

Spider Climb 2nd-level transmutation	
Range Touch	○ ○ ○ ○ Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.	

Spider Climb 2nd-level transmutation	
Range Touch	○ ○ ○ ○ Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.	

Spider Climb 2nd-level transmutation	
Range Touch	○ ○ ○ ○ Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.	

Spider Climb 2nd-level transmutation	
Range Touch	○ ○ ○ ○ Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.	

Spider Climb 2nd-level transmutation	
Range Touch	○ ○ ○ ○ Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.	

Spider Climb 2nd-level transmutation	
Range Touch	○ ○ ○ ○ Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.	

Spider Climb 2nd-level transmutation	
Range Touch	○ ○ ○ ○ Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.	

Spider Climb 2nd-level transmutation	
Range Touch	○ ○ ○ ○ Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.	

Spider Climb

2nd-level transmutation

<i>Range</i> Touch	<div><div></div><div></div><div></div><div></div></div> <div>Ritual V S M</div>
------------------------------	---

<i>Casting Time</i> 1 action	<i>Duration</i> Concentration, up to 1 hour
--	---

Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.