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-Methods parameters and given types are quite different from each other, this take some times to fix.

-In Hangman class, most method’s parameters are StringBuffer and ı changed them with String and used toString() method to the return variable .

-ChooseSecretWord Method does not have a arraylist or array that holds the words so ı changed it with my own.

-Guess and letter input are taken as string this are changed with char.

-In main method written by someone else so they dont know which value is equal in tryThis method.

-It took to much time to figure out a nullpointerexception problem on my constructor part.

-There is a problem about the uppercase and ı fix it with .toUpperCase() method.

-When you couldn’t find the word, firstly program does not give the secretword and i figure it out, know it gives to you when you can’t find the word.

-This homework gives me a understanding of establishing a project that parts are done by different people and combine this parts.