After Effects CC Fundamentals

INTRODUCING AFTER EFFECTS



Jeff Sengstack
AUTHOR
www.sengstack.com



Overview



Understanding After Effects CC
Setting up the exercise files
Explaining the workflow
Touring the workspace
Customizing the workspace

Walking through a mini-project

What is

After Fffects?

Industry standard software:

- Motion graphics
- Visual effects
- 3D animation

Composite (layer) videos, images, graphics into a single scene

Create transparent areas within clips

Video effects that can change over time

Text animation

Create and animate shapes

Work in 3D space



After Effects Workflow Part 1

Start a new project

Import and organize assets ("footage")

Create one or more compositions ("comps")

Add assets and layers to a comp

- Assets, text, shapes, and other layer types

Composite (combine) layers in a comp

- Use existing transparency
- Create transparency



After Effects
Workflow
Part 2

Adjust and animate layer properties

- Scale, position, rotation, opacity

Add effects and adjust/animate effect properties

Preview your comps

Render (export) comps

