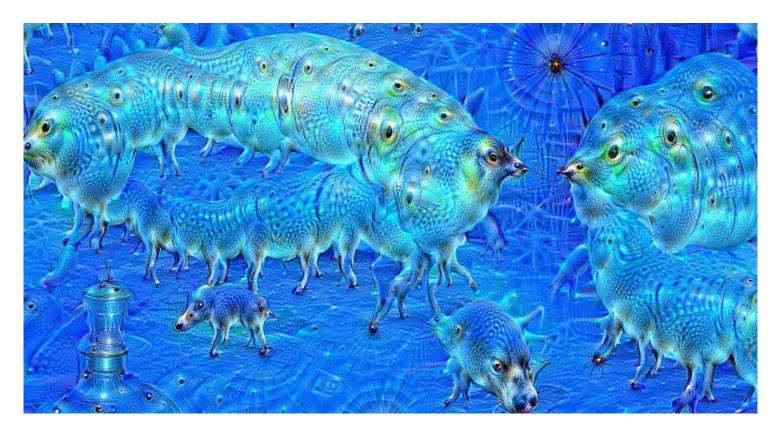


## Agent-based Financial Economics Lesson 11: Learning

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"What I cannot create, I do not understand."

## Today



- Santa Fe Artificial Stock Market
- Learning
- Model predictive control
- Open agent discussion

#### Course Outlook

December 8<sup>th</sup>: starting at 14:00, presentations: land developer, team 7, team 5 team 1, team 10 on investment fund

December 15<sup>th</sup>: presentations: farm with capital, team 3, team 2

December 22<sup>nd</sup>: blockchain talk

Evaluation, please complete before December 22<sup>nd</sup>:

https://idevasys02.uzh.ch/evasys 02/online.php?p=DSG91

### Santa Fe Artificial Stock Market



- Small, alternative research institute in New Mexiko
- Known for complexity science and social simulations
- Created the "Santa Fe Artificial Stock Market" in the 90ies, one of the earliest attempts to construct a financial market model with heterogeneously learning traders.

# The world headquarters for complexity science

#### Santa Fe Artificial Stock Market

#### Resources:

- Tesfation: www2.econ.iastate.edu/tesfatsi/SFISTOCKDetailed.LT.htm
- LeBaron: Building the Santa Fe Artificial Stock Market, 2002
- Brian Arthur: Complexity Economics: A Different Framework for Economic Thought, 2013



Blake LeBaron



**Brian Arthur** 



Leigh Tesfatsion

#### Santa Fe ASM: Assets

#### Two assets:

- Risk-free asset, paying  $\,r_f=0.10\,$
- Risky stock paying a stochastic dividend:  $d_t = \bar{d} + \rho(d_{t-1} \bar{d}) + \mu_t$  with  $\bar{d} = 10$ , and  $\rho = 0.95$ , and  $\mu_t \sim N(0, \sigma_u^2)$
- → Dividend mean-reverts to 10.

## Santa Fe ASM: Market Clearing

announced by a market maker to all the traders. Agents found a matching rule for the current market conditions, and came to the market with an order to buy or sell 1 share of stock. Most of the time this market was out of equilibrium with either more buyers or sellers. The smaller of these two sets would get satisfied while the other would get rationed. For example if there were 100 buyers  $(B_t)$  and 50 sellers  $(S_t)$ , the sellers would all be able to sell 1 share, and the buyers would get only 1/2 share. The price would then be adjusted to reflect either the excess demand or supply.

$$p_{t+1} = p_t + \lambda (B_t - S_t) \tag{1}$$

I have commented previously on some of the problems with this pricing mechanism<sup>4</sup>, but it is important to repeat them here. The first problem is that the results were very sensitive to  $\lambda$ . Setting  $\lambda$  too low generated long persistent trends during which the market stayed in excess demand or supply. Setting  $\lambda$  too high yielded markets in which the price overreacted, and the market thrashed back and forth from excess supply to excess demand.<sup>5</sup> The second problem Price function in the Santa Fe Artificial Stock Market.

