Edison Mejia

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PROFILE

I am a curious and intrigued programmer/developer willing to learn the required skill sets and knowledge to meet deadlines and deliver set expectations.

EDUCATION

B.S. in Computer Science Lehman College/CUNY GPA: 3.8

Honors: Dean's List, Summa Cum Laude

Relevant Coursework: Data Structure and Algorithm, Programming Method II (Java), Discrete Structure and Applications, Computer Organization, Programming Method I (Python)

TECHNICAL SKILLS

Programming languages: Java, JavaScript, HTML, CSS

Database: SQL

Software: Eclipse, Microsoft (Word, PowerPoint) **Operating Systems:** Windows (Vista, 7, 8,10)

PROJECTS

Brain-Trainer, IOS App

IOS App created using XCode and Swift. This was the final project for my IOS class where we had to show what we had learned about the MVC pattern. It was a group project and I worked on the model and controllers.

Zoologist, Web Game

A simple web game where players guess the name of the animals shown on a canvas. There are two modes. The easy mode has common animals and the other mode has uncommon animals. This was created using HTML, CSS, and JavaScript for event handling.

EXPERIENCE

Animoto Intern, New York, NY, July-August 2017

I interned with Animoto during the summer of 2017. Animoto focuses on delivering high quality video services for all type of customers. Their templates and ease of use interface allows anyone to create professional videos.

CodeJam-Hackathon, March 2017

Participated in a mini-Hackathon where I worked with a team of five colleagues. We worked on a website aimed towards helping new Computer Science students who would like to get help from more experienced Computer Science students. The end goal was to make a mentorship website for students who needed guidance to be more successful in the major.