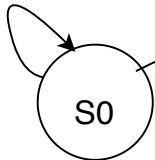


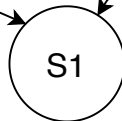
initialement:
finish = 0
ready = 1
z_r_DI = 0
z_i_DI = 0
iter = 0

start = 0



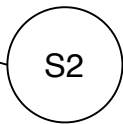
start = 1

/
ready = 0
finish = 0
z_r_DI = c_r
z_i_DI = c_i
iter = 0
s = s1



diamReached = 0
and iter != max
/
z_r_DI = z_r_DO
z_i_DI = z_i_DO
iter+1

diamReached = 1
or iter = max



/
ready = 1
finish = 0
s = 0