



**pp::VarArray**

- + Get(int) : pp::Var
- + Set(int, Var) : bool
- + GetLength(): uint32\_t
- + SetLength(int32\_t) : bool

**pp::VarDictionary**

- + Get(Var) : Var
- + Set(Var, Var) : bool
- + Delete(Var) : void
- + HasKey(Var) : bool

**pp::VarArrayBuffer**

- + ByteLength() : uint32\_t
- + Map(): void\*
- + Unmap() : void