

# Paul Thompson

## Let's Talk

<!-- Coder Factory folio project T1 2016 -->

# Purpose

- Online visual representation (brand) through design.
- A display of my skills so far.
- Scope of my professional skills and experience so far.
- A way for recruiters / clients to engage / contact me.

# Challenges / Decisions

- Bare-bones HTML or framework?
- What content, design and layout? Keep it simple and consistent.
- Who is my audience? Recruiters / potential clients.
- What do I need my audience to be able to do?
- Clear `<!-- commenting and formatting of code -->`.
- Fixing bugs.



# Iterative Development Mobile First Design using Figma

# Inspiration

- Dribbble.
- Medium – Inspiring web design stories.
- Minimalist layouts.
- DevIcons.
- Bootstrap 4.
- Treehouse
- Circular Chaos (colour scheme)
- The people at Coder Factory

# Key Learnings

- Design upfront works to anchor your ideas and prevent scope drift.
- Keep it simple (at least until skills improve).
- The web has some great inspiration.
- Keep design consistent and simple.
- Inspecting the element helps! LOADS!
- Bootstrap helps with rapid ideation.
- DevIcons is great!
- Remember to take a break, eat , sleep and breathe!!