

```

class AppDelegate: UIResponder,
UIApplicationDelegate, UITabBarControllerDelegate {

    var window: UIWindow?

    func application(application: UIApplication,
didFinishLaunchingWithOptions launchOptions: [NSObject: AnyObject]?)
-> Bool {
        // Override point for customization after application
launch.

        //创建3个视图控制器
        let fVC=FirstViewController();
        let sVC=SecondViewController();
        let tVC=ThreeViewController();

        //创建3个导航控制器
        let nav1=UINavigationController(rootViewController:fVC);
        let nav2=UINavigationController(rootViewController:sVC);
        let nav3=UINavigationController(rootViewController:tVC);

        //分栏控制器对象
        let tabBar=UITabBarController();
        //let img1=UIImage(named: nil);
        nav1.tabBarItem=UITabBarItem(title:"视图1",image:nil,tag:1);
        nav2.tabBarItem=UITabBarItem(title:"视图2",image:nil,tag:
2);
        nav3.tabBarItem=UITabBarItem(title:"视图3",image:nil,tag:
3);

        tabBar.delegate=self;
        tabBar.viewControllers=[nav1,nav2,nav3];

        self.window?.rootViewController=tabBar;

        return true
    }
    //分栏控制器选中后响应此方法
    func tabBarController(tabBarController: UITabBarController,
didSelectViewController viewController: UIViewController){
        print("选择:\(tabBarController.selectedIndex)");
    }

}

class FirstViewController: UIViewController {

    override func viewDidLoad() {
        super.viewDidLoad()

        // Do any additional setup after loading the view.

```

```
        self.navigationItem.title="视图控制器
1";self.view.backgroundColor=UIColor.redColor();
    }

    override func didReceiveMemoryWarning() {
        super.didReceiveMemoryWarning()
        // Dispose of any resources that can be recreated.
    }
```