## RecyclerView 核心要点

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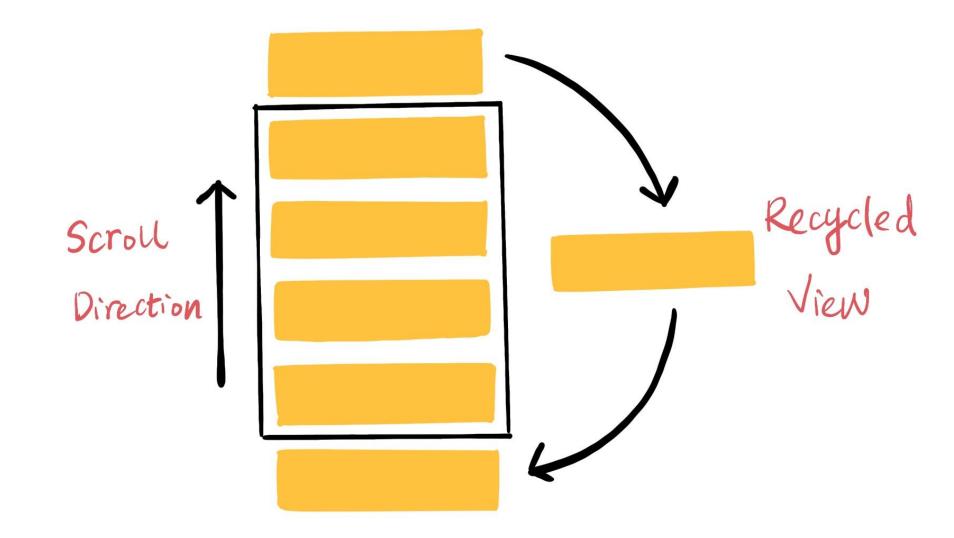
#### 为什么讲这个主题?

- 绝大多数 App 都有列表页面, 关系到核心用户体验
- 不看任何文档用 RecyclerView 写一个简单的列表?
- 仍然有不少公司在使用 ListView
- 即使使用 RecyclerView, 只是很简单的应用

#### 今天讲什么?

- RecyclerView 是什么?
- RecyclerView Demo
- ViewHolder 究竟是什么?
- RecyclerView 缓存机制
- 你可能不知道的 RecyclerView 性能优化策略
- 为什么 ItemDecoration 可以绘制分隔线?

A flexible view for providing a limited window into a large data set



#### ListView 的局限

- 只有纵向列表一种布局
- 没有支持动画的 API
- 接口设计和系统不一致
  - setOnItemClickListener()
  - setOnltemLongClickListener()
  - setSelection()
- 没有强制实现 ViewHolder
- 性能不如 RecyclerView

#### RecyclerView 的优势

- 默认支持 Linear, Grid, Staggered Grid 三种布局
- 友好的 ItemAnimator 动画 API
- 强制实现 ViewHolder
- 解耦的架构设计
- 相比 ListView 更好的性能

#### LayoutManager 支持的布局



#### RecyclerView 的重要组件

Recycler View Layout Item Animator Adapter Manager I provide I animate I position the views the views the views



# 简单 Demo

#### View holder 究竟是什么?

- View holder 和 item view 是什么关系?一对一?一对多?多对一?
- View holder 解决的是什么问题?
- View holder 的 ListView item view 的复用有什么关系?

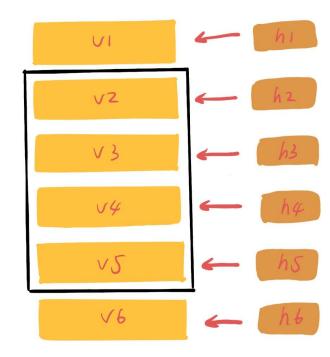
#### 没有实现 view holder 的 getView()

```
public class SimpleListViewAdapter extends BaseAdapter {
    @Override
    public View getView(int position, View convertView, ViewGroup parent) {
        if (convertView == null) {
            convertView = LayoutInflater.from(parent.getContext())
                                .inflate(R.layout.list_view_item, parent, false);
        ImageView avatar = convertVlew.findViewById(R.id.user_avatar);
        TextView name = convertView findViewById(R.id.user_name);
        TextView title = convertVie /.findViewById(R.id.user_title);
        User user = getItem(position);
        Glide.with(parent.getContext()).load(user.avatarUrl).into(avatar);
        name.setText(user.name);
        title.setText(user.title);
        return convertView;
```

