Melanie Boncaro

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WHO AM I?

I am a designer who thrives in a well-oiled team and is always open to feedback. I am interested in UI, UX, and Product Design, as well as font-end web development.

EDUCATION

Rochester Institute of Technology

May 2024

BFA in New Media Design Minor in Mobile Design and Development

QUALITIES

Team player Detail-oriented Flexible

Collaborative

SKILLS

UI/UX Design Wireframing Prototyping Workflow Diagrams

User Personas

0301101301103

Heuristic Evaluation

Usability Testing

SOFTWARE

Figma

Cinema 4D

Spline 3D

Illustrator

After Effects

Premiere Pro

Photoshop

PROGRAMMING

HTML5 CSS3

JavaScript

JQuery

PHP

MySQL

Java

RECENT PROJECTS

Alchemedia Interactive Experience | Fall 2023

Group Course Project

- Worked on a 5 person team over 7 weeks to create a potion stand where users interacted with physical cardboard elements to create potions on a screen
- Required design and production of physical cardboard elements, animations, icons, and use of microcontroller to interpret user interaction
- Worked as developer utilizing an Arduino microcontroller and photoresistors to receive and interpret user input and display corresponding visuals

Portfolio Website (https://melboncaro.work) | Fall 2023

Personal Project

- · Programmed my portfolio using HTML, CSS, and an animation library
- Hosted on GitHub Pages with version control through GitHub
- https://github.com/melbon77/melbon77.github.io

Dairy Queen Kiosk | Spring 2023

Individual Course Project

- Evaluated existing restaurant self-service solutions
- Created workflow diagram based on product requirements to determine organization and layout
- · Maintained brand's already established look & feel

Town of Webster, NY Site Redesign | Fall 2022

Individual Course Project

- Determined pain points in current design
- Compared to and inspired by existing town websites
- · Developed a unique brand style to represent the town

ACTIVITIES

Media Team | Fall 2020 - Spring 2022

RIT Cru Campus Ministry

Created graphics to advertise events in club meetings and on social media weekly.

EXPERIENCE

Paint Team Manager | Summer 2023

Ladder 91 Painting Company, Rochester, NY

Responsible for managing a team of 5-10 painters across varying locations while maintaining high work quality standards. Worked directly with clients to determine expectations and accomplish day-to-day operations.

Teaching Assistant | Fall 2022

School of Interactive Games and Media at RIT, Rochester, NY

Held office hours to help students and grade assignments for an introductory JavaScript course of around 30 students.