Lindsey Bieda and Joe Frambach Dynamic Programming Problems 10.05.2011

20. The input to this problem is two sequences $T = t_1, \ldots, t_n$ and $P = p_1, \ldots, p_k$ such that k = n, and a positive integer cost c_i associated with each t_i . The problem is to find a subsequence of T that matches P with maximum aggregate cost. That is, find the sequence $i_1 < \ldots < i_k$ such that for all j, 1 = j = k, we have $t_{i_j} = p_j$ and $\sum_{j=1}^k c_{i_j}$ is maximized. So for example, if n = 5, T = XY XXY, k = 2, P = XY, $c_1 = c_2 = 2$, $c_3 = 7$, $c_4 = 1$ and $c_5 = 1$, then the

optimal solution is to pick the second X in T and the second Y in T for a cost of 7+1=8.

(a) Give a recursive algorithm to solve this problem. Then explain how to turn this recursive algorithm into a dynamic program.

A function, Weighted Sub Sequence (WSS), is defined:

The recursive algorithm is called initally as wss(n,k) with T, P, and C being globally accessable. The algorithm works by examining substrings of both of the given sequences and then determining where the values at a given position are equal and maximizes the values at these positions. wss(i,j):

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if i = 0 or j = 0: outside the bounds of either string
         return 0 no value here
    if i j if the length of P is less than the length of T there is no solution
     else if T_i = P_j: The last characters are equal. Either use it or ignore and continue.
          return \max(v_i + \text{wss(i-1,j-1)}, \text{wss(i-1,j)}) check if there is a better location elsewhere in the
string
     else:
          return wss(i-1,j) check the rest of the string
```

Given the above recursive definition we can draw a call tree and then determine what pruning rules to

The pruning rules are based on i and j passed into the WSS call, so the complexity is polynomial in terms of n and k.

(b) Give a dynamic programming algorithm based on enumerating subsequences of T and using the pruning method.

Tree Defintion:

Every node in the tree is a different substring of T. Each of the levels of the tree are created by either choosing to add the next character of the T or not. We represent these states as [level,number of matching characters] in the array, with the total cost being stored at that location. The tree is rooted at [0,0] representing the empty string with a total cost of 0.

The children of A[x, y] will be A[x + 1, y] and A[x + 1, y + 1] (if $T_{x+1} == P_{y+1}$).

apply. From there we map the tree to an array based on these pruning rules.

Pruning Rules (Ruling Prunes):

- (1) For every node on the same level with the same number of matching characters, prune all but the one with the maximum cost.
- (2) At every level, ℓ , if the next added character to the substring does not increase the amount of matching characters, prune that node.

Algorithm:

wss:

```
A[0 to n, 0 to k] = 0. Initialize costs to zero. 
 A[0,0] = 0. T's empty substring matches zero characters of P with a cost of zero for \ell=0 to n-1: For each character in T for m=0 to k-1: For each amount of matching, to k-1, don't go past the end of P A[\ell+1,m] = \max(A[\ell+1,m],A[\ell,m]) if T_{\ell+1} = P_{m+1} then A[\ell+1,m+1] = \max(A[\ell+1,m+1],c_{\ell+1}+A[\ell,m])) The solution is given at A[n,k].
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(c) Give a dynamic programming algorithm based on enumerating subsequences of P and using the pruning method.

Tree Defintion:

Every node in the tree is a different substring of T. The nodes are represented as [level, last matching character index] in the array, with the total cost being stored at that location. At each level a different substring of P is being considered. With the level, ℓ , representing the first ℓ characters of P. The tree is rooted at [0,0] representing the empty string.

Pruning rules:

- (1) At every level remove the generated substrings of T that do not match the current considered substring of P as defined above.
- (2) At every level for nodes with the same last matching character index keep only the one with the maximum cost.

Algorithm:

wss:

```
Wiss.  A[0 \text{ to } k, 0 \text{ to } n] = 0. \text{ Initalize costs to zero.} 
 A[0,0] = 0. \text{ The empty string does not match anyting and has a cost of zero.} 
 for \ \ell = 0 \text{ to } k-1 : \text{For every level} 
 for \ i = 0 \text{ to } n: \text{For every character in } T 
 if \ P_{\ell+1} == T_i: 
 A[\ell+1, i] = \max(A[\ell+1, i], c_i + A[\ell, i])
```

The solution is given at $\max(A[k, *])$.