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About me I'm a product designer who codes. I have ten years of experience building thoughtful, accessible, and scalable solutions with real humans in mind.

Experience **Product Designer @ Scripto / June 2017 - Present**

I lead the design of our flagship collaborative writing software. I serve as the link between product and development, creating user-centered solutions and shepherding them from wireframes to code, resulting in hundreds of designs successfully built and deployed to production during my tenure.

I work closely with our dev team to maintain and regularly expand on our design system, which comprises dozens of modular, interlocking, reusable React components. I'm the chief architect of our CSS, which I've modified, adapted, and scaled as we've grown.

I design solutions that balance the highly specific needs of key clients with those of more general use cases, resulting in meeting the needs of new, smaller clients while also earning the long-term trust of clients such as like *Last Week Tonight*, *The Late Show*, and *The Daily Show*, who rely on our software to produce their shows.

UI Designer @ ZirMed / March 2014 - June 2017

As the UI-focused member of the larger UX team, I led visual design for our suite of 20+ healthcare products, resulting in a consistent and elegant experience for our end users. I worked directly with Product Managers and UX Designers to design solutions that blended existing patterns with new concepts, resulting in cohesive designs that worked harmoniously across different products. (different communication styles, cohesive and scalable)?? I also managed, maintained, and audited our intra-product UI Standards library, which served as the primary source-of-truth for the dozens of engineers who worked on our products, hundreds of front-end bugs identified and corrected.

Skills **Design**

Rapid wireframing / user journey mapping / high-fidelity prototyping / design systems thinking / UX copywriting / creating and maintaining component libraries and style guides / writing human-readable documentation / icon design / interaction design / email design / brand and identity design

Development

Collaborating directly with developers to implement designs / writing semantic, accessible, and modern HTML / architecting scalable, production-quality CSS / utilizing cutting-edge CSS layout techniques / diagnosing and debugging front-end problems

Teamwork

Providing, receiving, and incorporating critical feedback / managing multiple projects simultaneously / breaking down and solving complex problems / communicating clearly and effectively among a fully distributed team

Tools Figma / Sketch / Adobe XD / GitHub and Git CLI / VS Code / cross-browser DevTools / React / Storybook / Mantine / 11ty / Nunjucks / Handlebars / GSuite / Notion / Jira / Trello / Shortcut / Slack

Education **University of Louisville / 2013 / Louisville, KY**
Bachelor of Fine Arts, concentration in 2D studio art
Cum Laude