



MEDIATEK

2019 MediaTek The New sDSP SDK

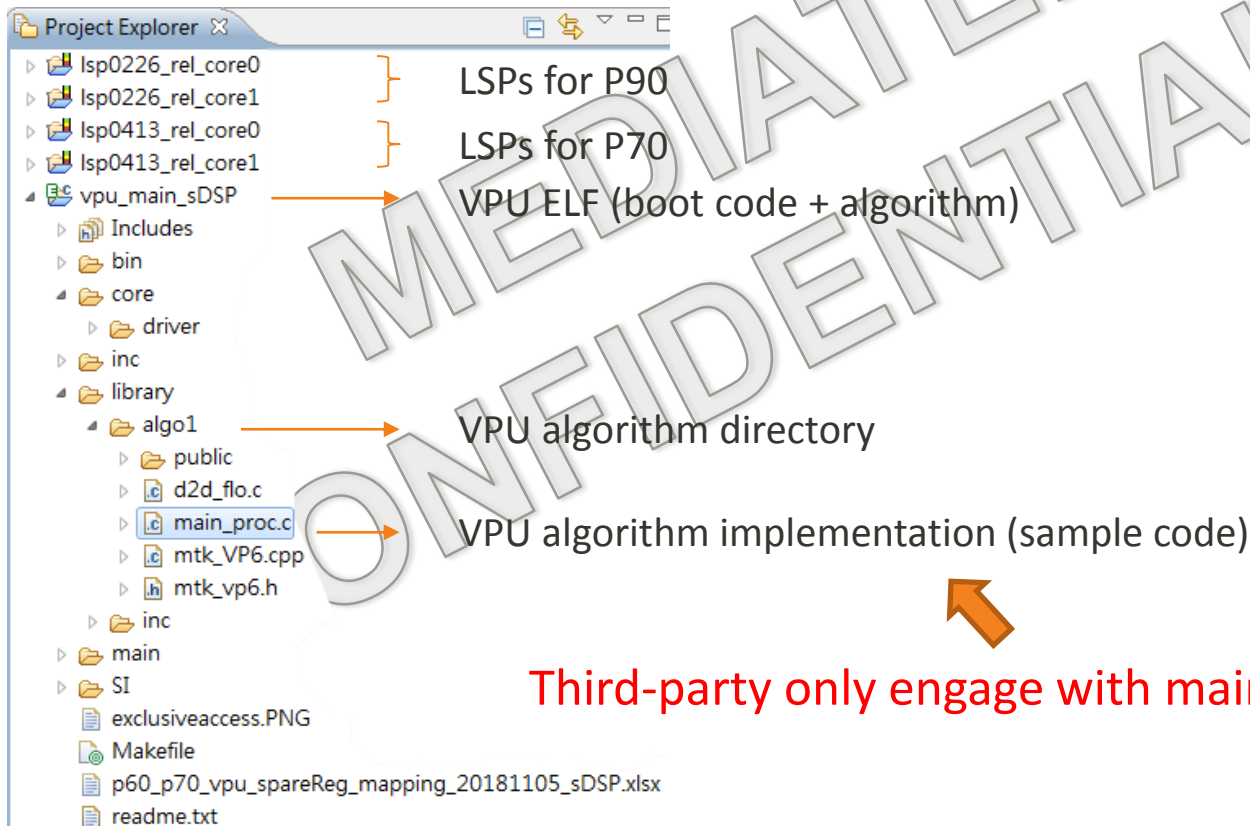
Secure DSP software platform for using VP6 HW shared with normal world

v1.1

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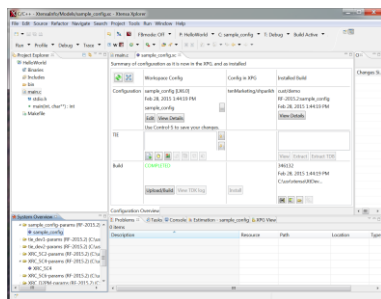
What's in legacy sDSP SDK

- A workspace of Xtensa Xplorer (most running at Win32 Env.)



