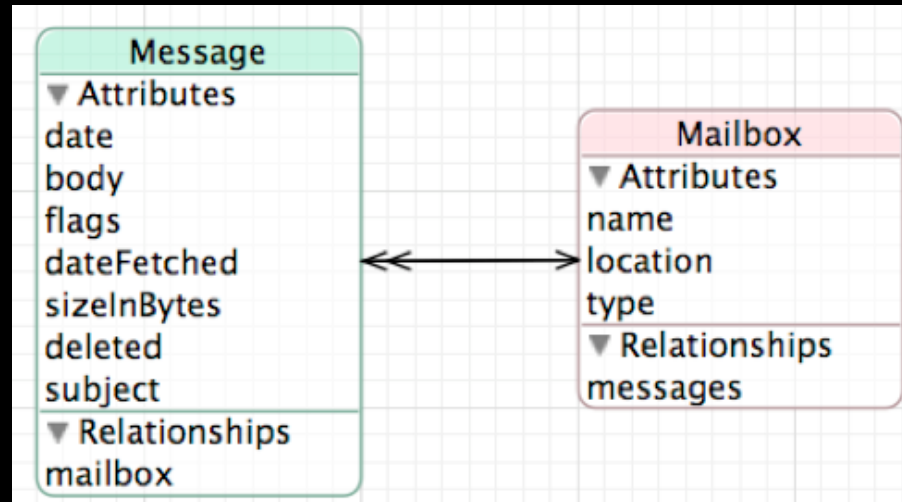
Why is Core Data good for you?

- Relieves you from having to reinvent the wheel
 - Faster development cycle
- Robustness
- Flexibility
 - Choice of persistent stores

Models

Models

- High-level description of your data objects
- Entity-relationship diagram



- The more detailed the model, the better Core Data works

Model Files

- Models are entered and modified in Xcode
- File representation separated for Xcode and runtime
 - Xcode manages additional graphical information
 - Runtime model thinned out for best performance

Model Contents

- **Entities**

- Types of objects
- Class name for runtime representation

- **Properties**

- Object components
 - Attributes
 - Relationships (unordered NSSet)
 - Fetched Properties
- Validation rules
- Delete rules
- Default values

Model Contents

Entity	Class
Attribute	Simple instance variable
Relationship	Managed reference

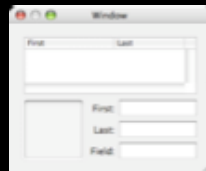
Demo

Code-free Document-based Core Data Cocoa Application

Architecture

Architecture

User Interface

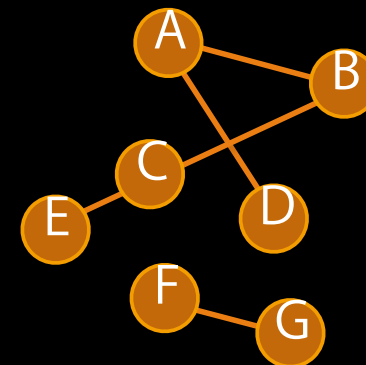
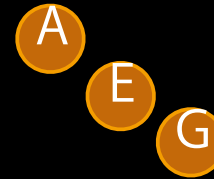


