

Homework 1

Muhammad Elarbi, Connor McEleney, Madison Cherry, Francisca Sepúlveda

May 16, 2024

Class Information

Class: EECE 4649: Biomedical Imaging

Instructor: Charles A. DiMarzio

Semester: Summer 1 2024

Name(s): Muhammad Elarbi, Connor McEleney, Madison Cherry, Francisca Sepúlveda

Group: 1

Contents

Solutions

Problem 1

Problem 1, Part (a)

Beer's Law:

$$P(z) = P(0) \cdot e^{-\mu_a \cdot z}$$

where:

- $P(z)$: The power of the light (or X-ray) after traveling a distance z through the medium. This is the power detected after attenuation.
- $P(0)$: Initial power (before entering the medium).
- μ_a : Absorption coefficient
- z : Distance to be solved. This is the distance that the light travels through the medium. In our context, this is the depth at which the mirror is placed in the fluid.

What We Are Solving For: We are solving for z , which represents the maximum depth (distance we are solving for) at which the mirror can be placed below the surface of the fluid such that the reflected light can still be detected.

Given Data From The Problem:

- Initial power, $P(0)$: $0.1 \text{ mW} = 0.1 \times 10^{-3} \text{ W}$
- Minimum detectable power (from Detector), $P(2z)$: $1 \text{ nW} = 1 \times 10^{-9} \text{ W}$
- Wavelengths: 650 nm and 450 nm

Beer's Law for Round Trip: Since the problem states the light travels to the mirror and back, the distance is $2z$. This changes the Beer's Law equation we are working with to be:

$$P(2z) = P(0) \cdot e^{-\mu_a \cdot 2z}$$

where:

- $P(2z)$: Detected power after traveling to the mirror and back.

Rearranging Beer's Law to Solve for z : By rearranging Beer's Law and using the natural logarithm, we can solve for the maximum depth z at which the mirror can be placed. All we need to do is perform some algebraic manipulation and isolate z on one side of the equation:

1. **Start with the equation:**

$$P(2z) = P(0) \cdot e^{-\mu_a \cdot 2z}$$

2. **We can substitute in the given values for $P(2z)$ and $P(0)$ to make things easier:**

$$1 \times 10^{-9} = 0.1 \times 10^{-3} \cdot e^{-\mu_a \cdot 2z}$$

3. **Divide both sides by $P(0)$:**

$$\frac{1 \times 10^{-9}}{0.1 \times 10^{-3}} = e^{-\mu_a \cdot 2z}$$

$$10^{-6} = e^{-\mu_a \cdot 2z}$$

4. **Take the natural logarithm (ln) of both sides to solve for the exponent:**

$$\ln(10^{-6}) = \ln(e^{-\mu_a \cdot 2z})$$

$$-6 \ln(10) = -\mu_a \cdot 2z$$

5. **Solve for z :**

$$-6 \cdot 2.3026 = -\mu_a \cdot 2z$$

$$6 \cdot 2.3026 = \mu_a \cdot 2z$$

$$13.8156 = \mu_a \cdot 2z$$

$$2z = \frac{13.8156}{\mu_a}$$

$$z = \frac{13.8156}{2 \cdot \mu_a}$$

Now, we can use the above equation to solve for the z values in both water and blood at both wavelengths.

Calculation for Water (H₂O) at 650 nm: Absorption coefficient, μ_a (Estimate visually from the graph):

- For water at 650 nm: $\mu_a \approx 10^{-2.5} \text{ cm}^{-1} \approx 3.162 \times 10^{-3} \text{ cm}^{-1}$

Calculate z :

$$z = \frac{13.8156}{2 \cdot \mu_a}$$

$$z = \frac{13.8156}{2 \cdot 3.162 \times 10^{-3}}$$

$$z = \frac{13.8156}{0.006324}$$

$$z \approx 2184.8 \text{ cm} \approx 21.85 \text{ m}$$

Calculation for Water (H₂O) at 450 nm: Absorption coefficient, μ_a (Estimate visually from the graph):

