

Education

UC Berkeley – B.A. Cognitive Science, B.A. Data Science

2021 – 2025

Relevant Coursework: Full Stack Web Development, Web Design, Intro to Figma, Intro to Building Apps (iOS)

Experience

UX Designer – Eugene Beauty

Jun 2024 – Aug 2024

Conducted competitor research to analyze skin analysis industry trends

Designed customer-facing dashboards of recommended products, key skincare ingredients, and microbiome data to help users make informed skincare decisions.

Web Gold Team Lead – VITA

Aug 2024 – Dec 2024

Led the end-to-end design and development of a website for a tax assistance club to help users navigate free tax filing resources and course offerings

Managed and mentored a team of 10 members to design user-friendly interfaces in Figma and developed a responsive website using HTML and CSS

VP of Technology – Innovative Design

Jan 2024 – Dec 2024

Maintained the Innovative Design’s website, creating an engaging user experience for a large organization with hundreds of members and event attendees.

Designed and developed responsive pages for major club events under quick turnaround times of 3–5 days in collaboration with the marketing team.

Lead Communications Associate – UC Berkeley RecWell

Mar 2023 – May 2025

Produce graphics and innovate campaign ideas for UC Berkeley RecWell official social media platforms, increasing following by 20.9% (16,000 followers total)

Spearhead design for the NIRSA Creative Excellence Awards-winning rebrand of UC Berkeley RecWell by designing for brand identity across digital/printed signage

Updated and maintained RecWell website using WordPress

Skills

Tools: Figma, Photoshop, Illustrator, After Effects, Premiere Pro, Wordpress, Webflow, Framer, Canva, Mailchimp

Technologies: HTML/CSS, JavaScript, Tailwind, React, Python, Java, SwiftUI

Design: Visual design, Information Architecture, User research, Wireframing, Prototyping, Accessibility & inclusive design (WCAG)