



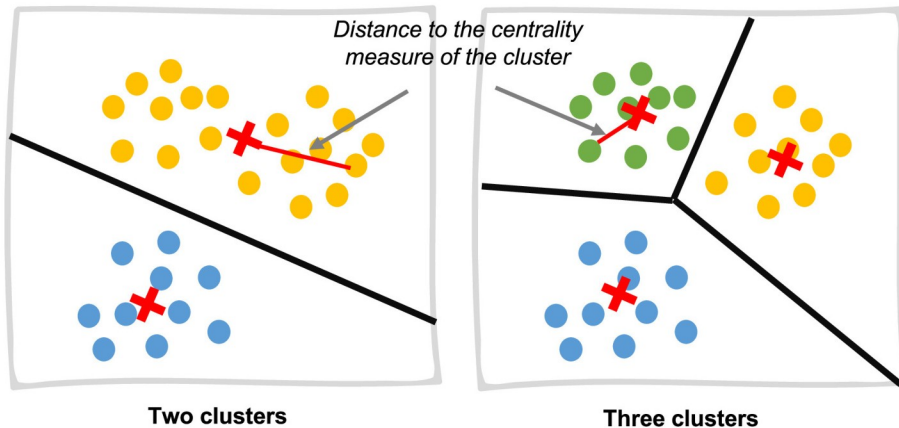
# Tutorial 11

COMP90014 Algorithm for Bioinformatics

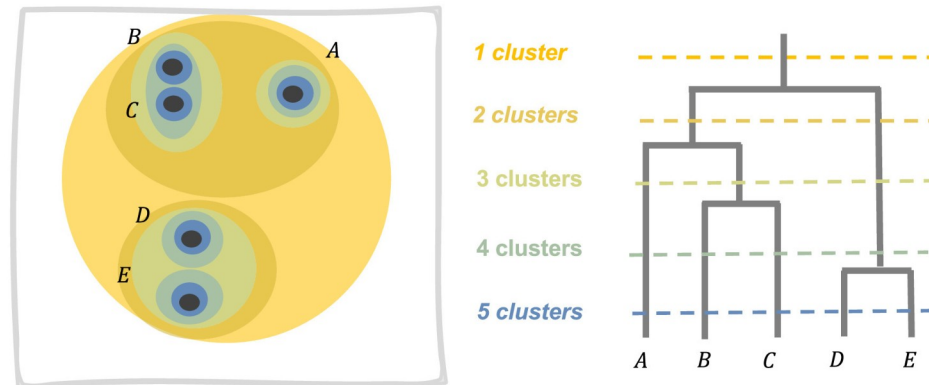
Semester 2, 2025

# Main Types of Clustering Models

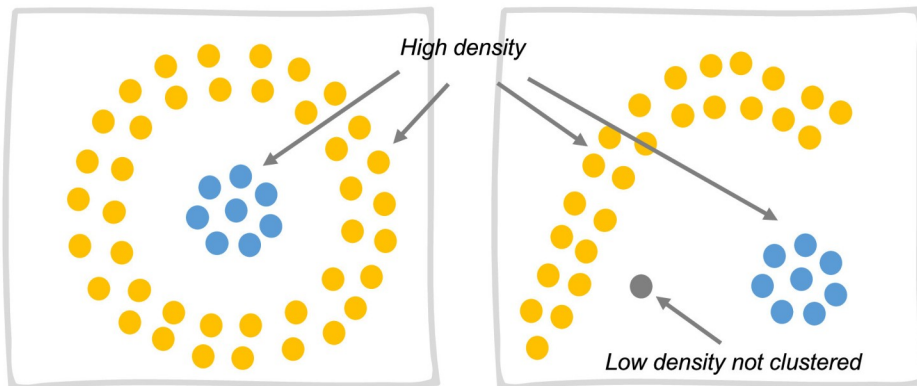
(A) Centre-based partitioning clustering