Build flow of legacy sDSP SDK

1. Open Xtensa Xplorer
2. Update VPU algorithm



5. Rename the ELFs, and copy to Linux Env.



Linux Workstation

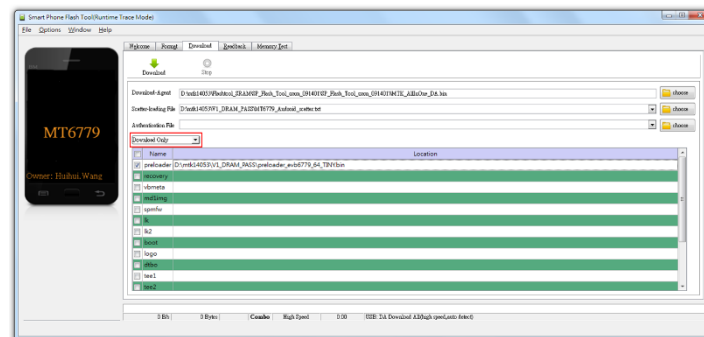
3. Rebuild algorithm for Core#0

P: vpu_main_sDSP C: MVPUE_0226 T: Release0226Core0 Build Active

4. Rebuild algorithm for Core#1

P: vpu_main_sDSP C: MVPUE_0226 T: Release0226Core1 Build Active

6. Rebuild gz.img, and download it to phone



WHAT'S NEW IN THE NEW SDSP SDK

sDSP SDK changes

- Linux build environment with CMake
 - No need to use Xplorer IDE
 - Only need Xtensa tools & VP6 HW Configuration (Linux version)
 - Multi-platform & parallel build support
 - ELF stripping & debugging message on/off support
- Source isolation between VPU boot code & algorithm
 - Boot code was maintained by MTK, and was released as a library (no source)
 - Sample source code for algorithm development
- Code was formatted using Linux kernel coding style
- Log message refinement
- LSP update for easy modifying the stack size
- Add drystone benchmark as an unit test (CMD: 0x16D)
- The new MTK VPU iDMA Driver

Installing prerequisites

- Install commands on Linux:
 - Copy files into a convenient directory
 - tar xzf XtensaTools_<version>_linux.tgz
 - tar xzf <HW Configuration>_linux_redist.tgz
 - cd _<version>_linux/<HW Configuration>
 - ./install
 - Enter y
 - Enter tool path info (e.g. \$HOME/RG-2018.10-linux/XtensaTools)
 - Enter y & enter & enter to finish installation
- Update toolchain path information to \$sDSP_sdk/CMakeLists.txt
 - Update "MTK_PLATFORM" & "TOOL_PATH" & "LM_LICENSE_FILE"

Platform	MT6771	MT6779/MT6853	MT6885/MT6873
Tools	XtensaTools_RG_2017_7_linux.tgz MVPU6_0413_Prod_linux_redist.tgz	XtensaTools_RG_2017_8_linux.tgz MVPU6_0226_linux_redist.tgz	XtensaTools_RG_2018_10_linux.tgz MVPU6F_1214_Prod_linux_redist.tgz

Toolchain license Issue?

- Any license-related issue, **please contact Cadence support**
 - Use “nc” command to check your license server is alive
 - nc -vz {host} {port}
 - nc -vz 192.168.2.254 2701
 - Connection to 192.168.2.254 2701 port [tcp/rtps-discovery] succeeded!
 - Open “~/.flexlmrc” file to check if previous license setting is correct

```
set (ENV{LM_LICENSE_FILE} "2701@192.168.2.254")
```

```
[ 8%] Building C object CMakeFiles/vpu_main_sDSP_0.dir/library/algol/d2d_flo.c.o
License checkout failed: Invalid license file syntax.
Feature:          XTENSA_XCC_TIE
License path:     /home/mtk16314/RG-2018.10-linux/XtensaTools/Tools/lic/license.dat:
FLEXnet Licensing error:-2,413
For further information, refer to the FLEXnet Licensing documentation,
available at "www.macrovision.com".
make[2]: *** [CMakeFiles/vpu_main_sDSP_0.dir/library/algol/d2d_flo.c.o] Error 2
make[1]: *** [CMakeFiles/vpu_main_sDSP_0.dir/all] Error 2
make: *** [all] Error 2
```

