WBA FOR ASSIGNMENT 3

EVERYONE: UPDATE THE DESIGNE RATIONALE / CLASS DIAGRAM/ SEQUENCE DIAGRAM

AOBO:

* Add Moon map that can be travelled from Earth, and also going back
* Build objects (Actors/Grounds) on the Moon
* Fix the crashing error when the player’s hitpoints become 0.
* Add 3 type of endings, including Win, Lose and Quit.

ZAC:

* Add water pistol and water ground type on earth
* Add Yugo Maxx final boss and unconscious body
* Implement Yugo Maxx exoskeleton invulnerability
* Implement shooting and refilling of water pistol

MEIYA:

* IMPLEMENT THE SPACESUIT & OXYGEN DISPENSER & OXYGEN TANK
* SET CONDITION FOR PLAYER TO GO TO THE MOON
* SENT PLAYER BACK TO EARTH WHEN OXYGEN POINT IS 0
* IMPLEMENT MEDICINE & FIRST AID POINT