

MELANIE CEBULA

education University of California, Berkeley

3.7 GPA B.A. [Computer Science](#), May 2016

experience

[Airbnb](#), Intern (2015)

Payments team

[Facebook](#), Intern (2013, 2014)

Ads & Pages team (2014)

iOS team (2013)

[University of California, Berkeley](#)

CS 61B TA (2014-current), Head Reader (2014)

CS 61A Reader, Lab Assistant (2014)

contact

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[website](#): www.melaniecebula.com

select projects (team size)

movie mashup (2): Used [markov chains](#) to mash together the plots of two different movies. Used a [naive bayes classifier](#) (from nltk) to determine the main character's names from both plots and only use one of them (for more mashup fun). Best Way to Spend a Saturday Night at HackJam

fb_graph (solo): A speed hack that uses [d3.js](#) to visualize my facebook friend graph

instarecipe (2): A speed hack that displays instagram photos of food that include recipes in the description using [instagram API](#). Best Use of APIs/Frameworks at HackJam

PokePon (4): Built a 2-player pokemon [rhythm game](#) where the host chooses a song from SoundCloud, and each player must press specific keys to the beat of the song in order to perform different moves successfully. Best Use of Firebase API at Penn Apps

Rate My Cat (3): Built a website where users can submit and view cat pictures that are [ranked](#) by views. Built using [Flask](#) and [mongoDB](#) for the database. Won 'Learned the Most' prize at HackJam

colorize Prokudin-Gorskii (solo, class project): Aligning old Russian photographs taken in different color channels to produce a color photograph. Implemented different filters, [image pyramid algorithm](#), several speed optimizations, [automatic contrast and cropping](#), white balance, and applied the same techniques to NASA photographs. CS 194-26 Class Choice Finalist

leadership

[Hackers@Berkeley](#) officer (Workshops Committee); CS 61B Course Staff (Undergraduate TA)

skills and technologies Python, Javascript, Java, iOS/Objective-C, C++, ruby, git, CSS, HTML

select coursework Programming Languages and Compilers, Computability and Complexity, Algorithms, Computational Photography, Artificial Intelligence