- For water at 450 nm: $\mu_a \approx 10^{-1.8} \text{ cm}^{-1} \approx 1.584 \times 10^{-2} \text{ cm}^{-1}$

Calculate z :

$$z = \frac{13.8156}{2 \cdot \mu_a}$$

$$z = \frac{13.8156}{2 \cdot 1.584 \times 10^{-2}}$$

$$z = \frac{13.8156}{0.031697}$$

$$z \approx 364 \text{ cm} = 3.64 \text{ m}$$

Note - How to calculate Absorption Coefficients for Blood: The assignment says to assume equal concentrations of Oxy-Hemoglobin (HbO₂) and Deoxy-Hemoglobin (Hb). Therefore, we can calculate the average absorption coefficient for both wavelengths by **averaging the values for Oxy- and Deoxy-Hemoglobin from the figure.**

Calculation for Blood at 650 nm:

Absorption coefficient, μ_a (Averaged):

$$\mu_a (\text{HbO}_2) \approx 10^3 \text{ cm}^{-1}$$

$$\mu_a (\text{Hb}) \approx 10^{2.5} \text{ cm}^{-1} \approx 3.16 \times 10^2 \text{ cm}^{-1}$$

$$\mu_a (\text{average}) \approx \frac{10^3 + 3.16 \times 10^2}{2} = 5.58 \times 10^2 \text{ cm}^{-1}$$

Calculate z :

$$z = \frac{13.8156}{2 \cdot \mu_a(\text{average})}$$

$$z = \frac{13.8156}{2 \cdot 5.58 \times 10^2}$$

$$z = \frac{13.8156}{1116.0}$$

$$z \approx 0.0123 \text{ cm} = 0.123 \text{ mm}$$

Calculation for Blood at 450 nm:

Absorption coefficient, μ_a (Averaged):

$$\mu_a (\text{HbO}_2) \approx 10^3.5 \text{ cm}^{-1} \approx 3.16 \times 10^3 \text{ cm}^{-1}$$

$$\mu_a (\text{Hb}) \approx 10^2.8 \text{ cm}^{-1} \approx 6.31 \times 10^2 \text{ cm}^{-1}$$

$$\mu_a (\text{average}) \approx \frac{3.16 \times 10^3 + 6.31 \times 10^2}{2} = 1.89 \times 10^3 \text{ cm}^{-1}$$

Calculate z :

$$z = \frac{13.8156}{2 \cdot \mu_a(\text{average})}$$

$$z = \frac{13.8156}{2 \cdot 1.89 \times 10^3}$$

$$z = \frac{13.8156}{3780.0}$$

$$z \approx 0.0036 \text{ cm} = 0.036 \text{ mm}$$

Summary:

- **Water at 650 nm:** $z \approx 21.85 \text{ m}$
- **Water at 450 nm:** $z \approx 3.64 \text{ m}$
- **Blood at 650 nm:** $z \approx 0.123 \text{ mm}$
- **Blood at 450 nm:** $z \approx 0.036 \text{ mm}$

Problem 1, Part (b)

These results show that red light (650 nm) penetrates deeper than blue light (450 nm) in both water and blood. This is due to the lower absorption coefficients. Red light is generally more useful for deeper tissue imaging due to its greater penetration depth and lower scattering. Blue light, while limited in penetration, is valuable for surface imaging and fluorescence-based techniques.

Problem 2

Problem 2, Part (a)

Given Data:

- Wavelength of X-ray beams, $\lambda = 0.1 \text{ nm}$
- Initial intensity of X-ray beams, I_0
- Phantom thickness, 10 cm
- Diameter of bone, 3 cm
- Mass Absorption Coefficient for soft tissue, $\mu/\rho = 5.38 \text{ cm}^2/\text{g}$
- Mass Absorption Coefficient for bone, $\mu/\rho = 28.51 \text{ cm}^2/\text{g}$
- Density of soft tissue, $\rho_{\text{tissue}} = 1.06 \text{ g/cm}^3$
- Density of bone, $\rho_{\text{bone}} = 1.92 \text{ g/cm}^3$

Calculation of Attenuation for I_1 and I_2 :

For beam I_1 : The beam I_1 passes through only the soft tissue.

