

Week 8

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Week 8

by [Romana Riyaz \(Instructor\)](#) - Thursday, 20 June 2024, 10:38 AM

Describe in your own words what the halting problems is and why it is relevant to the design and analysis of algorithms?

Include one or two examples to explain your thought process to show what is occurring and how the methodology works. Demonstrate your understanding of the intricacies of the halting problem and its influence on algorithms. Use APA citations and references for any sources used.

66 words

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Re: Week 8

by [Moustafa Hazeen](#) - Friday, 9 August 2024, 12:39 AM

The Halting Problem is a fundamental concept in computer science that highlights a significant limitation in the design and analysis of algorithms. Introduced by Alan Turing in 1936, the Halting Problem is the question of whether there exists a general algorithm that can determine, for any given program and input, whether the program will eventually halt (stop) or continue to run indefinitely.

Understanding the Halting Problem

The Halting Problem can be formalized as follows: Given a program PPP and an input xxx, determine whether PPP halts when run with input xxx. Turing proved that no such algorithm exists that can solve this problem for all possible program-input pairs. This result is a cornerstone of computability theory and reveals the intrinsic limits of algorithmic computation.

Relevance to Algorithm Design and Analysis

The relevance of the Halting Problem in algorithm design and analysis is profound. It shows that there are inherent limitations in what we can compute algorithmically, and it influences how we approach certain types of problems. Specifically, it informs us that there are certain questions about programs and algorithms that are undecidable—meaning no algorithm can universally determine the answer for all possible cases.

Examples and Methodology

1. Example of a Simple Program: Consider a program that takes an integer input nnn and runs a loop that decrements nnn until it reaches zero. If the loop is structured as:

python

Copy code

```
while n > 0:
```

```
    n -= 1
```

This program will always halt for any positive integer input nnn. For this specific case, determining whether the program halts is straightforward because we can see that the loop will always terminate.

2. Example of the Halting Problem: For a more complex example, consider a program that takes an integer input and decides whether the integer is prime by checking divisibility. If the program is written in such a way that it uses another subroutine that, given any arbitrary program and input, simulates it to determine if it halts, then we have an instance of the Halting Problem embedded within. For instance:

python

Copy code

```
def halts_or_not(program, input):
```

?

Simulates `program` with `input` to check if it halts

pass # Implementation of simulation

Trying to design a program that can determine whether `halts_or_not` will halt for all inputs is essentially an attempt to solve the Halting Problem, which is known to be undecidable.

Intricacies and Influence

The Halting Problem's implications are far-reaching. It means that there are limits to what can be automated or decided algorithmically. In practice, this influences the development of algorithms by highlighting the necessity to avoid or handle undecidable problems with heuristics, approximations, or specific constraints rather than seeking a one-size-fits-all solution. For instance, in formal verification and model checking, we often use methods that can handle specific cases or bounded inputs, acknowledging that a complete solution is unattainable.

The Halting Problem also impacts the field of software testing and debugging. Since we cannot create a universal algorithm to determine if all programs will halt, software developers often rely on empirical testing and static analysis tools that check for common patterns of non-termination, rather than attempting to solve the problem in its entirety.

References

Turing, A. M. (1936). On computable numbers, with an application to the Entscheidungsproblem. Proceedings of the London Mathematical Society, 42(1), 230-265. https://www.cs.virginia.edu/~robins/Turing_Paper_1936.pdf

549 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Romana Riyaz \(Instructor\)](#) - Friday, 9 August 2024, 2:28 PM

Moustafa,

Your overview of the Halting Problem is well-explained and captures its essential aspects. The examples provided clearly illustrate the concept and its complexity. Your discussion on the relevance of the Halting Problem to algorithm design and practical implications in software testing is valuable. For further clarity, you might want to briefly discuss how specific cases or bounded inputs are managed in practice, and how developers handle problems that cannot be solved algorithmically.

Best,

Romana

75 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Cherkaoui Yassine](#) - Friday, 9 August 2024, 5:50 PM

Moustafa, I wanted to drop you a quick note to say excellent job on your discussion post! Your answer is not only clear but also very well-written. It's evident that you put thought and effort into it, and it really shines through. Keep up the great work!

47 words

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Re: Week 8

by [Benjamin Chang](#) - Monday, 12 August 2024, 9:12 PM

Hi Moustafa,

I appreciate your post because you are the first people to submit a discussion post this week. Additionally, your article is of high quality and effectively explains the halting problem with the Python example. It facilitates comprehension of the halting problem, as no computer is capable of resolving the issue entirely. The issue necessitates human intervention to debug and determine which algorithm is more appropriate for specific program settings. I wish you the best of success on your final exam and look forward to seeing you in the upcoming semester.

Yours sincerely

Benjamin

95 words

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**Re: Week 8**

by [Naqaa Alawadhi](#) - Tuesday, 13 August 2024, 8:15 PM

Good job

2 words

[Permalink](#)

[Show parent](#)

**Re: Week 8**

by [Fadi Al Rifai](#) - Thursday, 15 August 2024, 2:05 AM

Hi Moustafa,

Thank you for your thoughtful contribution to a detailed explanation of the halting problems, I like your description of how it is relevant to the design and analysis of algorithms.

I wish you all the best in the final exam.

42 words

[Permalink](#)

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**Re: Week 8**

by [SiraaJudeen Adeitan Abdulfattah](#) - Thursday, 15 August 2024, 4:06 AM

Hi Moustafa,

Excellent submission in response to the question asked. You gave a thorough explanation of halting problem and also pointed out why it is unsolvable. You also cited some good examples in explaining what halting problem and how it is perceived as well as what it will look like structure wise.

52 words

[Permalink](#)

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**Re: Week 8**

by [Nour Jamaluddin](#) - Thursday, 15 August 2024, 5:46 AM

Well done.

You clearly explain the problem. Your post is complete and full of the important information. I liked your helpful examples.

Thank you.

24 words

[Permalink](#)

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**Re: Week 8**

by [Chong-Wei Chiu](#) - Thursday, 15 August 2024, 10:25 AM

Hello, Moustafa Hazeen. Thank you for sharing your opinion on this topic. You clearly state the limitations of computer automation through the halting problem and use an example to illustrate this concept.

32 words

[Permalink](#)

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**Re: Week 8**

by [Benjamin Chang](#) - Friday, 9 August 2024, 12:47 AM

Hello, everyone!

According to GeeksforGeeks (2019), halting means that a program will either accept or reject a certain input and then stop running; it will not go into an infinite loop. However, we cannot design a generalized algorithm that can reliably determine whether any given program will halt or run forever.

In simple terms, when you're a programmer and you design a program to run on a computer, some programs will give you a result in seconds, while others might run for hours without producing a result. You can't always know in advance if a program will eventually finish or run forever. You might wonder if you could create a program to test whether another program will halt or run indefinitely. Unfortunately, such a program can't be designed reliably, so you may have to wait for hours to see if your program finishes or gets stuck in an infinite loop.

Let's examine this example of a hypothetical simulation of the Halting Problem in Java.

```
1- public class halting_test {
2
3-     public static void main(String[] args) {
4-         try {
5-             boolean result = simu(halting_test::exampleProgram);
6-             System.out.println("The program halts: " + result);
7-         } catch (unsupp e) {
8-             System.out.println(e.getMessage());
9-         }
10    }
11
12-    public static boolean simu(Runnable codeInput) {
13-        if (!mighpro(codeInput)) {
14-            return true; // The code halts
15-        } else {
16-            // Loop forever if the code does not halt
17-            while (true) {
18-                // Infinite loop
19-            }
20-        }
21-    }
22
23-    public static boolean mighpro(Runnable codeInput) {
24-        // This function is purely hypothetical and cannot be implemented in practice
25-        throw new unsupp("The Halting Problem is fundamentally impossible.");
26-    }
27
28-    public static void exampleProgram() {
29-        // This is an example program that halts
30-        System.out.println("Runs and halts.");
31-    }
32-}
33
34- class unsupp extends RuntimeException {
35-     public unsupp(String message) {
36-         super(message);
37-     }
38-}
39
```

The code defines a class **halting_test** with a method called **simu**. This method takes a **Runnable** as input to simulate the execution of a program. The **simu** method returns **true** if the program halts; otherwise, it enters an infinite loop. The exception message indicates that the **unsupp** exception highlights the fundamental impossibility of reliably determining whether a given program will halt.

Therefore, it is important for programmers to understand which algorithms to use for different types of programs and recognize that not all problems can be solved by computers with any algorithm. The Halting Problem serves as a warning that we should not rely solely on automated tools to check for issues, especially when detecting infinite loops in some IDEs. It is crucial to manually read and debug the code, as automated tools may not always catch infinite loops and can sometimes make mistakes or overlook issues. Thorough testing and careful code review by humans are essential to ensure the correctness of the program.

References

GeeksforGeeks. (2019, November 20). *Halting problem in theory of computation*. GeeksforGeeks.

<https://www.geeksforgeeks.org/halting-problem-in-theory-of-computation/>

; C. A. (2010). *A Practical Introduction to data Structures and algorithm Analysis third edition (C++ Version)* (3rd ed.).

<https://people.cs.vt.edu/~shaffer/Book/C++3e20100119.pdf>

**Re: Week 8**

by [Moustafa Hazeen](#) - Friday, 9 August 2024, 3:02 AM

Hi Benjamin, Great job explaining the Halting Problem and its implications! Your example and practical advice on debugging are helpful. To strengthen your submission, you might consider elaborating a bit more on why the Halting Problem is undecidable and how it directly impacts algorithm design.

45 words

[Permalink](#) [Show parent](#)

**Re: Week 8**

by [Romana Riyaz \(Instructor\)](#) - Friday, 9 August 2024, 2:29 PM

Benjamin,

Thank you for your response. Your explanation of the Halting Problem is clear and accessible, effectively capturing the essence of why it's challenging to determine whether a program will halt or run indefinitely. The example you provided illustrates the concept well, and your emphasis on the limitations of automated tools and the need for manual code review is pertinent. To enhance your discussion, consider briefly explaining why no algorithm can reliably solve the Halting Problem, and how understanding these limitations helps in choosing appropriate algorithms and debugging methods. Good job with adding references.

Best,

Romana

95 words

[Permalink](#) [Show parent](#)

**Re: Week 8**

by [Cherkaoui Yassine](#) - Friday, 9 August 2024, 5:51 PM

Hey, just wanted to give you props for your discussion post—it's fantastic! Your response is clear, articulate, and well-structured. It's evident you know your stuff and put in the effort to communicate effectively. Keep up the great work!

39 words

[Permalink](#) [Show parent](#)

**Re: Week 8**

by [Akomolafe Ifedayo](#) - Monday, 12 August 2024, 6:22 PM

Hi Benjamin, great work. Your submission was well-detailed as you explained what the halting problem was and also provided an example of it. I have always enjoyed going through your submission. Keep up the good work.

36 words

[Permalink](#) [Show parent](#)

**Re: Week 8**

by [Naqaa Alawadhi](#) - Tuesday, 13 August 2024, 8:15 PM

Good job

2 words

[Permalink](#) [Show parent](#)

**Re: Week 8**

by [Fadi Al Rifai](#) - Thursday, 15 August 2024, 2:06 AM

Hi Benjamin,

Good work, Thanks for sharing your explanation about the halting problems, I like your description of how it is relevant to the design and analysis of algorithms.

I wish you all the best in the final exam.

39 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Siraajuddeen Adeitan Abdulfattah](#) - Thursday, 15 August 2024, 4:13 AM

Hi Benjamin,

Excellent submission in response to the question asked. You gave a really good description of halting problem and why it cannot be solved. Your provided example and code offer even further description of halting problem and its structure, as well as accepting the fact that not all problems can be solved using computer/algorithm.

55 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Nour Jamaluddin](#) - Thursday, 15 August 2024, 5:48 AM

Perfect job.

You mentioned the most valuable ideas about this problem. You explained as a programmer to programmer. It was very interesting.

Keep it up.

25 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Chong-Wei Chiu](#) - Thursday, 15 August 2024, 10:48 AM

Hello, Benjamin Chang. Thank you for sharing your point of view on this topic. You clearly illustrate the key concept of the halting problem. Additionally, you designed a problem to further explain the halting problem, which makes your argument stronger and more convincing.