#### 实现了 view holder 的 getView()

```
public class SimpleListViewAdapter extends BaseAdapter {
   @Override
   public View getView(int position, View convertView, ViewGroup parent) {
       UserViewHolder holder:
       if (convertView == null) {
           convertView = LayoutInflater.from(parent.getContext())
                                .inflate(R.layout.list view item, parent, false);
           holder = new UserViewHolder(convertView);
           holder.avatar = convertView.findViewById(R.id.user avatar);
           holder.name = convertView.findViewById(R.id.user name);
           holder.title = convertView.findViewById(R.id.user title);
           convertView.setTag(holder);
        } else {
           holder = (UserViewHolder)convertView.getTag();
       User user = getItem(position);
       Glide.with(parent.getContext()).load(user.avatarUrl).into(holder.avatar);
       holder.name.setText(user.name);
       holder.title.setText(user.title);
       return convertView;
```

# Item view 和 view holder ——对应



#### 不实现 view holder 还会复用 item view 吗?

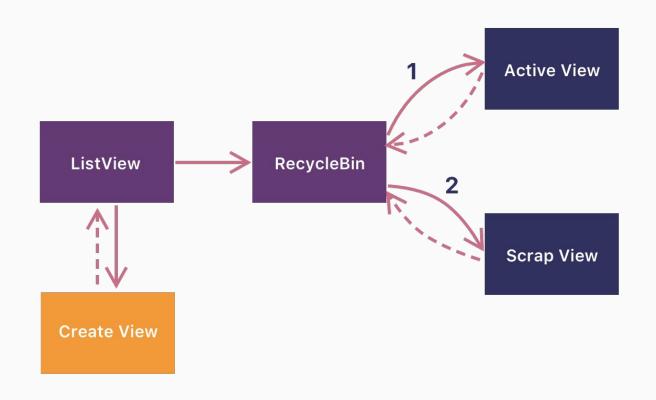
```
public class SimpleListViewAdapter extends BaseAdapter {
    @Override
    public View getView(int position, View convertView, ViewGroup parent) {
       if (convertView == null) {
            convertView = LayoutInflater.from(parent.getContext())
                                .inflate(R.layout.list_view_item, parent, false);
        ImageView avatar = convertView.findViewById(R.id.user_avatar);
        TextView name = convertView.findViewById(R.id.user_name);
        TextView title = convertView.findViewById(R.id.user_title);
        User user = getItem(position);
        Glide.with(parent.getContext()).load(user.avatarUrl).into(avatar);
        name.setText(user.name);
        title.setText(user.title);
        return convertView;
```

#### View holder 最佳实践

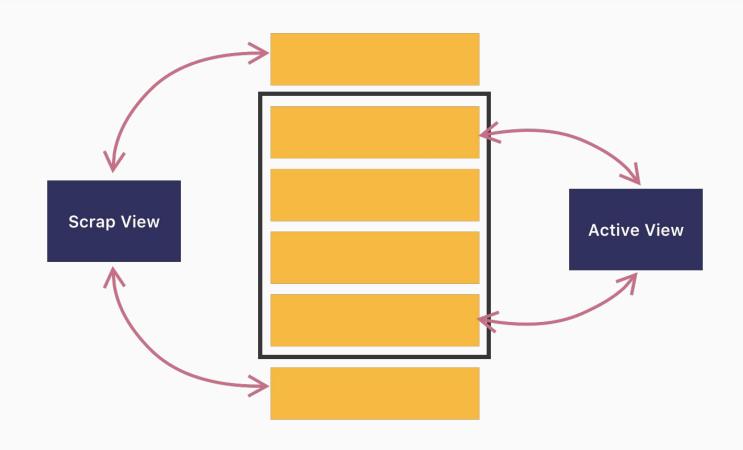
```
static class UserViewHolder extends RecyclerView.ViewHolder {
    ImageView avatar;
    TextView name;
    UserViewHolder(@NonNull View itemView) {
        super(itemView);
        avatar = itemView.findViewById(R.id.avatar);
        name = itemView.findViewById(R.id.name);
    void bindTo(User user) {
        // bind data to UI
   void onBindViewHolder(UserViewHolder holder, int position) {
       holder.bindTo(userList.get(position));
```