1. Path Length through Soft Tissue:

$$d_{\text{tissue}} = 10 \text{ cm}$$

2. Attenuation Coefficient for Soft Tissue:

$$\mu_{\text{tissue}} = \left(\frac{\mu}{\rho} \right)_{\text{tissue}} \times \rho_{\text{tissue}} = 5.38 \text{ cm}^2/\text{g} \times 1.06 \text{ g/cm}^3 = 5.7028 \text{ cm}^{-1}$$

3. Total Attenuation for I_1 :

$$I_1 = I_0 e^{-\mu_{\text{tissue}} d_{\text{tissue}}} = I_0 e^{-5.7028 \times 10}$$

$$I_1 = I_0 e^{-57.028}$$

For beam I_2 : The beam I_2 passes through both the bone and the soft tissue.

1. Path Length through Bone:

$$d_{\text{bone}} = 3 \text{ cm}$$

2. Path Length through Soft Tissue (excluding bone):

$$d_{\text{tissue}} = 10 \text{ cm} - 3 \text{ cm} = 7 \text{ cm}$$

3. Attenuation Coefficient for Bone:

$$\mu_{\text{bone}} = \left(\frac{\mu}{\rho} \right)_{\text{bone}} \times \rho_{\text{bone}} = 28.51 \text{ cm}^2/\text{g} \times 1.92 \text{ g/cm}^3 = 54.7392 \text{ cm}^{-1}$$

4. Total Attenuation for I_2 :

$$I_2 = I_0 e^{-(\mu_{\text{bone}} d_{\text{bone}} + \mu_{\text{tissue}} d_{\text{tissue}})}$$

$$I_2 = I_0 e^{-(54.7392 \times 3 + 5.7028 \times 7)}$$

$$I_2 = I_0 e^{-(164.2176 + 39.9196)}$$

$$I_2 = I_0 e^{-204.1372}$$

Summary:

- **Total Attenuation for I_1 :**

$$I_1 = I_0 e^{-57.028}$$

- **Total Attenuation for I_2 :**

$$I_2 = I_0 e^{-204.1372}$$

Problem 2, Part (b)

Synopsis: The provided MATLAB script models the attenuation of X-rays through a 10 cm thick tissue sample with a 3 cm diameter bone. It calculates attenuation values at various depths, considering the differing absorption properties of bone and soft tissue. The logic involves defining nested functions to calculate the bone's length at a given depth and the corresponding attenuation. The script iterates over a range of depths, applying these functions to compute the attenuation at each point. Attenuation values are then plotted as a color bar, visually representing how X-ray intensity diminishes through the tissue and bone.