43 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Cherkaoui Yassine](#) - Friday, 9 August 2024, 5:37 PM

The halting problem is a foundational concept in computer science, first introduced by Alan Turing in 1936. It addresses the question of whether it's possible to determine, using a general algorithm, if a given program will halt (i.e., finish running) or continue executing indefinitely when provided with an input. Turing proved that there is no such universal algorithm capable of solving the halting problem for all possible program-input pairs, making it an undecidable problem. This result implies that for some programs, we can never predict their behavior completely.

Understanding the halting problem is crucial for algorithm design because it sets a theoretical boundary on what computers can achieve. When designing algorithms, especially those that involve loops or recursion, developers need to be aware of situations where the program might not terminate. Such awareness helps in crafting algorithms that are more reliable and less prone to errors like infinite loops, which can cause systems to crash or become unresponsive.

The halting problem also serves as a reminder that some computational problems are inherently unsolvable by algorithms. This realization influences the approach to problem-solving in computer science, often leading to the use of approximations or heuristics when exact solutions are not feasible.

Examples:

1. Infinite Loop Example: Consider a simple program that checks if a number `n` is divisible by any smaller number. If the loop responsible for checking divisibility is not correctly implemented, such as missing an increment statement, the program could run indefinitely. For instance, a loop condition like `while i <= n` without incrementing `i` will cause the loop to execute endlessly. The challenge here is predicting whether such a program will halt, which is directly related to the halting problem.

2. Collatz Conjecture: The Collatz conjecture involves a sequence where, starting with any positive integer, the next term is calculated by either halving the number if it's even or tripling it and adding one if it's odd. The conjecture suggests that no matter what initial value is chosen, the sequence will always eventually reach 1. However, this has not been proven, and a program designed to verify this conjecture could potentially run forever. Predicting whether the program will halt for every possible starting number is an example of the halting problem's undecidability.

References:

- Sipser, M. (2012). *Introduction to the Theory of Computation* (3rd ed.). Cengage Learning.

389 words

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Re: Week 8

by [Romana Riyaz \(Instructor\)](#) - Sunday, 11 August 2024, 5:46 PM

Cherkaoui,
Thank you for your response. This explanation provides a clear and accurate overview of the halting problem. It effectively connects the concept to practical implications for algorithm design and highlights its foundational importance in computer science. The examples given are relevant, though it might be helpful to clarify that the Collatz Conjecture is not directly a halting problem but rather an illustration of an unsolved problem where halting behavior is unknown. Overall, the content is concise and insightful, making it accessible for those new to the topic.

88 words

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Re: Week 8

by [Moustafa Hazeen](#) - Sunday, 11 August 2024, 9:01 PM

Hey Cherkaoui, great work on the discussion post your answer is clear and well-written.

14 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Mahmud Hossain Sushmoy](#) - Monday, 12 August 2024, 4:30 PM

Hello Cherkaoui,
Your explanation of the halting problem is comprehensive and effectively communicates its significance in computer science. You clearly outline the concept, noting Alan Turing's foundational work and the implications of the problem's undecidability. Thank you for your contribution to the discussion forum this week.

46 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Akomolafe Ifedayo](#) - Monday, 12 August 2024, 6:23 PM

Hi Cherkaoui, great work on your submission. You explained what the halting problem is and also discussed two of its examples. One of them being the Infinite Loop. Keep up the good work moving forward.

35 words

**Re: Week 8**by [Benjamin Chang](#) - Monday, 12 August 2024, 9:16 PM

Hi Cherkaoui,

I am in particular like of your discussion post because you explained the history of the halting problem and informed us that there is no universal algorithm that can solve the halting problem for all possible programs. Additionally, you emphasized the importance of human intervention in the debugging process, rather than relying on computer debugging. Your two examples of the halting problem, particularly the infinite loop example, effectively illustrated the challenge of executing a loop indefinitely. This is an excellent example of the halting problem. I wish you the best of success on your final exam!

Yours sincerely

Benjamin

101 words**Re: Week 8**by [Manahil Siddiqui](#) - Tuesday, 13 August 2024, 2:53 AM

Hello Cherkaoui,

Your explanation of the halting problem is solid and hits all the important points. It breaks down the concept clearly, making it understandable why it's such a big deal in computer science. Your answer outlines the theoretical boundaries the halting problem sets and points out practical things developers need to watch out for, like infinite loops. The examples you have provided are spot on. They make the abstract idea of the halting problem much easier to grasp by tying it to real-world coding issues.

86 words**Re: Week 8**by [Naqaa Alawadhi](#) - Tuesday, 13 August 2024, 8:16 PM

Good job

2 words**Re: Week 8**by [Tousif Shahriar](#) - Wednesday, 14 August 2024, 9:48 PM

Hello Cherkaoui,

This post does a great job of introducing the halting problem and its significance in computer science. The explanation is clear and accessible, even for those who might not have a deep background in theoretical computer science. I especially appreciate how you tied the concept to practical concerns in algorithm design, like avoiding infinite loops. You could perhaps expand on how awareness of the halting problem influences real-world software development practices, such as in the use of timeouts or watchdog timers.

Thanks for sharing!

86 words**Re: Week 8**by [Siraajuddeen Adeitan Abdulfattah](#) - Thursday, 15 August 2024, 4:22 AM

Hi Cherkaoui,

Excellent submission in response to the question asked. You gave a clear and easy to understand explanation of what halting problem is about with examples explaining what halting problem is and why it is undecidable. You also made a valid point that; Understanding the halting problem is crucial for algorithm design because it sets a theoretical boundary on what computers can achieve. Another important point made by you is; halting problem also serves as a reminder that some computational problems are inherently unsolvable by algorithms. This realization influences the approach to problem-solving in computer science, often leading to the use of approximations or heuristics when exact solutions are not feasible. This sums up halting problem and its relevance in computer science and problem solving.

126 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Nour Jamaluddin](#) - Thursday, 15 August 2024, 5:50 AM

Good job.

Thanks for sharing your thoughts. You were able to simplify the problem without any missing points. Also, the exercise was helpful.

Good luck!

25 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Liliana Blanco](#) - Thursday, 15 August 2024, 8:58 AM

Your explanation of the halting problem is really good. You did a great job making a hard idea easy to understand. Your examples, like the infinite loop and the Collatz conjecture, show how the halting problem can be found in real-life situations. Connecting the halting problem to everyday programming challenges, like handling loops or recursion, makes the big ideas easier to understand. Your post gives good reasons why understanding the halting problem is important for making reliable algorithms.

78 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Chong-Wei Chiu](#) - Thursday, 15 August 2024, 10:34 AM

Hello, Cherkaoui Yassine. Thank you for replying to this week's discussion and sharing your view on this topic. In your post, you explain why the halting problem is so important and why we should be aware of limitations when designing programs. In fact, there are some problems that cannot be solved through automated computation.

54 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Manahil Siddiqui](#) - Sunday, 11 August 2024, 11:40 PM

The halting problem is a key idea in computer science. It deals with the difficulty of figuring out if a program will eventually stop or run forever when given certain input, no matter how smart we are (Rani, 2018). In 1936, Alan Turing proved that there's no universal method to solve the halting problem for every program and input combination, regardless of our cleverness (Youvan, 2024). This discovery is important because it shows the limits of what can be achieved with computation.

The halting problem is significant because it highlights the boundaries of computation. It is an example of a problem that no algorithm can always solve, showing that some problems are unsolvable by algorithms. This is crucial for computer science students to understand because they need to know the limits of computation. One important issue in designing algorithms is

ensuring they eventually stop running. For example, the halting problem shows that computers might not always be able to detect when a program won't stop running. Therefore, we must carefully design and test software to avoid infinite loops and ensure it works correctly.

In software engineering, checking that a program works correctly for all possible inputs is a major task (Owusu, 2023). However, because of the halting problem, we can't fully automate this process for every program. This is why we need thorough testing methods, formal techniques, and why we use heuristics and approximations in static analysis tools. The challenges posed by the halting problem affect the development of tools and methods for tasks like program verification and analysis since some computational problems are unsolvable (Owusu, 2023).

To understand the halting problem, consider a simple program that calculates the factorial of a non-negative integer.

Python Example:

```
def factorial(n):  
  
    if n < 0:  
  
        return None # factorial is usually not defined for negative numbers  
  
    result = 1  
  
    for i in range(2, n + 1):  
  
        result *= i  
  
    return result
```

It is easy to understand that this program halts for all non-negative integer inputs because the loop inside the program has limited iterations.

However, when we deal with more intricate programs like one that carries out the Collatz conjecture, it becomes a tougher job.

Python Example:

```
def collatz(x):  
  
    while x != 1:  
  
        if x % 2 == 0:  
  
            x = x // 2  
  
        else:  
  
            x = 3 * x + 1  
  
    return x
```

The Collatz Conjecture is a mathematical idea about repeatedly performing operations on a whole number. It suggests that no matter what positive whole number you start with, the process will eventually end at 1. Despite its simplicity, we haven't been able to prove this for all whole numbers. This shows how difficult it can be to predict when a process will stop, even in simple programs.

The halting problem is also connected to self-reference paradoxes. In Turing's proof, he created a hypothetical program designed to determine whether other programs would stop or not. If such a program existed, it would create a paradox where it would stop exactly when it wouldn't, leading to a contradiction (Youvan, 2024). This self-reference is important in understanding why some problems cannot be solved by algorithms. For instance, software engineers need to set clear conditions for when algorithms should stop and use strategies like timeouts, loop invariants, or formal verification to minimize the risk of programs running indefinitely.

The halting problem is a fundamental concept in computer science, highlighting the natural limits of computation and influencing how algorithms are designed, tested, and verified. This concept significantly impacts the methods used by computer scientists and software engineers to build strong and reliable software systems. Understanding the halting problem

and its implications is essential for navigating the complexities of algorithmic and computational theory.

References

Owusu, K. A. (2023, June 26). Exploring the Enigmatic: The Fascinating World of the Halting Problem. Medium. https://medium.com/@owusukevin17_68721/exploring-the-enigmatic-the-fascinating-world-of-the-halting-problem-ce5ff789b106

Rani, B. (2018, October 3). Halting Problem in Theory of Computation. GeeksforGeeks. <https://www.geeksforgeeks.org/halting-problem-in-theory-of-computation/>

Youvan, D. C. (2024). Reimagining Computing: The Practical Impact of Removing the Halting Problem from History. <https://doi.org/10.13140/RG.2.2.21836.22408>

666 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Moustafa Hazeen](#) - Monday, 12 August 2024, 3:17 AM

Hey Manahil, great work on the discussion post your answer is clear and well-written.

14 words

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Re: Week 8

by [Cherkaoui Yassine](#) - Monday, 12 August 2024, 2:58 PM

Manahil, I wanted to take a moment to acknowledge your discussion post—it's really well-done! Your answer is clear, concise, and well-articulated. It's evident you put thought and care into your response, and it's paying off. Keep up the excellent work!

41 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Mahmud Hossain Sushmoy](#) - Monday, 12 August 2024, 4:31 PM

Hello Manahil,

Your explanation of the halting problem effectively captures its significance and impact on computer science. You've clearly articulated the fundamental issue of determining whether a program will halt or run indefinitely, emphasizing the limitations that Turing's proof exposes. Thank you for your contribution to the discussion forum this week.

51 words

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Re: Week 8

by [Naqaa Alawadhi](#) - Tuesday, 13 August 2024, 8:16 PM

Good job

2 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Fadi Al Rifai](#) - Thursday, 15 August 2024, 2:06 AM

Hi Manahil,

Your post was well-detailed about the halting problems, I like your description of how it is relevant to the design and

analysis of algorithms.
I wish you all the best in the final exam.
36 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Sirraajuddeen Adeitan Abdulfattah](#) - Thursday, 15 August 2024, 4:31 AM

Hi Manahil,

Good submission in response to the question asked. You gave a good explanation of halting problem and what it entails as well as why it is unsolvable. You gave some good examples to make your point and explain halting problem further, like the Collatz Conjecture you described. You also stated correctly and clearly that halting problem highlights natural limits and influences how algorithms are designed, tested and verified.