### RecyclerView 缓存机制

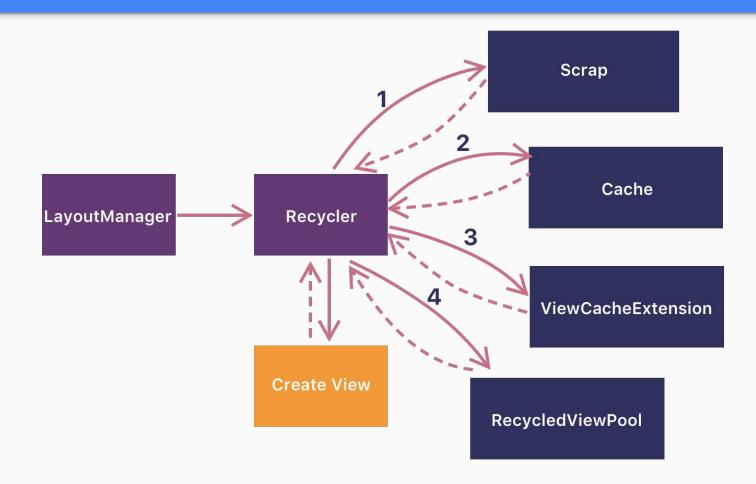
#### ListView 缓存图示一



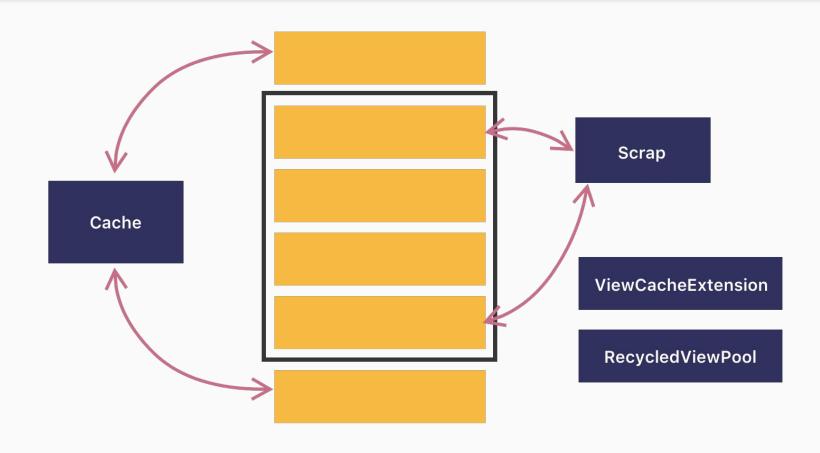
#### ListView 缓存图示二



#### RecyclerView 缓存图示一



#### RecyclerView 缓存图示二



#### ViewCacheExtension Example

- 广告卡片
  - 每一页一共有 4 个广告
  - 这些广告短期内不会 发生变化
- 每次滑入一个广告卡片,一般情况下都需要重新绑定
- Cache 只关心 position, 不关心 view type
- RecycledViewPool 只关心 view type, 都需要重新绑定
- 在 ViewCacheExtension 里保持 4 个广告 Card 缓存

#### 注意:列表中 item/广告的 impression 统计

- ListView 通过 getView() 统计
- RecyclerView 通过 onBindViewHolder() 统计?可能错误!
- 通过 onViewAttachedToWindow() 统计

