

# Matti Jokitulppo

Developer

## about

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Finland

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<http://mattij.com>

## languages

native: finnish  
fluent: english  
intermediate: swedish

## programming

Python  
C#  
Java  
JavaScript  
PHP

## interests

electronics, games & game programming, fitness, data mining, web crawlers, penetration testing, embedded programming, robotics, linux, open source development, web development, music

## education

since 2011	<b>Software engineering student</b>	JAMK University of Applied Sciences
	GPA: 4.65	
2011	<b>Finnish Matriculation Examination</b>	Koulutuskeskus Salpaus, Nastola

## experience

2014 - 2015	<b>Nestronite OY, Jyväskylä</b>	Project worker
	<i>Creating multi-platform mobile application for collecting customer feedback.</i>	
04 - 07 2015	<b>N4S@JAMK, Jyväskylä</b>	Developer
	<i>Developing Contriboard, a modern web app for team collaboration.</i>	
04 - 07 2014	<b>N4S@JAMK, Jyväskylä</b>	Junior developer
	<i>Converting Tieto TOAS JavaEE framework packages from CentOS/RHEL Linux to Ubuntu.</i>	

## applications

2015	<b>Contriboard</b>	<a href="#">Link to site</a>
	Single page app for real-time collaboration, developed with React/NodeJS/Express/MongoDB	
2015	<b>Android robot</b>	<a href="#">Link to GitHub</a>
	Arduino-powered robot that's controlled over Bluetooth via an Android app, made for a mobile programming course	
2014	<b>Jaxber</b>	<a href="http://jaxber.com">jaxber.com</a>
	Multi-platform mobile application for collecting customer feedback, developed with HTML5/JavaScript/CSS3 utilizing PhoneGap framework.	
2013	<b>Tulospalvelu</b>	<a href="#">Link to Bitbucket</a>
	Website for tracking scores in team-based sports tournaments. PHP/JavaScript/HTML5	
2013	<b>Rakkaudesta kaupunkiin.fi</b>	Thesis
	QR-code based mobile-friendly web-site for tourists visiting Jyväskylä	