70 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Jerome Bennett](#) - Thursday, 15 August 2024, 9:50 AM

Greetings Manahil,

It is great that you not only explained the intricacies of the halting problem but also demonstrated it using Python code. All the best on your finals!

29 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Mejbaul Mubin](#) - Monday, 12 August 2024, 1:35 AM

The halting problem is a fundamental concept in theoretical computer science and concerns determining whether a given computer program will eventually halt (i.e., stop executing) or continue to run indefinitely when provided with a particular input. This problem is significant because it illustrates the inherent limitations of computational systems, showing that some questions about the behavior of algorithms cannot be answered by any algorithmic procedure (Turing, 1937).

Explanation of the Halting Problem

The halting problem was first introduced by the British mathematician Alan Turing in 1936. The problem can be summarized as follows: Given a program P and an input I , can we construct an algorithm H that will determine whether P will eventually halt when run with input I ?

Turing proved that a general algorithm H that solves this problem for all possible program-input pairs cannot exist (Turing, 1937). The proof is by contradiction, assuming that such an algorithm H exists and then constructing a situation where H fails.

Example

Consider a program P_1 that checks whether an integer input n is greater than 100. If it is, the program halts; otherwise, it increments n and repeats the check:

python:

```
def P1(n):  
  
    while n <= 100:  
  
        n += 1  
  
    return n
```

For any input n , the program P_1 will eventually halt because it will always reach a point where n exceeds 100.

Now, consider another program P_2 that takes an integer n and checks whether it is a part of a well-known unsolved problem, such as checking whether n leads to an infinite loop in the Collatz conjecture:

python:

```
def P2(n):  
    while n != 1:  
        if n % 2 == 0:  
            n = n // 2  
        else:  
            n = 3n + 1
```

For this program P_2 , it is unknown whether it will halt for all positive integers n . If we had a general halting algorithm H , we could use it to determine whether P_2 halts for any given n . However, because of the halting problem's undecidability, no such algorithm can exist (Turing, 1937).

Relevance to Algorithm Design and Analysis

The halting problem highlights a crucial limitation in the design and analysis of algorithms: it is impossible to create a universal tool that determines whether every algorithm will terminate for all inputs. This has significant implications:

1. **Algorithm Verification:** The halting problem implies that we cannot always verify whether a complex algorithm will terminate, particularly in systems with loops, recursion, or non-trivial conditions. This necessitates careful design and testing.
2. **Optimization:** Understanding that some aspects of program behavior are undecidable guides developers in focusing on approximations or heuristics rather than seeking impossible guarantees.
3. **Theoretical Boundaries:** The halting problem helps define the boundaries of what can be computed, influencing fields like computational complexity, formal verification, and automated reasoning.

In conclusion, the halting problem demonstrates the limitations of computation and shapes the approach to designing and analyzing algorithms by reminding us that some questions about programs are inherently unanswerable.

References

Turing, A. M. (1937). On computable numbers, with an application to the Entscheidungsproblem. Proceedings of the London Mathematical Society, s2-42(1), 230–265. <https://doi.org/10.1112/plms/s2-42.1.230>



Re: Week 8

by [Mahmud Hossain Sushmoy](#) - Monday, 12 August 2024, 4:29 PM

Hello Mejbaul,

Your explanation of the halting problem is clear and well-structured, providing a thorough understanding of its significance and implications. You effectively describe Turing's original problem and demonstrate it with relevant examples, highlighting the core concept of undecidability. Thank you for your contribution to the discussion forum this week.

50 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Akomolafe Ifedayo](#) - Monday, 12 August 2024, 6:27 PM

Hi Mejbaul, your work was well-detailed as you explained what the halting problem means and also provided examples. Also, you discussed its relevance to algorithm analysis and design. Keep it up.

31 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Anthony Jones](#) - Wednesday, 14 August 2024, 1:38 AM

Hello,

Good job on your post. I liked your code examples. Obviously, we cannot create an algorithm that infallibly determines whether a program will halt or not, but what do you think about an algorithm that works for most programs and indicates when it cannot determine the halting behavior of a program? Would such a program be feasible? would this be a polynomial problem, NP-complete, or exponential problem?

God bless!

Anthony

71 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Mahmud Hossain Sushmoy](#) - Monday, 12 August 2024, 4:16 PM

The halting problem, first introduced by Alan Turing in 1936, addresses whether it is possible to determine if a given computer program will halt or run forever on a specific input. This problem is fundamentally undecidable, meaning no general algorithm can solve it for every possible program-input pair (Shaffer, 2011). In essence, the halting problem reveals the limits of what can be algorithmically determined.

To illustrate, consider a simple program that takes an integer input and halts if the input is even, while running indefinitely if the input is odd. In this specific case, it is straightforward to determine the program's behavior. However, when dealing with more complex programs, such as one that attempts to analyze another program's halting behavior, the problem becomes more intricate. This self-referential scenario demonstrates the complexity and undecidability of the halting problem, as no general method can predict the behavior of such programs.

The halting problem's significance extends to algorithm design and analysis by highlighting the boundaries of computability. It informs computer scientists that certain problems cannot be universally solved through algorithms, emphasizing the importance of rigorous testing and formal methods in verifying program behavior. Additionally, the concept influences complexity theory, where it helps classify problems based on their computational difficulty and resource requirements.

References

Shaffer, C. (2011). *A Practical Introduction to Data Structures and Algorithm Analysis*. Blacksburg: Virginia. Tech.

225 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Manahil Siddiqui](#) - Tuesday, 13 August 2024, 2:56 AM

Hi Mahmud Hossain,

Your explanation of the halting problem does a great job of breaking down a pretty complex concept. It gives a solid overview of Turing's work and why we can't use a universal algorithm to determine if every program will eventually stop. The example of a program that behaves differently based on even or odd inputs really helps to simplify the idea and show how complicated things can get. The connection to algorithm design and complexity theory is spot on. It reminds us why testing and formal methods are so crucial in making sure our programs do what they're supposed to.

103 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Mejbaul Mubin](#) - Tuesday, 13 August 2024, 7:55 PM

Hi Mahmud,

Your explanation of the halting problem is clear and concise. You effectively convey the core concept of its undecidability and its implications for computer science. The example of the even/odd program is helpful in illustrating the contrast between simple and complex cases.

Your emphasis on the problem's significance in algorithm design, analysis, and complexity theory is accurate. Overall, this is a well-written and informative post.

67 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Fadi Al Rifai](#) - Monday, 12 August 2024, 4:28 PM

What is the Halting Problem?

The Halting Problem is a fundamental concept in computer science that deals with the question of whether it is possible to determine, using an algorithm, whether another algorithm will eventually halt (stop running) or continue to run indefinitely for a given input.

In simpler terms, the Halting Problem questions whether it's possible to develop a program that can analyze any given program and its input, and accurately determine if that program will eventually stop or continue running indefinitely.

Relevance to the Design and Analysis of Algorithms

The Halting Problem is highly relevant to the design and analysis of algorithms because it highlights the limitations of computation. It shows that there are certain problems that no algorithm can solve, meaning that there are limits to what can be computed. This realization is crucial when developing algorithms, as it helps computer scientists and engineers understand that not every problem has a computable solution.

The Halting Problem also influences the theoretical understanding of what makes a problem decidable (solvable by an algorithm) or undecidable (not solvable by any algorithm). In practical terms, it forces developers to be aware that some complex or ambiguous tasks may not be fully automated or solved by a general-purpose program.

Examples to Explain the Halting Problem

Example 1:

The Self-Referencing Program

I'll imagine a program called `HaltChecker` that takes two inputs: a description of a program `P` and an input `x` for that program. The goal of `HaltChecker` is to determine whether `P(x)` will halt or run forever.

Now, I'll suppose create a new program called `ContradictoryProgram` that does the following:

It takes a program `Q` as input.

I'll use `HaltChecker` to check if `Q(Q)` (where `Q` is run on itself) will halt.

If `HaltChecker` says that `Q(Q)` will halt, then `ContradictoryProgram` enters an infinite loop (i.e., it does not halt).

If `HaltChecker` says that `Q(Q)` will not halt, then `ContradictoryProgram` halts.

The paradox arises when we try to run `ContradictoryProgram` on itself. I'll call this `ContradictoryProgram` (`ContradictoryProgram`). If `HaltChecker` says that `ContradictoryProgram` (`ContradictoryProgram`) will halt, then by its design, `ContradictoryProgram` enters an infinite loop and does not halt, leading to a contradiction. If `HaltChecker` says that `ContradictoryProgram` (`ContradictoryProgram`) will not halt, then `ContradictoryProgram` halts, which is again a contradiction.

This paradox shows that no algorithm like `HaltChecker` can exist because it would lead to logical inconsistencies, proving that the Halting Problem is undecidable.

Example 2: Compiler Optimization

I'll consider a scenario where a compiler is optimizing code. One of the potential optimizations could be removing dead code—code that will never be executed because it is unreachable. The question of whether a particular piece of code will ever be executed is related to the Halting Problem. Determining whether certain conditions will never occur, and hence certain codes will never be run, could require solving the Halting Problem, especially in complex cases.

Because the Halting Problem is undecidable, compilers cannot always perfectly determine which code is dead. As a result, some potentially dead code might remain in the program after compilation or overly aggressive optimizations might remove code that is actually necessary.

Influence on Algorithms

The Halting Problem's undecidability has a profound influence on how algorithms are designed and analyzed:

- **Complexity Awareness:** Designers are aware that they cannot always automate the analysis of certain behaviors in algorithms. Some tasks, like determining whether a program halts, may need to be approached with heuristics, approximations, or bounded analysis.
- **Decidability Limits:** Understanding the Halting Problem helps developers recognize the boundaries of computable problems, leading them to focus on solving problems that are within these boundaries.
- **Problem Formulation:** The Halting Problem encourages the careful formulation of problems to ensure they are within the realm of decidability and tractability.

In my opinion, the Halting Problem is a central concept that underscores the limitations of computation. Its relevance in algorithm design and analysis is profound, as it serves as a reminder of the intrinsic limits of what can be achieved through algorithms and computation.

References:

Chapter 17: Limits to Computation in A Practical Introduction to Data Structures and Algorithm Analysis by Clifford A. Shaffer.
Read "Lecture 21: NP-Hard Problems available at http://drona.csa.iisc.ernet.in/~gsat/Course/DAA/lecture_notes/jeff_nphard.pdf

Chapter 8 NP-Complete Problems in Algorithms by S. Dasgupta, C.H. Papadimitriou, and U.V. Vazirani available at <http://www.cs.berkeley.edu/~vazirani/algorithms/chap8.pdf>

Chapter 9 Coping with NP-Completeness in Algorithms by S. Dasgupta, C.H. Papadimitriou, and U.V. Vazirani available at <http://www.cs.berkeley.edu/~vazirani/algorithms/chap9.pdf>

Chapter 17: Limits to Computation Section 17.1 in A Practical Introduction to Data Structures and Algorithm Analysis by Clifford A. Shaffer.

749 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Anthony Jones](#) - Wednesday, 14 August 2024, 2:21 AM

Hello,

Good examples. I liked your one about compilers, that was a really good example. I'm not sure a compiler would be overaggressive, though, since most would play it safe with code that's use is unclear, I think. Good work. Keep it up!

God bless!

Anthony

46 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Wingsoflord Ngilazi](#) - Wednesday, 14 August 2024, 12:27 PM

Hi Fadi,

Your submission demonstrates a good grasp of the halting problem. You have also shared some relevant examples. Thank you.

21 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tousif Shahriar](#) - Wednesday, 14 August 2024, 9:50 PM

Hello Fadi,

The discussion about the practical implications of the Halting Problem, particularly in the context of compiler optimization, is insightful. It's a great way to connect a theoretical concept to real-world applications. Perhaps you could expand on this by discussing other areas where the undecidability of the Halting Problem impacts software development, such as in static analysis tools or automated testing frameworks. This would further illustrate how deeply rooted the Halting Problem is in various aspects of computer science.

Thanks for sharing!

83 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Loubna Hussien](#) - Monday, 12 August 2024, 5:02 PM

The halting problem is a key concept in computability theory that explores whether it's possible to predict if a computer program will eventually stop running or continue indefinitely, based on its description and input. In 1936, Alan Turing proved that no universal algorithm can solve the halting problem for all possible program-input pairs (Brilliant, n.d.).