Source: "Building the Santa Fe Artificial Stock Market", 2002, Blake LeBaron

## Demand and Supply

- Demand for stock depends on price prediction
- Each agent makes individual price prediction using prediction rules
- Each agents has 100 prediction rules, but only uses the recently best one.
- Rule-set is evolved through genetic learning
  - Mutation: randomly change rules sometimes a little
  - Selection: delete the worst rules every now and then
  - Reproduction: recombine some of the best rules to replace the deleted ones
- Rules are linear:  $\hat{E}_{t}^{i}(p_{t+1} + d_{t+1}) = a_{j}(p_{t} + d_{t}) + b_{j}$
- But only applied if they match current market conditions, see next slide.

## Rule matching

$$(\#, 0, 1, \#; a_j, b_j, \sigma_j^2).$$

Agent always applies the best active rule. (Unclear from the paper how inactive rules are ranked...)

Rule	Matches
(1, #, 1, #, 0)	(1,0,1,0,0)
	(1,1,1,0,0)
	(1,0,1,1,0)
	(1, 1, 1, 1, 0)

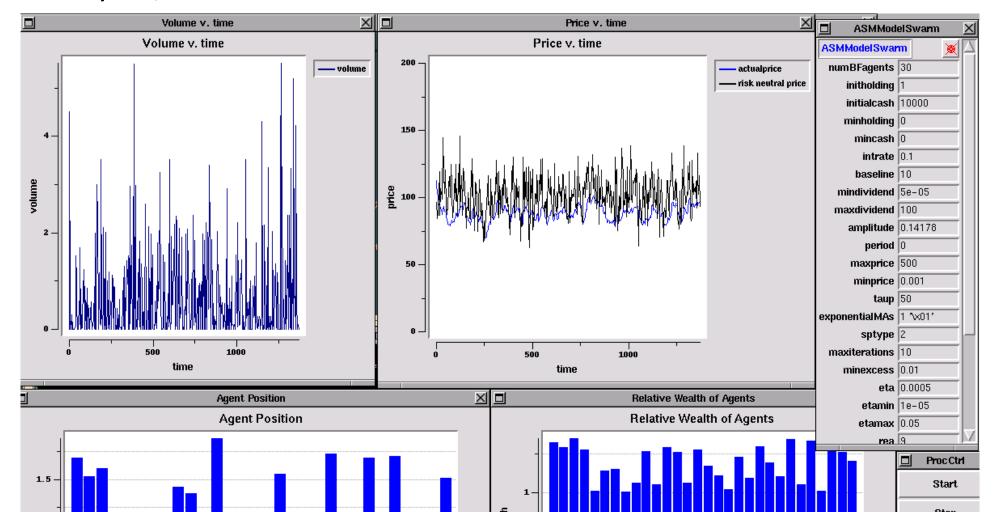
Table 1: Matching Examples

Bit	Condition
1	Price*interest/dividend > 1/4
2	Price*interest/dividend > 1/2
3	Price*interest/dividend > 3/4
4	Price*interest/dividend > 7/8
5	Price*interest/dividend > 1
6	Price*interest/dividend > 9/8
7	Price > 5-period MA
8	Price > 10-period MA
9	Price > 100-period MA
10	Price > 500-period MA
11	On: 1
12	Off: 0

Table 2: Condition Bits

#### Santa Fe Artificial Stock Market

Tried to run it myself, but without success... here's a screenshot from the Internet:

