Mikael Eliasson

December 4, 2021

Contact

Email: mikael.e.eliasson@gmail.com

Linkedin: www.linkedin.com/in/meliasson

Website: www.mikaeleliasson.se

Personal

A developer passionate about building the right thing, and building it right, with a firm belief in agile principles and that the only way to go fast is to go well. Born 1981; married; three children.

Employment

- 2021—present Tech Lead, Bonnier News, Sundsvall. Development of Swedens largest news publishing platform for local news, reaching around 500 000 paying customers with its 40+ news brands. Process: In pursuit of a true learning organization. Tech: Node.js, GraphQL, RabbitMQ, Terraform, etc. Roles: Responsible for leading, designing and implementing Bonnier News Local's technical strategy, together with the development teams; programmer.
- 2020 Developer, Bonnier News, Sundsvall. Merge of two news publishing platforms, development teams, and cultures, into one. Process: A complex project that finally finished, owing at least some to its agile underpinnings and a dose of "Never waste a good crisis" mentality. Tech: Node.js, Golang, AWS, etc. Roles: Member of the project management team; programmer.
- 2014–2019 Developer, MittMedia, Sundsvall. Development of a rapidly growing news publishing platform, working its way up to reaching around 250 000 paying with its 30+ news brands. Process: Scrum and Kanban derivatives, striving for data-driven development in a DevOps-culture. Tech: Ruby, RabbitMQ, Cloudflare, New Relic, Redshift. Roles: Programmer; Team Lead; member of recruitment team.

- 2011–2013 Developer, Sogeti, Sundsvall. Various web development projects—like an educational quiz app, and a municipality's intranet and public facing web site—with a wide range of customers from for example the public sector, the forest industry, and the school system. Process: Scrum. Close customer collaboration. Tech: C#, .NET, EPiServer. Roles: Programmer; consultant.
- 2010 Developer, Steria, Sundsvall: Development of a banking application, handling for example loans and repayments. Process: Scrum. Close customer collaboration. Tech: C#, .NET, SQL, automated testing, SOLID principles. Roles: Programmer; consultant.
- 2007–2009 Developer, Ericsson, Stockholm: Development of a central server (CSCF) in a system (IMS) consisting of network functions like voice and video calling. Process: Large scale scrum, with cross-functional teams working on different features in a monolithic codebase. Tech: C++, automated testing (unit, integration, end-to-end), object-orientation (adhering to e.g. Gang of Four design patterns), SIP (blend of HTTP and SMTP), performance focus. Roles: Programmer; tester; member of CSCF archictecture group.

Education

- 2003–2007 M.Sc., Computer Science, KTH, Stockholm. Specialized in theoretical computer science. Master's thesis on automated testing.
- 2002 Mathematics, Mid Sweden University, Sundsvall. Curriculum consisting of courses like algebra, calculus and discrete mathematics.

Trivia

- Conducted—when consulting—a technical review of a software development project that the management level at the company in question believed was going sideways.
- Certified Tester, Foundation Level (www.istqb.org). Mandatory for functional testers at Ericsson.
- Flew—during a summer job—to Switzerland with a stationary computer, to work on requirements for a software program used by the employer, together with the Swiss company developing the software.

References

Available on request.