This insight is foundational in computer science, highlighting that some problems are inherently unsolvable by any algorithm. The halting problem underscores the need to recognize the limits of algorithmic solutions when designing and evaluating them. It illustrates that certain issues are algorithmically intractable, requiring a careful and resource-aware approach in their handling (Rani, 2019).

For example, when developing an algorithm to find the shortest path between two points in a graph, one must consider that in a very large network, the algorithm may struggle to find a path. In such cases, a heuristic method may be needed to approximate the solution. The halting problem emphasizes that some challenges are fundamentally difficult, and there is no algorithm that can definitively guarantee a program's correctness. Instead, we rely on techniques like formal verification and testing to ensure program accuracy.

References:

t. (n.d.). *Halting Problem* | Brilliant Math & Science Wiki. <https://brilliant.org/wiki/halting-problem/>

. (2019). Halting Problem in Theory of Computation. *GeeksforGeeks*. <https://www.geeksforgeeks.org/halting-problem-in-theory-of-computation/>

215 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Akomolafe Ifedayo](#) - Monday, 12 August 2024, 6:02 PM

Hello peers, this is the last discussion assignment for the term. I want to thank you all for your engaging posts and also feedbacks on my submission. I wish you all the very best with the final exams.

Describe in your own words what the halting problems is and why it is relevant to the design and analysis of algorithms?

The **halting problem** is an essential concept that asks whether it is possible to create an algorithm that can determine, for any given problem or input, whether the problem will eventually stop running (halt) or continue to run indefinitely (GeeksforGeeks, 2019).

Halting means terminating, and can we have an algorithm that will tell whether the given program will halt or not? Alan Turing proved in 1936 that no such universal algorithm exists, making the halting problem undecidable. Therefore, we cannot design a generalized algorithm that can appropriately say whether a given program will halt or not. The only way is to run the program and check whether it halts or not.

The halting problem is important in the design and analysis of algorithms because it highlights the limitations of computational systems. It means that there are some certain questions about program behavior that we cannot automate, and it sets boundaries on what can be solved algorithmically.

Example of this problem:

The Simple Infinite Loop: Imagine a given program that takes an input number n and runs indefinitely if n is positive, but halts if n is zero. Determining whether this program halts depends entirely on the input n . A universal algorithm to decide halting for all possible inputs and programs would require foreseeing all potential behaviors of the program, which is impossible due to the halting problem.

In conclusion, the halting problem teaches us that not all problems are solvable by algorithms, influencing how we approach problem-solving in computer science (GeeksforGeeks, 2019). It encourages the development of heuristics and approximate solutions when dealing with complex systems, guiding our understanding of what can and cannot be computed.

Reference

GeeksforGeeks. (2019). Halting Problem in Theory of Computation. <https://www.geeksforgeeks.org/halting-problem-in-theory-of-computation/>

345 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Benjamin Chang](#) - Monday, 12 August 2024, 9:08 PM

Hi Akomolafe,

You provide a clear explanation of the halting problem and provide an easy-to-understand example to illustrate the concept. We comprehend that the halting problem pertains to the unpredictable nature of computer calculations. However, it is occasionally beneficial to acknowledge that the halting problem does not necessarily imply that all issues are intractable; rather, it necessitates human testing and debugging, without dependency on the computer. I hope you have a productive discussion and that you do well on your final exam!

Yours sincerely

Benjamin

85 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Mejbaul Mubin](#) - Tuesday, 13 August 2024, 7:57 PM

Hi Akomolafe,

Great post summarizing the halting problem! I especially liked your clear explanation of what "halting" means and the simple infinite loop example. It effectively highlights the limitations algorithms face due to the undecidability of halting.

37 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Jerome Bennett](#) - Thursday, 15 August 2024, 9:45 AM

Greetings Akomolafe,

Your answer does a great job explaining the halting problem, why it's important, and how it affects algorithm design. Your example was simple but very effective in demonstrating the logic of the problem. All the best on your finals!

41 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Jerome Bennett](#) - Monday, 12 August 2024, 6:58 PM

CS 3304 Discussion Forum Unit 8

The halting problem is a classic puzzle in computer science that asks a seemingly simple question: Can we create a program that can look at any other program and decide whether it will eventually stop running or keep going forever (Shaffer, 2009)?

Imagine you're trying to figure out if a friend will ever finish a really tricky puzzle, but you can't actually see them working on it. The halting problem is like trying to make a machine that can always predict if your friend will solve the puzzle or be stuck forever, just by looking at the puzzle itself.

Back in the 1930s, a brilliant mathematician named Alan Turing showed that no such machine can exist. There's no way to build a program that can guarantee to answer this question for every possible program out there (Mlo, 2021).

For example, Imagine we have a program called *Life*, and its job is to figure out whether another program, which we'll call *people*, will eventually stop running or keep going forever, based on some input.

Now, let's create a new program called *Salvation*:

Salvation takes in a program called *people* as its input.

Salvation then asks *Life* to check if this specific *people* program, given itself as input, will eventually stop or keep running forever.

If *Life* predicts that *people* will stop, *Salvation* decides to keep running forever.

If *Life* predicts that *people* will keep running forever, *Salvation* decides to stop immediately.

But what happens if *Salvation* runs itself as the input?

If *Life* says that *Salvation* will stop, then according to its own rules, *Salvation* will keep running forever.

If *Life* says that *Salvation* will run forever, then *Salvation* will stop.

This creates a paradox: no matter what *Life* predicts, *Salvation* will do the opposite. This contradiction shows that it's impossible to create a program like *Life* that can always correctly decide whether any possible program (people in this case) will stop or not.

Why does this matter? Well, it tells us there are limits to what we can figure out with computers. When we design algorithms, we need to accept that some problems just can't be solved in a general way, no matter how smart we are. This shapes how we think about building software, pushing us to focus on specific, solvable problems rather than trying to create a perfect solution for everything (Mlo, 2021).

Reference

Mlo. (2021, December 8). Why Would You Care About the Halting Problem? - mlo - Medium. Medium.
<https://medium.com/@martalokhova/why-would-you-care-about-the-halting-problem-593cc27c943d>

Shaffer, C. (2009). Lecture 21: NP-Hard Problems. A Practical Introduction to Data Structures and Algorithm Analysis.
<https://people.cs.vt.edu/~shaffer/Book/java3e20100119.pdf>

437 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Wingsoflord Ngilazi](#) - Wednesday, 14 August 2024, 3:09 PM

You have done justice to this week's discussion assignment. Keep up the good work.

14 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tyler Huffman](#) - Monday, 12 August 2024, 10:52 PM

Describe in your own words what the halting problem is and why it is relevant to the design and analysis of algorithms?

The "Halting Problem" is a popular decision problem in mathematics and computer science. The problem poses this question: given a program and some input for the program, will the program ever terminate or will it run indefinitely? The problem is well known for being undecidable; in this context, undecidable means there is no program which can answer this question in a general sense for all programs. In fact, it was Alan Turing himself who discovered this: "In 1936, Alan Turing proved that the halting problem over Turing machines is undecidable using a Turing machine; that is, no Turing machine can decide correctly (terminate and produce the correct answer) for all possible program/input pairs" (Brilliant.org, n.d.).

Why is studying and understanding this problem important for computer scientists if it cannot be solved? The halting problem has a few implications in the world of computational theory. Firstly and most obviously the halting problem sheds some light on the limits of computation. We see that there are indeed problems that no algorithm can solve, regardless of how seemingly simple the problem appears or how many resources are allocated to the search for a solution. An additional factor that makes the halting problem worth studying has to do with another concept we have recently seen: reductions. If another problem can be reduced to the halting problem, we have just proved that the problem at hand is also undecidable. Being able to determine this and potentially recognizing other problems as undecidable is a large advantage in the study of algorithm analysis. Lastly, if a programmer did want to create software verification of some type (such as a program that checks for infinite loops) understanding the underlying limitations would be completely necessary. You may be able to output some useful information, but overall the solution is not truly complete and cannot be fully relied upon for all programs with any input. In short, understanding and acknowledging the limitation can help drive future design patterns.

References

Brilliant.org. (n.d.). Halting Problem. <https://brilliant.org/wiki/halting-problem/>

356 words

[Permalink](#) [Show parent](#)

**Re: Week 8**by [Winston Anderson](#) - Thursday, 15 August 2024, 2:06 AM

Hi Tyler,

Your explanation of the halting problem is clear and covers the fundamental aspects of the concept. You've highlighted the significance of the halting problem in computational theory and its implications for algorithm design and analysis.

37 words

[Permalink](#) [Show parent](#)**Re: Week 8**by [Anthony Jones](#) - Tuesday, 13 August 2024, 1:59 AM

The halting problem is a problem about determining whether a given algorithm will halt (complete execution) for a given input or will continue endlessly. The halting problem consists of always determining if a program could exist that can correctly identify if a program would halt. Alan Turing proved that such a program could not exist using proof by contradiction. Essentially he stated that we could construct a program that did the opposite of what the halting program predicted for itself, thereby proving the halting algorithm could be wrong (Scott, 2020).

This halting problem is important for the design and analysis of algorithms in two ways:

1. It proves that not all problems can be solved.

Not all problems can be solved, making it even more difficult to develop an algorithm to solve a problem. Often we can find an algorithm to solve problems in most cases, but maybe not for all cases (as seen in the halting problem). If this is fine, then we can use that algorithm. One example of this would be the greedy algorithm for the knapsack problem. It is quite efficient but does not always provide the correct result for the 0-1 knapsack problem, even though it always provides the optimal result for the fractional knapsack problem. If we need the algorithm to work for all situations, we need to create an algorithm that we can prove works in all situations, or at least for the situations that the original algorithm cannot handle. For instance, we can use dynamic programming if 0-1 Knapsack problems, but greedy for the fractional knapsack problems.

2. It proves that we cannot always be sure how many times we can perform an operation, making it difficult or impossible to create a proper upper-bound analysis of an algorithm.

Some algorithms perform operations that are difficult to put an upper bound on. This usually occurs for difficult problems where we start from a basis that we can easily calculate and make improvements to find the optimum result. One example of this would be the local search method for the traveling salesman problem (TSP). This algorithm tries to make changes in order to find the optimal solution. However, we don't know how many changes the algorithm might try to make. "Each iteration is certainly fast, because a tour has only $O(n^2)$ neighbors. However, it is not clear how many iterations will be needed: whether for instance, there might be an exponential number of them" (Dasgupta et al., 2006, pg. 282-283). It isn't very likely that a well-implemented version of the algorithm would keep iterating infinitely, however other algorithms might. There are some ways to mitigate this by limiting the number of iterations, however, this might not always provide the optimum solution. One example of this limitation is simulated annealing, which has a set number of iterations it will run in order to find the optimum. It also has some other fancy stuff with temperature and constraining the kinds of changes it will accept, but the important part is that it limits the iterations, making it easier to calculate the upper bound for the algorithmic analysis.

So, ultimately, the halting problem shows us that not every problem can be solved by a single algorithm (or even any algorithm) and that we cannot easily find the upper bound of algorithms.

References

Dasgupta, S., Papadimitriou, C. H., & Vazirani, U. V. (2006). *Algorithms*. <http://algorithmics.lsi.upc.edu/docs/Dasgupta-Papadimitriou-Vazirani.pdf>

Scott, T. (2020, May 11). *Are there problems that computers can't solve?* Youtu.be. <https://youtu.be/eqvBaj8UYz4>

Spanning Tree. (2023, May 7). *Understanding the Halting Problem*. Youtu.be. <https://youtu.be/Kzx88YBF7dY>

592 words

**Re: Week 8**by [Manahil Siddiqui](#) - Tuesday, 13 August 2024, 2:58 AM

Hi Anthony,

Your answer does a great job explaining the halting problem, its significance, and the consequences it has on algorithm design and analysis. It accurately describes Turing's proof by contradiction, which shows that a universal algorithm to determine if any program will halt is impossible. The impact on algorithm design is well-articulated.