Code:

```
% X-ray Attenuation through Tissue with Bone
% This script calculates and visualizes the attenuation of X-
% rays as they pass through
% a 10 cm thick tissue sample containing a 3 cm diameter bone.
%
```



```
% Date Created: May 13, 2024
% Last Modified: May 16, 2024
% Course: EECE 4649: Biomedical Imaging
% Instructor: Charles A. DiMarzio
%
% Usage:
% This script models the attenuation of X-ray beams through a
% tissue sample with an embedded bone.
% Run the script in MATLAB to view the output in the Command
% Window.
function HW1Prob2

    % Nested function to calculate the chord length of the bone
    % at a given depth x
    function bone_strip_length = bone_length(x)
        bone_center_x = 3.5; % Center position of the bone in
        cm
        bone_radius = 1.5; % Radius of the bone in cm

        % Check if x is outside the range of the bone
        if x < bone_center_x - bone_radius || x > bone_center_x
            + bone_radius
                bone_strip_length = 0;
        else
            % Calculate the chord length of the bone at
            % position x
            bone_strip_length = 2*sqrt(bone_radius^2-(x-
                bone_center_x)^2);
        end
    end

    % Nested function to calculate the attenuation at a given
    % depth x
    function attenuation_val = get_attenuation(x)
        initial_irradiance = 1; % Initial irradiance of the X-
        ray beam
        bone_strip_length = bone_length(x); % Length of bone at
        position x
        meat_girth = 10 - bone_strip_length; % Remaining tissue
        thickness

        % Calculate the attenuation using the Beers Law
        % exponential decay formula
        attenuation_val = initial_irradiance*exp(-((meat_girth)
            *(5.38*1.06)) - (bone_strip_length)*(28.51*1.92));
```

```
end

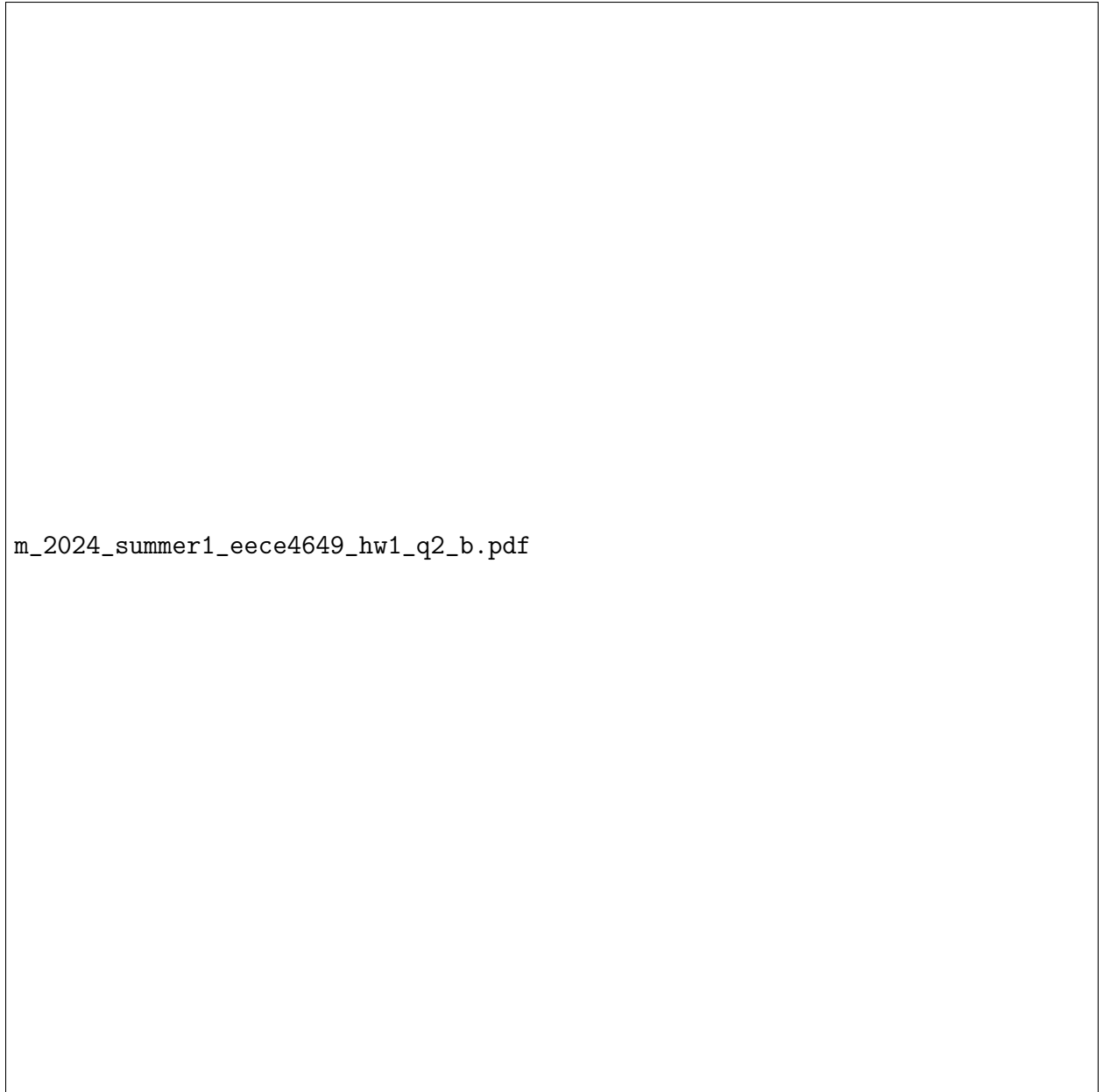
% Define the sampling interval across the 10 cm tissue
sample
sampling_interval = linspace(0,10,1000);
attenuation_values = zeros(1, length(sampling_interval));

% Calculate attenuation values at each sampling point
for i = 1:length(sampling_interval)
    attenuation_values(i) = get_attenuation(
        sampling_interval(i));
end

% Plot the attenuation values as a color bar
imagesc(attenuation_values);
colorbar;
set(gca, 'YTick', []); % Remove y-axis marks as they are
    not needed
xlabel('Depth (cm)');
title('X-ray Attenuation through Tissue with Bone');

end
```

