# **Java Arrays**

#### 1. Introduction

In Java arrays are objects that represent a group of contiguous memory locations of the same type and referred to by the same name. The element type for an array can be any primitive data type or object.

# 2. Declaring and Allocating Arrays

Arrays can be created using the new operator or by declaring a static initializer. The new operator specifies the size of the array.

• An array intializer may be any arbitrary expression.

```
int c = 15;
int[] primes = { 1, 2, 3, 5, 7, 9, 11 };
int[] a = { 1, primes[2], c, (int)Math.pow(2,2) };
```

• The first element in every array is the zeroth element.

c[ 0 ]	23
c[ ] ]	-15
c[2]	0
c[3]	235

- When memory is allocated for an array, the elements are automatically initialized to their default values: zero for all numeric primitive data types, false for boolean variables and null for references.
- As with all objects, if the array reference (object reference) is assigned a null value, then the garbage collector will reclaim the dereferenced (unused) memory.

## 3. Accessing Array Elements

Placing an integer-valued expression inside square brackets can access an array element, where the brackets are proceeded by the name of the array.

#### Accessing Array Elements Example Output int c = 15, j = 1; Before: a[0] is 1 $int[] primes = \{ 1, 2, 3, 5, 7, 9, 11 \};$ a[1] is 3 $int[] a = \{ 1, primes[2], c, (int)Math.pow(2,2) \};$ a[2] is 15 a[3] is 4 System.out.println( "\n Before: $\na[0]$ is " + a[0] ); System.out.println( "a[1] is " + a[1] \n "a[2] is " + a[2] ); After: System.out.println( "a[3] is " + a[3]); a[0] is 5 a[1] is 1 a[0] = 0;a[2] is 16 a[3] is 4 a[j+++a[0]] = 1;// a[1 + 0] = a[1] = 1, j = 2// a[2] = a[2] + 1 = 16, i=1a[ j-- ]++; a[3] % = 5;// a[3] = a[3] % 5 = 4 % 5 = 4;// a[0] = a[3] + a[1] - a[0] = 4 + 1 - 0 = 5, j=0a[j-1] = a[3] + a[j] - a[--j];System.out.println( "\n After: $\n a[0]$ is " + a[0]); System.out.println( "a[1] is " + a[1] \n "a[2] is " + a[2] ); System.out.println( a[3] is +a[3]);

- When accessing an array element, if the index is less than zero or greater than or equal to the array length then an ArrayIndexOutOfBoundsException is thrown.
- Arrays have a length data field (read only), specifying the number of elements in the array.
   The length data field can be accessed through the dot operator.

```
for ( int k=0; k < a.length; k++)
System.out.println( a[ k ] );
```

The bounds of an array are integers between 0 and length - 1

## 4. Copying Arrays

#### System method arraycopy()

Arrays can be copied using the Java System method arraycopy():

public static native void **arraycopy**(Object src, int src\_position, Object dst, int dst\_position, int length)

Copies a region of the source array, src, beginning at the array cell src\_position, to the destination array, dst, beginning at the cell dst\_position in the destination. The number of cells copied is equal to the length argument.

#### Parameters:

```
src - the source array.
src_position - start position (first cell to copy) in the source array.
dst - the destination array.
dst_position - start position in the destination array.
length - the number of array elements to be copied.
```

**Note**: arraycopy does not allocate memory for the destination array; the memory must already be allocated.

```
Example, arraycopy()
```

```
int[] primes = { 1, 2, 3, 5, 7, 9, 11 };
int[] c = new int[ primes.length ];
System.arraycopy( primes, 0, c, 0, primes.length);  // copy array primes to array c
```

#### **Cloning an Array**

• By default, all Java arrays support the clone method.

#### Example, Cloning Arrays

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# 5. Multidimensional Arrays

Multidimensional arrays are implemented as arrays of arrays. Multidimensional arrays are declared by appending the appropriate number of bracket pairs after the array name.

```
int[][] twoD = new int[512][128];
                                              // integer array 512 x 128 elements
char[][][] threeD = new char[8][16][24];
                                              // character array 8 x 16 x 24
String[][] cats = {
                          "Caesar",
                                          "blue-point" },
                                                                  // String array 4 rows x 2 columns
                           "Kristin",
                                          "blue-cream-point" },
                          "Yodi",
                                          "red-point"},
                         { "Heather",
                                          "seal-point"}
                 };
double[][] identity = \{ 1.0, 0.0, 0.0 \},
                                                        // 3 x 3 identity array
                         \{0.0, 1.0, 0.0\},\
                         \{0.0, 0.0, 1.0\}
                      };
```

- The number of elements in each direction need not be specified in the declaration.
- The number of elements in each direction need not be equal.

```
int[][] irregular = { \{1\}, \{2,3\}, \{4,5,6,7\}, \{0\}\}
```

```
Example, Triangle Array
                                                                                      Output
                                                                      0
// declaring a triangle array
                                                                      0 0
                                                                      0 0 0
int[][] triangle = new int[10][];
                                                                      0 0 0 0
for ( int j = 0; j < triangle.length; j + +)
                                                                      0 0 0 0 0
        triangle[j] = new int[j + 1];
                                                                      0 0 0 0 0 0
                                                                      0 \ 0 \ 0 \ 0 \ 0 \ 0
                                                                      0\ 0\ 0\ 0\ 0\ 0\ 0
for ( int i = 0; i < triangle.length; i++)
                                                                      0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0
        for ( int j = 0; j < triangle[i].length; j++)
                                                                      0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0
                 System.out.print( triangle[i][j] + " ");
        System.out.println();
}
```

- Java permits you to mix and break apart array declarations. This practice is confusing and NOT recommended.
- Java also allows placement of the array brackets with the variable name. This practice is also NOT recommended.

```
int[] oneD, twoD[];
int threeD[][][];
```

In the above example, oneD is a single array of integers, twoD is an array of integer arrays.