53 words[Permalink](#) [Show parent](#)**Re: Week 8**by [Wingsoflord Ngilazi](#) - Tuesday, 13 August 2024, 3:54 AM

Describe in your own words what the halting problems is and why it is relevant to the design and analysis of algorithms?

Include one or two examples to explain your thought process to show what is occurring and how the methodology works. Demonstrate your understanding of the intricacies of the halting problem and its influence on algorithms

Determining whether a given computer program will eventually halt (terminate) or continue to run indefinitely for a specific input is what the "halting problem" is all about. Put otherwise, the question poses whether there is an algorithm that can accurately determine whether a program will terminate or continue running indefinitely given any program and input (Lucas, 2021).

The Halting problem asks if there is a single general algorithm that can determine, given any program P and any input I, whether or not the program will terminate. Turing proved the impossibility of such an algorithm by pointing out that there is at least ONE scenario in which such a program would fail to provide an answer. Put otherwise, we cannot have such an algorithm since there is a specific situation that we can invent when it fails, and that particular case is not a fallacy in logic (Prokopenko et al., 2019).

Relevance of the halting problem

The halting problem draws attention to a basic shortcoming of computational theory: not every problem can be addressed by an algorithm. This makes the problem pertinent to the design and analysis of algorithms. This insight emphasizes how important it is to distinguish between issues that can be solved computationally and those that cannot, which is critical for mathematicians and computer scientists dealing with algorithm creation (Prokopenko et al., 2019)

It is easier to acknowledge that algorithms have certain limitations when one is aware of the stopping problem. Consequently, this shapes the way algorithms are designed, promoting the development of effective algorithms that recognize the bounds of computability and steer clear of needless complexity.

Examples**i. Program with if statement**

function is_even(n):

 if n modulo 2 equals 0 then

```
    return True

else

    return False
```

Since the above program only executes a finite number of operations-a modulus operation and a comparison-it is simple to understand that it will always stop for any integer input. But let's look at a more challenging program:

ii. While loop

function check_number(n):

```
    while n is not equal to 0 do:

        if n modulo 2 equals 0 then

            set n to n divided by 2

        else:

            set n to 3 times n plus 1

    return True
```

The Collatz conjecture, which states that for any positive number n , this procedure will eventually approach 1, is connected to this program. We are unable to tell if the program will halt for any arbitrary input, though, because there is no evidence that it will always cease for all positive integers (Andrei & Masalagiu, 1998).

iii. Halting Problem in Turing Machines

When Alan Turing first proposed the idea of the halting problem, he used the concept of a Turing machine-a mathematical representation of computation-to illustrate it. Assume we have a Turing machine T whose task is to ascertain whether M halts when it processes input x . T receives two inputs: a Turing machine M and x (Lucas, 2021).

Turing demonstrated that there is no such machine T since doing so would result in an irreconcilable dilemma where the machine stops if and only if it does not stop. Had T existed, we could build a computer that called T on itself. This contradiction shows that there is no definitive solution to the halting problem (Lucas, 2021).

References

- Andrei, Ș., & Masalagiu, C. (1998). About the Collatz conjecture. *Acta Informatica*, 35(2), 167-179.
- Lucas, S. (2021). The origins of the halting problem. *Journal of Logical and Algebraic Methods in Programming*, 121, 100687.
- Prokopenko, M., Harré, M., Lizier, J., Boschetti, F., Peppas, P., & Kauffman, S. (2019). Self-referential basis of undecidable dynamics: From the Liar paradox and the halting problem to the edge of chaos. *Physics of life reviews*, 31, 134-156.

**Re: Week 8**by [Romana Riyaz \(Instructor\)](#) - Wednesday, 14 August 2024, 1:50 AM

Hello Ngilazi,

Thank you for your submission. Your explanation of the halting problem effectively captures its essence and relevance. You clearly describe that the halting problem involves determining whether an arbitrary program will halt or run indefinitely, and you appropriately cite Turing's proof of its undecidability. Your examples, including a simple even-checking function and the more complex Collatz conjecture, illustrate how the halting problem manifests in practice, emphasizing that some programs' termination cannot be universally predicted. By highlighting Turing's demonstration using Turing machines, you reinforce the inherent limitations of computational solutions. This insight is crucial for algorithm design, as it underscores the importance of recognizing the bounds of computability and avoiding unnecessary complexity in algorithms. Overall, your discussion shows a solid understanding of the halting problem and its impact on algorithm design and analysis.

Regards,

Romana

136 words

[Permalink](#) [Show parent](#)**Re: Week 8**by [Wingsoflord Ngilazi](#) - Wednesday, 14 August 2024, 12:24 PM

Dear Prof,

Your feedback is greatly appreciated.

7 words

[Permalink](#) [Show parent](#)**Re: Week 8**by [Jerome Bennett](#) - Thursday, 15 August 2024, 9:57 AM

Greetings Wingsoflord,

Nice breakdown of the halting problem! You nailed the core idea - figuring out if a random program will ever stop or just keep going forever. Good call mentioning Turing's proof too and using code to illustrate the workings of the halting problem. All the best on your final exams!

52 words

[Permalink](#) [Show parent](#)**Re: Week 8**by [Nour Jamaluddin](#) - Tuesday, 13 August 2024, 4:15 AM

The halting problem is a problem that determines whether a random computer program will enter an infinite loop when processing a specific input (Shaffer, 2010)

Halting Problem is Relevant to the design and analysis of algorithms because of the following:

1. Algorithm Design:

Understanding the halting problem helps computer scientists recognize the boundaries of algorithmic solvability. When designing algorithms, it's important to know that some issues might be undecidable, and alternative approaches or approximations may be necessary.

2. Software Verification:

The halting problem is related to the challenge of verifying software correctness. Since we can't always predict if a program will halt, ensuring that software behaves correctly in all cases can be difficult.

For example, imagine trying to find a bug in a program. You might write a program to analyze the code and detect errors. However, because of the halting problem, you can't guarantee that your bug-finding program will always terminate. It could get stuck in an infinite loop while analyzing a particularly complex piece of code.

References

Shaffer, A. 2010. *A Practical Introduction to Data Structures and Algorithm Analysis Third Edition (Java Version)*.
<https://people.cs.vt.edu/~shaffer/Book/Java3e20100119.pdf>

186 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Michael Oyewole](#) - Wednesday, 14 August 2024, 8:49 AM

Hi Nour,

Thank you for the post. Determining whether a random computer program will enter an indefinite loop when processing a particular input is known as the halting problem. This is a very important point from your post. Thanks for sharing!

41 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Winston Anderson](#) - Tuesday, 13 August 2024, 5:59 AM

The halting problem is a fundamental concept in theoretical computer science and computability theory. It addresses the question of whether it is possible to create an algorithm that can determine, for any given computer program and input, whether the program will eventually halt (terminate) or run indefinitely (StudySmarter, n.d.; Moore et al., n.d.; Cocks, 2019).

Understanding the Halting Problem

The halting problem was first introduced by Alan Turing in 1936. Turing demonstrated that there is no general algorithm that can solve the halting problem for all possible program-input pairs. This means that it is impossible to devise a single algorithm that can predict the behavior of every conceivable program on every possible input (StudySmarter, n.d.; Moore et al., n.d.; Cocks, 2019).

Explanation and Example

Consider the following simplified example to illustrate the halting problem:

1. Program A: This program takes an integer as input and prints "Hello, World!" if the integer is positive. It then terminates.

2. Program B: This program takes an integer as input and enters an infinite loop if the integer is zero. Otherwise, it terminates.

For Program A, it is easy to see that it will halt for any positive integer input. For Program B, it will halt for any non-zero integer input but will run indefinitely if the input is zero. While these specific programs are simple enough to analyze manually, the halting problem becomes significantly more complex with more intricate programs and inputs.

Turing's Proof

Turing's proof of the undecidability of the halting problem involves a self-referential paradox. He constructed a hypothetical machine, now known as a Turing machine, and showed that if there were a general algorithm (let's call it H) that could determine whether any program halts, it would lead to a contradiction (StudySmarter, n.d.; Moore et al., n.d.; Cocks, 2019).

Here is a simplified version of the proof:

1. Suppose there exists an algorithm H that takes a program P and an input I and returns `true` if P halts on I and `false` otherwise.
2. Construct a new program Q that uses H as follows:
 - Q takes a program P as input.
 - If H(P, P) returns `true` (i.e., P halts when given itself as input), then Q enters an infinite loop.
 - If H(P, P) returns `false` (i.e., P does not halt when given itself as input), then Q halts.

Now, the paradox arises when we ask whether Q(Q) halts:

- If H(Q, Q) returns `true`, then by the definition of Q, Q(Q) enters an infinite loop, contradicting the output of H.
- If H(Q, Q) returns `false`, then Q(Q) halts, again contradicting the output of H.

This contradiction implies that no such algorithm H can exist.

Relevance to Algorithm Design and Analysis

The halting problem has profound implications for the design and analysis of algorithms:

- **Limits of Computability:** It establishes fundamental limits on what can be computed. Some problems cannot be solved by any algorithm, no matter how powerful the computer or how much time is available.
- **Program Verification:** It impacts the field of program verification, which aims to prove the correctness of programs. The halting problem shows that it is impossible to create a general algorithm to verify whether any given program will halt, making complete automated verification unachievable.
- **Security and Safety:** In safety-critical systems, such as those used in aviation or medical devices, ensuring that programs do not enter infinite loops is crucial. The halting problem indicates that this cannot be guaranteed for all possible programs, necessitating rigorous testing and formal methods for specific cases.

Example in Practice

Consider a software development scenario where a developer writes a program that processes user data. The developer wants to ensure that the program will always terminate, regardless of the input. Due to the halting problem, the developer cannot rely on a general algorithm to verify this. Instead, they must use a combination of testing, code analysis, and possibly formal methods to ensure termination for the specific cases they can foresee.

In summary, the halting problem highlights the inherent limitations of computation and underscores the need for careful design and analysis in creating reliable software systems.

References

Cocks, R. (2019, October 27). *The Halting Problem*. VoegelinView. <https://voegelinview.com/the-halting-problem/>

Moore, K., Chattopadhyay, A., Koswara, I., Williams, C., & Dash, S. (n.d.). *Halting Problem* | Brilliant Math & Science Wiki. Retrieved August 11, 2024, from <https://brilliant.org/wiki/halting-problem/>

StudySmarter. (n.d.). *Halting Problem: Turing Theory & Machine*. StudySmarter UK. Retrieved August 11, 2024, from <https://www.studysmarter.co.uk/explanations/computer-science/theory-of-computation/halting-problem/>

744 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Michael Oyewole](#) - Wednesday, 14 August 2024, 8:46 AM

Hi Winston,

Thank you for sharing. You stated that Turing used a self-referential paradox to demonstrate the halting problem's undecidability. And that he built a hypothetical machine, which is now called a Turing machine, and demonstrated that a contradiction would result if a general algorithm could be used to determine if any program halts. I think this worth sharing. Thanks

60 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Wingsoflord Ngilazi](#) - Wednesday, 14 August 2024, 3:06 PM

Your response is impeccable. Keep up the good work.

9 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Naqaa Alawadhi](#) - Tuesday, 13 August 2024, 7:53 PM

The halting problem is a fundamental issue in computer science that states it is impossible to create a program that can determine whether any arbitrary program will halt or run forever. This problem was proven by Alan Turing in 1936.

In the context of algorithm design and analysis, the halting problem is crucial because it highlights the limitations of what algorithms can achieve. It implies that there are certain questions about programs that cannot be answered algorithmically.

For example, consider a simple program that takes another program as input and determines whether it will halt or run forever. If such a program existed, it could be used to create a paradoxical situation by feeding it with its own code. This leads to a contradiction, demonstrating the impossibility of solving the halting problem in a general case.

Another example is when analyzing the time complexity of an algorithm. If we could solve the halting problem, we could

determine precisely how long any algorithm would run for any input, which would have significant implications for algorithm analysis and optimization.

In conclusion, the halting problem underscores the inherent limitations in designing algorithms and understanding their behavior, emphasizing the importance of considering these constraints when developing computational solutions.

Reference:

Turing, A. M. (1936). On Computable Numbers, with an Application to the Entscheidungsproblem. Proceedings of the London Mathematical Society, 2(42), 230-265.

