

Spider Climb 2nd-level transmutation	Ritual V S M	Casting Time Duration ction Concentration, up to 1 hour	Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.
	Rai Touch	Casting 1 action	Until the si touch gains across vert along ceilir The target to its walki

Spider Climb 2nd-level transmutation	
Range Touch	Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour

Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.

## 

Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.

Spider Climb 2nd-level transmutation	
Range Touch	Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour

Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.

	Climb cansmutation
Range Touch	Ritual V S M
Casting Time 1 action	Duration Concentration, up to 1 hour
TT-4:1.4h	

Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.

$egin{aligned} Spider \ Climb \ & 2nd ext{-level transmutation} \end{aligned}$	
Range Touch	Ritual V S M
Casting Time 1 action	<b>Duration</b> Concentration, up to 1 hour

Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.

Spider Climb 2nd-level transmutation	
Range Touch	Ritual V S M
Casting Time 1 action	<b>Duration</b> Concentration, up to 1 hour

Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.

Spider Climb 2nd-level transmutation		
Range Touch	Ritual V S M	
Casting Time Duration 1 action Concentration, up to 1 hour		
Until the spell ends, one willing creature you touch gains the ability to move up, down, and across vertical surfaces and upside down along ceilings while leaving its hands free. The target also gains a climbing speed equal to its walking speed.		