Controller

Managed Object Context

Persistent Store Coordinator

Model File



Managed Objects



Data File

Managed Object Context

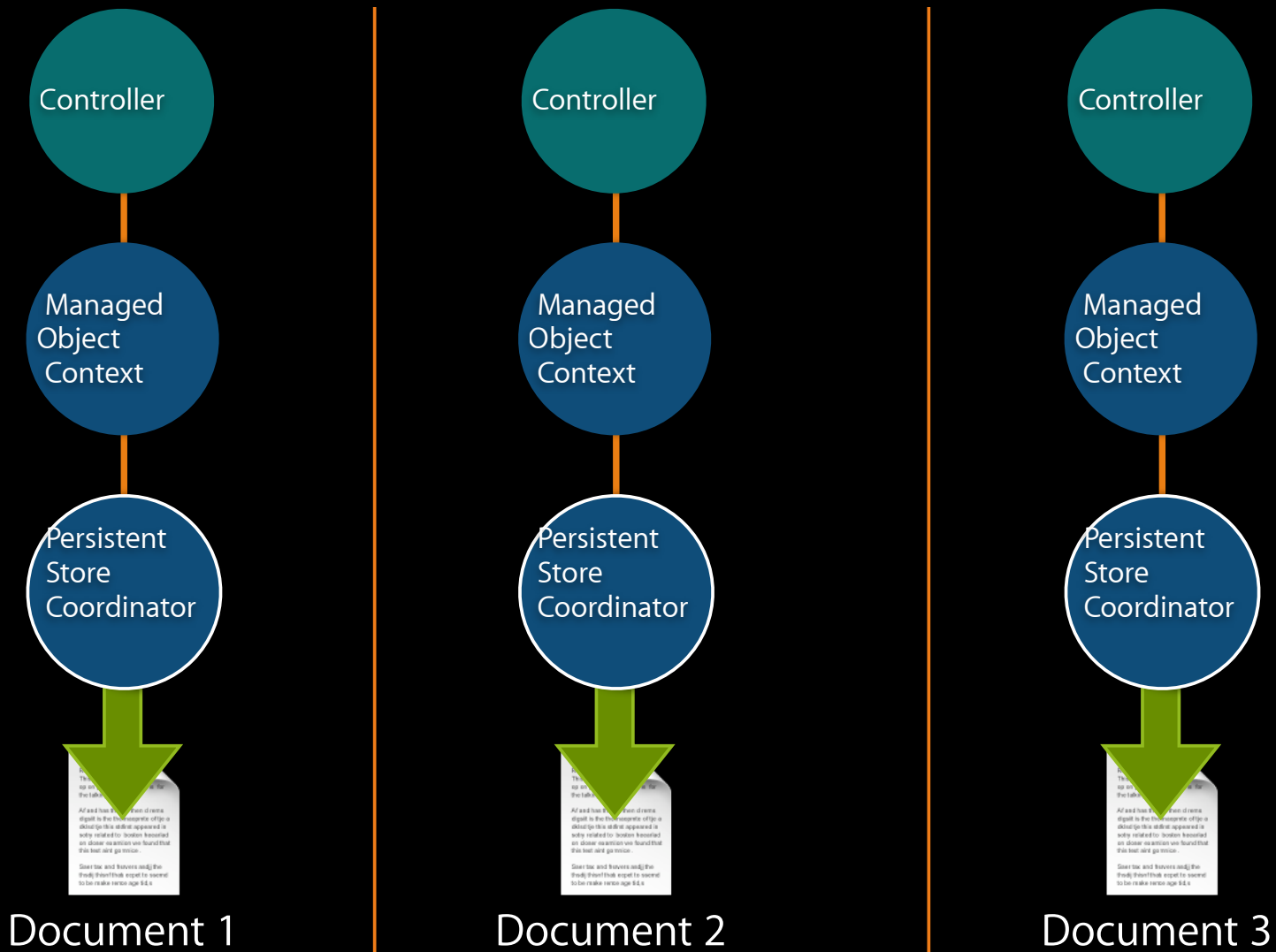
- The center of your new world
- Manages “everything”
 - Tracks changes
 - Maintains inverse relationships
 - Triggers validation
 - etc.
- Serves as gateway to persistent store coordinator
- Has access to an undo manager
- Acts as “scratchpad”

Persistent Store Coordinator

- Provides the model
- Synchronizes access to persistent stores
 - Unified representation for multiple stores

Architecture

Document Based Application



NSPersistentDocument

- Subclass of NSDocument
- Adds ability to work with a model and managed object context
- Makes document persistence 'automatic'

Demo Revisted

Code You Have To Write

Managed Objects

- You still have to write your application logic
- Core Data requires you to use `NSManagedObjects`
 - Generic data object
 - Sufficient for many cases
- Custom subclasses for application logic
 - Key-value coding/observing (KVC/KVO)
 - Validation
 - Reacting to various state changes

Questions?