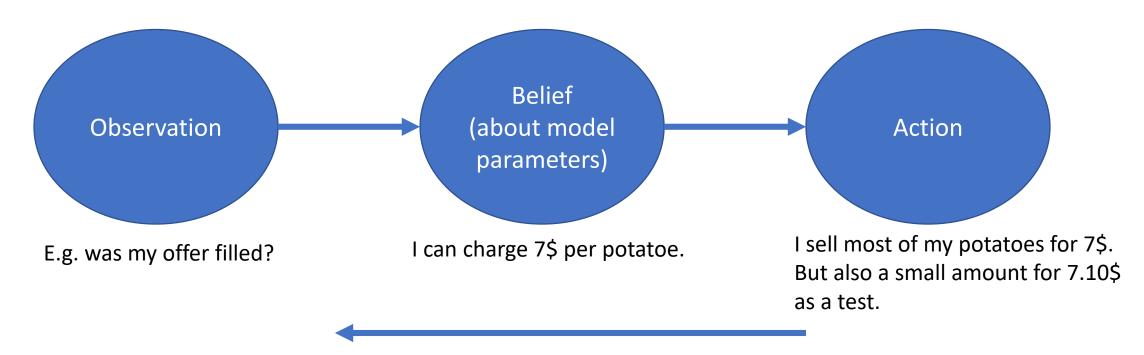


## Learning Method Classification

- Psychology: conscious vs unconscious learning.
  - Conscious learning example: reading a book to learn something
  - Unconscious learning example: learning to ride a bicycle (you can't do so by reading a book)
- Computer science: online vs offline
  - Online: "learn as you go", continuously update beliefs as new data comes in
  - Offline: all data from beginning is necessary to update beliefs
- Endogenous vs exogenous learning
  - Endogenous: agents learn within a simulation run, learning is part of the model
  - Exogenous: agents learn between simulation runs, "reincarnating agents"

Many learning methods can be applied in multiple ways.

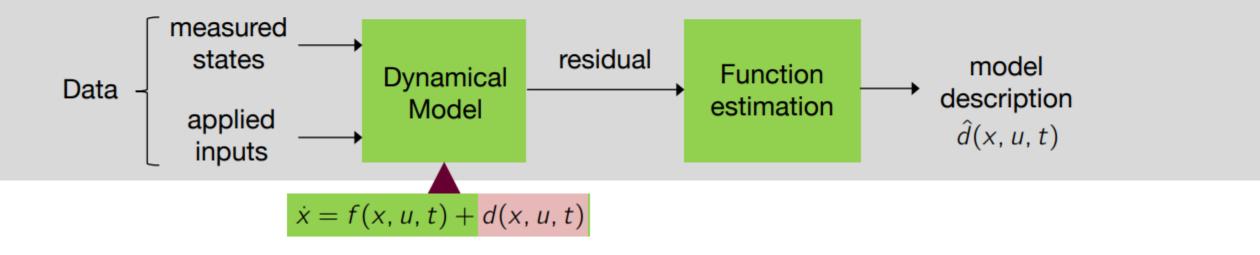
## Exploration

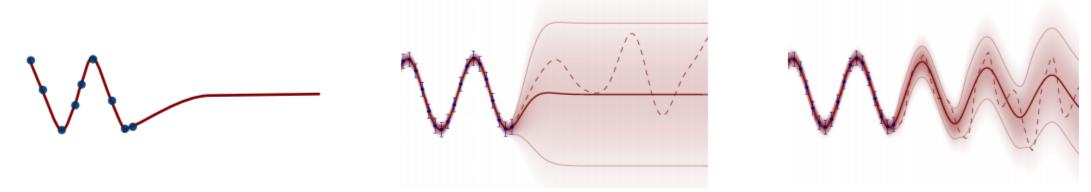


Actions influence what you can observe, leading a trade-off between expoitation and exploration.

#### Automatic Model Improvement from Data

#### Online Learning





Slide copied from Melanie Zeilinger:

https://www.ethz.ch/content/dam/ethz/special-interest/dual/riskcenter-dam/Dialogue%20Events/Melanie%20Zeilinger.pdf

#### Example

#### Autonomous Underwater Vehicle (AUV) - Depth Control

States

 $\begin{cases} w \text{ , heave velocity } [m/s] \\ q \text{ , pitch velocity } [rad/s] \\ \Theta \text{ , pitch angle } [rad] \end{cases}$ 

Input: rudder deflection

Constraints: min & max pitch velocity / angle

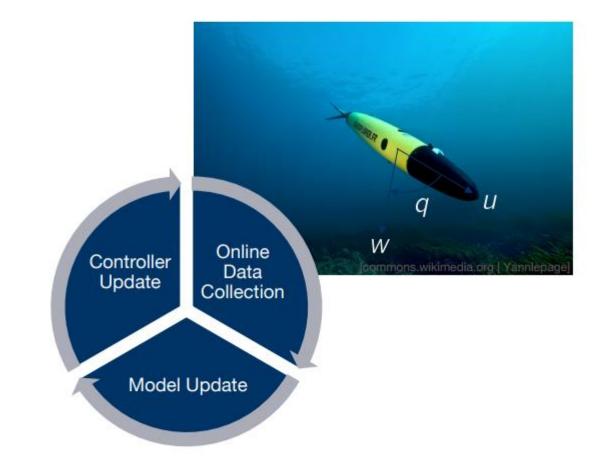
min & max rudder deflection

Objective: track set point point for pitch angle

Model:

$$x_{k+1} = Ax_k + Bu_k + B_d d(w_k, q_k)$$

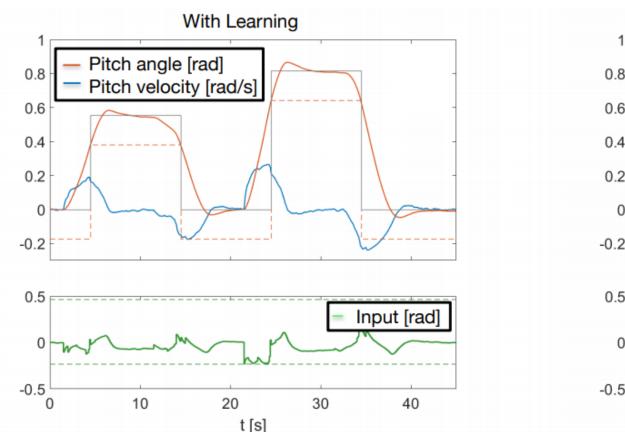
nonlinear resistance unknown

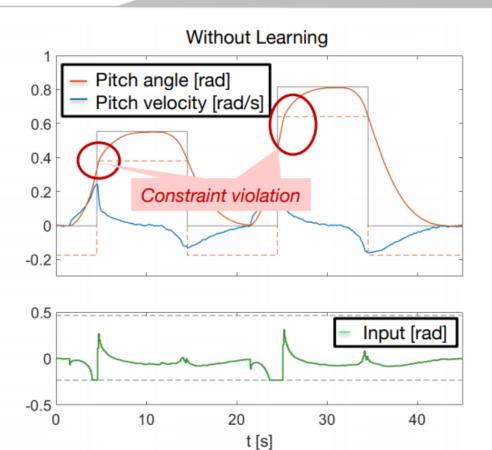


Slide copied from Melanie Zeilinger:

https://www.ethz.ch/content/dam/ethz/special-interest/dual/riskcenter-dam/Dialogue%20Events/Melanie%20Zeilinger.pdf

Autonomous Underwater Vehicle (AUV) – Depth Control No Learning Causes Constraint Violation





Slide copied from Melanie Zeilinger:

https://www.ethz.ch/content/dam/ethz/special-interest/dual/riskcenter-dam/Dialogue%20Events/Melanie%20Zeilinger.pdf Course: http://www.idsc.ethz.ch/education/lectures/model-predictive-control.html

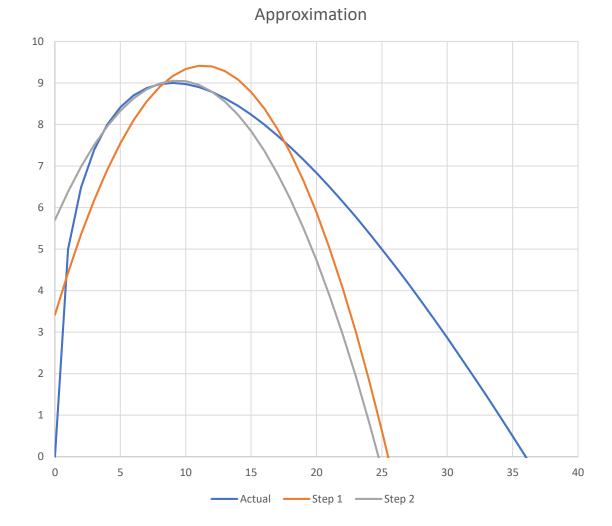
## Online regression example

Firm assumes profits are a  $2^{nd}$ -degree polynomial function of spendings x:

$$\pi = a_0 + a_1 x + a_2 x^2$$

- 1. Observe spendings and profits
- 2. Update beliefs a0, a1, a2
- 3. Action: spending optimally according to beliefs

Implemented in classes QuadraticMaximizer and RecursiveLeastSquares.