226 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Mejbaul Mubin](#) - Tuesday, 13 August 2024, 7:58 PM

Hi Naqaa,

Your post provides a clear and concise explanation of the halting problem and its significance in algorithm design and analysis. You effectively use examples to illustrate the concept, and your reference to Turing's work is appropriate. Well done!

40 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Michael Oyewole](#) - Wednesday, 14 August 2024, 8:43 AM

Hi Naqaa,

Thank you for your post. You stated that the halting problem highlights how important it is to take limits into account when creating computer solutions since it highlights the inherent limitations in building algorithms and comprehending their behavior. Thank you very much. This is a very inspiring write-up. keep it up

53 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tamaneenah Kazeem](#) - Tuesday, 13 August 2024, 9:10 PM

Describe in your own words what the halting problems is and why it is relevant to the design and analysis of algorithms?

The halting problem is a concept in computer science that asks the question of whether a program can determine whether another problem, when run on a specific input will eventually terminate (halt) or continue running indefinitely.

The question it asks is, "Is there no good algorithm that can decide for any arbitrary program P and input X, whether P will halt on X or run forever?"

This problem, the halting problem, is very crucial in the topic of design analysis of algorithms because, it highlights the limitations of what an algorithm is able to achieve.

The scientist, Alan Turing, was able to prove in 1936, that there is no algorithm which can solve the halting problem for all possible programs. However, this has some profound implications:

The 1st is: The undecidability. The halting problem is undecidable, meaning that there is no single algorithm that can correctly determine if the halting behavior of any arbitrary program is impossible.

The 2nd one is: The practical relevance. Although there are some instances of the halting problem being solvable for certain programs and inputs, the general problem cannot be solved all around the world. This in turn influences how algorithms are designed because it underscores the importance of understanding termination conditions and potential infinite loops in programs

Example:

The first example is to assume a simple Java code (P) which has been programmed to print numbers ranging from 10 all the way to 0. This is defined as a loop and it is clear that the program will definitely halt because x continuously decrements until it reaches 0 after which the loop terminates.

However, in our next example, we have code that runs indefinitely. Our system (S) prints out an infinite loop as long as the problem is true. The infinite loop will never halt because it infinitely prints without any termination conditions.

Methodology:

Approach: If we were to develop an algorithm *rhythm* A that could determine if an arbitrary program halts or not, we will most likely face a contradiction. For instance, applying approach A to program P should ideally return "does not halt" because it runs indefinitely. However no single algorithm A can decide for all possible programs the undecidability of the halting problem.

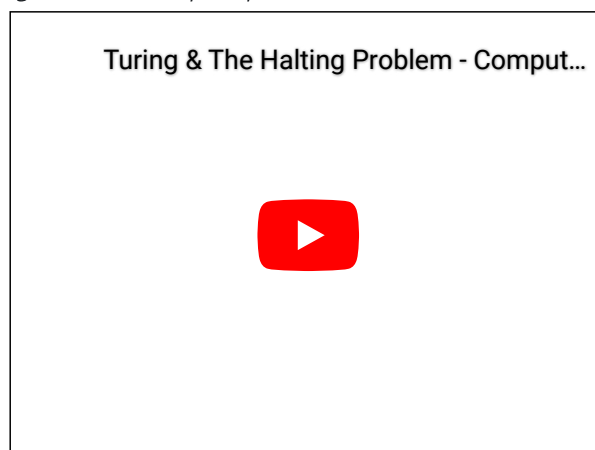
Influence: Algorithms are designed with careful consideration of termination conditions to avoid infinite loops, which can lead to inefficiencies or incorrect behavior. Understanding the limitations posed by the halting problem is what guides algorithm designers to create robust programs that terminate correctly under all expected conditions.

To summarize:

The halting problem is one that serves as a theoretical boundary, emphasizing the necessity for algorithm designers to be mindful of termination conditions and the potential for infinite loops in their implementations.

References:

Jago, M. (2014). *Turing & The Halting Problem - Computerphile*. YouTube.



Scott, T. (2020). *Are There Problems That Computers Can't Solve?* YouTube.

Are There Problems That Computers C...



Cheah, L. (2020). *The Halting Problem: The Unsolvable Problem*. YouTube.

The Halting Problem: The Unsolvable P...



Aharoni, U. (2013). *Proof That Computers Can't Do Everything (The Halting Problem)*. YouTube.

Proof That Computers Can't Do Everyth...



523 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Romana Riyaz \(Instructor\)](#) - Wednesday, 14 August 2024, 1:48 AM

Hello Kazeem,

Thank You for your submission. Your explanation of the halting problem provides a clear overview of its significance and implications for algorithm design. You effectively convey that the halting problem, as proven by Alan Turing, reveals the

inherent limitations in creating a universal algorithm that can determine whether any given program will halt. This concept is crucial in algorithm design because it highlights the impossibility of solving certain problems and underscores the need for careful consideration of termination conditions. Your examples and methodology further illustrate the practical challenges and considerations that arise from the halting problem, reinforcing its relevance in developing robust and efficient algorithms.

Regards,
Romana
109 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Anthony Jones](#) - Wednesday, 14 August 2024, 2:45 AM

Hello,

Good post discussing the halting problem. How does the halting problem affect algorithms, how we develop them, and how we analyze them? The halting problem is interesting, but how do we apply that to our understanding and development of other algorithms?

God bless!

Anthony
45 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tousif Shahriar](#) - Wednesday, 14 August 2024, 9:53 PM

Hello Tamaneenah,

Great post! The methodology section introduces a hypothetical algorithm "A" to decide the halting problem, which is a good way to illustrate the concept. However, there's an opportunity to make this section more impactful by discussing Turing's proof technique, which involves constructing a self-referential paradox similar to the "ContradictoryProgram" example. This would highlight why no algorithm can solve the halting problem for all programs, providing a stronger theoretical foundation for your argument.

Thanks for sharing!

77 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Michael Oyewole](#) - Wednesday, 14 August 2024, 8:26 AM

A basic topic in computer science, the halting problem asks whether a particular program will finish or continue running indefinitely. Formally, the question is if there is an algorithm that can determine whether a particular program and its input will eventually stop working or keep running indefinitely. Alan Turing famously demonstrated in 1936 that this problem is undecidable, meaning that no algorithm can solve it for every scenario (Turing, 1936).

The halting problem's consequences for algorithmic complexity and computability make it relevant to algorithm design and analysis. The halting problem illustrates the existence of problems for which an algorithm cannot be designed to produce a conclusive solution because it is undecidable. This has significant effects on the computational bounds and the kinds of issues that algorithms can successfully tackle.

Take a look at a basic software that determines whether an integer is even when it is input. The program multiplies the number by 3 and adds 1 if it is odd, and divides it by 2 if it is. The new number is then used to repeat this process by the program. The halting problem is the same as the question of whether this program will eventually halt for any given input. The well-known "busy beaver" problem, which aims to identify the longest-running, stopping Turing machine for a specified number of states, is another illustration.

These instances highlight the complexity of the halting issue and how it affects algorithms. They illustrate the difficulty in

forecasting the actions of even basic programs and draw attention to the wider ramifications for the design and analysis of algorithms.

Reference

Turing, A. M. (1936). On computable numbers, with an application to the Entscheidungsproblem. Proceedings of the London Mathematical Society, 2(1), 230-265.

287 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Muritala Akinyemi Adewale](#) - Wednesday, 14 August 2024, 9:33 PM

Hi Michael,

Your explanation of the microservices architecture is comprehensive and well-articulated. You've done an excellent job of highlighting the benefits, such as scalability and maintainability, while also acknowledging potential challenges like inter-service communication and data consistency. The analogy you used to compare microservices to independent modules that can evolve separately was particularly effective in making the concept relatable. Your discussion on how microservices can impact deployment strategies and team structure shows a deep understanding of both the technical and organizational implications.

82 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tamaneenah Kazeem](#) - Thursday, 15 August 2024, 10:16 AM

Great submission Oyewole!

The explanation of the halting problem is clear and effectively ties the concept to its implications for algorithmic complexity and computability. Your use of examples, such as the program that checks whether an integer is even and the "busy beaver" problem, helps to concretize these abstract ideas.

Thanks a lot.

53 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Muritala Akinyemi Adewale](#) - Wednesday, 14 August 2024, 7:57 PM

The Halting Problem: An Unsolvable Enigma

The halting problem is a fundamental question in computer science: given an arbitrary computer program and an input, will the program eventually halt, or will it run forever? This seemingly simple question has profound implications for the theoretical limits of computation.

At its core, the halting problem is about predicting the behavior of programs. It asks for a universal algorithm or procedure that can definitively determine whether any given program will halt for any given input.

Why is it relevant to algorithm design and analysis?

The halting problem serves as a stark reminder of the limitations of computation. It demonstrates that there are problems that no computer program can solve definitively. This understanding influences how we approach algorithm design and analysis in several ways:

- **Algorithm termination:** When designing an algorithm, it's crucial to ensure that it will eventually terminate for all valid inputs. While we can't guarantee termination for all possible programs, we can strive to prove termination for specific algorithms through mathematical induction or other techniques.
- **Infinite loops:** The halting problem highlights the risk of infinite loops. Programmers must be vigilant in avoiding constructs that could lead to non-terminating execution.

- **Undecidability:** The halting problem belongs to a class of problems known as undecidable problems, which have no algorithmic solution. Understanding this concept helps us recognize when to seek alternative approaches, such as heuristics or approximation algorithms.

Example:

Consider a program designed to find the largest prime number. While we can't guarantee that such a program will eventually halt (as the existence of infinitely many primes is a mathematical conjecture), we can design it to stop after a certain computation time or when it reaches a predetermined upper bound. This practical approach acknowledges the limitations imposed by the halting problem.

The Halting Problem and Its Implications

The halting problem is a cornerstone of computability theory and has far-reaching consequences. It underscores the importance of rigorous algorithm analysis, the need for careful program design, and the limitations of what computers can achieve. By understanding the halting problem, we gain a deeper appreciation for the challenges and possibilities inherent in the field of computer science.

Reference:

Sipser, M. (2012). Introduction to the theory of computation (3rd ed.). Cengage Learning.

373 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tousif Shahriar](#) - Wednesday, 14 August 2024, 9:55 PM

Hello Muritala,

Nice post! Your discussion of undecidability is concise and effectively highlights the significance of the halting problem in computer science. It might be beneficial to expand on this by briefly mentioning how the concept of undecidability extends beyond the halting problem to other well-known problems in computer science, such as the Entscheidungsproblem or the Post correspondence problem. This would help readers appreciate the broader context of undecidability in the field.

Thanks for sharing!

75 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tamaneenah Kazeem](#) - Thursday, 15 August 2024, 10:18 AM

Excellent submission Muritala!

Your exploration of the halting problem effectively communicates its importance in computer science and provides a clear explanation of how it impacts algorithm design and analysis. The structure is logical, and the examples used, such as the program designed to find the largest prime number, are particularly effective in illustrating the real-world implications of this theoretical concept.

Thanks for sharing.

63 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tousif Shahriar](#) - Wednesday, 14 August 2024, 8:19 PM

The halting problem is a fundamental concept in computer science that addresses whether it is possible to determine, using an algorithm, if a given program will eventually stop running (halt) or continue to run indefinitely. Alan Turing first introduced this problem in 1936, proving that a general algorithm to solve the halting problem for all possible program-input pairs cannot exist (Turing, 1937). In algorithm design and analysis, the halting problem underscores the limitations of computational systems. It reminds us that not every problem can be solved by algorithms, prompting developers to assess the feasibility and decidability of tasks before proceeding with solutions.

For example, if we consider a simple program meant to check if a number is even or odd, and a bug causes an infinite loop for specific inputs, the halting problem indicates that we cannot create a universal tool to detect such loops in every program. This limitation necessitates using testing and code analysis to identify potential non-terminating behaviours.

In compiler design, knowledge of the halting problem aids in optimizing code. While compilers can predict certain program behaviours, they cannot guarantee the identification of all infinite loops or unreachable code paths due to the undecidability highlighted by the halting problem (Hopcroft, Motwani, & Ullman, 2006).

