



Daichi Yamamoto

Software & game developer

CONTACT INFO

berry910@proton.me
Singapore
www.daichi.yamamoto.com

SKILLS

C#
NET
Flutter & Dart
VB
WPF
SQL
Javascript
HTML
CSS
Resourcefulness
Good organizational skills
Good communicational skills
Learning fast
Ability to plan and carry out the plans

TOOLS

Unity Editor
Visual Studio
Git
Adobe Photoshop
Sublime
Visual Studio Code

EDUCATION

Singapore Management
University (SMU) Academy
(2017-2020)

LANGUAGES

English: Fluent

PROGRAMMING EXPERIENCE

- 06/2024 - 05/2025 UI Game Developer Engineer, GVizioFly
Working on implementing the Coherent UI into the Oculus VR version of the Civilization VII game. This is a complex task which has never been done for a project of this scale. In this project, I was working with TypeScript, HTML, and CSS.
- 09/2018 - present Learning and creating projects in my free time
Unity 3D – mainly creating small 3D games
C# - WPF, databases
C++
Unreal Engine 5
Flutter & Dart
Web development - React, Angular, HTML 5, CSS 3
I'm also interested in algorithmization, machine learning, Git, and improving on my already-existing skills.
- 03/2022 - 03/2024 Senior Unity Developer, Hiverlab
Maintaining current VR projects, developing new features for new VR projects in C# and Unity.
Implemented API integration, parsing JSON data for UI display and caching of project resources.
Mentoring Junior developers.
- 06/2021 - 02/2022 Software developer, DP Architects
Development and maintenance of universal print project. Working with C# ASP.NET, ReactTS, Terraform, Bamboo, Azure, IoT technology.
- 05/2020 - 12/2020 Junior software engineer, CAE Inc
Maintaining the old code, bug fixing, implementing improvements and new features. Conversion of WinForm components to WPF. Working in C#, WPF, WinForms.
- 09/2018 - 04/2020 Junior software developer, OBoomzap
Developing new functionalities for the Netsuite system, partially on my own, partially with my team.
Working in Java, Javascript, Oracle SQL and Perforce.
Fine-tuning and refactoring the existing code.
- 02/2018 - 08/2018 Preparation for programming career
Coding in VB.NET, object-oriented programming in C# and Java, SQL queries (MS Access, Oracle, MS SQL Server, MySQL).
Advanced technologies (reflection, XML, threads, client-server, JUnit tests, delegates, regular expressions, code repository Git, Bitbucket, Spring framework...)

INTERESTS

Programming
Shiatsu massages
Leading self-development workshops
Virtual reality workouts
Yoga
Jogging
Literature

PROGRAMMING EXPERIENCE (2011 - 2015)

2011 - 2015

Programming as a hobby

Programming in C++ and C++ Builder. I was developing software for my work as a manager of electronic parts's store – a tool which calculated invoices better than the current ERP solution in the company, and tools to help sell items faster and improve the customer experience, for example an application to count correct electronic components for a circuit to work with LED. As a more advanced exercise, I made a clone of the Minesweeper game.