The figure below shows the result of the MATLAB code, visualizing the attenuation of X-rays through the tissue with an embedded bone.



m_2024_summer1_eece4649_hw1_q2_b.pdf

Figure 1: X-ray Attenuation through Tissue with Bone

Problem 3

Problem 3, Part (a)

Refraction does not occur when the incidence angle is equal to the critical angle, which is given by:

$$\theta_c = \sin^{-1} \frac{n_1}{n_2}$$

This is equivalent as the refraction angle being equal or greater than 90° . In the medium where $n_1 = 1.2$ and $n_2 = 2.0$, the minimum angle for refraction not occurring is:

$$\theta_c = \sin^{-1} \left(\frac{1.2}{2} \right) = 36.86^\circ$$

Problem 3, Part(b)

Code:

```
% Date Created: May 13, 2024
% Last Modified: May 16, 2024
% Course: EECE 4649: Biomedical Imaging
% Instructor: Charles A. DiMarzio
%
% Description:
% This script calculates and plots the reflected intensity as a
% function
% of the angle of incidence (theta) for an optical fiber.
%
% Usage:
% Run the script in MATLAB to view the plot of reflected
% intensity versus
% angle of incidence.

function HW1Prob3
    function [ras,rap,tas,tap]=fresnel(thetad,n)
        %
        % FRESNEL.M computes Fresnel Reflection and Transmission
        % by Chuck DiMarzio
        % Northeastern University
        % September, 2001
        % Based on FORTRAN code by C. D. and Mike Healy, 1991
        %
        % [ras,rap,tas,tap]=fresnel(theta,n);
        %
```

```
%   where ras,rap,tas,tap are Reflection and Transmission
%           coefficients for Amplitude for S and P
%   polarization.
%   Input theta is in degrees, n is index of refracton,
%   which may
%       be complex.
%
theta=thetad*pi/180;
%   amplitude reflection coefficient s polarized
ras=(cos(theta)-sqrt(n.^2-(sin(theta)).^2))./...
    (cos(theta)+sqrt(n.^2-(sin(theta)).^2));
%   amplitude reflection coefficient p polarized
rap=- ( sqrt(n.^2-(sin(theta)).^2) -n.^2.*cos(theta) )./...
    ( sqrt(n.^2-(sin(theta)).^2) +n.^2.*cos(theta) );
%   amplitude transmission coefficient s polarized
tas=1.+ras;
%   amplitude transmission coefficient p polarized
tap=(1.+rap)./n;
end

% Define the range of incidence angles from 0 to 90 degrees
xaxis = linspace(0,90,90);

% Initialize array to store reflected intensity values
reflection_values = zeros(1, length(xaxis));

% Calculate reflected intensity for each angle
for i = 1:length(xaxis)
    % Get the angle from the xaxis array
    % and calculate reflection coefficients
    [ras,rap] = fresnel(xaxis(i),0.6); % xaxis(i), as
    % opposed
    % to just i, ensures that the correct angle value is
    % passed to the
    % fresnel function.
    reflection_values(i) = ((ras^2) + (rap^2))/2;
end

% Plot the reflected intensity as a function of incidence
% angle
plot(xaxis,reflection_values)
title('Reflection vs. Theta')
xlabel('Theta (Degrees)')
ylabel('Reflection')
```

end

The figure below shows the result of the MATLAB code.



