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Language Map for JavaScript

Variable Declaration <i>Is this language strongly typed or dynamically typed? Provide at least three examples (with different data types or keywords) of how variables are declared in this language.</i>	JavaScript is dynamically typed language. <pre><script> Var test = "Test"; console.log(test); </script></pre> <pre><script> If (true) { let test = "Test"; console.log(test);} else let failedTest = "Failed Test" console.log(failedTest) </script></pre> <pre><script> Const test = "Test" console.log(test); </script></pre>
Data Types <i>List all of the data types (and ranges) supported by this language.</i>	Number: $\pm(2^{53} - 1)$ Bigint: arbitrary length Float: 7 decimal digits Double: 15 decimal digits Booleans: true or false String: 0 or more characters Null: one single unknown value Undefined: one single undefined value Symbol: unique identifiers Object: for complex data structures
Selection Structures <i>Provide examples of all selection structures supported by this language (if, if else, etc.) Don't just list them, show code samples of how each would look in a real program.</i>	If: <pre><script> Var num = 2; If (num = 2){ document.write("True"); </script></pre>

	<p>If Else:</p> <pre><script> Var num = 2; if (num = 2){ document.write("True");} else {document.write("False");} </script></pre> <p>Switch:</p> <pre><script> Var mascot = "Cardinals"; Switch(letter){ Default: document.write("Knights"); Break; Case "Volunteers": document.write("Volunteers"); Break; Case "Wildcats": document.write("Wildcats"); Break; Case "Orange": document.write("Orange"); Break;} Document.write("was the mascot."); </script></pre>
<p>Repetition Structures</p> <p><i>Provide examples of all repetition structures supported by this language (loops, etc.) Don't just list them, show code samples of how each would look in a real program.</i></p>	<p>While statement:</p> <pre>Var num = 10; Var sum = 0; While (num < 20){ Sum += num; Num++; Console.log(num);} Console.log(sum);</pre> <p>For statement:</p> <pre>Var num = 10; Var sum = 0; For (var num = 10; num<20;num++){ Sum+= num; Console.log(sum);} Console.log(sum);</pre>

<p>Arrays <i>If this language supports arrays, provide at least two examples of creating an array with a primitive or String data types (e.g. float, int, String, etc.)</i></p>	<pre>Const letters = {"a", "b", "c", "d"}; Console.log(letters); Let foodTime = new Array("Breakfast", "Lunch", "Dinner"); Console.log(foodTime); Console.log(foodTime.length); Console.log(foodTime[1]);</pre>
<p>Data Structures <i>If this language provides a standard set of data structures, provide a list of the data structures and their Big-Oh complexity.</i></p>	<pre>Array {Insert- O(n), Access- O(1), Search- O(n)} HashMap {Insert- O(1), Access O(1), Search- O(1)} Map(using binary search tree) {Insert, Access, and Search- O(log(n))} Set(using HashMap) {Insert, Access, and Search- O(1)} Set(using list) {Insert, Access, and Search- O(n)} Set(using binary search tree){Insert, Access, and Search- O(log(n))} Linked List {Insert, Access, and Search- O(n)} Stack(array implementation) {Insert, Access, and Search- O(1)} Queue(array implementation) {Insert, Access, and Search- O(1)} Queue(list implementation) {Insert, Access, and Search- O(1)}</pre>
<p>Objects <i>If this language support object-orientation, provide an example of how you would write a simple object with a default constructor and then how you would instantiate it.</i></p>	<pre><script> Class Test { Constructor(A, B){ This.g = A; This.f = B;} Print(){ document.write(this.g + "
" + this.f);} } Let a1 = new Test("A", "Test"); a1.print(); </script></pre>
<p>Runtime Environment <i>What runtime environment does this language compile to? For example, Java compiles to the Java Virtual Machine. Do other languages also compile to this runtime?</i></p>	<p>Javascript has a JS runtime environment. In the JS runtime environment, it contains a JS engine. Each browser has their own Javascript engine. Chrome uses v8 JS Engine and node.js is a cross-platform runtime environment.</p>
<p>Libraries/Frameworks <i>What are the popular libraries or frameworks used by programmers for this language? List at least three (3) and describe what they are used for..</i></p>	<p>jQuery- makes things simpler for HTML manipulation and the syntax is similar to CSS React.js – makes interactive user interface creations easier and can be used for developing mobile applications Underscore.js – it has many functions of four different types based on the datatypes they manipulate (objects, arrays, both objects and arrays, and other functions); it also supports filters, maps, etc.</p>

<p>Domains</p> <p><i>What industries or domains use this programming language? Provide specific examples of companies that use this language and what they use it for. E.g. Company X uses C# for its line of business applications.</i></p>	<p>Microsoft uses javascript to build its edge web browser.</p> <p>Paypal uses javascript in production and to build all client-facing applications</p> <p>Netflix uses javascript to use a more distributed approach to speed up and alleviate the stress on their servers</p> <p>Walmart uses javascript to make their mobile site faster</p> <p>Groupon uses javascript to rebuild their website into different node applications and it makes it faster</p>