User Testing Example -  Stephen Murphy (age 20) -

1) Is the game easy to understand?

Yes, the game was easy to understand.

2) What is your 1st reaction to the game?

Easy to play, but addictive as you’re trying to beat previous high score. It’s a good feature adding the difficulty choices as it allows players of all capabilities to play.

3) Is the game easy to operate?

Yes.

4) What is your opinion on the games graphics?

I would suggest making the graphics more complex.

5) Did you find playing the game an enjoyable experience?

Yes. I like that the player is rewarded with more points for playing a harder difficulty.

6) Did you find the game too easy/hard?

I started with the easiest difficulty which I found okay. Slowly increased difficulty as I got better at the game.

7) What would you do to improve the game?

Improve graphics.