

syncable	
<i>datetime_enabled()</i>	boolean
<i>remove_from_db(String, String[])</i>	boolean
<i>sync_db()</i>	void
<i>server_data_to_vector()</i>	Vector<T>
<i>get_rows(HashMap<String, String>)</i>	Vector<HashMap<String, String>>
<i>get_item_by_key_item(table_dataclass)</i>	table_dataclass
<i>add_to_table(table_dataclass)</i>	boolean
<i>get_item_by_item(table_dataclass)</i>	boolean
<i>add_data(Vector<HashMap<String, String>>, boolean)</i>	boolean
<i>update_data(String[], String[], HashMap<String, String>)</i>	boolean
<i>upd_data(table_dataclass, table_dataclass)</i>	boolean
<i>del_data(table_dataclass)</i>	boolean
<i>remote_sql_helper</i>	remote_helper
<i>REMOTE_DATAARAEID_KEY</i>	String
<i>REMOTE_TABLE_NAME</i>	String
<i>filtering_mz11_enabled</i>	boolean
<i>USER</i>	String
<i>_remote_typedmap</i>	HashMap<String, String>
<i>_local_DB</i>	Vector<T>
<i>REMOTE_DATAARAEID_VAL</i>	String
<i>builder</i>	table_dataclass_hashmap_createable
<i>_db</i>	Vector<HashMap<String, String>>
<i>REMOTE_DATABASE_NAME</i>	String

DefaultImpls	
<i>datetime_enabled(syncable)</i>	boolean
<i>sync_db(syncable)</i>	void
<i>get_local_DB(syncable)</i>	Vector<T>
<i>get_remote_typedmap(syncable)</i>	HashMap<String, String>
<i>server_data_to_vector(syncable)</i>	Vector<T>
<i>get_item_by_key_item(syncable, table_dataclass)</i>	table_dataclass
<i>add_to_table(syncable, table_dataclass)</i>	boolean
<i>get_item_by_item(syncable, table_dataclass)</i>	boolean
<i>ins_data(syncable, table_dataclass)</i>	boolean
<i>upd_data(syncable, table_dataclass, table_dataclass)</i>	boolean
<i>del_data(syncable, table_dataclass)</i>	boolean

table_dataclass	
<i>toString()</i>	String
<i>copy()</i>	table_dataclass
<i>to_hashmap()</i>	HashMap<String, String>
<i>to_key_hashmap()</i>	Pair<String, String>
<i>to_non_key_hashmap()</i>	HashMap<String, String>
<i>to_sql_hashmap()</i>	HashMap<String, String>
<i>toUserName()</i>	String

DefaultImpls	
<i>to_non_key_hashmap(table_dataclass)</i>	HashMap<String, String>

local_SQL_Helper	
<i>vector_of_variables</i>	Vector<String>
<i>context</i>	Context
<i>DATABASE_NAME</i>	String
<i>TABLE_NAME</i>	String
<i>local_SQL_Helper(Context, String, CursorFactory, int, String)</i>	
<i>init_vector_of_variables(Vector<String>)</i>	void
<i>isTableExists(String)</i>	boolean
<i>onCreate(SQLiteDatabase)</i>	void
<i>onUpgrade(SQLiteDatabase, int, int)</i>	void
<i>dropDB(SQLiteDatabase)</i>	void
<i>clearDB()</i>	void
<i>createDB(SQLiteDatabase, HashMap<String, String>)</i>	void
<i>createDB(SQLiteDatabase, HashMap<String, String>, HashMap<String, String>, String)</i>	void
<i>add_data(Vector<HashMap<String, String>>, boolean)</i>	boolean
<i>add_single_data(SQLiteDatabase, HashMap<String, String>, boolean)</i>	boolean
<i>remove_from_db(String, String[])</i>	boolean
<i>remove_from_db(String[], String[])</i>	boolean
<i>update_data(String, String[], HashMap<String, String>)</i>	boolean
<i>update_data(String[], String[], HashMap<String, String>)</i>	boolean
<i>get_rows(HashMap<String, String>)</i>	Vector<HashMap<String, String>>
<i>get_db(String, boolean)</i>	Vector<HashMap<String, String>>
<i>beginTransaction()</i>	void
<i>endTrans()</i>	void
<i>getDATABASE_NAME()</i>	String
<i>setDATABASE_NAME(String)</i>	void
<i>_db</i>	Vector<HashMap<String, String>>

remote_helper	
<i>TABLE_DATETIME_SYNCABLE</i>	Boolean
<i>remote_helper()</i>	
<i>extract_variables(Context)</i>	void
<i>define_type_map()</i>	HashMap<String, String>
<i>push_update(table_dataclass, HashMap<String, String>, Context)</i>	void
<i>normalize_hashmap(HashMap<String, String>, HashMap<String, String>)</i>	void
<i>TABLE_DATETIME_SYNCABLE</i>	Boolean

table_dataclass_hashmap_createable	
<i>table_dataclass_hashmap_createable()</i>	
<i>from_local_sql_hashmap(HashMap<String, String>)</i>	table_dataclass
<i>from_remote_sql_hashmap(HashMap<String, String>)</i>	table_dataclass