

# Lecture 5 - Random Variables

## Intuition

- A random variable is a function from  $\Omega$  to  $\mathbb{R}$ , which assigns a number to every outcome.
- Motivation: we are often interested with converting the outcomes of a random experiment to numbers:
  - We toss a coin  $n$  times, and we are only interested in the number of obtained heads
  - We roll dice until we obtain "six", but we are only interested in the number of rolls
- In probability, we usually denote random variables with large Latin letters, e.g.  $X, Y, Z$ .
- Example: we toss a coin 3 times, and we are only interested in the number of heads:

$$\Omega = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$$

$$X: \Omega \rightarrow \{0, 1, 2, 3\}$$

$$\begin{aligned} X(HHH) &= 3, & X(HHT) &= 2, & X(HTH) &= 2, & X(HTT) &= 1, \\ X(THH) &= 2, & X(THT) &= 1, & X(TTH) &= 1, & X(TTT) &= 0 \end{aligned}$$

- We can assign probabilities to every such outcome. E.g.,  $P(\{X = 2\}) = \frac{3}{8}$
- Similarly, we can ask for any set of outcomes, e.g.:  $P(\{X \leq 1\}) = \frac{4}{8}$
- Disclaimer. We often drop the curly brackets, writing  $P(X = 2) = \frac{3}{8}$  instead of  $P(\{X = 2\}) = \frac{3}{8}$ .

## Probability and preimage

- Sometimes we have a subset of real numbers  $A$ , and we are interested in an event  $E$  (a subset of  $\Omega$ ) that for some random variable  $X$  (a function from  $\Omega$  to  $\mathbb{R}$ ) corresponds to this subset. In other words:

$$E = \{\omega : X(\omega) \in A\} \text{ where } A \subseteq \mathbb{R}$$

- We can then write the probability of the event  $E$  as:

$$P(E) = P(X \in A) = P(\{\omega : X(\omega) \in A\}) = P(X^{-1}(A))$$

- Where  $X^{-1}(A)$  is the preimage of  $A$ .

## Definition

- A random variable is any measurable function  $X : \Omega \rightarrow \mathbb{R}$ .
- The probability distribution of  $X$  is a probability measure  $P_X$  defined as:

$$P_X(A) = P(X \in A) = P(X^{-1}(A))$$

- Remark: we will use  $X \sim P_X$  to denote that a random variable  $X$  is distributed according to  $P_X$ .

## Notations

$P_X(A)$	$\iff$	$P(X \in A)$
$P_X(\{a\})$	$\iff$	$P(X = a)$
$P_X((-\infty, a])$	$\iff$	$P(X \leq a)$
$P_X([a, b))$	$\iff$	$P(a \leq X < b)$

- Both the notation in blue and in red are correct, but we will use the red notation, as it seems more convenient.

# Cumulative distribution function

- A cumulative distribution function (c.d.f.) of a random variable  $X$  is a function  $F : \mathbb{R} \rightarrow \mathbb{R}$  defined as:

$$F(x) = P_X((-\infty, x]) = P(X \leq x)$$

- $F(x)$  is nondecreasing
- We have  $P(X \in (a, b]) = F(b) - F(a)$
- $F(-\infty) = 0$
- $F(\infty) = 1$
- $F(x)$  is right-continuous

## Discrete random variables

- A random variable  $X$  taking at most countable number of values  $\mathcal{X} = \{x_1, x_2, \dots\}$  is called a discrete random variable.
- For any  $A \in \mathcal{B}$  it holds:

$$P(X \in A) = \sum_{i: x_i \in A} P(X = x_i)$$

- or in the "event" notation:

$$P_X(A) = \sum_{i: x_i \in A} P_X(\{x_i\})$$

- A function  $P_X(\{x_i\})$  is sometimes called a probability mass function.
- Convention: for discrete random variables we omit their values taken with probability zero (i.e., we treat such values as not belonging to the codomain of  $X$ )

# Examples of probability distributions

## Degenerate distribution

- A random variable  $X$  has a degenerate probability distribution, if there exists  $x \in R$ , such that  $P(X = x) = 1$ .

## Uniform distribution

- A random variable  $X$  has a uniform distribution, if  $X \in \{x_1, x_2, \dots, x_n\}$  and:

$$P(X = x_i) = \frac{1}{n}, \quad i = 1, \dots, n$$

## Two-point and Bernoulli distribution

- A random variable  $X$  has a two-point distribution if  $X \in \{x_0, x_1\}$ .
- Denote:

$$p = P(X = x_1), \text{ so } P(x = x_0) = 1 - p$$

- When  $x_0 = 0$  and  $x_1 = 1$ , we say  $X$  has Bernoulli distribution; we then call  $p$  the probability of a success.
- The Bernoulli distribution is denoted by  $B(p)$

## Binomial distribution

- A random variable  $X \in \{0, 1, 2, \dots, n\}$  has a binomial distribution with parameter  $p$  if:

$$P(X = k) = \binom{n}{k} p^k (1 - p)^{n-k}$$

- For  $k = 0, 1, \dots, n$
- So  $X$  denotes the number of successes in  $n$  independent trials, if the probability of a success in a single trial is  $p$  (Bernoulli scheme).

- The binomial distribution is denoted by  $B(n, p)$

## Geometric distribution

- A random variable  $X \in \{1, 2, \dots\}$  has a geometric distribution with parameter  $p$  if:

$$P(X = k) = (1 - p)^{k-1}p$$

- For  $k = 1, 2, \dots$
- So  $X$  denotes the number of (independent) trials until the first success in an infinite Bernoulli scheme.
- Geometric distribution is denoted by  $G_1(p)$

## Negative binomial (Pascal) distribution

- A random variable  $X \in \{0, 1, \dots\}$  has a negative binomial distribution with parameters  $r$  and  $p$  if:

$$P(X = k) = \binom{r + k - 1}{r - 1} (1 - p)^r p^k$$

- The probability of  $k$  successes before  $r$  failures.
- The negative binomial distribution is denoted by  $NB(r, p)$ .

## Poisson distribution

- A random variable  $X \in \{0, 1, \dots\}$  has Poisson distribution with parameter  $\lambda$  if:

$$P(X = k) = \frac{\lambda^k}{k!} e^{-\lambda}$$

- The Poisson distribution is denoted by  $\text{Pois}(\lambda)$ .
- The Poisson distribution is a limit of Binomial distribution where  $n$  is very large,  $p$  is very small, but  $n \cdot p = \lambda$  is moderate.

# Memoryless property

- Let  $X \sim G_1(p)$ . Calculate  $P(X \geq k + \ell | X \geq k + 1)$  for  $\ell \geq 1$ .
- “The first success will not occur after at least  $k + \ell$  trials if it did not occur within first  $k$  trials”
- By some calculations we can get:

$$P(X \geq k + \ell | X \geq k + 1) = P(X \geq \ell)$$

- (Using the formula for geometric distribution)
- Memorylessness: the distribution of waiting time for the first success does not depend on the past (if the first success did not occur within first  $k$  trials, we can forget about the past and calculate the probabilities as if we have just started to draw)