

**Mel Thomas**  
Senior UX/UI  
Designer

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**About me**

I'm a designer who codes. I have over a decade of experience building thoughtful, accessible, and scalable solutions with real humans in mind.

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**Experience**

**Scripto / Lead UX/UI Designer**

JULY 2017 - PRESENT

I lead the design of our flagship collaborative screenwriting software. I serve as the link between product and development, creating user-centered solutions and shepherding them from wireframes to code, resulting in hundreds of features successfully built and deployed during my tenure. I design solutions that balance the highly specific needs of white glove users with those of more general use cases, resulting in enthusiastic adoption by boutique clients like *After Midnight* and *Adam Conover*, as well as the abiding trust of juggernauts like *Last Week Tonight*, *The Late Show*, and *The Daily Show*.

I work closely with our dev team to maintain and regularly expand on our design system, which comprises dozens of modular, interlocking, reusable React components. I'm the chief architect of our CSS, which I've modified, adapted, and scaled as we've grown.

**ZirMed / UI Designer**

MARCH 2014 - JUNE 2017

As the UI-focused member of the larger UX team, I led visual design for our suite of 20+ healthcare products, resulting in a consistent and elegant experience for our users. I worked directly with Product Managers and UX Designers to design solutions that blended existing patterns with new concepts, resulting in cohesive designs that worked harmoniously across different products.

I also managed, maintained, and audited our intra-product UI Standards library, which served as the primary source of truth for the dozens of engineers who worked on our products, resulting in hundreds of front-end bugs identified and corrected.

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**Skills**

Rapid wireframing / high-fidelity prototyping / design systems thinking / UX copywriting / user journey mapping / icon design / interaction design / writing semantic, accessible, and modern HTML / architecting scalable, production-quality CSS / providing, receiving, and incorporating critical feedback / managing multiple projects simultaneously / breaking down and solving complex problems / communicating clearly with a fully distributed team

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**Tools**

Figma / Sketch / GitHub and Git Cli / Webflow / React / Jira / DevTools / VS Code

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**Education**

**University of Louisville / BFA Studio Art**

2013