# 你可能不知道的 RecyclerView 性能优化策略

#### 在 onBindViewHolder 里设置点击监听?

onBindViewHolder 里设置点击监听器 会导致重复创建对象

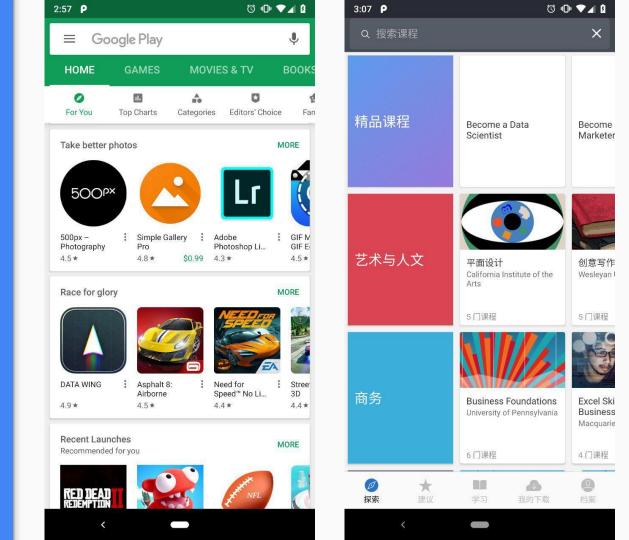
```
public class SimpleAdapter extends RecyclerView.Adapter {
    @Override
    public ViewHolder onCreateViewHolder(ViewGroup parent, int viewType) {
    @Override
    public void onBindViewHolder(ViewHolder holder, int position) {
        holder.itemView.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
        });
```

#### 在 onCreateViewHolder 里设置点击监听!

View - ViewHolder - View.OnClickListener 三者一一对应

```
public class SimpleAdapter extends RecyclerView.Adapter {
   @Override
    public ViewHolder onCreateViewHolder(ViewGroup parent, int viewType) {
        final SimpleViewHolder holder = new SimpleViewHolder();
       holder.itemView.setOnClickListener(new View.OnClickListener() {
           @Override
            public void onClick(View v) {
       });
   @Override
   public void onBindViewHolder(ViewHolder holder, int position) {
```

#### LinearLayoutMana ger.setInitialPrefet chItemCount()



#### 使用 LinearLayoutManager.setInitialPrefetchItemCount()

- 用户滑动到横向滑动的 item RecyclerView 的时候,由于需要创建更复杂的 RecyclerView 以及多个子 view,可能会导致页面卡顿
- 由于 RenderThread 的存在, RecyclerView 会进行 prefetch
- LinearLayoutManager.setInitialPrefetchItemCount(横向列表初次显示时可见的 item 个数)
  - 只有 LinearLayoutManager 有这个 API
  - 只有嵌套在内部的 RecyclerView 才会生效

#### RecyclerView.setHasFixedSize()

```
// 伪代码
void onContentsChanged() {
    if (mHasFixedSize) {
        layoutChildren();
     else {
        requestLayout();
```

如果 Adapter 的数据变化不会导致 RecyclerView 的大小变化 →

RecyclerView.setHasFixedSize(**true**)

### 多个 RecyclerView 共用 RecycledViewPool



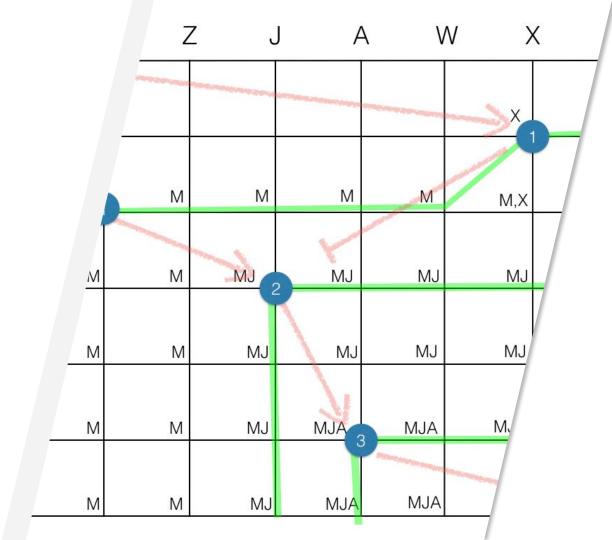
#### 共用 RecycledViewPool 代码

#### **DiffUtil**

- DiffUtil is a utility class that can calculate the difference between two lists and output a list of update operations that converts the first list into the second one.
- 局部更新方法 notifyItemXXX() 不适用于所有情况
- notifyDataSetChange() 会导致整个布局重绘, 重新绑定所有 ViewHolder, 而且会失去可能的动画效果
- DiffUtil 适用于整个页面需要刷新,但是有部分数据可能相同的情况