Figure 2: Reflection as for θ between 0° and 90°

Problem 4

Problem 4, Part (a)

Assuming the lens has a numerical aperture $NA = 0.9$, it is asked to calculate the minimum spot size (d) for green light ($\lambda_g = 532 \text{ nm}$) and near-infrared light (NIR, $\lambda_r = 1152 \text{ nm}$). The minimum spot size is calculated as the wavelength over the numerical aperture.

- Green light:

$$d_g = \frac{\lambda_g}{NA} = \frac{532 \text{ nm}}{0.9} = 591 \text{ nm}$$

- NIR light:

$$d_r = \frac{\lambda_r}{NA} = \frac{1152 \text{ nm}}{0.9} = 1280 \text{ nm}$$

Problem 4, Part (b)

For both lights it is calculated the depth of focus (Δz) in air, which index of reflection, n , is considered as 1. The equation for the depth of focus is:

$$\Delta z = \frac{n\lambda}{NA^2}$$

where the calculation is direct.

- Green light

$$\Delta z_g = \frac{n\lambda_g}{NA^2} = \frac{1 \times 532 \text{ nm}}{0.9^2} = 656.8 \approx 657 \text{ nm}$$

- NIR light

$$\Delta z_r = \frac{n\lambda_r}{NA^2} = \frac{1 \times 1152 \text{ nm}}{0.9^2} = 1422 \text{ nm}$$

Problem 4, Part (c)

The previous calculations are replicated but considering that the numerical aperture is now 0.04.

- Green light:

$$d_{bg} = \frac{\lambda_g}{NA} = \frac{532 \text{ nm}}{0.04} = 13300 \text{ nm}$$

$$\Delta z_g = \frac{n\lambda_g}{NA^2} = \frac{1 \times 532 \text{ nm}}{0.04^2} = 332500 \text{ nm}$$

- NIR light:

$$d_{br} = \frac{\lambda_r}{NA} = \frac{1152 \text{ nm}}{0.04} = 28800 \text{ nm}$$

$$\Delta z_r = \frac{n\lambda_r}{NA^2} = \frac{1 \times 1152 \text{ nm}}{0.04^2} = 720000 \text{ nm}$$

The numerical aperture represents a lens's ability to collect light and resolve fine details: a higher NA gathers more light at wider angles, resulting in images of more resolution. On the other hand, the depth of focus refers to the range of distances in front of the lens that appear sharp in an image. When an object is outside this zone, it appears blurry: a larger depth of focus means more objects at various distances are in focus at the same time. Then, decreasing the numerical aperture increases the depth of focus as the rays experience less bending, allowing greater range of distances to be focused on the image.

Problem 4, Part (d)

It is asked to determine the beam diameter (d_b) so that the depth of focus (Δz) of X-ray covers the whole body, knowing that:

- The X-ray beam has a wavelength $\lambda = 1 \text{ nm}$.
- Imaging means passing through 25 cm of tissue ($\Delta z = 0.25 \text{ m}$).
- It is assumed that the beam is Gaussian.

Rayleigh length is the distance over which a Gaussian beam maintains its focus, and it is given by:

$$Z_r = \frac{\pi \times \omega_0^2}{\lambda}$$

Where ω_0 is the beam radius.

As the depth of focus needs to cover the entire tissue thickness, and the lens duplicates the distance from the minimum spot size, $2 \times \Delta z$ has to be equal or greater than Z_r , as follows.

$$2 \times \Delta z = 2 \times \frac{\pi \times \omega_0^2}{\lambda}$$

Which is equivalent to:

$$\Delta z = \frac{\pi \times \omega_0^2}{\lambda}$$

Solving for the beam radius, ω_0 :

$$\omega_0 = \sqrt{\frac{\Delta z \times \lambda}{\pi}} = \sqrt{\frac{0.25 \text{ m} \times 10^{-9} \text{ m}}{\pi}} = 8.92 \times 10^{-6} \text{ m} = 8.92 \mu\text{m}$$

In consequence, the initial diameter of the X-ray beam would need to be $2 \times \omega_0 = 1.78 \times 10^{-5} \text{ m}$ or less in order to achieve the required focus of 25 cm .