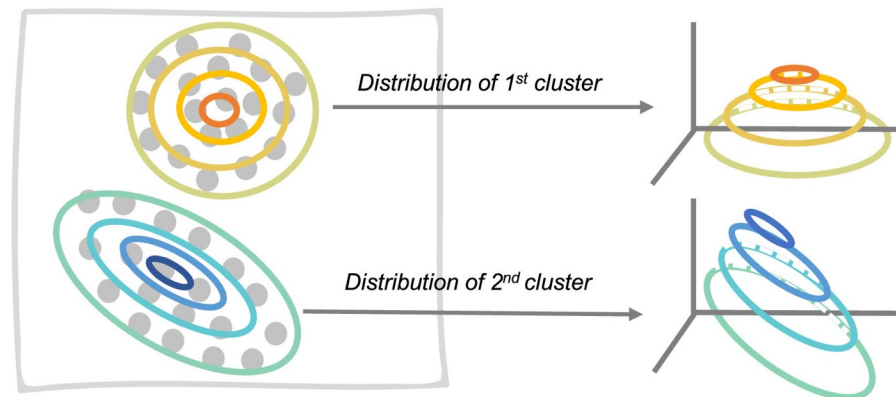
(B) Hierarchical clustering

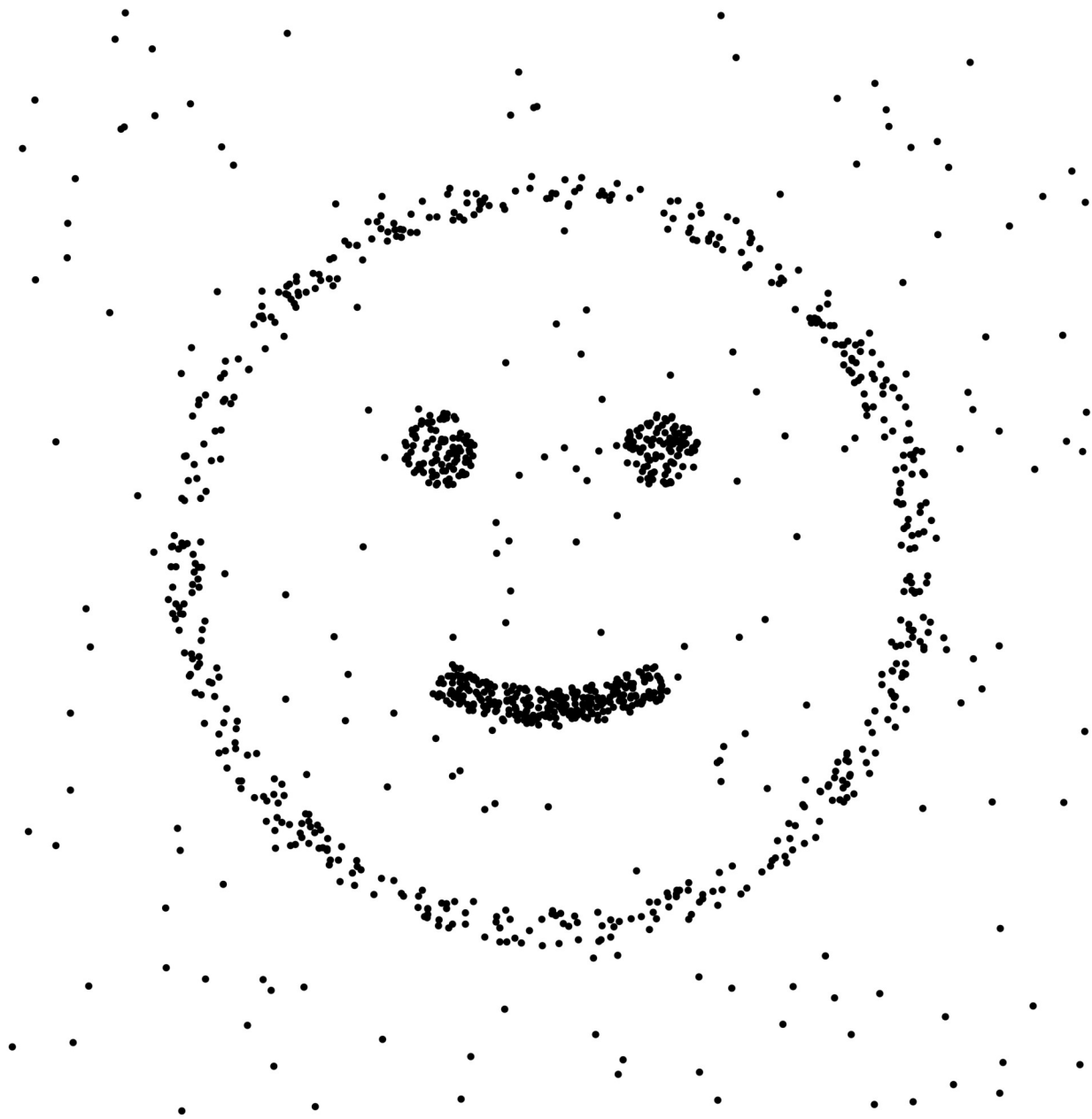


(C) Density-based clustering

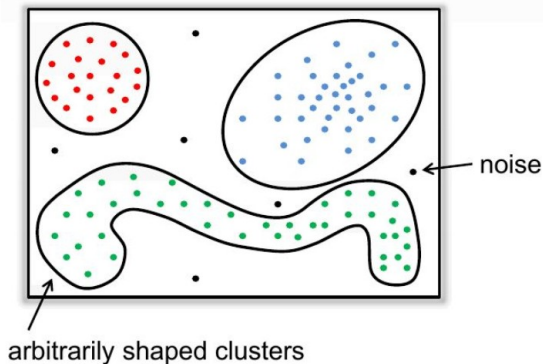
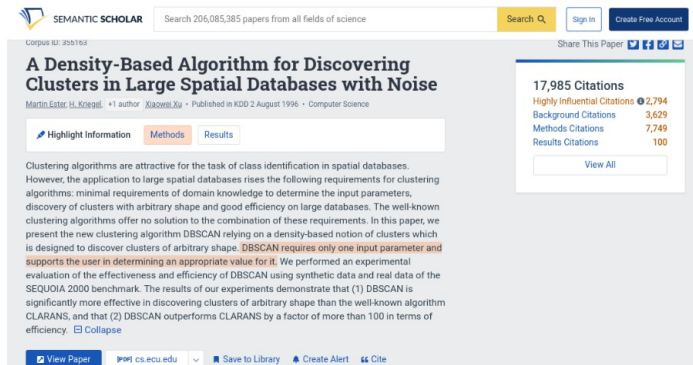


(D) Model-based clustering





# DBSCAN



- first density-based clustering algorithm
- one of the most widely used/cited clustering algorithms

## Intuition:

- a cluster is a region of high density**
- noise points lie in regions of low density