## **Myers Diff Algorithm**

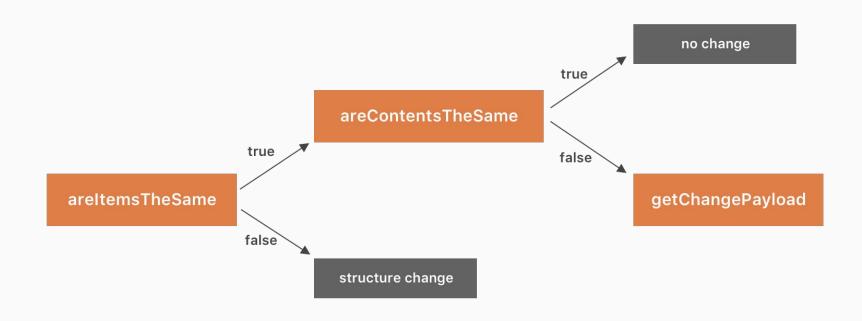
http://blog.robertelder.org/diff-algorithm/



## Show you the code

```
public abstract static class Callback {
   public abstract int getOldListSize();
   public abstract int getNewListSize();
   public abstract boolean areItemsTheSame(int oldItemPosition, int newItemPosition);
   public abstract boolean areContentsTheSame(int oldItemPosition, int newItemPosition);
   public Object getChangePayload(int oldItemPosition, int newItemPosition) {
        return null;
```

#### DiffUtil.Callback 逻辑



```
public class UserDiffCallback extends DiffUtil.Callback {
    private List<User> oldList;
    private List<User> newList;
    public UserDiffCallback(List<User> oldList, List<User> newList) {
       this.oldList = oldList;
       this.newList = newList;
   @Override
   public int getOldListSize() { return oldList.size();}
   @Override
   public int getNewListSize() { return newList.size();}
   @Override
   public boolean areItemsTheSame(int oldItemPosition, int newItemPosition) {
        return oldList.get(oldItemPosition).id == newList.get(newItemPosition).id;
   @Override
    public boolean areContentsTheSame(int oldItemPosition, int newItemPosition) {
       User oldUser = oldList.get(oldItemPosition);
       User newUser = newList.get(newItemPosition);
        return oldUser.id == newUser.id && oldUser.name.equals(newUser.name)
               && oldUser.profession.equals(newUser.profession);
```

```
public class UserDiffCallback extends DiffUtil.Callback {
    private List<User> oldList;
    private List<User> newList;
   @Nullable
   @Override
    public Object getChangePayload(int oldItemPosition, int newItemPosition) {
       User oldUser = oldList.get(oldItemPosition);
       User newUser = newList.get(newItemPosition);
        Bundle payload = new Bundle();
        if (oldUser.id != newUser.id) {
            payload.putLong(User.KEY ID, newUser.id);
        if (!oldUser.name.equals(newUser.name)) {
            payload.putString(User.KEY_NAME, newUser.name);
        if (!oldUser.profession.equals(newUser.profession)) {
            payload.putString(User.KEY PROF, newUser.profession);
        if (payload.size() == 0) return null;
        return payload;
```

```
public class ShowcaseRVAdapter extends RecyclerView.Adapter<ShowcaseRVAdapter.UserViewHolder> {
    private List<User> userList;
    public ShowcaseRVAdapter() {
        userList = new ArrayList<>(UserRepo.USER LIST);
    public void swapData(List<User> newList, boolean diff) {
        if (diff) {
            DiffUtil.DiffResult diffResult = DiffUtil
                            .calculateDiff(new UserDiffCallback(userList, newList), false);
            userList = newList:
            diffResult.dispatchUpdatesTo(this);
        } else {
            userList = newList;
            notifyDataSetChanged();
```

```
@Override
public void onBindViewHolder(@NonNull ShowcaseRVAdapter.UserViewHolder holder, int position) {
    User user = userList.get(position);
    holder.name.setText(user.name);
@Override
public void onBindViewHolder(@NonNull UserViewHolder holder, int position, @NonNull List<Object> payloads) {
    if (payloads.isEmpty()) {
        onBindViewHolder(holder, position);
    } else {
        Bundle payload = (Bundle) payloads.get(0);
        for (String key : payload.keySet()) {
            switch (key) {
            case User.KEY_NAME:
                holder.name.setText(payload.getString(key));
                break:
```

public class ShowcaseRVAdapter extends RecyclerView.Adapter<ShowcaseRVAdapter.UserViewHolder> {