Build option & tool path settings in CMakeLists.txt

```
#=====
# Please update "MTK_PLATFORM" & "TOOL_PATH" & "LM_LICENSE_FILE" according to your environment
#=====

if("${MTK_PLATFORM}" STREQUAL "")
    set(MTK_PLATFORM mt6885)
    message("MTK_PLATFORM=${MTK_PLATFORM}")
endif()

set(DEBUG_PRINT 1) -> 1 : Enable debug print
message("DEBUG_PRINT=${DEBUG_PRINT}")

set(ELF_STRIPPED 0) -> 0 : No stripping ELF
message("ELF_STRIPPED=${ELF_STRIPPED}")

if(MTK_PLATFORM STREQUAL mt6885 OR MTK_PLATFORM STREQUAL mt6883)
    set(XTENSAToolVer RG-2018.10-linux)
    set(HW_CONFIG_FILE MVPUE6 1214 Prod)
    set(TOOL_PATH /mtkeda/xtensa/Xplorer-8.0.8/XtDevTools/install/tools/${XTENSAToolVer}/XtensaTools)
    set(VPU_HW_CONFIG 3)
elseif(MTK_PLATFORM STREQUAL mt6779 OR MTK_PLATFORM STREQUAL mt6785)
    set(XTENSAToolVer RG-2017.8-linux)
    set(HW_CONFIG_FILE MVPUE6 0226)
    set(TOOL_PATH /mtkeda/xtensa/Xplorer-7.0.8/XtDevTools/install/tools/${XTENSAToolVer}/XtensaTools)
    set(VPU_HW_CONFIG 2)
elseif(MTK_PLATFORM STREQUAL mt6771)
    set(XTENSAToolVer RG-2017.7-linux)
    set(HW_CONFIG_FILE MVPUE6 0413 Prod)
    set(TOOL_PATH /mtkeda/xtensa/Xplorer-7.0.7/XtDevTools/install/tools/${XTENSAToolVer}/XtensaTools)
    set(VPU_HW_CONFIG 1)
else()
    message(FATAL_ERROR "Unknown target: = ${MTK_PLATFORM}")
endif()
```

-> \$HOME/RG-2018.10-linux/XtensaTools

-> \$HOME/RG-2017.8-linux/XtensaTools

-> \$HOME/RG-2017.7-linux/XtensaTools

Source isolation of VPU boot code

```
|-- CMakeLists.txt
|-- README
|-- core -> Header files only
|   |-- driver
|   |   |-- dma
|   |   |-- hw
|   |   |-- utils
|-- docs -> sDSP SDK documentation
|-- elfs -> Prebuilt ELF's
|   |-- mt6771
|   |   |-- vpu0_main_sDSP
|   |   |-- vpu1_main_sDSP
|   |-- mt6779
|   |   |-- vpu0_main_sDSP
|   |   |-- vpu1_main_sDSP
|   |-- mt6885
|   |   |-- vpu0_main_sDSP
|   |   |-- vpu1_main_sDSP
|-- inc -> Header files only
|   |-- build_defs.h
|   |-- vpu_dbg.h
|   |-- vpu_drv.h
|   |-- vpu_event.h
|   |-- vpu_types.h
```

```
|-- library -> Sample code
|   |-- algo1
|   |   |-- d2d_flo.c
|   |   |-- dhrystone
|   |   |-- main_proc.c
|   |   |-- mtk_vp6.cpp
|   |   |-- mtk_vp6.h
|   |-- inc
|   |   |-- ikernel.h
|-- libs -> VPU boot code library
|   |-- libmt6771_vpu0.a
|   |-- libmt6771_vpu1.a
|   |-- libmt6779_vpu0.a
|   |-- libmt6779_vpu1.a
|   |-- libmt6885_vpu0.a
|   |-- libmt6885_vpu1.a
|-- lsp -> Memory map files
|   |-- core0
|   |   |-- memmap.xmm
|   |   |-- specs
|   |-- core1
|   |   |-- memmap.xmm
|   |   |-- specs
```

Log message refinement

■ Before:

VPU_SW_BUILD_DATE(0x19030616)
VPU_SW_VERSION(0x16122608)
VERSION_VPU_PORT_ST(0x0103b7f3)
vpu_lib_d2d_ksample