## We need to:

- define neighbourhood of a data point
- define high density

# Definitions

$\epsilon$ -neighbourhood: objects within a radius  $\epsilon$  of an object.

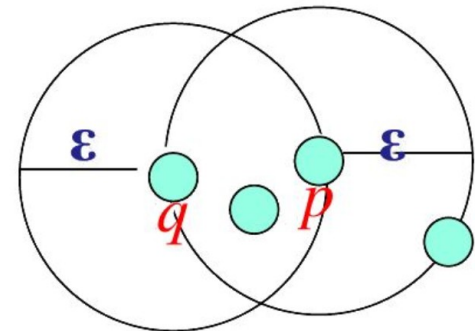
$\epsilon$ : input parameter.

High-density:  $\epsilon$ -neighbourhood of an object contains at least minpts of objects.

minpts: input parameter.

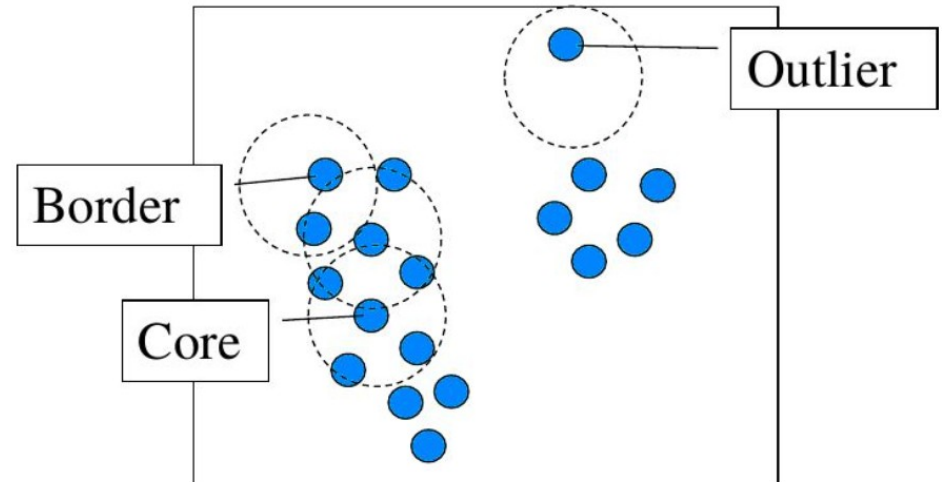
$$N_{\epsilon}(p) : \{q \mid d(p, q) \leq \epsilon\}$$