The methodology involves assuming a hypothetical algorithm that determines the halting behaviour of any program. Turing's proof demonstrates that this leads to a logical contradiction, reinforcing the problem's undecidability (Turing, 1937). This insight influences algorithms by defining computational limits and shaping theoretical computer science.

So, in conclusion, the halting problem is a cornerstone of computer science, illustrating the limits of algorithmic solutions and encouraging careful consideration of problem decidability. Its implications are broad, affecting software testing, compiler design, and theoretical computation.

References

Hopcroft, J. E., Motwani, R., & Ullman, J. D. (2006). Introduction to Automata Theory, Languages, and Computation (3rd ed.). Pearson.

Turing, A. M. (1937). On Computable Numbers, with an Application to the Entscheidungsproblem. Proceedings of the London Mathematical Society, 2(42), 230-265.

330 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Winston Anderson](#) - Thursday, 15 August 2024, 2:05 AM

Hi Tousif,

Your response provides a clear and well-structured explanation of the halting problem and its implications in computer science. You have effectively highlighted the significance of the problem and its impact on algorithm design, compiler optimization, and theoretical computation.

40 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Prince Ansah Owusu](#) - Thursday, 15 August 2024, 4:09 AM

Your submission effectively explains the halting problem and its relevance to algorithm design, with well-chosen examples. The use of references is strong, but be careful with the publication year for Turing's work, which was published in 1937, not 1936. Overall, a solid response.

43 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Siraajuddeen Adeitan Abdulfattah](#) - Wednesday, 14 August 2024, 8:30 PM

The halting problem is a concept in computer science that deals with the question of whether a given program will halt (terminate) or run indefinitely and it is unsolvable. The halting problem is relevant to the design and analysis of algorithms because it highlights the limitations of algorithmic solutions. It demonstrates that there are certain problems for which no algorithm can exist to determine whether a program will halt or not. This has profound implications for the field of algorithm design, as it shows that there are inherent limitations to what algorithms can achieve (Clifford, 2010).

To understand the intricacies of the halting problem, let's consider an example. Suppose we have a program that takes another program as input and determines whether it will halt or run indefinitely. We can represent this program as a function, let's call it `halts(program)`. The function takes a program as input and returns either "halts" or "runs indefinitely" (Clifford, 2010).

Now, let's consider the following scenario: what happens if we pass `halts` itself as input to `halts`? In other words, we are asking whether the `halts` function will halt or run indefinitely when given itself as input. This leads to a paradoxical situation (Clifford, 2010).

If `halts(halts)` returns "halts", then it means that `halts` will halt when given itself as input. But if `halts(halts)` returns "runs indefinitely", then it means that `halts` will run indefinitely when given itself as input. This creates a contradiction, as `halts` cannot both halt and run indefinitely at the same time (Clifford, 2010).

This example demonstrates the inherent complexity and undecidability of the halting problem. It shows that there is no algorithm that can correctly determine whether a given program will halt or not for all possible inputs. This limitation has significant implications for algorithm design and analysis, as it highlights the need for careful consideration of termination conditions and the potential for infinite loops in programs (Clifford, 2010).

In conclusion, the halting problem is a fundamental concept in computer science that highlights the limitations of algorithmic solutions. It demonstrates that there are certain problems for which no algorithm can exist to determine whether a program will halt or run indefinitely. This has important implications for the design and analysis of algorithms, as it emphasizes the need for careful consideration of termination conditions and the potential for infinite loops (Clifford, 2010).

Reference:

Clifford A. Shaffer. (January, 2010). A Practical Introduction to Data Structures and Algorithm Analysis. Third Edition (C++ Version). Retrieved from: <https://people.cs.vt.edu/~shaffer/Book/C++3e20100119.pdf>

414 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Muritala Akinyemi Adewale](#) - Wednesday, 14 August 2024, 8:50 PM

Hello Siraajuddeen,

Your data analysis is thorough and well-structured, providing clear insights into the trends and patterns within the dataset. The way you've visualized the data using graphs and charts helps in conveying complex information effectively. Your explanation of the statistical methods used, such as regression analysis and hypothesis testing, demonstrates a strong grasp of the subject matter. Additionally, your discussion of potential outliers and how they might affect the results shows a critical and analytical mindset, which is crucial in data interpretation.

83 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Prince Ansah Owusu](#) - Thursday, 15 August 2024, 4:03 AM

Your explanation of the halting problem is clear and demonstrates a solid understanding of the concept and its relevance to algorithm design.

22 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Aye Aye Nyein](#) - Wednesday, 14 August 2024, 8:32 PM

The halting problem is a critical concept in theoretical computer science that addresses the limitations of algorithmic computation. It is defined as the challenge of determining whether a given program, when executed with a particular input, will eventually stop (halt) or run forever. Alan Turing first articulated this problem in 1936 and proved that no general algorithm can solve this problem for all possible programs and inputs. This insight has profound implications for the design and analysis of algorithms.

Understanding the Halting Problem

The halting problem can be framed as follows: Given a program and its input, can one determine whether the program will terminate or continue executing indefinitely? Turing's proof established that such a universal algorithm does not exist. This result is fundamental in understanding the limits of what can be computed algorithmically.

Relevance to Algorithm Design and Analysis

- 1. Incomputability:** The halting problem illustrates that there are inherent limits to algorithmic computation. For algorithm designers, this means recognizing that some questions or problems cannot be universally resolved by any algorithm. This awareness helps in focusing on problems where solutions can be approximated or where specific conditions can be analyzed more feasibly.
- 2. Practical Implications:** Despite the impossibility of a universal solution, practical methods and heuristics are employed to address potential non-termination issues. For example, software engineers use techniques such as code analysis, testing, and formal verification to ensure that programs behave as expected and do not enter infinite loops.

Java Examples and Methodology

Example 1: A Program That Halts

Here is a Java program that will halt:

```
public class HaltingExample {  
  
    public static void main(String[] args) {  
  
        int count = 5; // Starting value  
  
        while (count > 0) {  
  
            count--; // Decrement count  
  
        }  
    }  
}
```

```
System.out.println("Program has halted.");  
  
}  
  
}
```

In this example, the `while` loop will eventually terminate because the condition `count > 0` will become false as `count` is decremented with each iteration. This simple case illustrates a scenario where we can easily determine that the program halts.

Example 2: A Program That Might Not Halt

Here is a Java program with a probabilistic loop:

```
import java.util.Random;  
  
public class NonHaltingExample {  
    public static void main(String[] args) {  
        Random random = new Random();  
        while (true) {  
            if (random.nextDouble() < 0.01) {  
                break; // Exit the loop with a small probability  
            }  
        }  
        System.out.println("Program has halted.");  
    }  
}
```

In this case, the program may run indefinitely because the loop exit condition is based on a random event with a low probability. The halting problem's implications are clear: determining whether this program will halt is undecidable in general, as it depends on an unpredictable factor.

Impact on Algorithm Development

The halting problem has significant impacts on algorithm development:

- **Complexity Awareness:** It highlights the limitations of automatic verification and the need to consider algorithmic complexity and termination conditions in the design phase.
- **Practical Techniques:** Although a universal solution to the halting problem is impossible, practical techniques such as testing, static analysis, and formal methods are used to handle and mitigate non-termination issues in specific cases.

References:

- Davis, M. (2004). The Undecidable: Basic Papers on Undecidable Propositions, Unsolvable Problems and Computable Functions. Raven Press.
- Hopcroft, J. E., Motwani, R., & Ullman, J. D. (2006). Introduction to Automata Theory, Languages, and Computation (3rd ed.). Addison-Wesley.

546 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Muritala Akinyemi Adewale](#) - Wednesday, 14 August 2024, 8:49 PM

Hi Aye,

Your approach to building the responsive layout is impressive. You've managed to create a seamless experience across different screen sizes, which isn't always easy to achieve. The way you've used CSS Grid and Flexbox to organize content is both efficient and elegant. The attention to detail, like ensuring that touch targets are appropriately sized on mobile, shows a deep understanding of user experience principles. Your choice of color scheme and typography also complements the overall design, making it visually appealing and accessible.

84 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Christopher Mccammon](#) - Wednesday, 14 August 2024, 11:44 PM

The halting problem stands as a challenge, in the realm of computer science revolving around the task of determining whether a particular algorithm will eventually come to a halt or run indefinitely for a given input. Initially introduced by Alan Turing in 1936 this quandary is categorized as a decision problem. At its core it delves into the inquiry of whether there exists an algorithm of predicting if any program will cease execution or continue endlessly based on its input(Khan Academy, n.d).

Significance in Algorithm Development and Analysis

The halting problem plays a role in comprehending the constraints of systems. It illustrates that no singular algorithm can resolve this dilemma for all program input combinations thereby establishing boundaries on computational capabilities. This outcome holds significance as it emphasizes that certain issues are inherently undecidable influencing how algorithms are crafted. It prompts developers to acknowledge these constraints and explore strategies, like methods or approximations when tackling intricate computational challenges(GeeksforGeeks, 2021).

Examples to Illustrate the Halting Problem

Example 1: Simple Program Analysis

Consider a basic program that determines if an integer is even:

```
python
def is_even(n):
    if n % 2 == 0:
        return True
    else:
        return False
```

This program will always terminate because it performs a straightforward check and returns a result. Analyzing such a program is simple since its behavior is predictable and the outcome is finite(GeeksforGeeks, 2021).

Example 2: Self-Referential Program

Now, imagine a more complex scenario where a program is designed to analyze other programs and determine if they halt. Suppose we have a hypothetical program H that takes two inputs: a description of another program P and an input x for P. The task of H is to predict whether P will halt on input x.

Turing's proof of the halting problem illustrates that no general algorithm H can solve this for every possible program P and input x. For instance, consider the following self-referential program D:

```
python
def D():
    if H(D, 0): # Pass itself and 0 as input
        while True:
            pass # Infinite loop
    else:
        return 0 # Terminate
```

Example if H decides that D will stop then D will continue indefinitely. Conversely if H concludes that D runs endlessly then D will eventually stop. This situation presents a paradox. Showcases the challenge of developing an algorithm to address the halting problem (GeeksforGeeks, 2021).

Influence on Algorithms

The halting problem significantly impacts the design and analysis of algorithms by highlighting the limits of what can be achieved through computation. It shows that some problems cannot be solved with a general algorithm, guiding designers to adopt practical methods and approximations instead of seeking universally applicable solutions. When faced with undecidable problems developers may rely on empirical testing specializ methods, or heuristic solutions to addres challenges efectively.

By grasping the dilemma we can establish outlooks on the capabilities of algorithms and make informed choices on selecting problems that are appropriate, for algorithmic resolutions.

References

GeeksforGeeks.(2021).Halting problem in computer science.<https://www.geeksforgeeks.org/halting-problem-in-computer-science/>

Khan Academy.(n.d.).The halting problem.<https://www.khanacademy.org/computing/computer-science/algorithms/a/the-halting-problem>

495 words

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Re: Week 8

by [Winston Anderson](#) - Thursday, 15 August 2024, 1:55 AM

Hi Christopher,

Your response provides a basic overview of the halting problem and includes examples to illustrate the concept.

19 words

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Re: Week 8

by [Prince Ansah Owusu](#) - Thursday, 15 August 2024, 4:05 AM

Your submission provides a clear explanation of the halting problem and its relevance to algorithm design. However, there are some formatting and grammatical issues, especially with the code presentation and punctuation. Improving clarity.

33 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Jobert Cadiz](#) - Thursday, 15 August 2024, 6:26 AM

Hi Christopher,

Your definition of the halting problem is clear, but consider adding a comma after "1936" to improve readability. You aptly discuss the significance of the halting problem in understanding computational limits and the implications for algorithm development and analysis. The inclusion of examples helps to concretize the abstract nature of the halting problem. The basic program and self-referential program examples effectively illustrate the problem. Great work on this.

70 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Prince Ansah Owusu](#) - Thursday, 15 August 2024, 3:43 AM

The Halting Problem

The halting problem, introduced by Alan Turing in 1936, addresses whether a given algorithm will eventually halt or continue to run indefinitely for a specific input. Turing proved that no general algorithm can solve the halting problem for all possible program-input pairs (Turing, 1936). In essence, the halting problem is about predicting the termination behavior of algorithms, which is fundamental to understanding the limits of computation.

