12. Explain how to modify the all-pairs shortest path algorithm for a CREW PRAM that was given in class so that it runs in time $O(log^2n)$ on a EREW PRAM with n^3 processors.

We need to first create n copies of the input using the algorithm described in 3a. This requires n^3 to do this copying process in log n time. The processor requirement is n^3 since we need to iterate over all pairs of nodes (n^2 processors) and then perform the actual copy of the edge from the first to the second node using n processors.

13. Explain how to modify the all-pairs shortest path algorithm for a CREW PRAM that was given in class so that it actually returns the shortest paths (not just their lengths) in time $O(log^2n)$ on a EREW PRAM with n^3 processors.

We need to first create n copies of the input using the algorithm described in 3a. This requires n^3 to do this copying process in log n time. The processor requirement is n^3 since we need to iterate over all pairs of nodes (n^2 processors) and then perform the actual copy of the edge from the first to the second node using n processors.

```
Repeat log n times
   ParFor i = 1 to n do
   ParFor j = 1 to n do
   ParFor m = 1 to n do
        each processor has it's own copy of D to work with (created above)
        T[i,m,j] = min{D[i,j], D[i,m]+D[m,j]}
        D[i,j] = min{T[1,1,j] ... T[1,n,j]}
        M[i,j] = index of min{T[1,1,j] ... T[1,n,j]}
        This new table stores the best intermediate vertex between i and j
```

We then create n copies of both D and M using n^3 using the algorithm in 3a.

```
ParFor i = 1 to n do

ParFor j = 1 to n do

We have n processors remaining to find the shortest path between i and j.

From this point we perform a binary search where one processor in O(1) time find the shortest path from i to j which may route through m = M[i,j].
```

Then in O(1) time two processors will concurrently find the shortest paths from i to m and m to j and so on and so on. This search is $O(\log n)$ time.

When the processor returns the results are concatenated by the parent processor.

14. Explain how to solve the longest common subsequence problem in time $O(log^2n)$ using at most a polynomial number of processors on a CREW PRAM.

HINT: One way to do this is to reduce the longest common subsequence problem to a shortest path problem. Note that the shortest path algorithm works for any graph for which there are not cycles whose aggregate weight is negative.

16. Design a parallel algorithms that merges two sorted arrays into one sorted array in time O(1) using a polynomial number of processors on a CRCW PRAM.

```
The input is two lists,

A = [a_1, a_2, a_3, a_4, \dots, a_{n-3}, a_{n-2}, a_{n-1}, a_n]
B = [b_1, b_2, b_3, b_4, \dots, b_{n-3}, b_{n-2}, b_{n-1}, b_n]
```

At a high level, the algorithm works by considering the range (a_i, a_{i+1}) and inserting the values of B which fall within that range (using parallel MIN and MAX operations in O(1) time). This happens concurrently for all adjacent pairs in A.

If $b_1 < a_1$, then consider ranges (b_i, b_{i+1}) and insert values of A, rather than the other way. For simplicity, though, assume $a_1 < b_1$.

In order to do the insertions in constant time, the input is assumed to be doubly linked lists, so the insertion is simply a constant-time rearrangement of pointers.

```
ParFor i = 1 to n:
    Find the smallest b_j greater than a_i.
    Find the largest b_k smaller than a_{i+1}.
    Insert b_j \dots b_k between a_i and a_{i+1}.

Algorithm for finding b_j = smallest B greater than a_i:

ParFor k = 1 to n:
    if b_k > a_i:
    write T[i,k] = b_k
    else:
    write T[i,k] = \infty
    Using the O(1) CRCW MIN program in the class notes, find MIN(T[i,*]).
    Return MIN(T[i,*]) and its index.

Algorithm for smallest b_k smaller than a_{i+1} is complementary.
```