# DiffUtil 的效率

- 100 items and 10 modifications: avg: 0.39 ms, median: 0.35 ms
- 100 items and 100 modifications: 3.82 ms, median: 3.75 ms
- 100 items and 100 modifications without moves: 2.09 ms, median: 2.06 ms
- 1000 items and 50 modifications: avg: 4.67 ms, median: 4.59 ms
- 1000 items and 50 modifications without moves: avg: 3.59 ms, median: 3.50 ms
- 1000 items and 200 modifications: 27.07 ms, median: 26.92 ms
- 1000 items and 200 modifications without moves: 13.54 ms, median: 13.36 ms

# 在列表很大的时候异步计算 diff

- 使用 Thread/Handler 将 DiffResult 发送到主线程
- 使用 RxJava 将 calculateDiff 操作放到后台线程
- 使用 Google 提供的 AsyncListDiffer (Executor) / ListAdapter

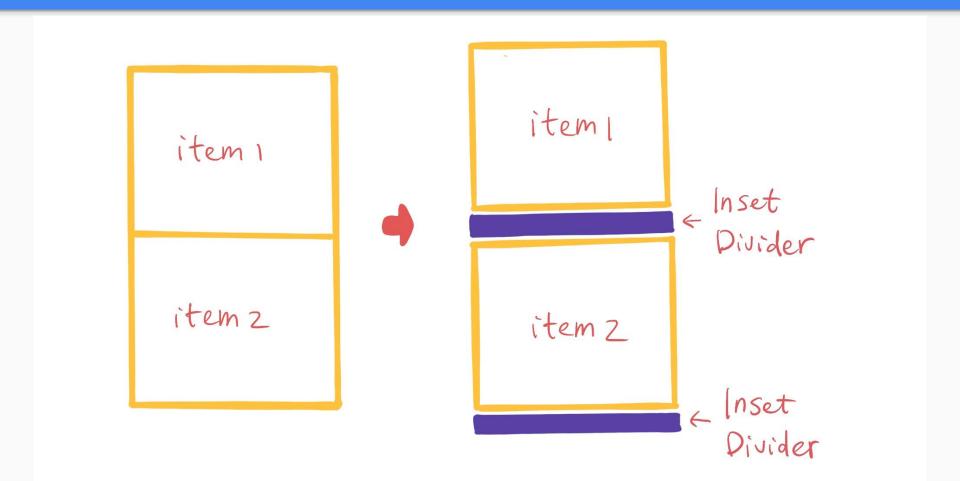
# AsyncListDiffer / ListAdapter 代码示例

- https://developer.android.com/reference/a ndroidx/recyclerview/widget/AsyncListDiff
   er
- https://developer.android.com/reference/a ndroidx/recyclerview/widget/ListAdapter

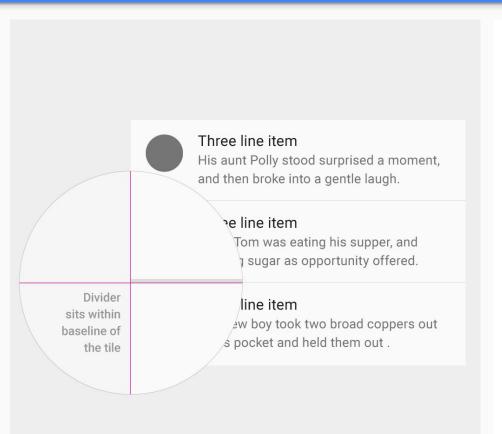
# 为什么 ItemDecoration 可以绘制分隔线?