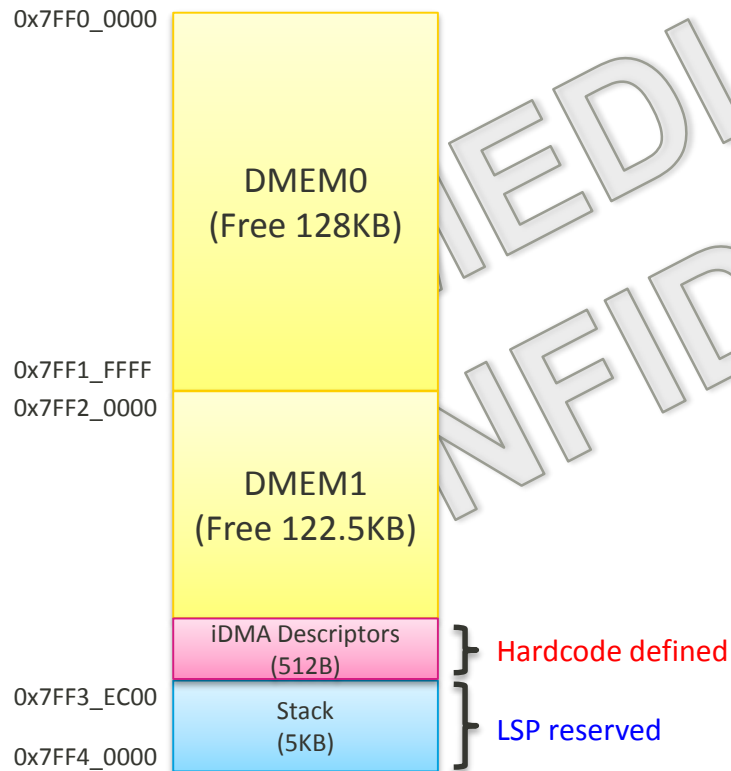
■ After:

BootVer(0x19100818)
AlgoVer(0x19100818)

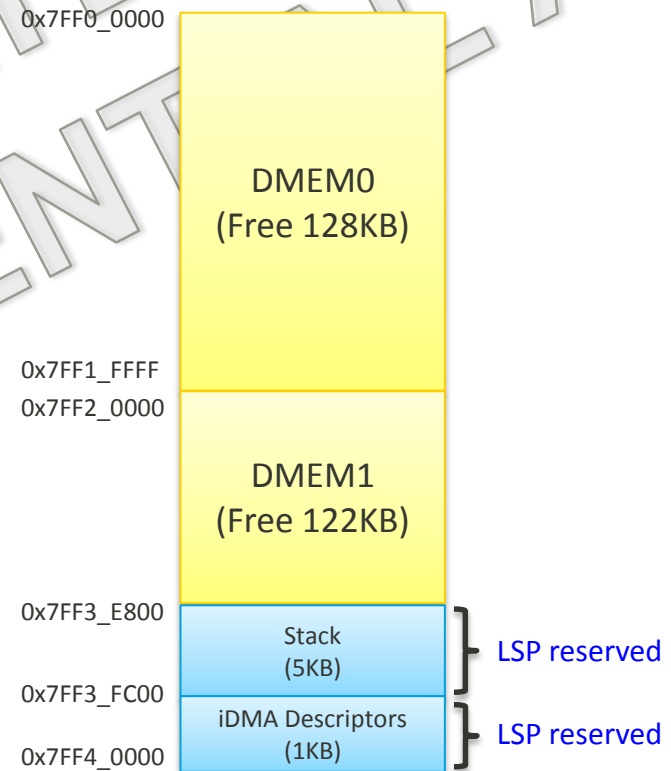
- BootVer: Build date of VPU boot code
 - Updated in each sDSP SDK release (by MTK)
- AlgoVer: Build date of VPU algorithm
 - Updated in each algorithm release (by third-party)

LSP update for stack size modification

Before:



After:



2020 MTK iDMA driver

MTK iDMA driver interface	Brief
<code>init(void)</code>	Reset control data & iDMA HW, and always return MTRUE
<code>uninit(void)</code>	Always return MTRUE
<code>config(void *pSrc, void *pDst, tm_dma_direction direction)</code>	Always return MTRUE
<code>load(void *psrc, void *pdst, uint32_t srcPitchBytes, uint32_t dstPitchBytes, uint32_t numRows, uint32_t numBytesPerRow, uint32_t interruptOnCompletion)</code> The first argument of "xv_pdmaObject pdmaObj" was removed	Add a 2D descriptor to transfer data from DRAM to DMEM, return MTRUE if success, and return MFALSE if descriptor region was full
<code>store(void *psrc, void *pdst, uint32_t srcPitchBytes, uint32_t dstPitchBytes, uint32_t numRows, uint32_t numBytesPerRow, uint32_t interruptOnCompletion)</code> The first argument of "xv_pdmaObject pdmaObj" was removed	Add a 2D descriptor to transfer data from DMEM to DRAM, return MTRUE if success, and return MFALSE if descriptor region was full
<code>copy(void *psrc, void *pdst, uint32_t srcPitchBytes, uint32_t dstPitchBytes, uint32_t numRows, uint32_t numBytesPerRow, uint32_t interruptOnCompletion)</code>	Copy data from psrc to pdst by VPU, and always return MTRUE
<code>start(void)</code> The arguments of "MUINT32 sDesc" and "MUINT32 eDesc" were removed	Enable iDMA, it supports consecutive two "start()"s, and always return MTRUE
<code>stop(void)</code>	Always return MTRUE
<code>stall(void)</code>	Always return MTRUE
<code>waitDone(void)</code>	Return MTRUE if iDMA DONE, return MFALSE if iDMA ERROR, and reset iDMA HW
<code>isDone(void)</code>	Always return MTRUE
<code>align_check(xv_pdmaObject pdmaObj, MUINT8 *psrc, MUINT8 *pdst, MUINT32 srcPitchBytes, MUINT32 dstPitchBytes, MUINT32 numRows, MUINT32 numBytesPerRow, tm_dma_direction direction)</code>	Legacy unused API, removed
<code>get_alignment(_IN_ xv_pdmaObject pdmaObj, _IN_ MUINT32 numBytesPerRow, _OUT_ MUINT32 *rowByteAlign, _OUT_ MUINT32 *sysMemAlign, _OUT_ MUINT32 *SMemAlign)</code>	Legacy unused API, removed