## Recursive least squares: intuition

- Exponantially moving average:
- Same for second moment:
- Combine to get an exponentially moved estimator for the variance:
- We can do the same trick to get the covariance of two variables:

$$E[x] \approx m_{1,t+1} = 0.9m_{1,t} + 0.1x_t$$

$$E[x^2] \approx m_{2,t+1} = 0.9m_{2,t} + 0.1x_t^2$$

$$Var(X) = E[x^2] - E[X]^2 \approx m_2 - m_1^2$$

$$E[xy] \approx m_{xy,t+1} = 0.9 m_{xy,t} + 0.1 x_t y_t$$
  
 $Cov(X,Y) = E[xy] - E[X]E[Y] \approx m_{xy} - m_x m_y$ 

Finally: the result of a regression is nothing but a combination of variances and covariances. If we have them, we have an "exponentially moving regression" or "recursive least squares with forgetting".

(Disclaimer: this slide is just to provide a good intuition. Some these estimators are biased.)

## Recursive least squares

#### 4.1 Recursive Least Square Estimation with Forgetting

If the values of the parameters of a system change abruptly, periodic resetting of the estimation scheme can potentially capture the new values of the parameters. However if the parameters vary continuously but slowly a different heuristic but effective approach is popular. That is the concept of forgetting in which older data is gradually discarded in favor of more recent information. In least square method, forgetting can be viewed as giving less weight to older data and more weight to recent data. The "loss-function" is then defined as follows:

$$V(\hat{\theta}, k) = \frac{1}{2} \sum_{i=1}^{k} \lambda^{k-i} \left( y(i) - \phi^{T}(i)\hat{\theta}(k) \right)^{2}$$

$$\tag{9}$$

where  $\lambda$  is called the forgetting factor and  $0 < \lambda \le 1$ . It operates as a weight which diminishes for the more remote data. The scheme is known as least-square with exponential forgetting and  $\theta$  can be calculated recursively using the same update equation (6) but with L(k) and P(k) derived as follows:

$$L(k) = P(k-1)\phi(k) \left(\lambda + \phi^{T}(k)P(k-1)\phi(k)\right)^{-1}$$
(10)

and

$$P(k) = (I - L(k)\phi^{T}(k)) P(k-1) \frac{1}{\lambda}.$$
 (11)

For your reference:

The RecursiveLeastSquares class is based on this document:

pdfs.semanticscholar.org/80eb/236ec 16f66e4ce167b2bb0c9804385b03c7f. pdf

Related: Kalmann filters, see

www.bzarg.com/p/how-a-kalmanfilter-works-in-pictures/ for an excellent explanation

	non-conscious	routine-based	belief	
	learning	learning	learning	
	Bush-Mosteller	satisficing,	stochastic	
psychology-	model,	melioration,	belief	
based	parameterised	imitation,	learning,	
models	learning	Roth-Erev model	rule learning	
	automaton	VID model		
rationality			Bayesian learning,	
based			least-square	
models			learning	
adaptive		learning		
models		direction theory		
belief			fictitious	
learning			play	
models	EWA model			
		evolutionary	genetic programming,	
models		algorithms,	classifier systems	
from AI		Replicator neural networ		
and		dynamics,		
biology		selection-mutation		
		equation		

Table 1: Classification according to the source of the learning models and according to the classification developed below.

Classification of learning methoda by Thomas Brenner.

http://web.uvic.ca/~mingkang/econ3 53/project/Brenner.pdf

## Learning: Endogenous vs exogenous

- Endogenous: agents learn within a simulation run
  - Most complex: neural networks "brain" for every agent (E.g. Isabelle Salle in "Modeling expectations in agent-based models An application to central bank's communication and monetary policy")
- Exogenous: agents learn between simulation runs
   Simulation runs multiple times, and "Reincarnating agents"

## Reincarnating Agents

- Repeat the whole simulation many times
- Allow agents to remember their observations from previous simulation runs
- → Self-confirming equilibrium (hopefully)

In stark contrast to most existing agent-based literature, which focuses on learning within a single simulation run.

In equation-based models, moments of aggregate variables are used instead of local observations.

