Beginners course curriculum vJan2018			v.January 2018
Week		Topic	key achievements during each session
Mark discounting Boat di		to the design of the design of the later of	
Week 1 (covering Part 1)		Introduction to web development and the Internet / Getting going / HTML	Over the Contribution of the
(36 slides)		Wishmin figuration នៅក្នុងសមានប្រជាព្រះ ប្រជាព្រះ ប្រជាព្រះ desktop client, GitHub account, download course	Create first HTML file
		documents onto your desktop Introduction to coding	
		What is coding?	
		Getting going & HTML	
	Chapter 1	What is the internet and how does it work?	
	Chapter 2	How does the web work?	
	Chapter 2	Static vs dynamic sites	
		Server-side technologies	
		Putting up a website	
 	Chapter 3	What makes a website?	
	Onapier 6	The website folder / components of a web page / Google dev tools	
	Part 1	HTML	
	Chapter 4	Creating a basic HTML page	
	onapter :	Creating a coding course folder	
		Hello world!	
		Why index.html?	
	Chapter 5	HTML Basics (HTML Dom)	
		Elements, Tags & Attributes	
		Good code practice	
		Demo: HTML syntax (Codepen)	
		Task: GitHub resources about learning html	
		Markdown cheatsheet	
		Tasks	
Homework:		Finishing tasks from this week, preparing for next week's class (5 mins)	
		Extra resources	
Week 2 (covering part 2)		Cascading Style Sheet (CSS)	Create first CSS file and link HTML file to
(31 slides)		Recap from week 1: HTML (20 mins)	it
	Chapter 6	What is CSS?	
	Chapter 7	Linking your CSS and HTML code	
		Linking to a separate CSS file in the <head></head>	
		More about the HTML <link/> Tag	
	Chapter 8	Writing CSS & basic definitions	
	Chapter 9	Selectors and Attributes	
	Chapter 10	Using the ID and class selectors	
	Chapter 11	The Universal Selector	
	Chapter 12	HTML <divs> and <spans></spans></divs>	
Homework:		Finishing off tasks in class; more HTML & CSS exercises	
After week 2's class		Course social	
Mark O (see also see also see		David Francisco (IIV (Company on a 19)	
Week 3 (covering parts 3 & 4)		Recap / Frameworks / UX / Course competition criteria	Cat into musical to anno
(22 slides) Part 3	Chantar 12	Recap HTML & CSS, webservers & URL (20 mins) User Experience	Get into project teams
	Chapter 13	·	Have designed initial and and websiter
		What we will learn	homework)
		What IX is not	
		What UX is not	

Part 4	Chapter 15	Course competition arrangements and criteria (15 mins)	
Homework:	Chapter 13	Review what we've learnt this week / Start working on your websites!	
Homework.		Interiew what we've learnt this week? Start working on your websites:	
Week 4 (covering curriculum part 5)		GitHub, Version Control, Git	
(63 slides)		Recap of weeks 1-3 (20 mins)	Create your GitHub account
(co chace)	Chapter 16	Version Control & Using GitHub	Create your project repository
-	Chapter 17	Create your group repository	Add xourtenmoter(s) as reliaberator(s)
	Chapter 18	Publishing on GitHub Pages	synch across teams
	Onapter 10	How Github Pages Works	Synch deross teams
	Chapter 19	Conflict scenario!	
	Onaptor 10	How to avoid and reduce merge conflicts	
Homework:		Create GitHub repository for the course project	
TIONEWORK.		Circuit Oil in the course project	
Week 5 (covering curriculum part 6)		Bootstrap	Harliff and Danielson for the consense
(63 slides)		Revision of GitHub (20 mins)	ldentify one Bootstrap function you want to include in your website design
(00 sinces)	Chapter 20	- What's hard about CSS?	to include in your website design
	Onaptor 20	What else is hard about CSS?	
	Chapter 21	Bootstrap	
	onapter 21	Responsive design	
		Getting started with Bootstrap	
	Chapter 22	Bootstrap layout	
	Chapter 22	The essence of Bootstrap	
		Bootstrap layout	
		Page margins	
		Columns	
	Chapter 23	More Bootstrap	
	Chapter 23	Typography	
		Blockquotes	
		Lead body copy	
		Badges and Buttons	
		Success button	
		Social links buttons	
		Images	
		Responsive images	
		Round images	
		Center text	
	Chantar 24	Making a stripy table	
	Chapter 24	Modifying Bootstrap	
		Sam's Sarnies solution	
I I a se a consider		Even more awesome stuff	
Homework:			
Mook 6 (covering oursies them next 7)		InvoSprint and IOuany	
Week 6 (covering curriculum part 7)		JavaScript and JQuery	
(32 slides)	Chantar 25	Recap of previous week (20 mins)	function you want to include in your
	Chapter 25	Javascript Preamble	website design
		How JavaScript Came About	
	Charter OC	But wait! What even is Programming?	
	Chapter 26	Getting started with JavaScript & jQuery	
		So how do I start using JavaScript?	
		And what is jQuery?	
		Getting jQuery into your website	
		Using jQuery to manipulate CSS	
Homework:			
Week 7 (covering curriculum part 8)		Course competition work / feedback / questions / optional extras	

(22 slides)		Recap of previous week		
		Recap of course competition criteria		
		Any questions?		
		Working on websites in class, troubleshooting, asking questions		
		Students choose a couple of subjects from: Google Analytics, Google Forms, domain names for GitHub pages		
	Chapter 27	Google Analytics		
	Chapter 28	Google forms		
	Chapter 29	Domain names for GitHub pages		
	Chapter 30	HTML DOM		
30 mins for a couple of these subjects	Chapter 31	Interacting with APIs, working with company APIs		
Homework:		Finishing off: Plug-ins / APIs / AJAX, working on group projects. Further resources		
Week 8		Course Competition: Presenting final projects		
(no slides)		Spend the first 30 minutes finalising project websites.		
		Spend at least 1 hour on group presentations (5-10 mins/group).		
		Instructors to choose a winner and announce it at the end of the session.		
Appendix		Awesome features of Bootstrap		
		Some ideas for jQuery		
		Next steps: continue your learning		
		Further Resources - HTML		
		Further resources - CSS		
		Further resources - Github		
		Further resources - Git		
		Further Resources - Bootstrap		
		FHETHER BASSHIGGS ve CHGNX forget to keep in touch with CodeFirst: Girls and tell them what you do with		
		your new-found skills!		