

COSC 222 Lab 6 – Iterables

In this lab you will create a class that implements the `Iterable<>` interface.

Consider the following scenario:

A company maintains 4 levels of customer loyalty: bronze, silver, gold, and platinum. When customers ask for service, they are handled first by their loyalty level (with Platinum being the highest priority) and within that loyalty level, on a first-come first-serve basis. To simulate this service the company provides, we will use an `ArrayList` of `LinkedLists` as the data structure. Your goal is to

1. implement an iterator for the data structure
2. write unit tests for the iterator

You are given a `Customer` class, which is complete and requires no editing. A customer has a name (`String`) and a loyalty index (0=Platinum, 1=Gold, 2=Silver, 3=Bronze).

The class `Requests` is where this `ArrayList` of `LinkedLists` is implemented, and `Requests` implements the `Iterable` Interface.

```
public interface Iterable<T>
```

Implementing this interface allows an object to be the target of the "foreach" statement.

Since:

1.5

Method Summary

Methods

Modifier and Type	Method and Description
<code>Iterator<T></code>	<code>iterator()</code> Returns an iterator over a set of elements of type T.

The only obligation a class has in order to implement the `Iterable` interface is that it must contain a method `iterator()` that returns an iterator. Now, to implement an iterator for `Requests`, we can create an `Iterator<Customer>` inside `Requests` which implements the defining functions for an `Iterator`, which are `.hasNext()` and `.next()` (see image below).

```
public interface Iterator<E>
```

An iterator over a collection. `Iterator` takes the place of `Enumeration` in the Java Collections Framework. Iterators differ from enumerations in two ways:

- Iterators allow the caller to remove elements from the underlying collection during the iteration with well-defined semantics.
- Method names have been improved.

This interface is a member of the Java Collections Framework.

Since:

1.2

See Also:

`Collection`, `ListIterator`, `Iterable`

Method Summary

Methods

Modifier and Type	Method and Description
boolean	<code>hasNext()</code> Returns true if the iteration has more elements.
E	<code>next()</code> Returns the next element in the iteration.
void	<code>remove()</code> Removes from the underlying collection the last element returned by this iterator (optional operation).

There is also a `remove()` method, which is optional in Java, but our Lab Assignment will require it if you want to earn full marks. Solutions without `.remove()` completed will earn a maximum of 8/10.

The starter code has the structure of implementing these interfaces and points you to specific tasks with `//TODO` items. All your code edits are done in the `Requests.java` class.

Your iterator should be relatively efficient: that is, it should not have to scan through every item in every list every time it needs to extract the `.next()` item. (-1 point if your solution is inefficient in this way).

You must also test your code with Unit tests. A test is given to you in `Test.java`, and specific other tests are requests there with `//TODO` items.

A class `MainCustomers.java` is also given to you with a `main()` method to illustrate the usage of this class. Feel free to edit this file as you wish while testing your development.

Please submit any files you edit (`Requests.java` and `Test.java`, minimally).