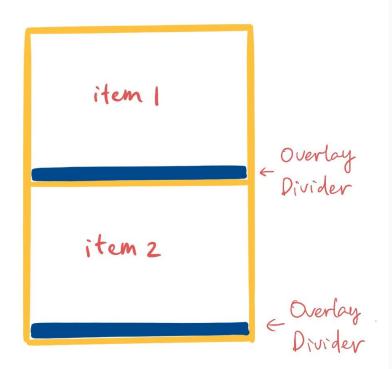
```
private int mOrientation;
private final Rect mBounds = new Rect();
* Creates a divider {@link RecyclerView.ItemDecoration} that can be used with a
* {@link LinearLayout 条分隔线要这么
* @param context Current context, it will be used to access resources.
* @param orientation Divider oriental = n. 4 ld Se {@link #HORIZONTAL} or {@link #VERTICAL}.
public DividerItemDecoration(Context context, int orientation) {
   final TypedArray a = context.obtainStyledAttributes(ATTRS);
   mDivider = a.getDrawable(0);
   if (mDivider == null) {
       Log.w(TAG, "@android:attr/listDivider was not set in the theme used for this "
               + "DividerItemDecoration. Please set that attribute all call setDrawable()");
   a.recycle();
```

#### **Inset Divider**



#### **Overlay Divider**



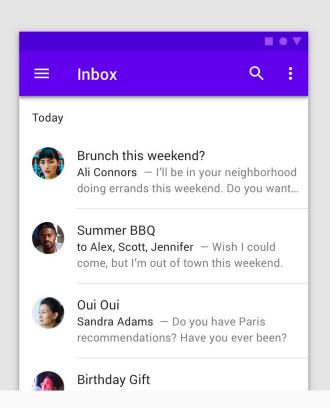


#### Overlay Divider 代码

```
public class OverlayDivider extends RecyclerView.ItemDecoration {
    @Override
    public void onDrawOver(Canvas c, RecyclerView parent, RecyclerView.State state) {
        if (mOrientation == VERTICAL LIST) {
           drawVertical(c, parent);
        } else {
           drawHorizontal(c, parent);
    protected void drawVertical(Canvas c, RecyclerView parent) {}
    protected void drawHorizontal(Canvas c, RecyclerView parent) {}
    // 不需要覆写 getItemOffsets()
```

#### 快速提问

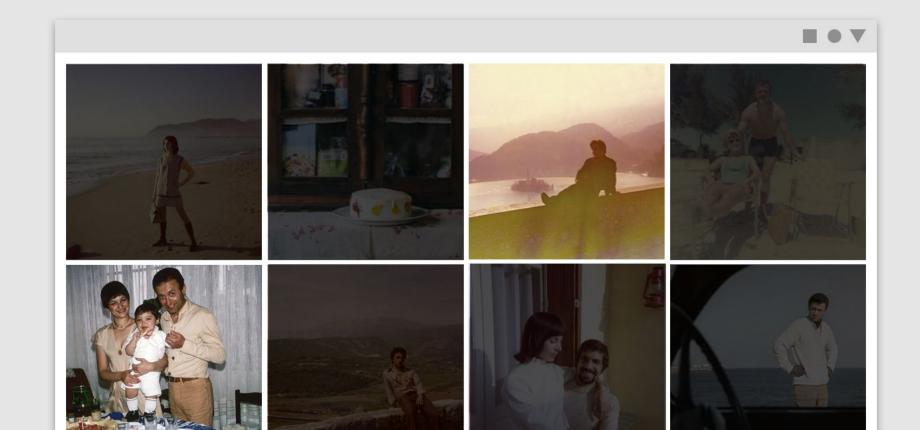
这样的分隔线应该怎么画?



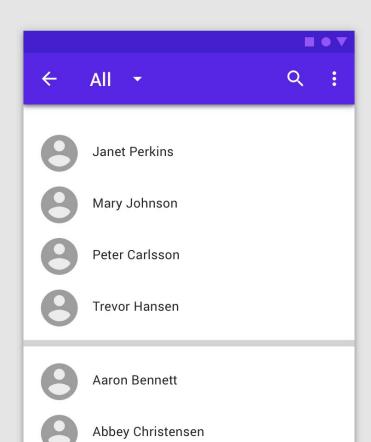
### ItemDecoration 还可以做什么?

- Drawing dividers between items
- Highlights
- Visual grouping boundaries

#### Highlights



#### Visual grouping boundaries



# RecyclerView 更多知识

- https://github.com/h6ah4i/android-advanc edrecyclerview
- https://advancedrecyclerview.h6ah4i.com/

# 谢谢大家!