$\epsilon$ -neighbourhood of  $p$  and  $q$ : Density of  $p$  is “high” (minpts = 4);  
Density of  $q$  is “low” (minpts = 4)



# Point Types

- Core points:
  - Have  $\geq \text{min\_pts}$  points within radius  $\epsilon$
- Border points:
  - Neighbour to a core point
- Noise points:
  - Everything else



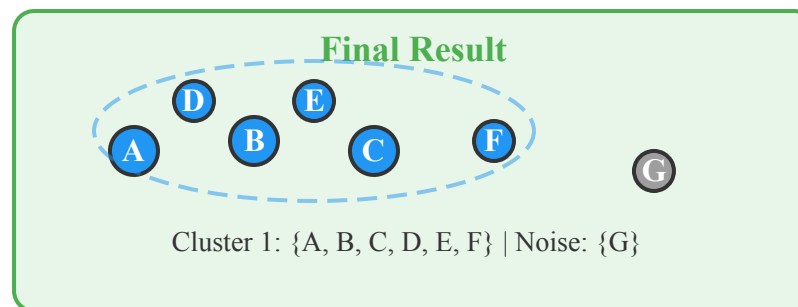
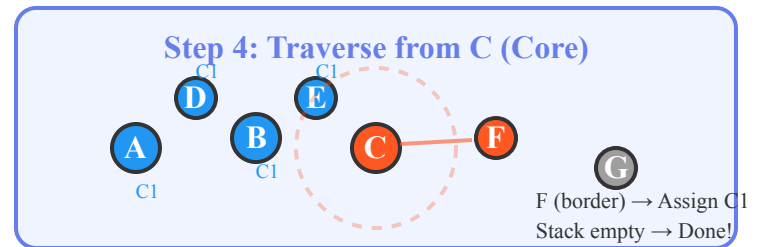
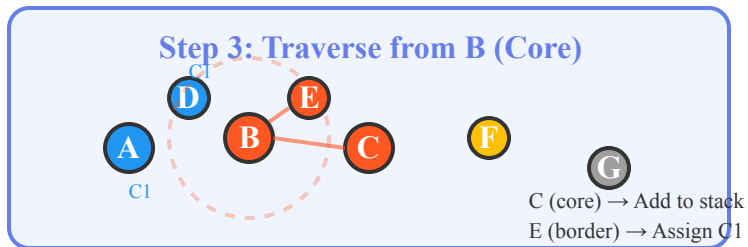
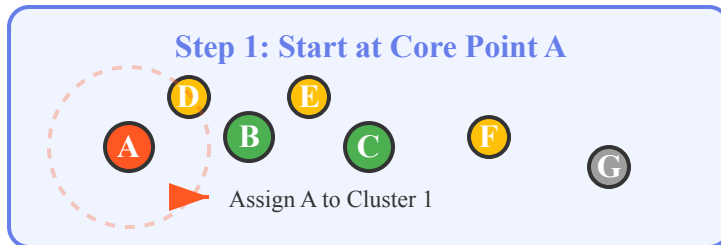
# Algorithm Steps

1. Start with a core point

2. Get its neighbours

- Core point, recursively. (Expand the cluster)
- Border point, join cluster but don't expand
- Already assigned and noise – skip

# DBSCAN Traverse Process



**Legend:** ● Processing ● Core (unvisited) ● Border (unvisited) ● Assigned to Cluster ● Noise