

# Introduction to Python



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## Outline:

- What is Python and Why is it Suitable for Beginners?
- Why Should Data Scientists Learn to Code?
- Basic Python Syntax





 What is Python and Why is it Suitable for Beginners?





## Intro to Python

#### What is Programming?

Programming is the process of giving **logical instructions** to a computer so that it can perform specific tasks automatically.

#### **Basic Concept:**

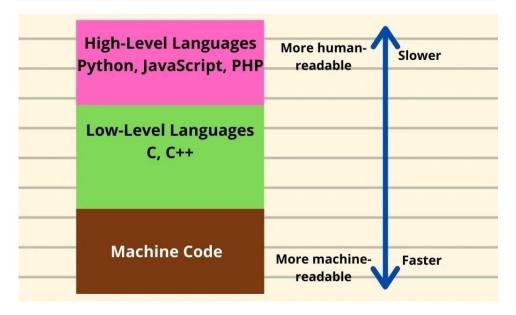






## Python -> Object Oriented Programming & High Level Programming

## 1. What is Python?



Tidak hanya untuk Data Science saja, melainkan untuk pembuatan game, website, dan python memiliki beragam package / libraries.





Python Tools IDE
(Integrated
Development
Environment)

An **IDE** (Integrated Development Environment) is an application that provides all the tools a programmer needs to write, test, and run code in one place.







Jupyter Notebook

VS Code

Anaconda Navigator



Google Colab

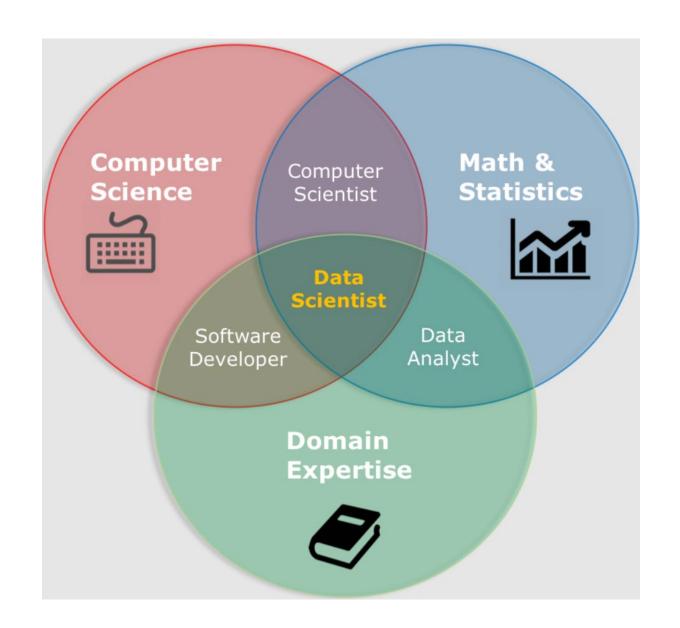






 Why Should Data Scientists Learn to Code?





Source: Google



Data Science is ...

The application of **data centric**, **computational**, and **inferential thinking** to

understand solve the world aproblems

Science Engineering

➤ Data science is fundamentally interdisciplinary

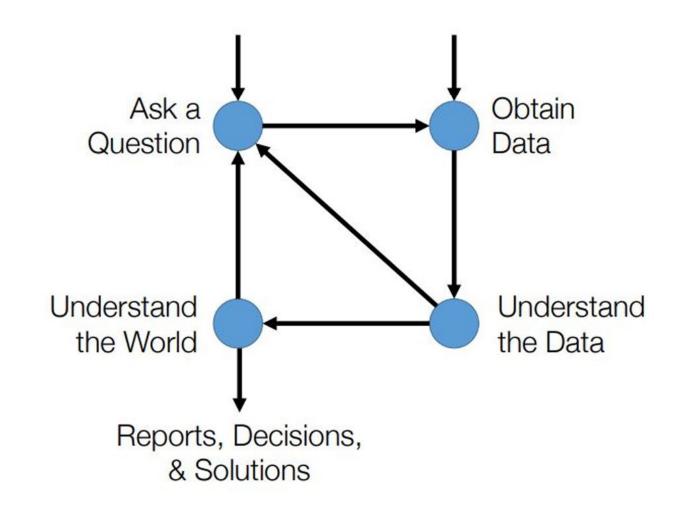


## Now I know what it is

## But how to do it?



## Data Science Process

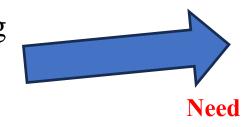


## Conclusion why must learn coding?

Data Acquisition and Cleaning -> Using libraries scikit-learn, pandas, numpy and so on