Dhrystone benchmark

- Easy to add new sources without modifying the CMakefiles
 1. Copy dhrystone source to “\$sDSP_sdk/library/algo1/” directory
 2. Call the entry point of new module in main_proc.c
 3. Rebuild the ELFs

```
|-- library
|   |-- algo1
|   |   |-- d2d_flo.c
|   |   |-- dhrystone
|   |   |-- main_proc.c
|   |   |-- mtk_vp6.cpp
|   |   |-- mtk_vp6.h
|   |-- inc
|   |-- ikernel.h
```

main_proc.c

```
case 0x16d:
    ret = dhrystone();
    if (ret == 0) {
        // Fill the result value of struct vpu_prop_t
        if (VPUReadReg(VPU_XTENSA_INFO17_REG) != 0)
            VPUWriteReg(VPU_XTENSA_INFO18_REG, 100);
        else
            pVPU_prop_t->result = 100;
    }
    break;
```

SOPs to build sDSP device code

Make:

1. Change to \$sDSP_sdk root directory
2. Update "MTK_PLATFORM" & Xtensa tools info in CMakeLists.txt
3. mkdir build
4. cd build
5. cmake ../
6. make -j8



One "make" for all ELF's

Clean:

6. cd ..
7. rm -rf build

```
Scanning dependencies of target vpu0_main_sDSP
Scanning dependencies of target vpu1_main_sDSP
[ 10%] [ 20%] [ 40%] [ 40%] [ 50%] [ 80%] [ 80%] [ 80%] Building C object CMakeFiles/vpu0_main_sDSP.dir/library/algol/dhrystone/dhry21b.c.o
Building C object CMakeFiles/vpu0_main_sDSP.dir/library/algol/dhrystone/dhry21a.c.o
Building C object CMakeFiles/vpu0_main_sDSP.dir/library/algol/d2d_flo.c.o
Building C object CMakeFiles/vpu0_main_sDSP.dir/library/algol/main_proc.c.o
Building C object CMakeFiles/vpu1_main_sDSP.dir/library/algol/dhrystone/dhry21b.c.o
Building C object CMakeFiles/vpu1_main_sDSP.dir/library/algol/d2d_flo.c.o
Building CXX object CMakeFiles/vpu0_main_sDSP.dir/library/algol/mtk_vp6.cpp.o
Building C object CMakeFiles/vpu1_main_sDSP.dir/library/algol/dhrystone/dhry21a.c.o
[ 90%] Building C object CMakeFiles/vpu1_main_sDSP.dir/library/algol/main_proc.c.o
[100%] Building CXX object CMakeFiles/vpu1_main_sDSP.dir/library/algol/mtk_vp6.cpp.o
Linking CXX executable ../elfs/mt6885/vpu0_main_sDSP
[100%] Built target vpu0_main_sDSP
Linking CXX executable ../elfs/mt6885/vpu1_main_sDSP
[100%] Built target vpu1_main_sDSP
```

Assertion support

- MTK assert function:
 - `assert_mtk_print(int expression)`
 - Raise exception & backtrace and print file name & line number
 - `assert_mtk(int expression)`
 - Raise exception and backtrace
- Example:
 - If expression evaluates to **FALSE**, MTK assertion raises exception & backtrace and aborts VPU execution

```
#include "assert_mtk.h"
...
int test(int val) {
    assert_mtk_print(val > 0);
    return 0;
}
```



everyday genius