

melody@melodykuo.com www.melodykuo.com

Programming

C++, C, HTML, CSS (SASS), lavaScript

Design

Adobe Illustrator, Photoshop, InDesign, Premiere Pro

Drafting

AutoCAD, Google SketchUp

Work Experience

QA Analyst, FundSERV

September - December, 2013

- Tested front and backend of FundSERV's web application, which allows companies to trade investment funds with each other
- Created initial redesign of Help Desk Portal, an internal web application used by workers when clients request support. Used Balsamiq to create wireframes and Bootstrap to create inital prototypes in HTML and CSS.

I became more comfortable working with:

Linux Wireframing tools Bootstrap

Agile Test Engineer, Xtreme Labs

January - April, 2013

- Tested mobile apps across multiple platforms (Android, iOS, BB10, etc.)
- Recorded bugs, suggestions for new features and UI/UX improvements in Pivotal Tracker
- Constantly communicated with developers, Quality Assurance team and Project Managers to ensure release of high quality products
- Applied knowledge in Illustrator and Premiere Pro to create orientation guides and videos for future oncoming recruits

I developed:

Strong written and verbal communication skills
Strong time management skills
Greater attention to detail

Storefront, Tim Hortons

June - October, 2012

 Worked as part of a team and individually in a fast-paced environment while always ensuring customer satisfaction

I improved mv:

Client oriented skills Ability to work well in a team

Activities & Projects

www.melodykuo.com

September 2013 - present

- Learned HTML and CSS/SASS to create a website to display a portfolio of works
- · Website is fully responsive and adapts to different screen sizes

I learned:

Responsive web design and development

Project Manager, Student Catalyst

December 2012 - present

Shadowed an existing member throughout the term to become a project manager

I gained:

Insight into project management roles

Education

2A Systems Design Engineering, University of Waterloo

2012 - 2017 (expected)

 SYDE 162: Human Factors in Design - Prototyped a redesign of TTC's (Toronto Transit Commission) website. User requirements were developed using human factors methods such as conducting interviews, User Personas, Hierarchical Task Analyses and more.

I learned.

Human factors effects on design