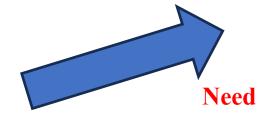


Exploratory Data Analysis and Visualization -> Using libraries Matplotlib, Seaborn, Plotly





Predictions and Inference related to Machine / Deep Learning -> Using libraries Scikit-learn, PyTorch, TensorFlow







Basic Python Syntax



#### **Input - Output**

Inputs and outputs are close to the discussion of variables

#### **Variables**

Variables are containers for storing data values.

#### **Creating Variables**

Python has no command for declaring a variable.

A variable is created the moment you first assign a value to it.

```
x = 5
y = "Bootcamp Data Scientist"

# x and y are variable

print(x) # print output value x
print(y) # print output value y
```

5 Bootcamp Data Scientist



#### **Get the Type**

You can get the data type of a variable with the type() function.

```
x = 5
y = "John"
z = 3.5
print(type(x))
print(type(y))
print(type(z))
<class 'int'>
<class 'str'>
<class 'float'>
type(x)
int
```



#### Single or Double Quotes?

String variables can be declared either by using single or double quotes:

John John

```
x = "John"
print(x)

#double quotes are the same as single quotes:
x = 'John'
print(x)
```





Rules	Salah	Benar
Jangan menggunakan nama built-in Python	def = 5	definition = 5
Jangan memulai nama variabel dengan angka	1st = 10	first = 10
Jangan menggunakan spasi	ini variabel = 20	iniVariabel = 20
Jangan menggunakan karakter khusus selain underscore (_)	variabel-saya = 30	variabel_saya = 30
Penulisan variabel yang berulang	nama = "Riqam" nama = "Uci"	nama_1 = "Riqam" nama_2 = "Uci"
Case-sensitive		dibimbing = "Oke" Dibimbing = "Oke banget"



## **Arithmetic Operators**

Operator	Deskripsi	Contoh
+	Penjumlahan	5 + 3 → 8
-	Pengurangan	5 - 3 → 2
*	Perkalian	5 * 3 → 15
/	Pembagian	5 / 2 → 2.5
//	Pembagian Bulat	5 // 2 → 2
%	Modulus (Sisa Pembagian)	5 % 2 → 1
**	Eksponen (Pangkat)	5 ** 2 → 25



## **Comparison Operators**

Operator	Deskripsi	Contoh
==	Sama dengan	5 == 5 → <i>True</i>
!=	Tidak sama dengan	3 != 3.5 → <i>False</i>
<	Lebih kecil dari	$5 < 3 \rightarrow False$
<=	Lebih kecil atau sama dengan	3 <= 5 → <i>True</i>
>	Lebih besar dari	15 > 10 → <i>True</i>
>=	Lebih besar atau sama dengan	20 >= 20 → <i>True</i>



## **Logical Operators**

Operator	Deskripsi	Contoh
and	True jika semua pernyataan benar	(5 > 3) and (3 < 4) → <i>True</i>
or	True jika salah satu pernyataan benar	$(5 > 3) \text{ or } (3 > 4) \rightarrow True$
not	Membalikkan nilai logika	not(5 > 3) → <i>False</i>



The **if statement** checks whether a condition is True. If it is, the indented block of code under it will be executed.

**elif (else if)** Used to check another condition if the previous if condition was False. You can have multiple elif blocks.

**The else** block is executed when none of the previous conditions are True.

#### Summary:

- if: checks the first condition
- elif: checks additional conditions
- else: runs if none of the above conditions are true

These are essential for building decision-making logic in your Python programs.

```
age = 10
if age >= 18:
    print("You are an adult")
elif age >= 13:
    print("You are a teenager")
else:
    print("You are a child")
```





Brief Assignment



### Brief Assignment:

1. Jawablah pertanyaan dari code template di link ini :

https://drive.google.co m/file/d/1EILe4RvamXX JeBjYVg1H5TPhH7r\_-Sqb/view?usp=sharing





Q & A

## Thank you

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