Relevance to Algorithm Design and Analysis

The halting problem is crucial because it establishes a boundary on what can be computed. It reveals that some problems are inherently undecidable, meaning no algorithm can universally determine if other algorithms will halt. This limitation is vital for both theoretical and practical aspects of computing, influencing how algorithms are designed and analyzed.

- 1. Example 1: Simple Loop Detection** Consider an algorithm that decrements an integer n until it reaches zero. If n is positive, the algorithm halts. If n is negative, the algorithm enters an infinite loop. In this simple case, predicting halting behavior is straightforward. However, more complex algorithms pose greater challenges (Shaffer, 2013).
- 2. Example 2: The Collatz Conjecture** The Collatz Conjecture involves a sequence where, starting with any positive integer, if it's even, divide by 2; if odd, multiply by 3 and add 1. The conjecture posits that this sequence always eventually reaches 1. Despite extensive computational testing, a general proof remains elusive, illustrating the limits of our ability to determine algorithmic termination for all inputs (Dasgupta, Papadimitriou, & Vazirani, 2008).

Methodology and Implications

Turing's proof of the halting problem's undecidability used a diagonalization argument, showing that any algorithm designed to solve the halting problem can be used to construct a program that contradicts itself, thereby proving that such an algorithm cannot exist (Turing, 1936). This result informs computer scientists that some problems cannot be resolved with a general algorithm. Instead, special cases or heuristic methods are often employed. This limitation leads researchers to focus on approximations and constraints where termination behavior can be better managed and predicted.

References

Dasgupta, S., Papadimitriou, C. H., & Vazirani, U. V. (2008). *Algorithms*. McGraw-Hill.

Shaffer, C. A. (2013). *A Practical Introduction to Data Structures and Algorithm Analysis*. CRC Press.

Turing, A. M. (1936). *On computable numbers, with an application to the Entscheidungsproblem*. Proceedings of the London Mathematical Society, 42(1), 230-265.

384 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Jobert Cadiz](#) - Thursday, 15 August 2024, 6:23 AM

Hi Prince,

Your answer is solid and well-informed. The examples are relevant and illustrate the concept effectively.

The Simple Loop Detection example is straightforward and helps in understanding basic halting behavior. A few minor adjustments and expansions could further enhance its depth and clarity.

44 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Liliana Blanco](#) - Thursday, 15 August 2024, 5:03 AM

The Halting Problem is a very important idea in computer science. It questions if we can figure out if a program will eventually stop or keep running forever. Alan Turing first introduced this problem in 1936, and it has since then become very important to understand the limits of computers. Turing proved that there isn't an applicable universal solution to the Halting Problem for all programs.

The Halting Problem impacts algorithm design and analysis, making it super important. It highlights how crucial it is to make sure algorithms are built in a manner that ensures they will run through and produce a result and not just keep going forever. The Halting Problem, which shows that it is impossible to create an algorithm that can predict whether any given algorithm would halt for all possible input, has an impact on our understanding of what can and cannot be calculated (Shaffer, 1997).

Imagine a program that's supposed to subtract 1 from a given number until it reaches zero. For positive numbers, this is very simple - the program will decrease one number at a time, and eventually, it will stop. But for negative numbers, the program goes on forever, never reaching zero. This is the simplest example to explain what the Halting Problem is. On a more complex level, think about an algorithm that works with data structures like trees or graphs. Figuring out if the algorithm will stop for all possible configurations of these structures is another example of the Halting Problem. This showcases how difficult it is to predict how algorithms will behave in all situations (Shaffer, 1997).

the Halting Problem helps establish the bounds of what computational theory and algorithm design have the capacity of. It highlights the basic limitations of automated computation and has had an important effect on algorithm development and general computer science research.

References

Shaffer, C. A. (2011). A practical introduction to data structures and algorithm analysis (3.1 ed.). Blacksburg, VA: Virginia Tech University, Department of Computer Science. Retrieved from <http://people.cs.vt.edu/~shaffer/Book/C++3e20100119.pdf>

336 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Jobert Cadiz](#) - Thursday, 15 August 2024, 6:21 AM

Hi Liliana,

Thanks for sharing your thoughts this week. You have effectively explains the Halting Problem and its significance, mentioning Alan Turing and the year of introduction. This sets a strong foundation for understanding the concept. The discussion on how the Halting Problem impacts algorithm design is also relevant and well-articulated. Great work.

53 words

**Re: Week 8**by [Christopher Mccammon](#) - Thursday, 15 August 2024, 9:36 AM

Hi Lilana,
your work provides a good overview of the halting problem, including its historical context and significance.

18 words

[Permalink](#) [Show parent](#)**Re: Week 8**by [Jobert Cadiz](#) - Thursday, 15 August 2024, 5:38 AM**Discussion Forum Unit 8**

The halting problem is a fundamental concept in computer science, introduced by Alan Turing in 1936. DevX (2023) states that it answers the question of whether it is possible to predict whether a program will eventually halt (stop execution) or operate indefinitely for each given program and its input.

The formal formulation of the halting problem is as follows: Can we build a general algorithm that decides whether an arbitrary program halts or continues to run forever given its description and input? It was shown by Turing (1937) that there isn't a single universal algorithm. This result shows the boundaries of what can be calculated and is a fundamental consequence of computability theory.

Relevance to Algorithm Design and Analysis: The halting problem is significant because it highlights fundamental limitations in algorithm design and analysis. Specifically:

1. **Undecidability:** Turing's proof that the halting problem is undecidable implies that there are limits to what can be known about the behavior of algorithms in advance. This affects our approach to debugging, optimization, and verification difficulties in programs.
2. **Complexity of Analysis:** It could be nearly impossible to demonstrate that an algorithm halts or to analyze its performance when it is excessively complicated or involves complex conditions. This affects the way we create algorithms and evaluate their effectiveness because we occasionally have to use heuristics or empirical techniques.

Examples

1. **Simple Program Analysis.** Consider a program that takes an integer input and runs a loop that decrements the integer until it reaches zero. The program halts if the input is positive but runs indefinitely if the input is negative. In this case, it's straightforward to determine halting behavior, but the complexity arises when analyzing more complex programs where such straightforward logic doesn't apply.
2. **The Busy Beaver Problem.** The Busy Beaver problem is a specific case related to the halting problem, where the goal is to find the maximum number of steps a Turing machine with a given number of states can execute before halting. The Busy Beaver function grows so rapidly that even approximations are impractical. This demonstrates how the halting problem influences our understanding of the limits of computation and algorithm analysis.

Conclusion

The halting problem highlights a basic barrier between algorithm analysis and computability. It tells us that, particularly in complicated settings, it is inherently difficult to predict how algorithms would behave. The undecidability of the halting problem continues to be a crucial factor in both theoretical and practical parts of computing, even if we may frequently study trivial situations or rely on heuristics.

References:

DevX. (2023, December 20). *Halting Problem - Glossary*. <https://www.devx.com/terms/halting-problem/>

Turing, A. M. (1937). *On Computable Numbers, with an Application to the Entscheidungsproblem*. Proceedings of the London Mathematical Society, 2(42), 230-265. <https://doi.org/10.1112/plms/s2-42.1.230>

455 words

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Re: Week 8

by [Liliana Blanco](#) - Thursday, 15 August 2024, 8:55 AM

Your explanation of the halting problem and its implications for computer science was excellent. You have provided a very clear and thorough description of its effects on algorithm design and analysis, particularly with regard to undecidability and complexity. The Busy Beaver problem and the basic program analysis, are really good for understanding what is the halting problem.

57 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Christopher Mccammon](#) - Thursday, 15 August 2024, 9:33 AM

Hi Cadiz,
your work provides a clear and accurate explanation of the halting problem and its implications for algorithm design. The examples are pertinent and effectively demonstrate the problem's significance.

30 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Natalie Tyson](#) - Thursday, 15 August 2024, 8:14 AM

Alan Turing proved the fundamental concept of the halting problem in 1936. This was created to address whether it was possible to create an algorithm which was able to determine, no matter what input and programming it was given, if the program would come to a halt and stop running or continue to run unlimitedly. The halting program will request the universal algorithm, we can refer to it as 'H', which will analyze the program 'P' and whatever input 'I' and then decide whether 'P' will stop running after we are given 'I'. With his proof Turing was able to prove that no such universal algorithm 'H' is able to exist. There is no algorithm that can solve the halting problem for every possible input and program. Turing used diagonalization to show that if an algorithm existed, it would steer into a logical contradiction.

To illustrate the intricacies of the halting problem we can look at this simple looping program:

Simple code:

```
Function A(input):  
while input > 0:  
input = input -1  
return "Home run"
```

Analysis:

Program, 'A', halts regardless of the input since it continuously decreases the input until it goes to 0 or even into the negative. We can easily predict if the program is going to come to a halt and terminate, this is a loop that will eventually stop. Different types of programs will make the halting problem also scale in complexity, this was just a simple example.

Halting problem in action:

We can piece together a simple code to show the halting problem, a little more complicated than the previous:

Function C (p, input):

if p(input == "Done":

return "Stop"

else:

while true:

// Infinite loop

We wanted to determine if 'C' would stop for an input or function, 'p'. We need to analyze if 'p' halts with the given input. We need to know if 'p' stops when the given input is added. As Turing already proved, we are unable to use one algorithm for all the inputs and programs.

References

- Schaffer, C.A. (2011). A Practical Introduction to Data Structures and Algorithms Analysis (3.1 ed.). Blacksburg, VA: Virginia Tech University, Department of Computer Science. Available at <http://people.cs.vt.edu/~shaffer/Book/C++3e20100119.pdf>
- Turing, A. M. (1936). On computable numbers, with an application to the Entscheidungsproblem. Proceedings of the London Mathematical Society, 42(1), 230-265. <https://doi.org/10.1112/plms/s2-42.1.230>

385 words

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Re: Week 8

by [Liliana Blanco](#) - Thursday, 15 August 2024, 8:57 AM

You explained the halting problem well, using clear examples and logic to show its fundamental limitations in computing. Great job!

20 words

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Re: Week 8

by [Christopher Mccammon](#) - Thursday, 15 August 2024, 9:31 AM

Your explanation of the halting problem is well-articulated and accurately reflects Turing's contributions and the complexities of the problem.

19 words

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Re: Week 8

by [Chong-Wei Chiu](#) - Thursday, 15 August 2024, 10:11 AM

The halting problem describes whether humans can design a program that determines whether another program will run indefinitely or halt. The proof of the halting problem shows that it is impossible. The main reason is that the program we design cannot handle contradictory cases, which means the halting problem cannot be fully solved.

By discussing this type of problem, we can understand the limitations of program design. The following statements highlight the insights from the halting problem:

1. **The limitation of computation:** The proof of the halting problem reveals that certain problems cannot be solved by computers. This means that when designing programs, we must be aware of the limitations of computers.
2. **The contradiction of self-reference:** The process of proving the halting problem shows that the systems we design may contain contradictions. These contradictions cannot be detected by the program itself, which could ultimately lead to infinite loops or cause the entire program to crash.

Reference:

Schaffer, C.A. (2011). A Practical Introduction to Data Structures and Algorithms Analysis (3.1 ed.). Blacksburg, VA: Virginia Tech University, Department of Computer Science. Available at <http://people.cs.vt.edu/~shaffer/Book/C++3e20100119.pdf>

Dasgupta, S., Papadimitriou, C.H., & Vazirani, U.V. (2006). Algorithms. Berkeley, CA: University of California Berkeley, Computer Science Division. Available at <http://algorithmics.lsi.upc.edu/docs/Dasgupta-Papadimitriou-Vazirani.pdf>

<https://www.voicetube.com/videos/168052/60705698>

203 words

[Permalink](#) [Show parent](#)



Re: Week 8

by [Tamaneenah Kazeem](#) - Thursday, 15 August 2024, 10:24 AM

Great submission Chiu! Your concise explanation of the halting problem effectively captures the core idea and its implications for program design. By highlighting the limitations of computation and the challenges posed by self-referential contradictions, you provide a clear understanding of why the halting problem is a fundamental issue in computer science.

Thanks for sharing your thoughtful insights on this important topic!

61 words

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