(extra credit) 14. Consider the generalization of the U2 bridge crossing problem where n people with speeds  $s_1, \ldots, s_n$  wish to cross the bridge as quickly as possible. The rules remain:

- It is nighttime and you only have one flashlight.
- A maximum of two people can cross at any one time
- Any party who crosses, either 1 or 2 people must have the ?ashlight with them.
- The flashlight must be walked back and forth, it cannot be thrown, etc.
- A pair must walk together at the rate of the slower persons pace.

Give an efficient algorithm to find the fastest way to get a group of people across the bridge. You **must** have a proof of correctness for your method.

## Algorithm:

Sort the people by speed, increasing, and re-index the array for easy referencing.

 $People = [p_1, p_2, \dots, p_{n-1}, p_n], \text{ where } p_i < p_j \leftrightarrow s_i < s_j.$ 

Step 1: Send  $p_1$  and  $p_2$  across the bridge.

Step 2: Return  $p_1$ .

Step 3: Send  $p_{n-1}$  and  $p_n$  across the bridge.

Step 4: Return  $p_2$ .

The problem is now reduced.

The two slowest people are on the other side. The flashlight is on the starting side.

Repeat the algorithm with input  $[p_1, p_2, \dots, p_{n-3}, p_{n-2}]$ .

## Proof:

Assume  $\exists$  input  $I \ni GRE(I)$  is not correct.

There are four cases to consider.

- $GRE(I) = [\dots, (x_k, y_k), \dots, z, \dots]$  $OPT(I) = [\dots, (x_k, z), \dots, y_k, \dots]$ , where OPT agrees with GRE for most steps, k.
- $GRE(I) = [\ldots, (x_k, y_k), \ldots, (w, z) \ldots]$   $OPT(I) = [\ldots, (x_k, z), \ldots, (v, y_k), \ldots]$ , where OPT agrees with GRE for most steps, k.  $OPT' = [\ldots, (x_k, y_k), \ldots, (w, z) \ldots]$ . GRE defines  $x_k > y_k > z$  and  $x_k - y_k < x_k - z$ . Therefore,  $max(x_k, y_k) + z < max(x_k, z) + y_k$ , meaning OPT' results in a lower total time than OPT.
- $GRE(I) = [\dots, y_k, \dots, z \dots]$   $OPT(I) = [\dots, z, \dots, y_k, \dots]$ , where OPT agrees with GRE for most steps, k.  $OPT' = [\dots, y_k, \dots, z \dots]$ .

The total time remains the same. No big deal.

•  $GRE(I) = [\dots, y_k, \dots, (w, z) \dots]$  $OPT(I) = [\dots, z, \dots, (v, y_k), \dots]$ , where OPT agrees with GRE for most steps, k.

In all cases, we create an OPT' such that  $OPT' \geq OPT.$   $GRE = \ldots \geq OPT'' \geq OPT' \geq OPT.$   $\bot.$ 

2. Give a polynomial time algorithm that takes three strings, A, B and C, as input, and returns the longest sequence S that is a subsequence of A, B, and C.

```
3LCS(string A, B, C):
    return LCS(LCS(A,B), C)

LCS(string A, B):
    m = length of A
    n = length of B

for i = 1 to m do LCS[i,0] = 0
    for i = 1 to m do LCS[0,i] = 0

for i = 1 to m do:
        for j = 1 to n do:
            If A[i] = B[j] then LCS[i,j] = LCS[i-1,j-1] + 1
            else LCS[i,j] = max(LCS[i-1,j], LCS[i,j-1])

return string from traceback
```

LCS builds an  $n \times n$  table and traceback moves left or up once per iteration. Therefore, we determine that the traceback takes O(n) time and LCS takes  $O(n^2)$  time, so our algorithm takes  $O(n^2)$  time.

3. Give an efficient algorithm for finding the shortest common super-sequence of two strings A and B. C is a super-sequence of A if and only if A is a subsequence of C.

HINT: Obviously this problem is very similar to the problem of finding the longest common sub- sequence. You should try to first figure out how to compute the length of the shortest common super-sequence.

- 4. Consider the algorithm that you developed for the previous problem.
- (a) Show the table that your algorithm constructs for the inputs A = zxyyzz, and B = zzyxzy

	$\epsilon$	$\mathbf{z}$	X	У	У	$\mathbf{z}$	$\mathbf{Z}$
$\epsilon$	0	1	2	3	4	5	6
Z	1	1	2	3	4	5	6
z	2	2	3	4	5	5	6
У	3	3	4	4	5	6	7
X	4	4	4	5	6	7	8
Z	5	5	5	6	7	7	8
У	6	6	6	6	7	8	9

(b) Explain how to find the length of the shortest common super-sequence in your table.

The length for the shortest commen super-sequence is found in the (length(A), length(B)) position of the table.

(c) Explain how to compute the actual shortest common super-sequence from your table by tracing back from the table entry that gives the length of the shortest common super-sequence.

```
Begin at (i=length(A), j=length(B)) position of the table.
Prepend the A's ith character to the result.
While i > 0,
    If cell value at (i-1,j) < cell value at (i,j), then
        Set i := i-1.
        Prepend A's ith character to the result.
Else
        Set i := i-1.
While j > 0,
    Prepend B's jth character to the result.
Set j := j-1.
```