## Reincarnating Agents

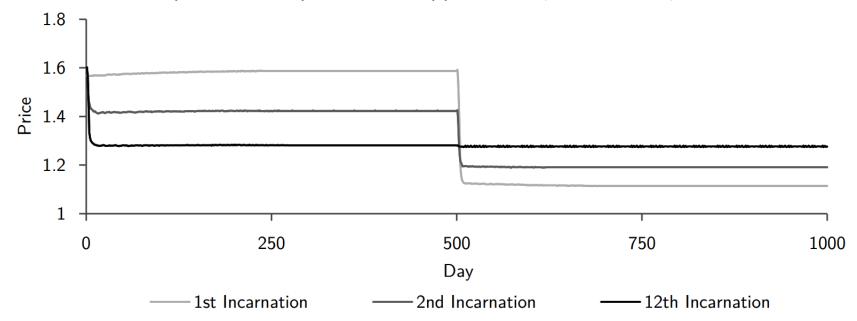
Self-confirming equilibria provide a well-defined benchmark and are related to rational expectations equilibria.

- Every rational expectations equilibrium is a selfconfirming equilibrium (Cho and Sargent 2008)
- Self-confirming equilibria are rational expectations equilibria "when applied to competitive or infinitesimal agents" (Cho and Sargent 2008)
- If an RE equilibrium exists and the SC equilibrium is unique, they must be identical. Guess: this is the case in my simulations so far.

## Reincarnating Agents

Consumption smoothing example #Smoothing:

- From day 500 on, consumers suddenly like pizza twice as much
- Consumers remember average consumption before and after shock
- Consumers put enough pizza aside to double consumption after shock, assuming daily purchases stay the same across simulation run (which they do only in equilibrium)
- → Rational expectations equilibrium is approached (error: 0.26%)



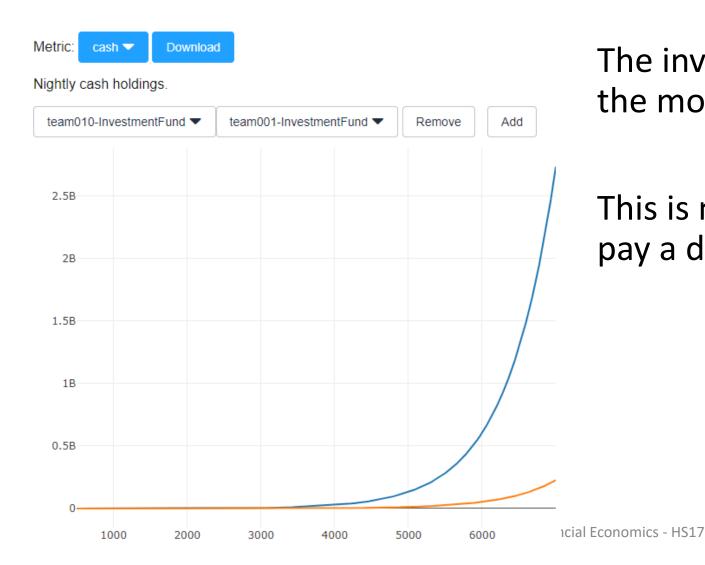
## Break

#### State of our simulation

#### Economy seems broken, low dividends, low production...

Rank	Firm	Dividends	Source	Version
1	course-DefaultFarm	5233567	source	Luzius Meisser on 2017-11-24T10:20:58Z
2	course-MarketMaker	1557680	source	Luzius Meisser on 2017-11-24T10:20:58Z
3	team002-LandBuyingFarm	186139	source	Luzius Meisser on 2017-11-27T10:37:45Z
4	team003-LandBuyingFarm	141710	source	Nico-PC on 2017-11-28T00:22:58Z
5	team001-InvestmentFund	0	source	Steven Battilana on 2017-11-30T17:42:43Z
6	team007-RealEstateAgent	0	source	Timothy Zemp on 2017-11-27T14:00:11Z
7	team010-InvestmentFund	0	source	Robin Stohler on 2017-11-30T22:27:17Z
8	team005-RealEstateAgent	0	source	julsto93 on 2017-11-29T14:50:12Z

#### State of our simulation



The investment funds soak up all the money supply!

This is not optimal... you should pay a dividend.